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#3098404

Grooming Diffusion

◆ Basic diffusion

NAVER AI Lab

김준호

<https://github.com/taki0112>



NAVER AI LAB

Youtube

- [The recipe of GANs](#)
 - 2014 ~ 2020 GANs 모델 연구 요약 (기초 ~ 심화)
- [The diffusion theory](#)
 - diffusion을 이해하기 위한 이론 (기초)
- [The applications of diffusion](#)
 - Text-to-image 모델 소개 (심화)

완전히 똑같진 않으나, **복습**하기에 좋을것입니다. :))

Junho Kim

* Research Scientist @ NAVER AI Lab

* Advisor @ BiX

* Google scholar citations: 1700++

* Github Stars: 16000++

01

ML Research

- Multimodal Learning
- Machine Learning Algorithm
- Trustworthy AI

02

Backbone Research

- Backbone Architecture
- Representation Learning
- Machine Learning Optimization

03

Language Research

- Large Language Models
- Language Representations
- AI Ethics & Safety

04

Generation Research

- Diffusion & NeRFs
- Multi-modal Generation
- Real-Time 3D Rendering

05

HCI Research

- AI-Infused Interactive Applications
- Understanding People around AI

07

Healthcare AI

- LLM-based Healthcare AI
- Medical Data AI

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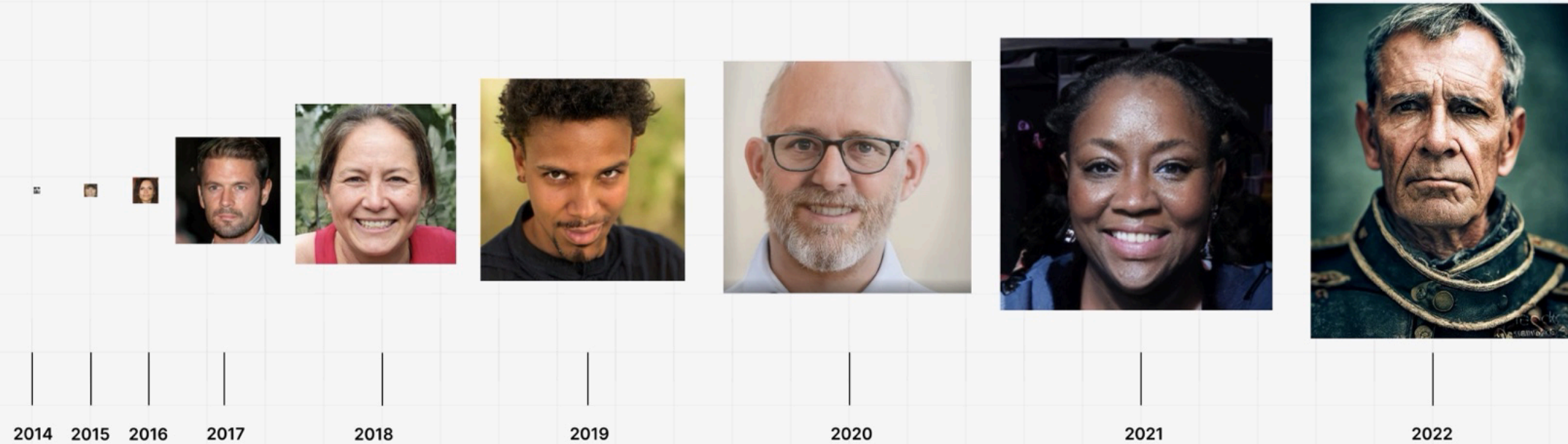
HCI Research

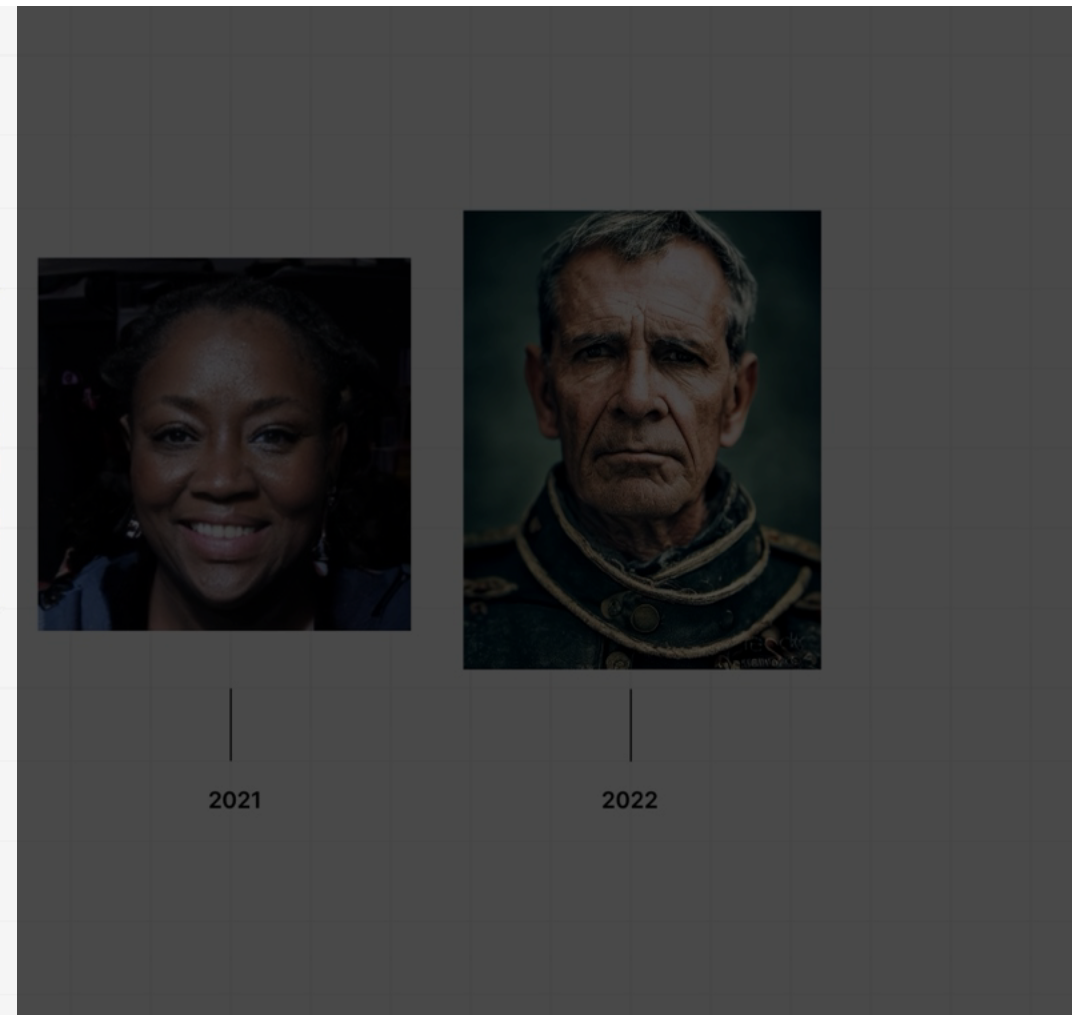
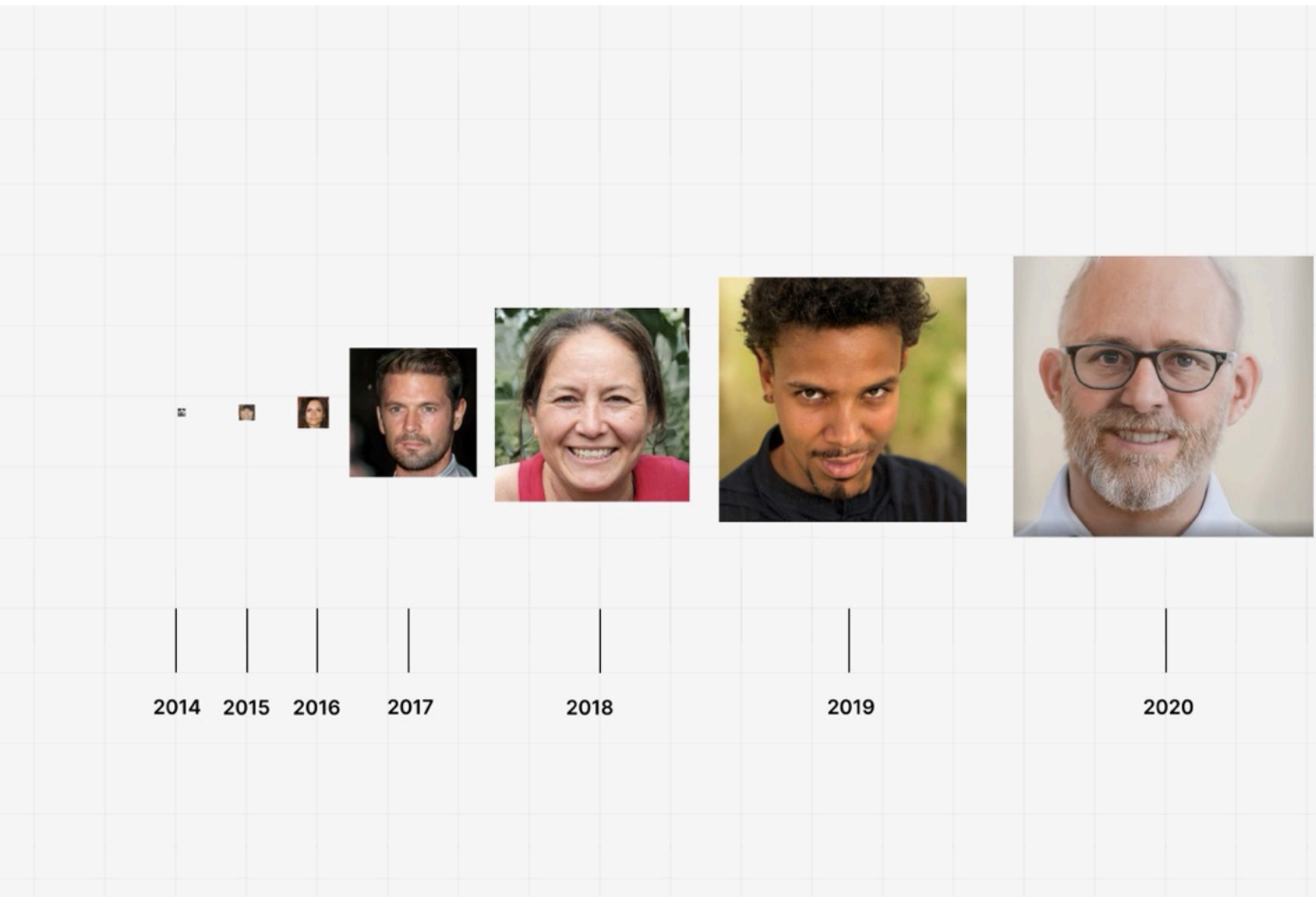
- AI-Infused Interactive Applications
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Healthcare AI

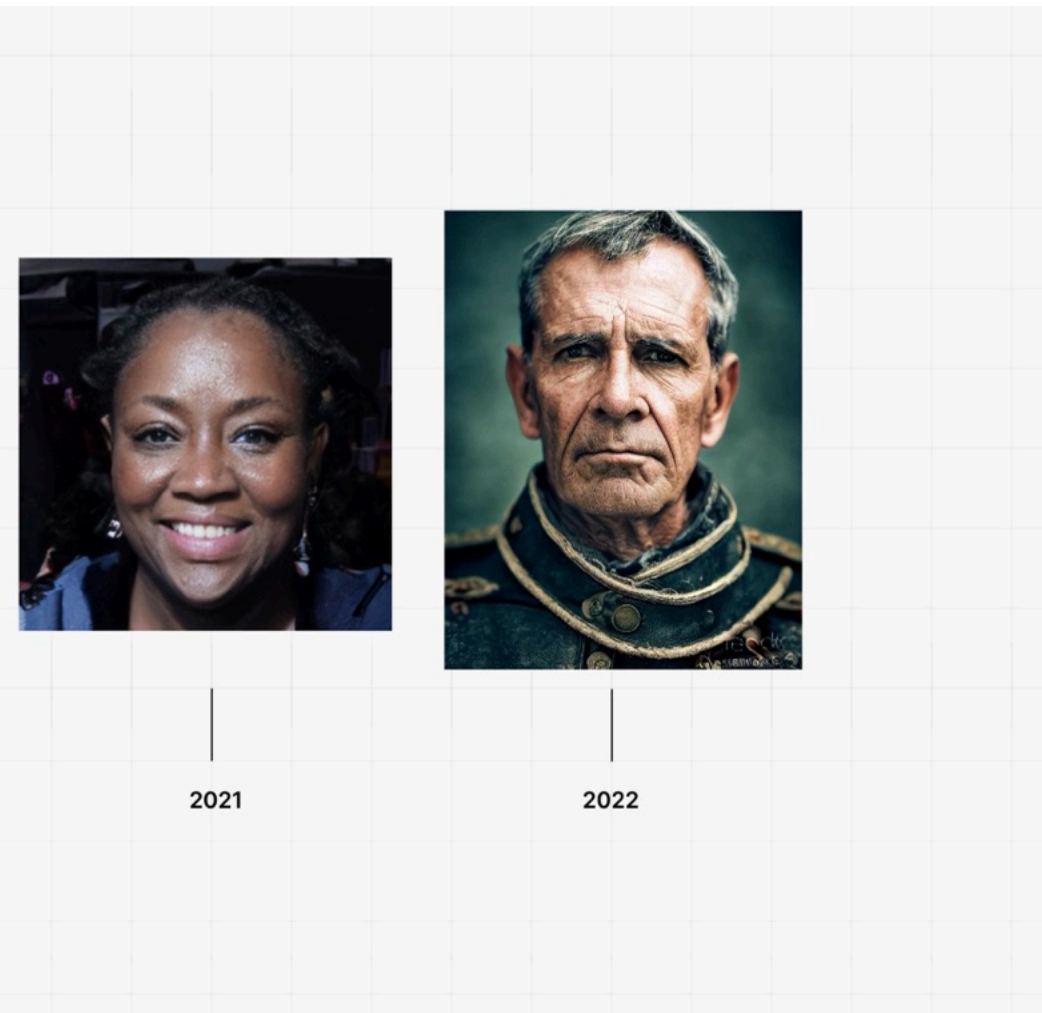
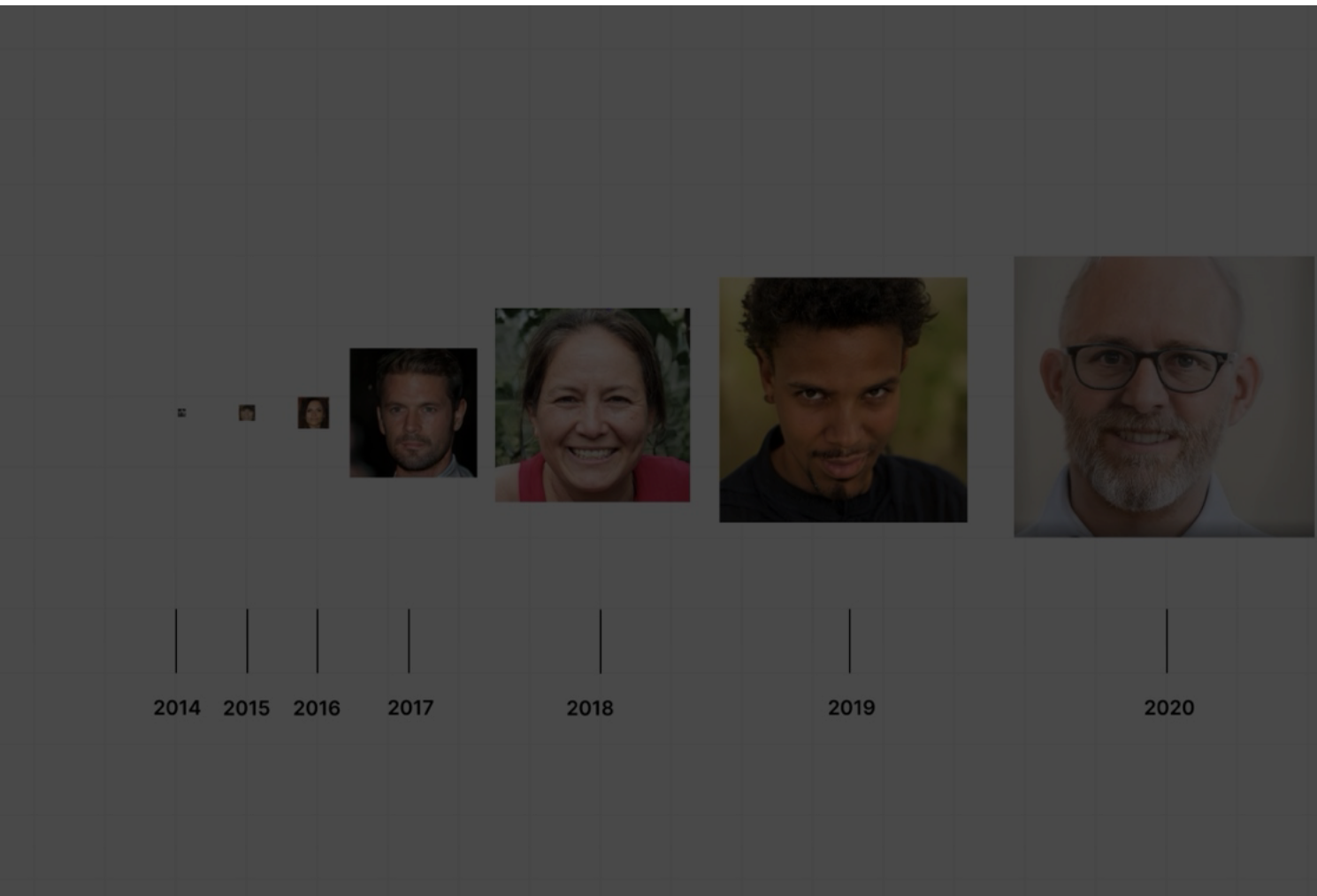
- LLM-based Healthcare AI
- Medical Data AI





과거를 이해하는 시간

16개 논문



현재를 이해하고, 미래를 준비하는 시간

Grooming the diffusion

2014 ~ 2016

- Unconditional generation
 - GANs
 - Diverse loss
- Conditional generation
 - ACGAN
 - Multi-task discriminator
 - Projection discriminator

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2017 ~ 2018

- Progressive GAN
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- BigGAN
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 - Large scale
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- StyleGAN
 - Disentangle the latent space with mapping layer
 - Style Mixing (determine the coarse, middle, fine style)
 - A module = Global aspects
 - B module = Local aspects
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- StyleGAN2
 - StyleGAN + Weight modulation + Lazy regularization.
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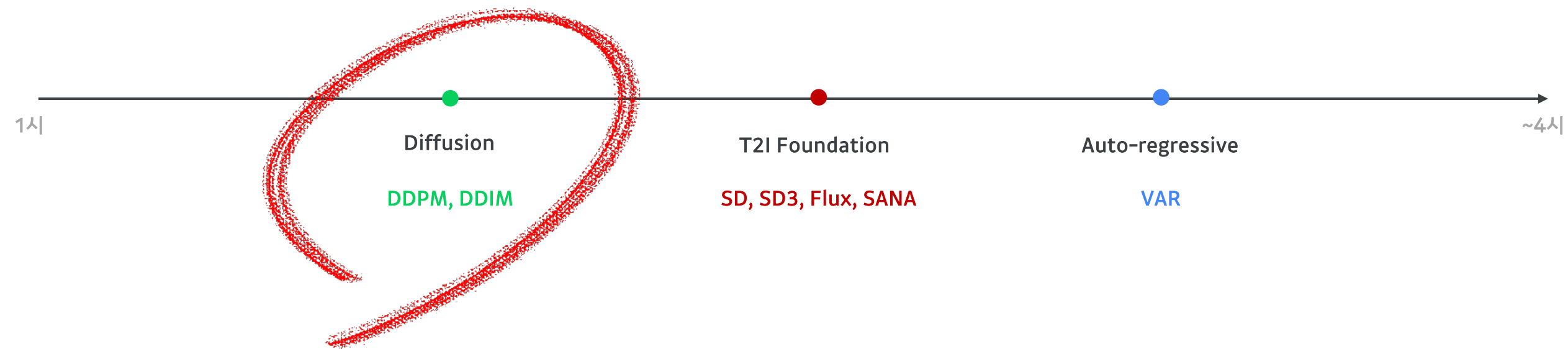
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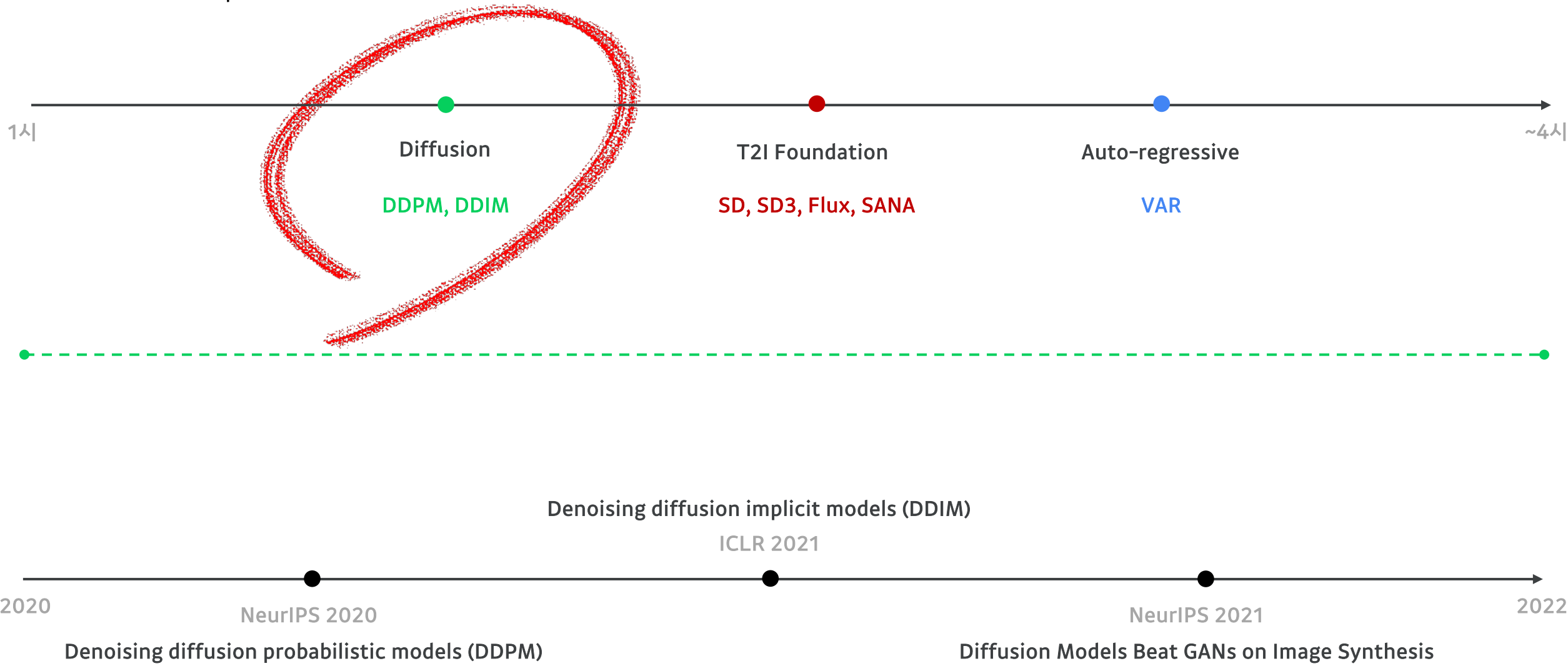
2019 ~ 2020

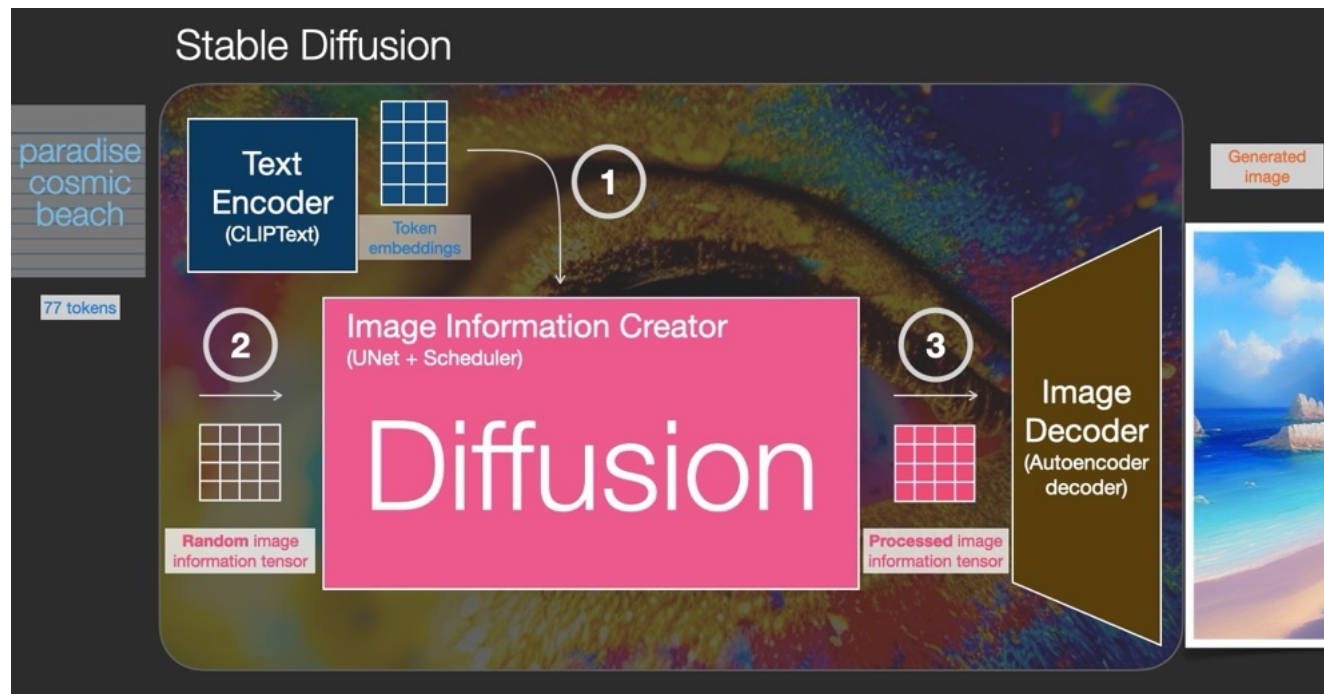
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2014 ~ 2020: Techniques

- Consistency regularization
 - CR-GAN: augmented real images for discriminator.
 - bCR-GAN: augmented real & fake images for discriminator.
 - zCR-GAN: augmented latent codes for generator & discriminator.
 - ICR-GAN: bCR + zCR
- FSMR: Feature Statistics Mixing Regularization
 - Reduce style-bias in discriminator.
- GGDR: Generator Guided Discriminator Regularization
 - Dense supervision for discriminator.

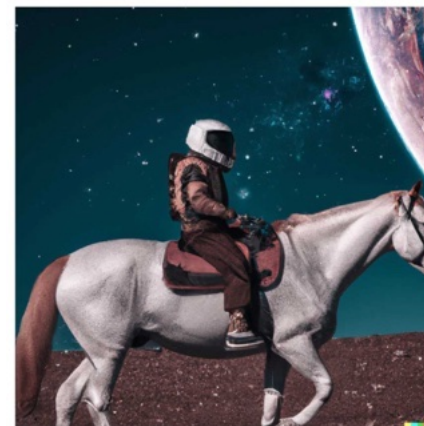






*"An astronaut riding a horse
in a photorealistic style"*

↓
DALLE 2
↓

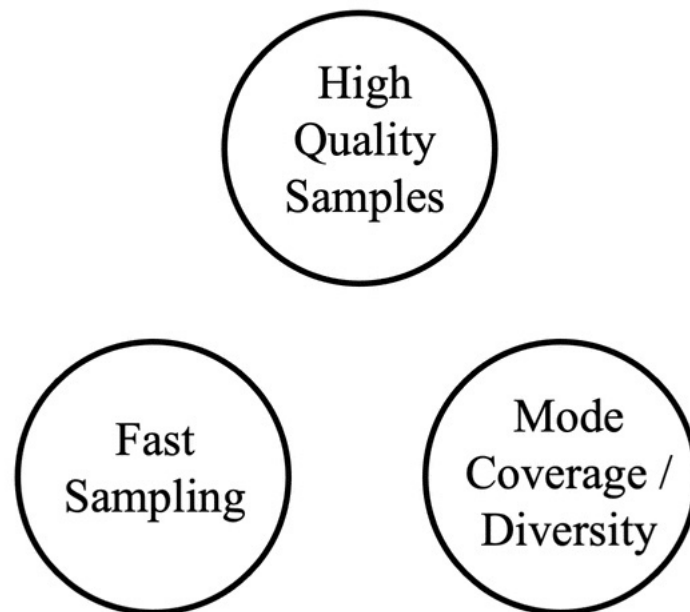


*"A brain riding a rocketship
heading towards the moon"*

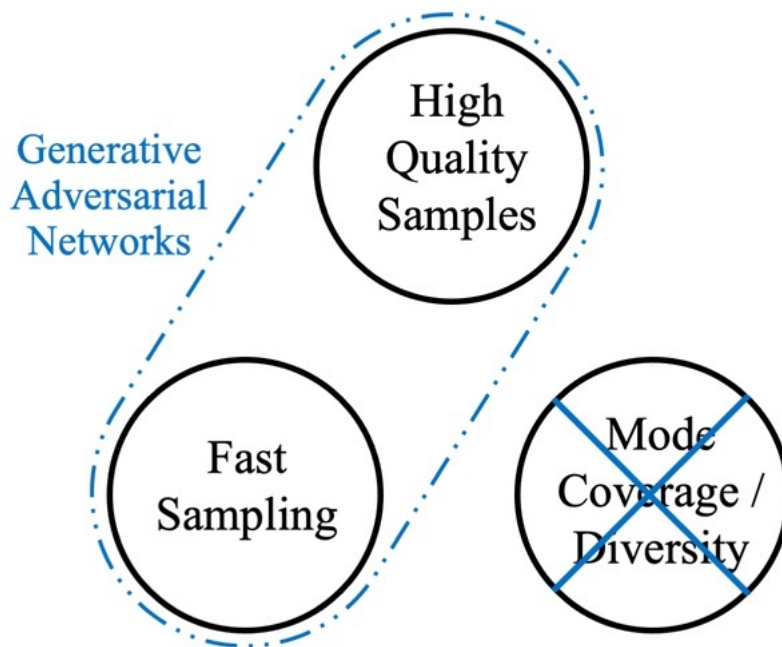
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Imagen
↓



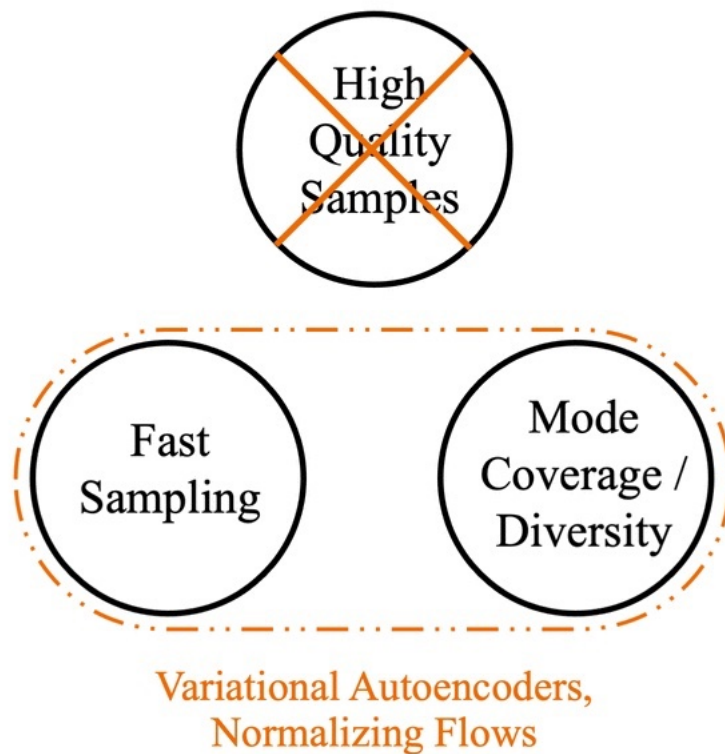
The Generative Learning Trilemma



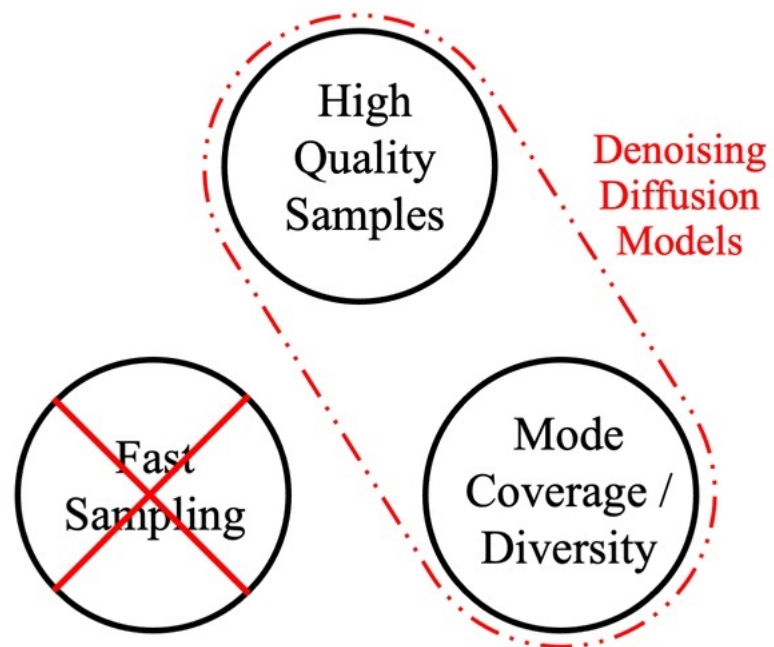
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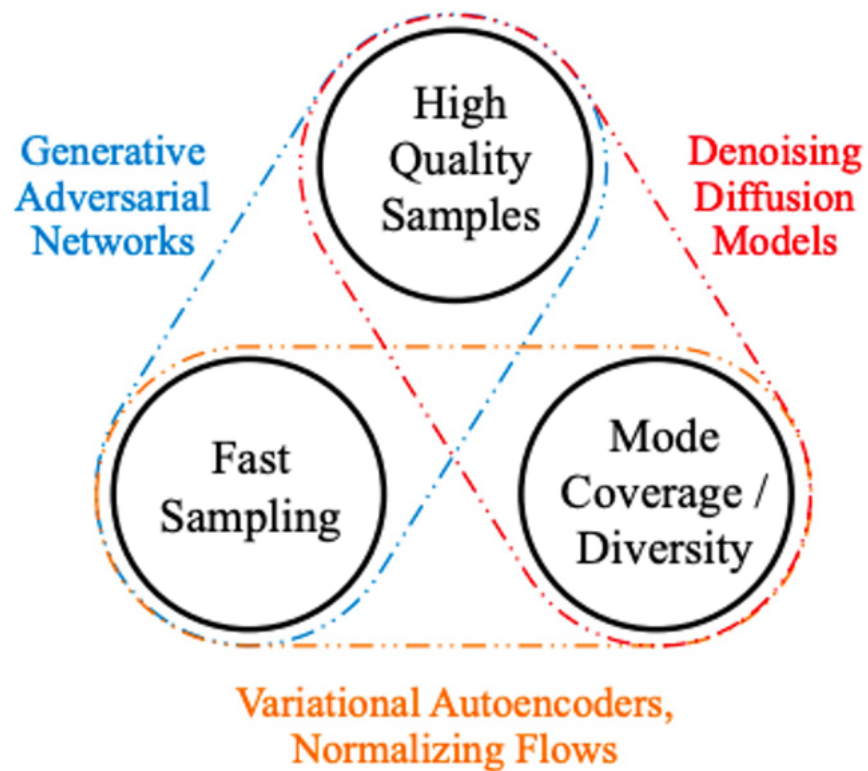
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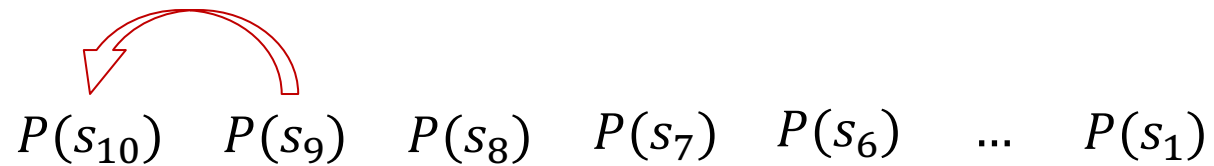


Diffusion process



□ Markov Chain

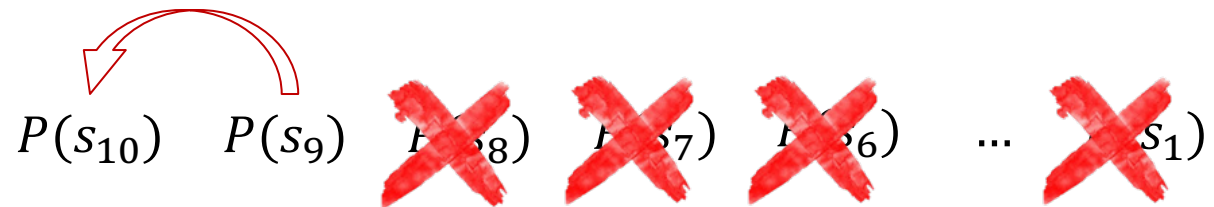
- Markov 성질을 갖는 이산 확률과정
 - ✓ Markov 성질 : “특정 상태의 확률($t+1$)은 오직 현재(t)의 상태에 의존한다”
 - ✓ 이산 확률과정 : 이산적인 시간(0초, 1초, 2초, ..) 속에서의 확률적 현상



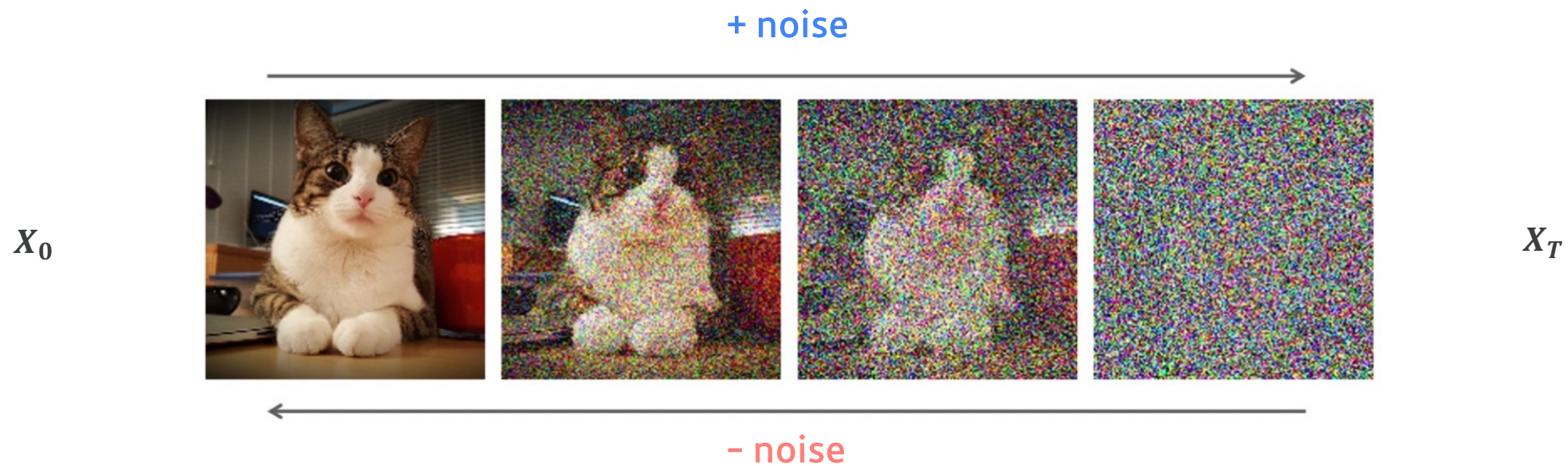
$$P[s_{t+1}|s_t] = P[s_{t+1}|s_1, \dots, s_t]$$

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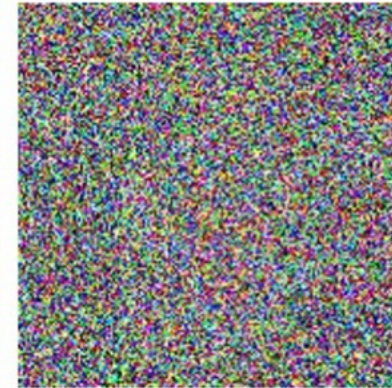
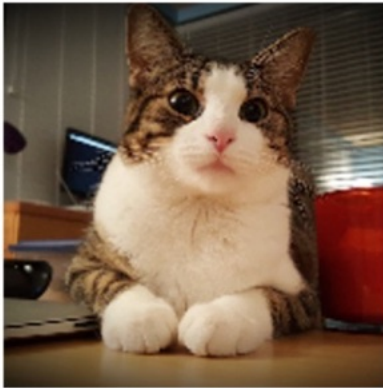
$$P[s_{t+1}|s_t] = P[s_{t+1}|s_1, \dots, s_t]$$



Diffusion process

+ noise

X_0



X_T

- noise

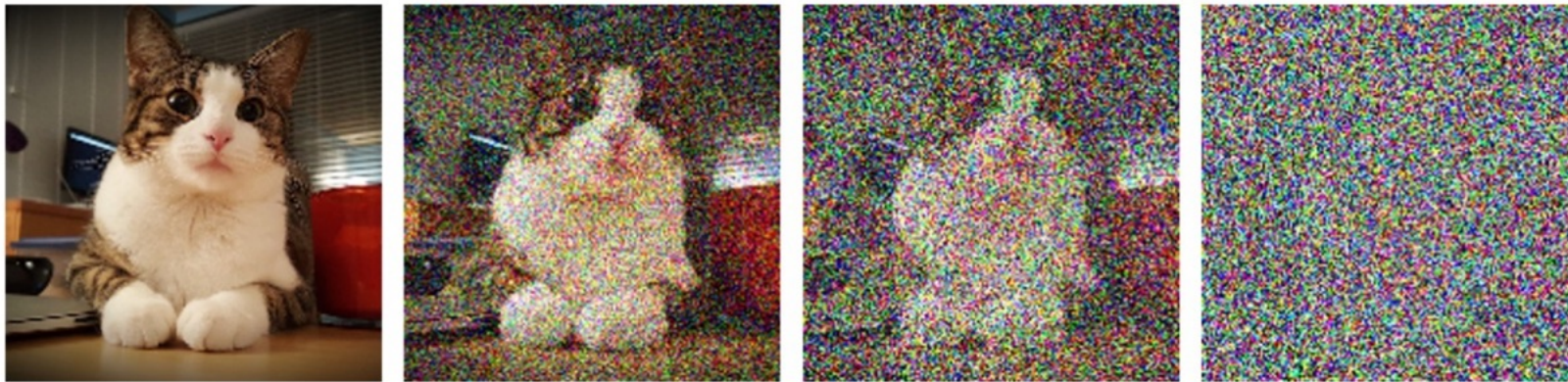
Denoising process

Forward process

Diffusion process

+ noise

X_0

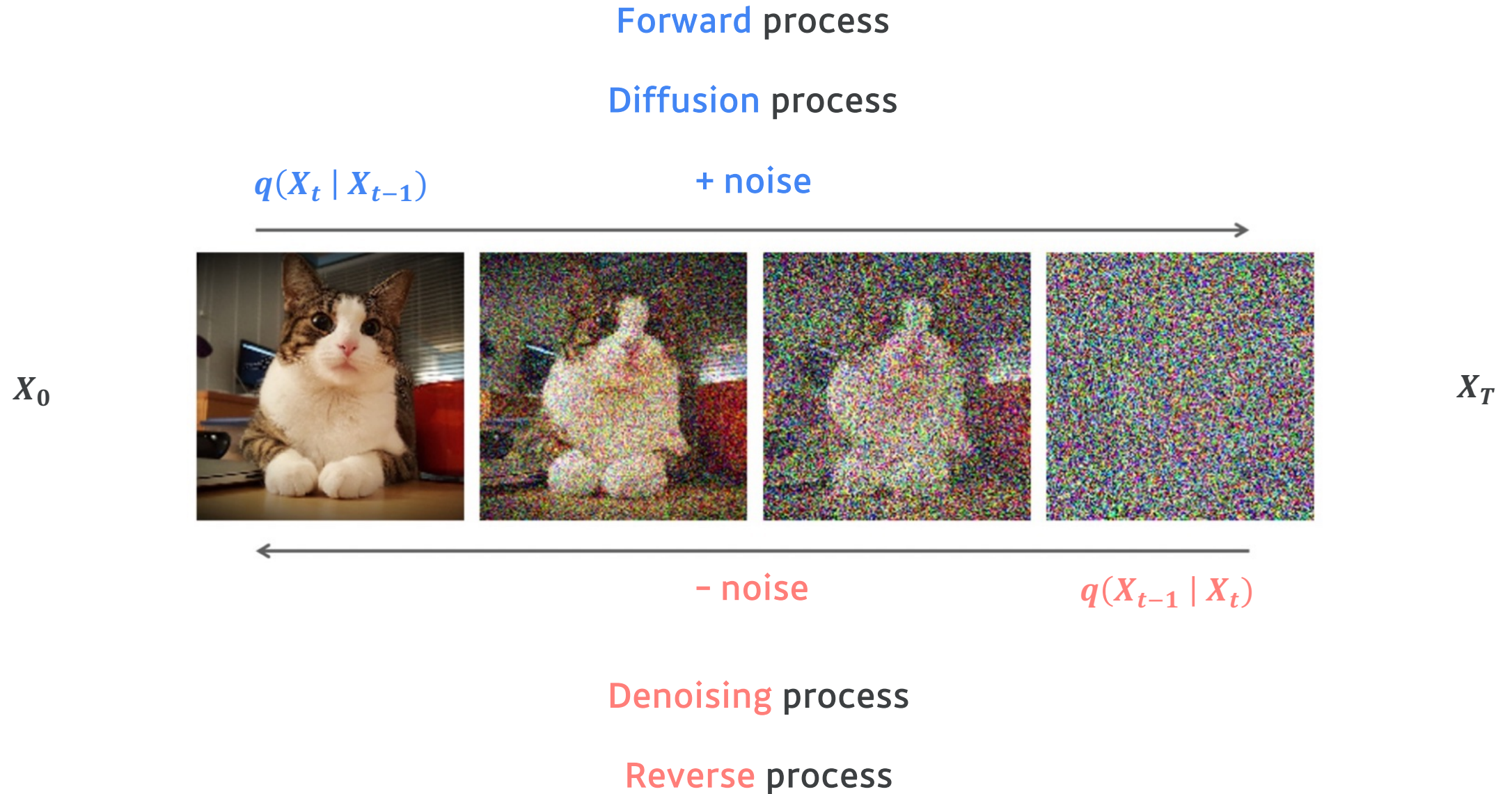


X_T

- noise

Denoising process

Reverse process



Forward process

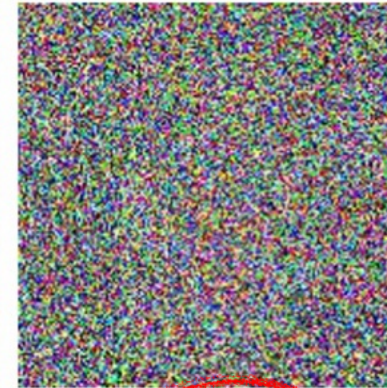
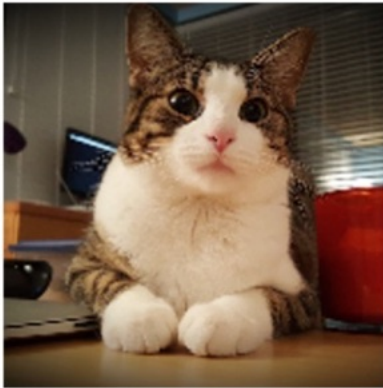
이건 학습없이 가능함

Diffusion process

$$q(X_t | X_{t-1})$$

+ noise

X_0



X_T

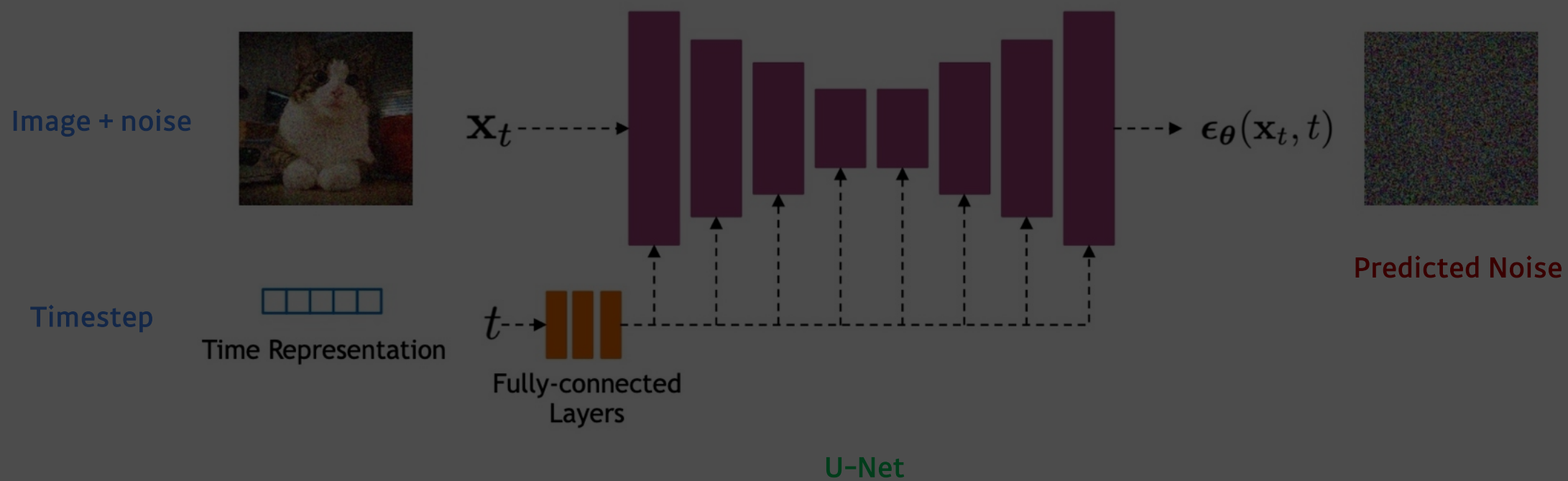
- noise

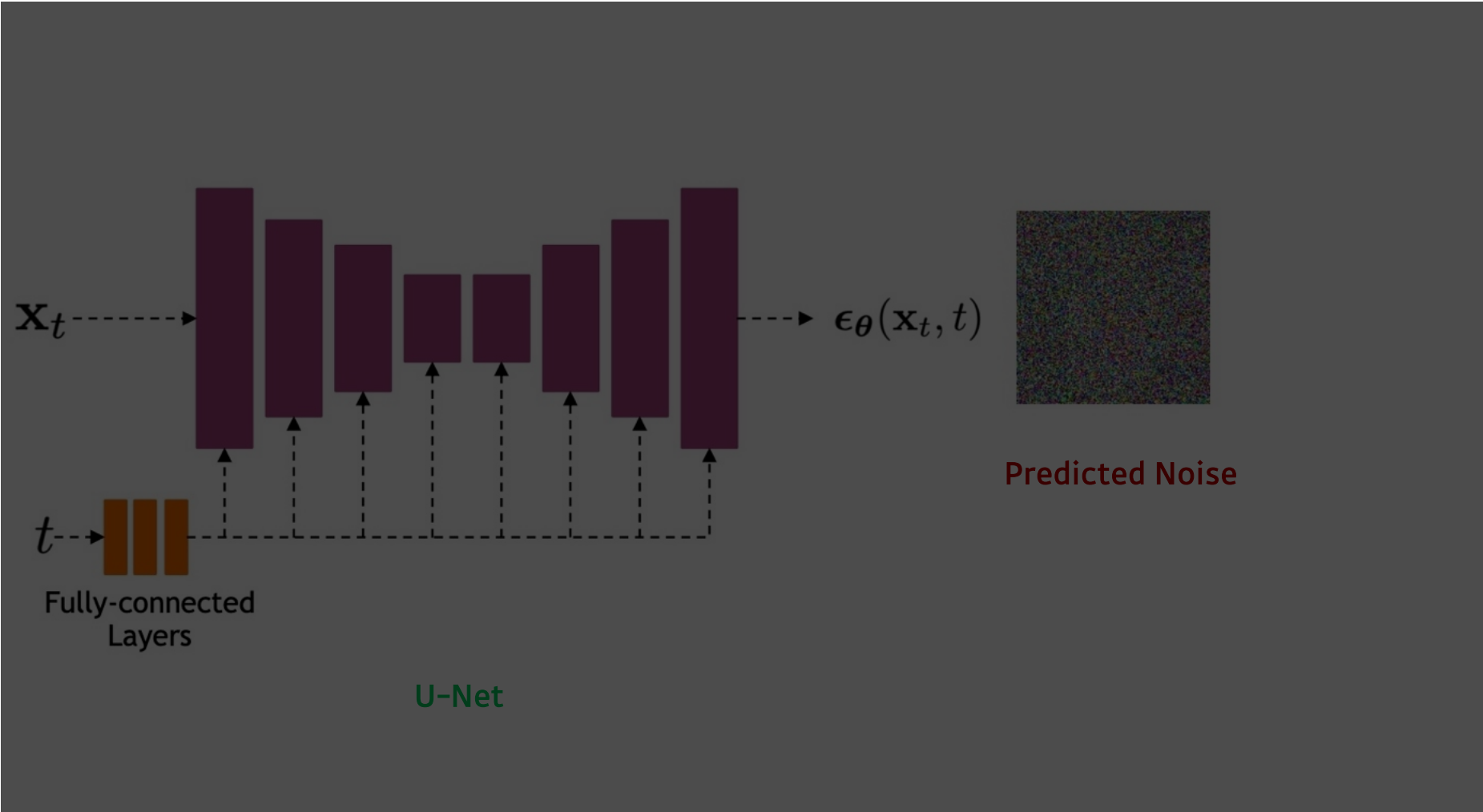
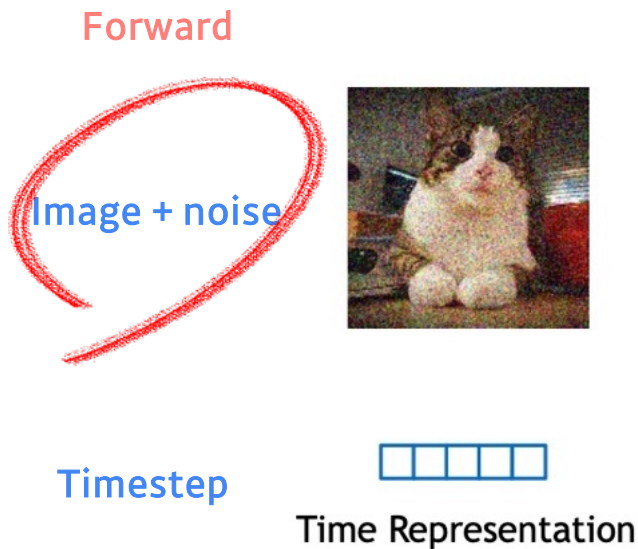
Denoising process

Reverse process

$$q(X_{t-1} | X_t)$$

학습을 통해
가능하게 만들자





Input

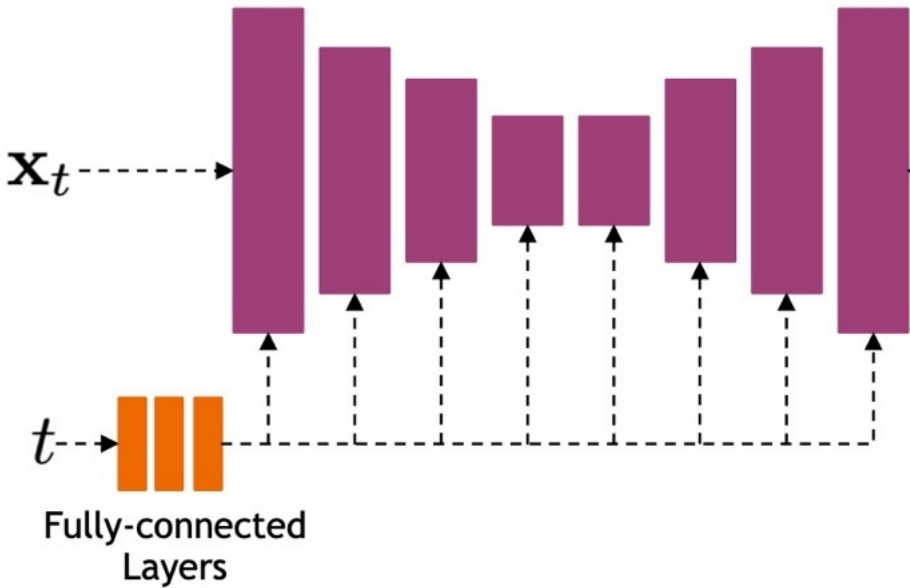
Forward

Image + noise

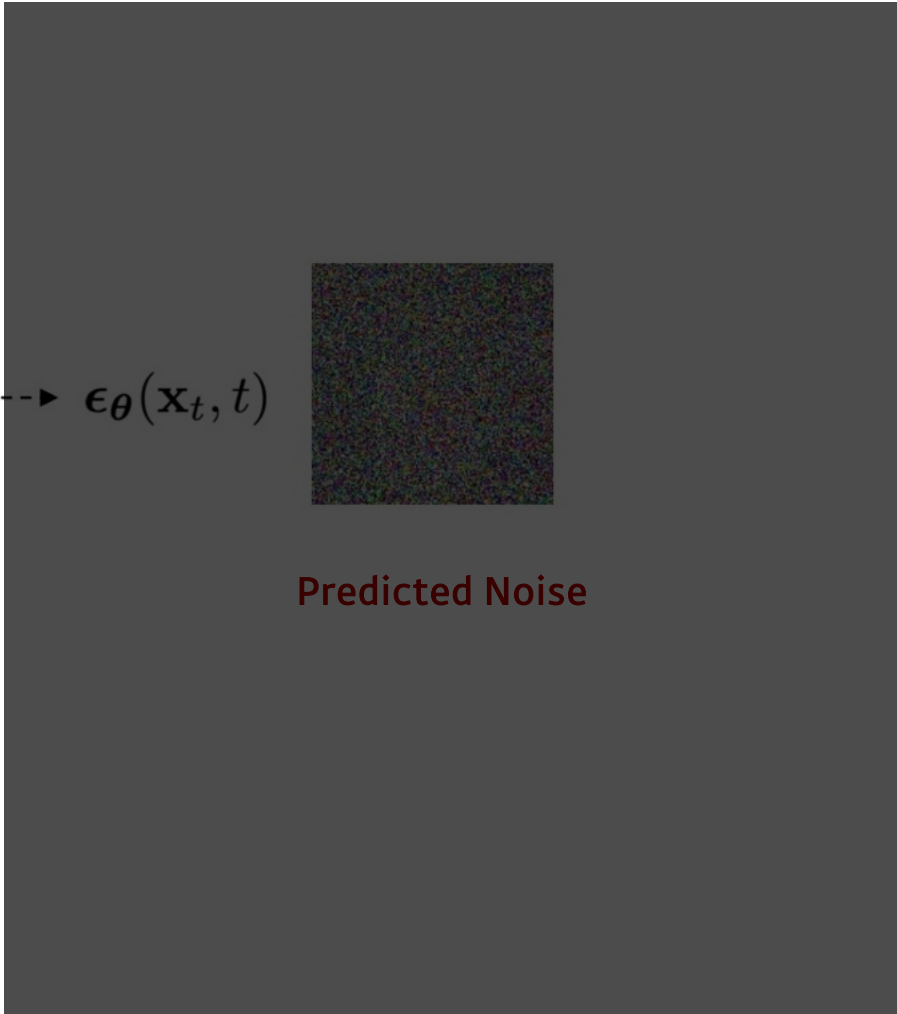


Timestep

Time Representation

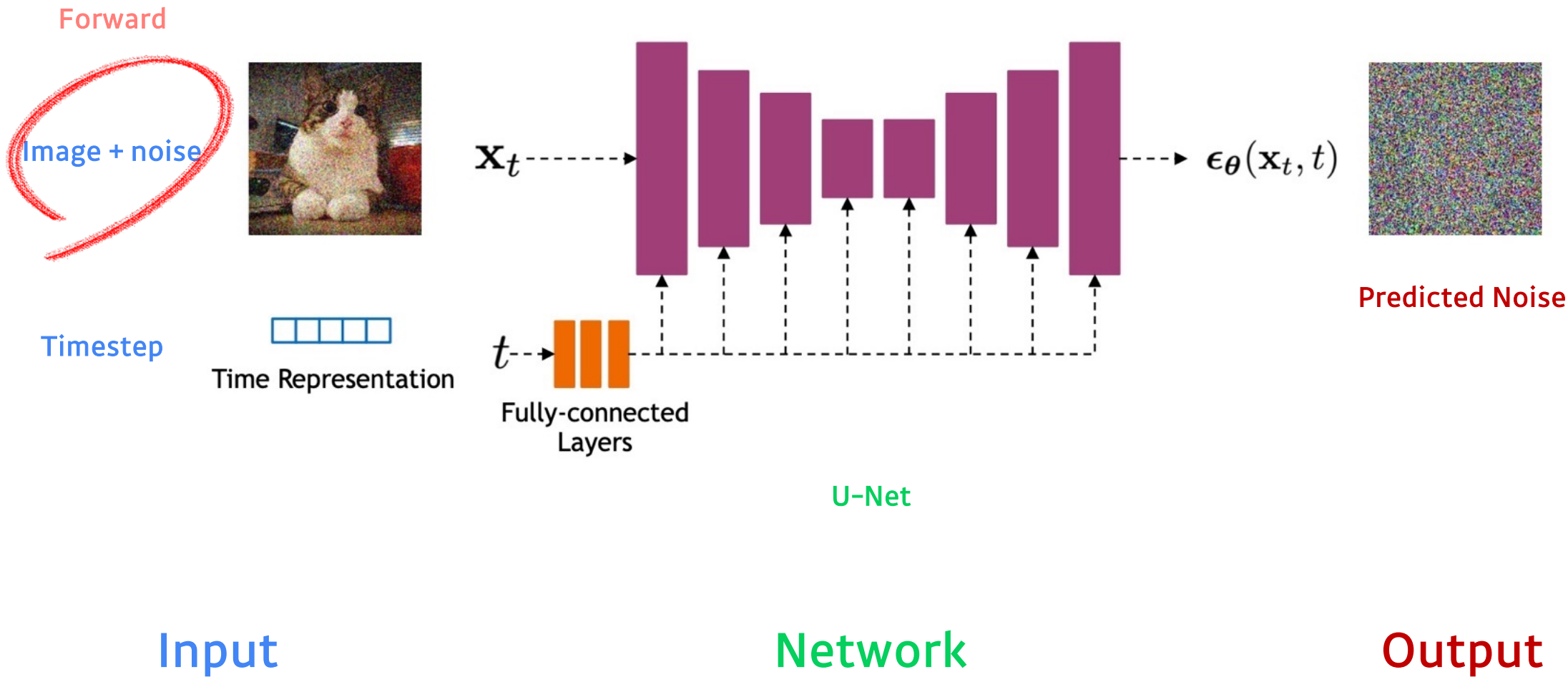


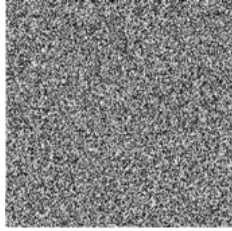
U-Net



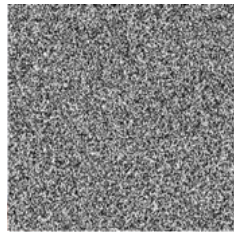
Input

Network



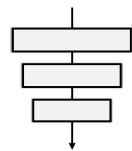


x_T



x_T

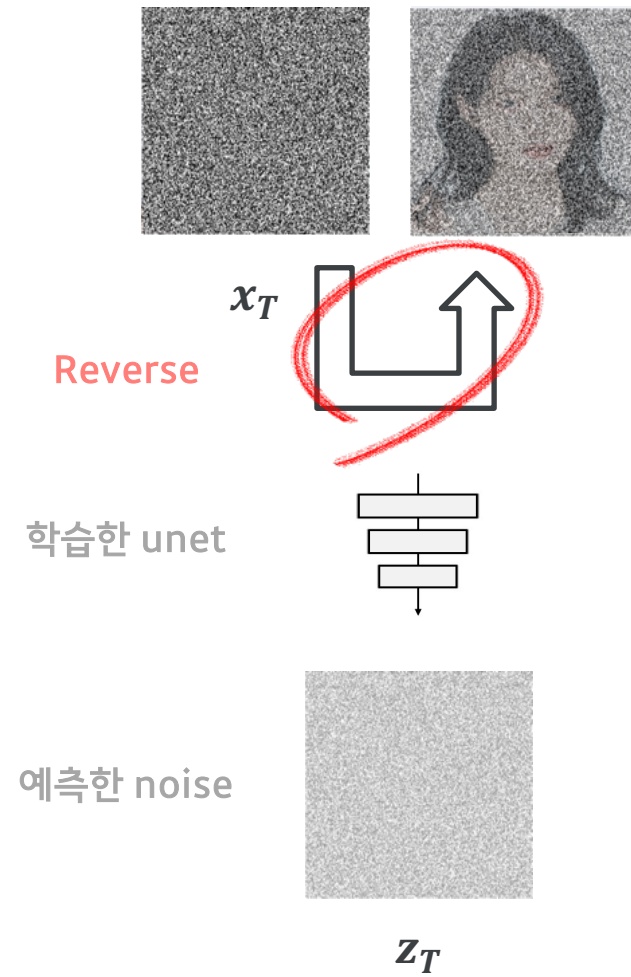
학습한 unet

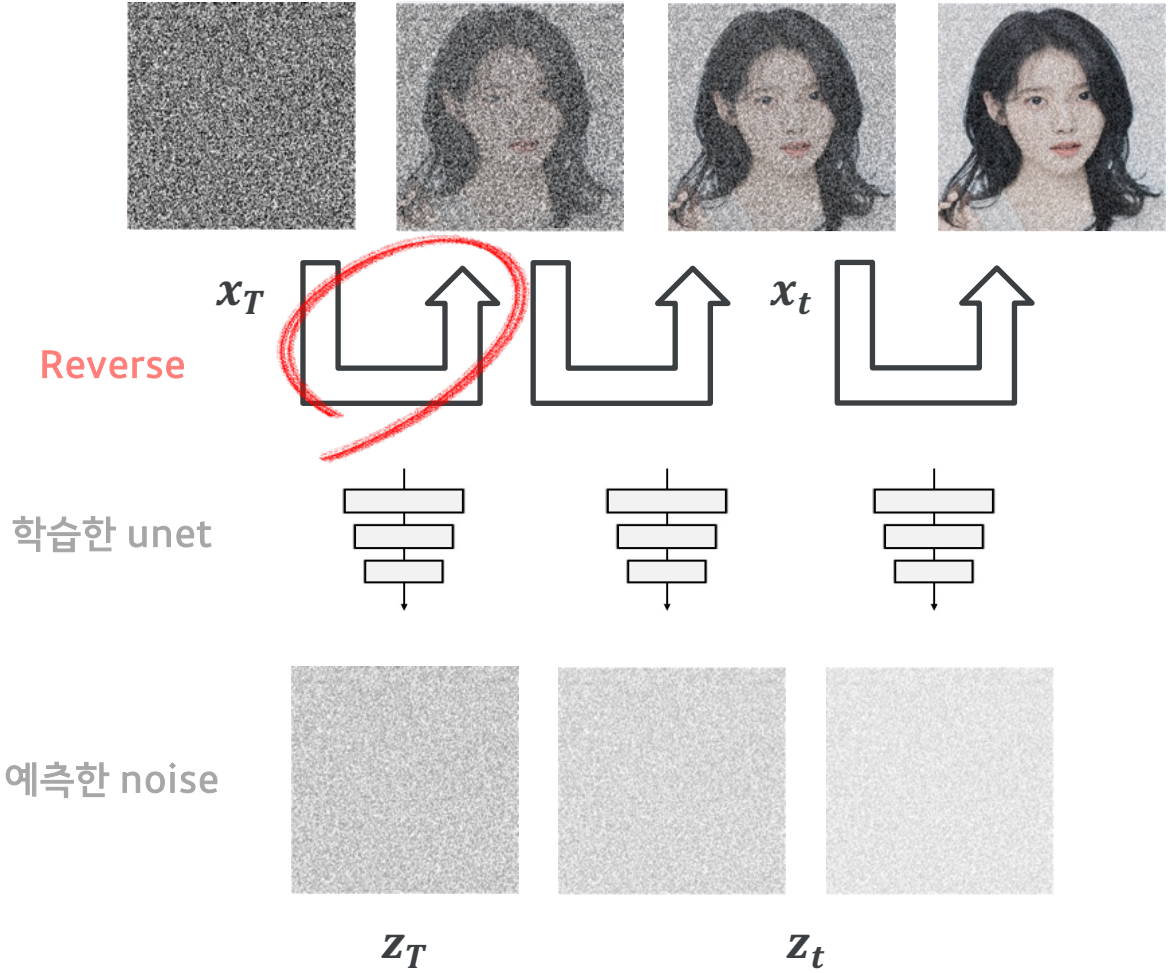


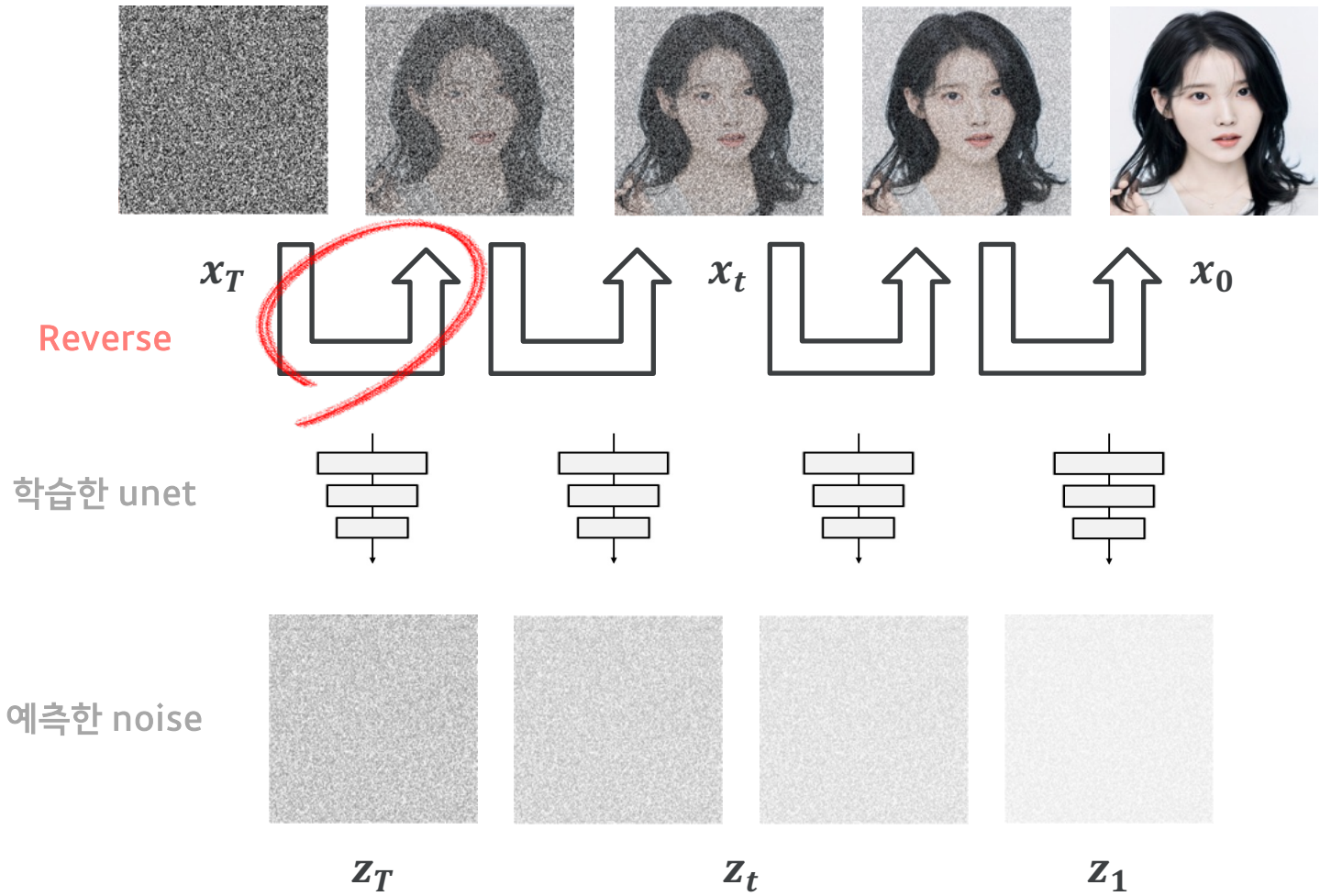
예측한 noise

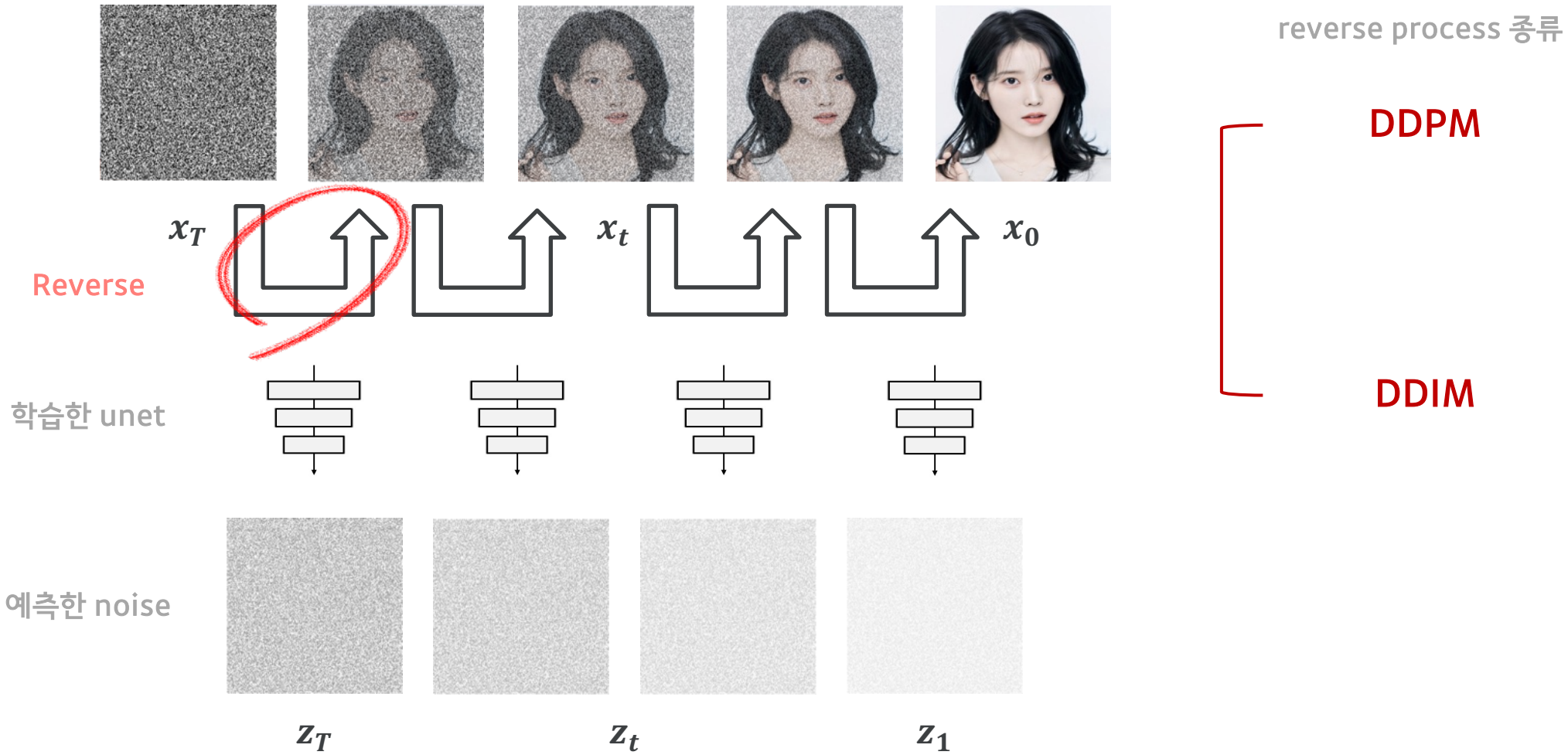


z_T









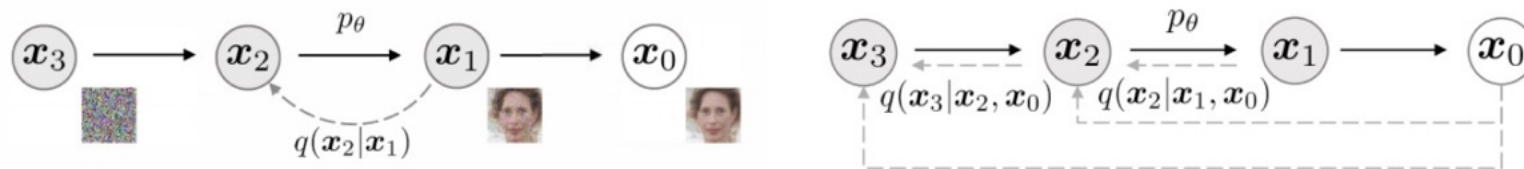


Figure 1: Graphical models for diffusion (left) and non-Markovian (right) inference models.

Denoising Diffusion Implicit Models

DDPM

- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ **(Forward)**
 - $\beta_1 = 10^{-4}, \beta_T = 0.02$
 - $\alpha_t := 1 - \beta_t, \bar{\alpha}_t := \prod_{s=1}^t \alpha_s$
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ **(Loss)**
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_\theta(\mathbf{x}_t, t) \right) + \sqrt{\tilde{\beta}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ **(Reverse)**
 - $\tilde{\beta}_t = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$
 - $\tilde{\beta}_t = \beta_t$ 로 해도 성능차이 없음

DDIM

- **In paper,** DDIM α = DDPM $\bar{\alpha}$
- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$ **(Forward)**
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ **(Loss)**
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \underbrace{\sqrt{\bar{\alpha}_{t-1}} \left(\frac{\mathbf{x}_t - \sqrt{1 - \bar{\alpha}_t} \epsilon_\theta(\mathbf{x}_t)}{\sqrt{\bar{\alpha}_t}} \right)}_{\text{predicted } \mathbf{x}_0 = f_\theta(\mathbf{x}_t)} + \underbrace{\sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \cdot \epsilon_\theta(\mathbf{x}_t)}_{\text{direction pointing to } \mathbf{x}_t} + \underbrace{\sigma_t \epsilon}_{\text{noise}}$ **(Reverse)**
 - deterministic when $\sigma_t = 0 \rightarrow$ consistency (DDIM)
 - stochastic when $\sigma_t = 1 \rightarrow$ inconsistency (DDPM)

- Prob & Stats
- Distribution
- Advanced

- Prob & Stats

- $X = N(\mu, \Sigma)$ mean, variance
 - $\varepsilon \sim N(0, I)$
- $E(aX + b) = aE(x) + b$
- $V(aX + b) = a^2V(X)$
- $\sigma(aX + b) = |a|\sigma(X)$ standard deviation = var²
- $P(B | A) = P(A | B) \frac{P(B)}{P(A)}$

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- $N(x; \mu, \sigma^2) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}} = f(x)$ probability density function (pdf)
- $T_f(x) = \sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!} (x - a)^n = f(a) + f'(a)(x - a) + \frac{1}{2}f''(a)(x - a)^2 + \dots$
 - $\approx f(a) + f'(a)(x - a)$

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 - $\approx f(a) + f'(a)(x-a)$

3.1 DDPM SAMPLING WITH MANIFOLD CONSTRAINT

In DDPMs (Ho et al., 2020), starting from a clean image $\mathbf{x}_0 \sim q(\mathbf{x}_0)$, a forward diffusion process $q(\mathbf{x}_t|\mathbf{x}_{t-1})$ is described as a Markov chain that gradually adds Gaussian noise at every time steps t :

$$q(\mathbf{x}_T|\mathbf{x}_0) := \prod_{t=1}^T q(\mathbf{x}_t|\mathbf{x}_{t-1}), \quad \text{where} \quad q(\mathbf{x}_t|\mathbf{x}_{t-1}) := \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t}\mathbf{x}_{t-1}, \beta_t \mathbf{I}), \quad (1)$$

where $\{\beta_t\}_{t=0}^T$ is a variance schedule. By denoting $\alpha_t := 1 - \beta_t$ and $\bar{\alpha}_t := \prod_{s=1}^t \alpha_s$, the forward diffused sample at t , i.e. $\mathbf{x}_t$, can be sampled in one step as:

$$\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, \quad \text{where} \quad \boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}). \quad (2)$$

As the reverse of the forward step $q(\mathbf{x}_{t-1}|\mathbf{x}_t)$ is intractable, DDPM learns to maximize the variational lowerbound through a parameterized Gaussian transitions $p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t)$ with the parameter θ . Accordingly, the reverse process is approximated as Markov chain with learned mean and fixed variance, starting from $p(\mathbf{x}_T) = \mathcal{N}(\mathbf{x}_T; \mathbf{0}, \mathbf{I})$:

$$p_\theta(\mathbf{x}_{0:T}) := p_\theta(\mathbf{x}_T) \prod_{t=1}^T p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t), \quad \text{where} \quad p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t) := \mathcal{N}(\mathbf{x}_{t-1}; \boldsymbol{\mu}_\theta(\mathbf{x}_t, t), \sigma_t^2 \mathbf{I}). \quad (3)$$

where

$$\boldsymbol{\mu}_\theta(\mathbf{x}_t, t) := \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t) \right), \quad (4)$$

Here, $\boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t)$ is the diffusion model trained by optimizing the objective:

$$\min_{\theta} L(\theta), \quad \text{where} \quad L(\theta) := \mathbb{E}_{t, \mathbf{x}_0, \boldsymbol{\epsilon}} \left[\|\boldsymbol{\epsilon} - \boldsymbol{\epsilon}_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t)\|^2 \right]. \quad (5)$$

After the optimization, by plugging learned score function into the generative (or reverse) diffusion process, one can simply sample from $p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t)$ by

$$\mathbf{x}_{t-1} = \boldsymbol{\mu}_\theta(\mathbf{x}_t, t) + \sigma_t \boldsymbol{\epsilon} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t) \right) + \sigma_t \boldsymbol{\epsilon} \quad (6)$$

In image translation using *conditional* diffusion models (Saharia et al., 2022a; Sasaki et al., 2021), the diffusion model $\boldsymbol{\epsilon}_\theta$ in (5) and (6) should be replaced with $\boldsymbol{\epsilon}_\theta(\mathbf{y}, \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \boldsymbol{\epsilon}, t)$ where $\mathbf{y}$ denotes the matched target image. Accordingly, the sample generation is tightly controlled by the matched target in a supervised manner, so that the image content change rarely happen. Unfortunately, the requirement of the *matched* targets for the training makes this approach impractical.

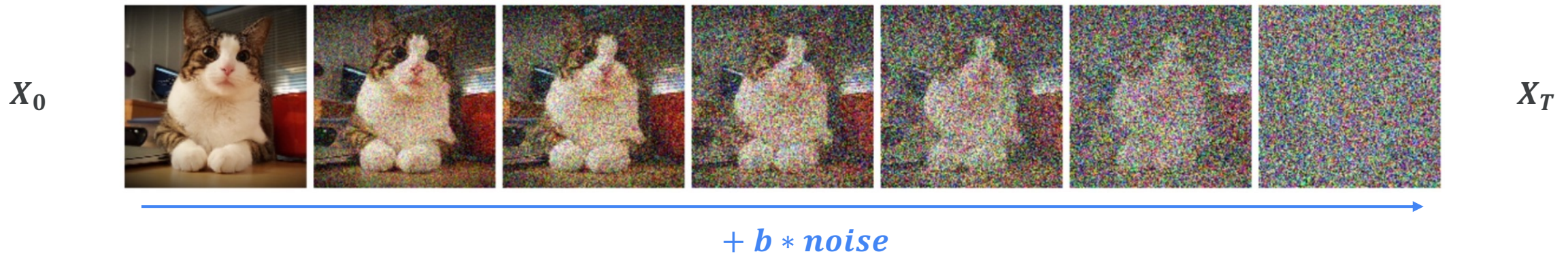
To address this, Dhariwal & Nichol (2021) proposed classifier-guided image translation using the unconditional diffusion model training as in (5) and a pre-trained classifier $p_\phi(\mathbf{y}|\mathbf{x}_t)$. Specifically, $\boldsymbol{\mu}_\theta(\mathbf{x}_t, t)$ in (4) and (6) are supplemented with the gradient of the classifier, i.e. $\hat{\boldsymbol{\mu}}_\theta(\mathbf{x}_t, t) := \boldsymbol{\mu}_\theta(\mathbf{x}_t, t) + \sigma_t \nabla_{\mathbf{x}_t} \log p_\phi(\mathbf{y}|\mathbf{x}_t)$. However, most of the classifiers, which should be separately trained, are not usually sufficient to control the content of the samples from the reverse diffusion process.



Forward process

- Overview
 - $q(X_t | X_{t-1}) = N(X_t; \mu_{X_{t-1}}, \Sigma_{X_{t-1}})$
 - Conditional gaussian distribution

mean variance



- Overview
 - $q(X_t | X_{t-1}) = N(X_t; \mu_{X_{t-1}}, \Sigma_{X_{t-1}})$
 - Conditional gaussian distribution

mean variance



+ $b * noise$

$$x_t = a * x_{t-1} + b * noise$$

- Overview

- $q(X_t | X_{t-1}) = N(X_t; \mu_{X_{t-1}}, \Sigma_{X_{t-1}}) = N(X_t; \sqrt{1 - \beta_t} X_{t-1}, \beta_t * I)$
 - Conditional gaussian distribution
 - $0 < \beta_1 < \beta_2 < \dots < \beta_T < 1$
 - $0.0001 \sim 0.02$

mean

variance

Note

$$Var(aX) = a^2 Var(X)$$

X_0



X_T

$+ b * noise$

$$x_t = a * x_{t-1} + b * noise$$

$$x_t = \sqrt{1 - \beta_t} * x_{t-1} + \sqrt{\beta_t} * noise$$

- Overview

- $q(X_t | X_{t-1}) = N(X_t; \mu_{X_{t-1}}, \Sigma_{X_{t-1}}) = N(X_t; \underbrace{\sqrt{1 - \beta_t} X_{t-1}}_{\text{mean}}, \underbrace{\beta_t * I}_{\text{variance}})$
 - Conditional gaussian distribution
 - $0 < \beta_1 < \beta_2 < \dots < \beta_T < 1$
 - $0.0001 \sim 0.02$

Note

$$\text{Var}(aX) = a^2 \text{Var}(X)$$

- $x_t = \underbrace{\sqrt{1 - \beta_t} x_{t-1}}_{\text{mean}} + \underbrace{\sqrt{\beta_t} \varepsilon}_{\text{std}} \text{ (Reparameterization trick)}$ $\text{x} = \text{mean} + \text{std} * \text{noise}$
 - $\varepsilon \sim N(0, I)$



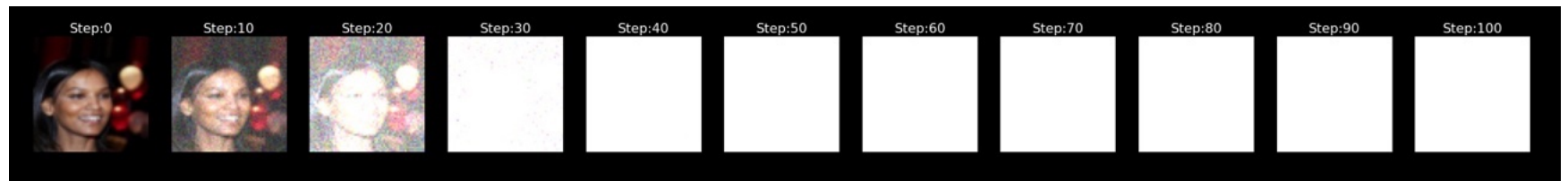
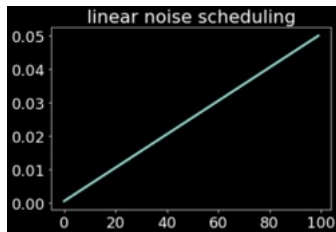
$+ \beta * \text{noise}$

$$x_t = a * x_{t-1} + b * \text{noise}$$

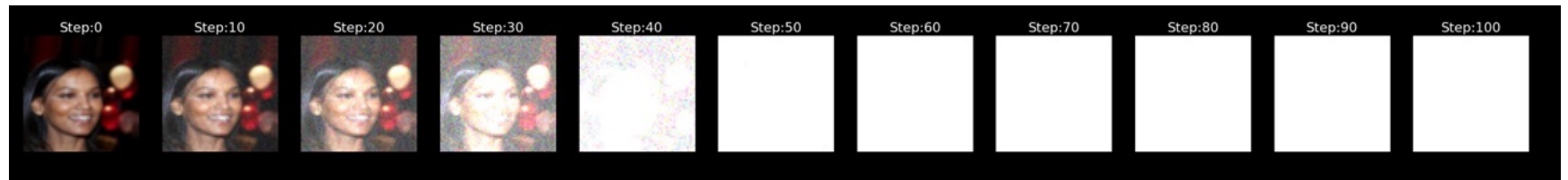
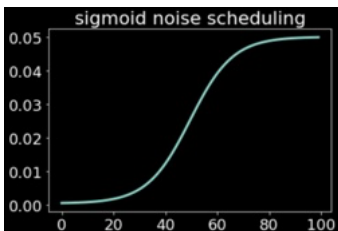
$$x_t = \sqrt{1 - \beta_t} * x_{t-1} + \sqrt{\beta_t} * \text{noise}$$

- Overview
 - Linear, Quad, Sigmoid, Cosine, ...

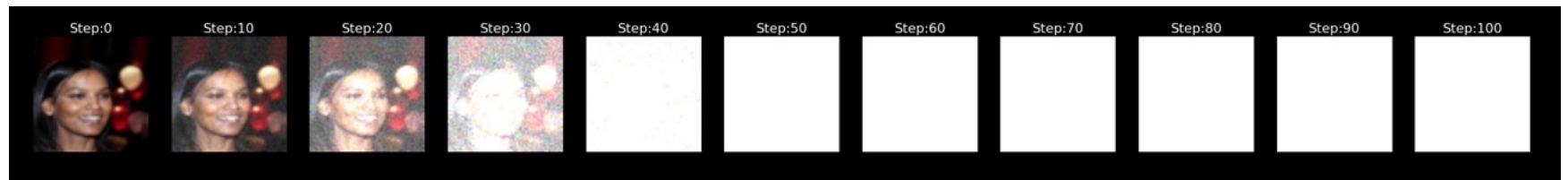
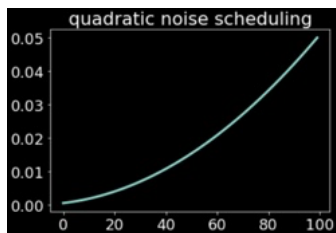
✓ Linear scheduling



✓ Sigmoid scheduling



✓ Quadratic scheduling



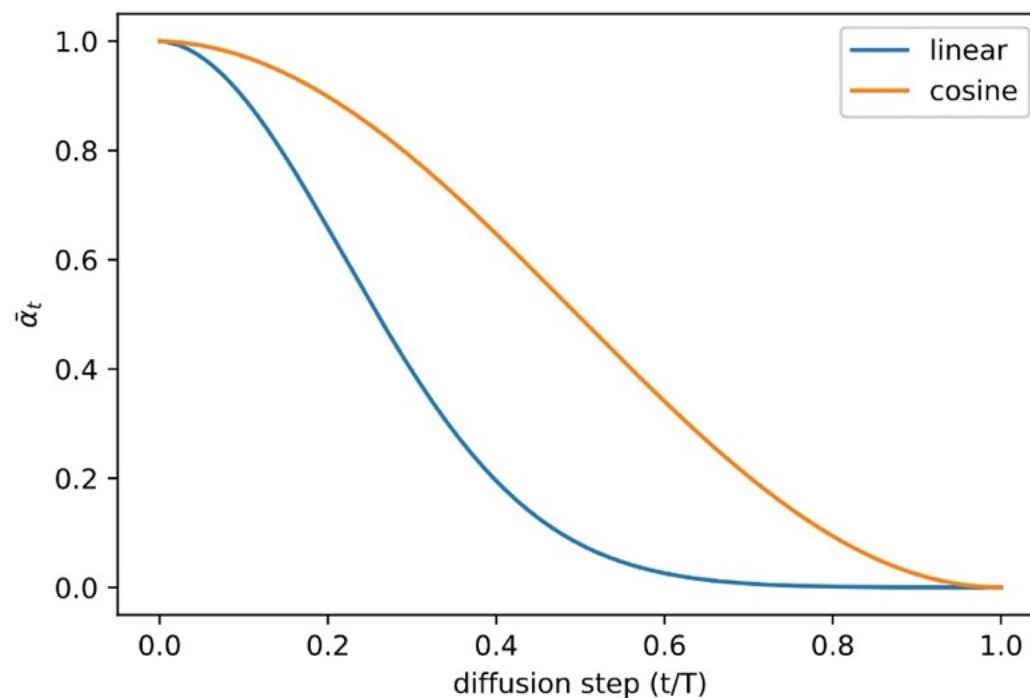
- Overview

- Linear, Quad, Sigmoid, Cosine, ...

$$\beta_t = \text{clip}\left(1 - \frac{\bar{\alpha}_t}{\bar{\alpha}_{t-1}}, 0.999\right) \quad \bar{\alpha}_t = \frac{f(t)}{f(0)} \quad \text{where } f(t) = \cos\left(\frac{t/T + s}{1 + s} \cdot \frac{\pi}{2}\right)$$

where the small offset s is to prevent β_t from being too small when close to $t = 0$.

Linear가 너무 빨리 정보 지워버림



- Overview

- $q(x_t | x_{t-1}) = N(x_t; \sqrt{1 - \beta_t}x_{t-1}, \beta_t * I)$

- Overview

- $q(x_t | x_{t-1}) = N(x_t; \sqrt{1 - \beta_t}x_{t-1}, \beta_t * I)$
- $q(x_t | x_0) = N(x_t; \sqrt{\bar{\alpha}_t}x_0, (1 - \bar{\alpha}_t) * I)$
 - $\alpha_t = 1 - \beta_t$
 - $\bar{\alpha}_t = \prod_{i=1}^t \alpha_i$

x0로부터 어떤 xt든 한번에 만들자

- Overview

- $q(x_t | x_{t-1}) = N(x_t; \sqrt{1 - \beta_t}x_{t-1}, \beta_t * I)$

- $q(x_t | x_0) = N(x_t; \sqrt{\bar{\alpha}_t}x_0, (1 - \bar{\alpha}_t) * I)$

- $\alpha_t = 1 - \beta_t$

- $\bar{\alpha}_t = \prod_{i=1}^t \alpha_i$

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\varepsilon$

x0로부터 어떤 xt든 한번에 만들자

Note

$0.0001 < \beta_t < 0.02$

• linear, cosine ...

Note

$$\begin{aligned}x_t &= \sqrt{\alpha_t}x_{t-1} + \sqrt{1 - \alpha_t}z_{t-1} \\&= \sqrt{\alpha_t\alpha_{t-1}}x_{t-2} + \sqrt{\alpha_t}\sqrt{1 - \alpha_{t-1}}z_{t-2} + \sqrt{1 - \alpha_t}z_{t-1} \\&= \sqrt{\alpha_t\alpha_{t-1}}x_{t-2} + \sqrt{1 - \alpha_t\alpha_{t-1}}\bar{z}_{t-2} \dots (*) \\&= \dots \\&= \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}z\end{aligned}$$

(*) $X \sim \mathcal{N}(\mu_X, \sigma_X^2)$ 와 $Y \sim \mathcal{N}(\mu_Y, \sigma_Y^2)$ 에서 $Z = X + Y$ 는 $Z \sim \mathcal{N}(\mu_X + \mu_Y, \sigma_X^2 + \sigma_Y^2)$ 입니다.

Forward process

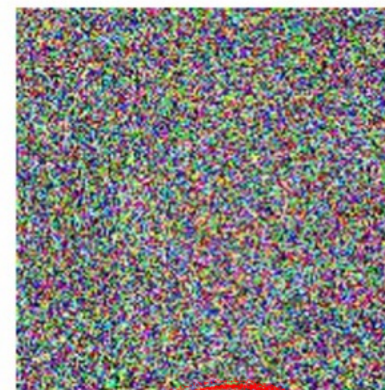
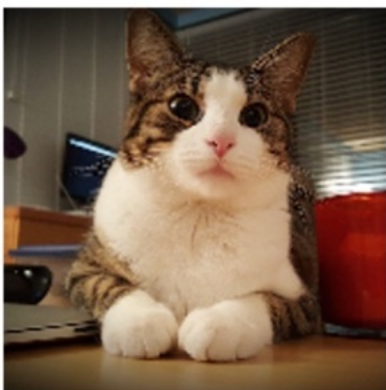
이건 학습없이 가능함

Diffusion process

$$q(X_t | X_{t-1})$$

+ noise

X_0



X_T

- noise

Denoising process

Reverse process

$$q(X_{t-1} | X_t)$$

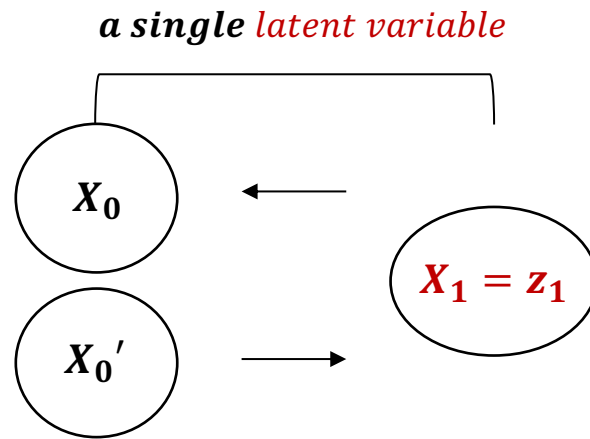
학습을 통해
가능하게 만들자

Objective for Reverse process

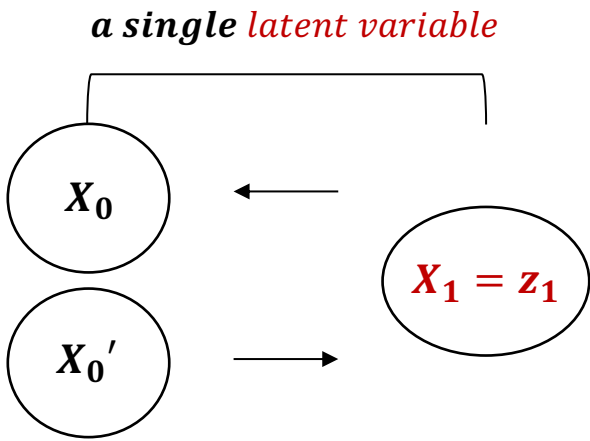
Diffusion

Objective for Reverse process

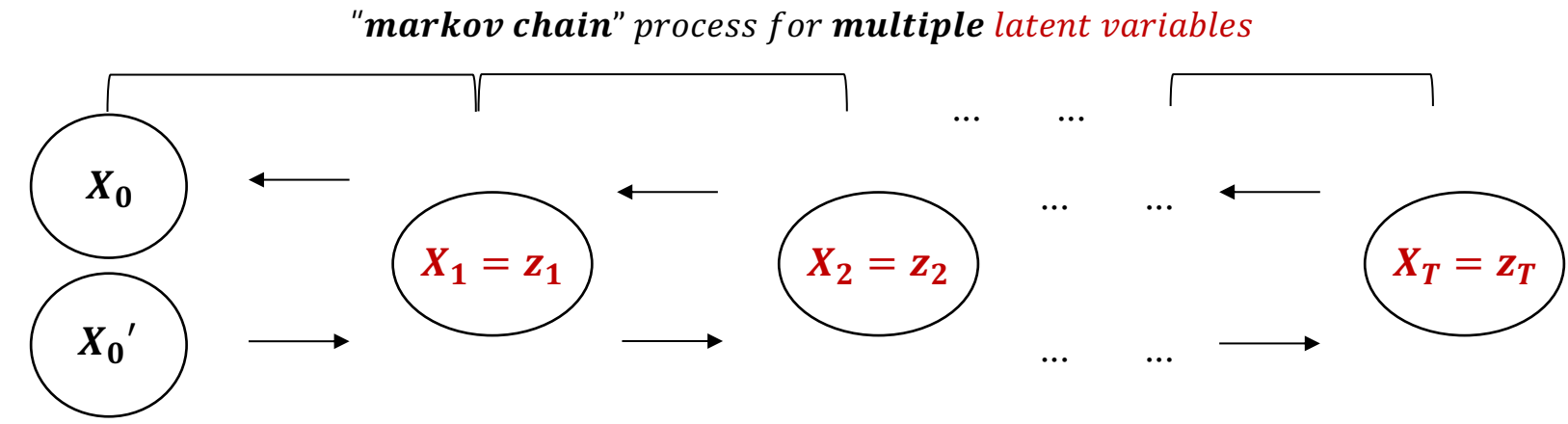
✓ VAE



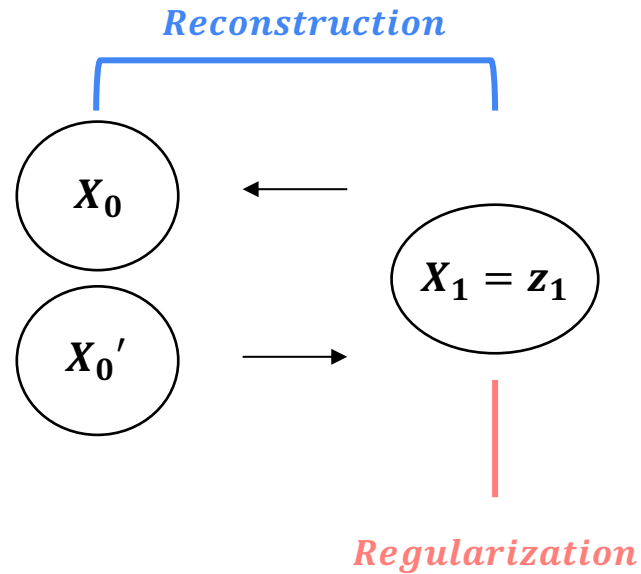
✓ VAE



✓ Diffusion



✓ VAE



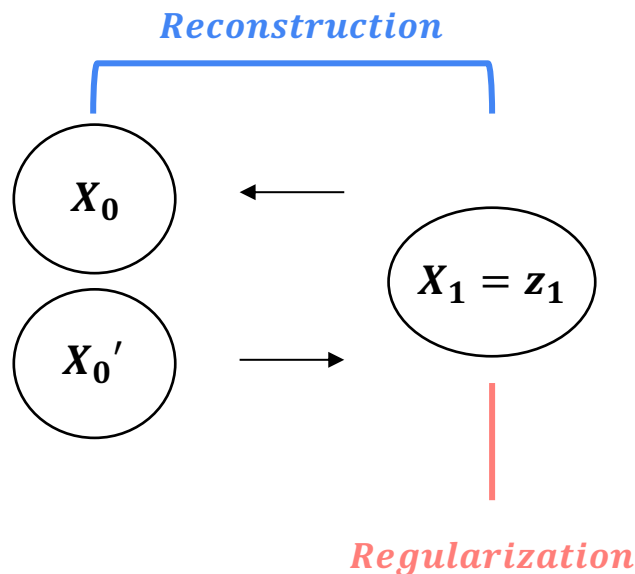
Regularizer on Encoder

Reconstruction on Decoder

$$Loss_{VAE} = D_{KL}(q(z|x) \parallel p_{\theta}(z)) - E_{z \sim q(z|x)} \log P_{\theta}(x|z)$$

✓ VAE

Maximize $P_{\theta}(x)$



Variational autoencoder

$$\begin{aligned}
 & \mathbb{E}_{x_T \sim q(x_T|x_0)}[-\log p_{\theta}(x_0)] \\
 &= \int_{-\infty}^{\infty} (-\log p_{\theta}(x_0)) \cdot q(x_T|x_0) dx_T \quad \because \text{definition of expectation} \\
 &= \int_{-\infty}^{\infty} \left(-\log \frac{p_{\theta}(x_0, x_T)}{p_{\theta}(x_T|x_0)} \right) \cdot q(x_T|x_0) dx_T \quad \because \text{bayes rule, } p_{\theta}(x_T|x_0) = \frac{p_{\theta}(x_T, x_0)}{p_{\theta}(x_0)} \\
 &= \int_{-\infty}^{\infty} \left(-\log \frac{p_{\theta}(x_0, x_T)}{p_{\theta}(x_T|x_0)} \cdot \frac{q(x_T|x_0)}{q(x_T|x_0)} \right) \cdot q(x_T|x_0) dx_T \\
 &\leq \int_{-\infty}^{\infty} \left(-\log \frac{p_{\theta}(x_0, x_T)}{q(x_T|x_0)} \right) \cdot q(x_T|x_0) dx_T \quad \because KL \text{ divergence} > 0, \text{"ELBO"} \\
 &= \int_{-\infty}^{\infty} \left(-\log \frac{p_{\theta}(x_0|x_T) \cdot p_{\theta}(x_T)}{q(x_T|x_0)} \right) \cdot q(x_T|x_0) dx_T \quad \because \text{bayes rule, } p_{\theta}(x_0, x_T) = p_{\theta}(x_0|x_T) p_{\theta}(x_T) \\
 &= \int_{-\infty}^{\infty} (-\log p_{\theta}(x_0|x_T)) \cdot q(x_T|x_0) dx_T + \int_{-\infty}^{\infty} \left(-\log \frac{p_{\theta}(x_T)}{q(x_T|x_0)} \right) \cdot q(x_T|x_0) dx_T \quad \because \text{separate log} \\
 &= \mathbb{E}_{x_T \sim q(x_T|x_0)}[-\log p_{\theta}(x_0|x_T)] + \mathbb{E}_{x_T \sim q(x_T|x_0)}[-\log \frac{p_{\theta}(x_T)}{q(x_T|x_0)}] \quad \because \text{definition of expectation}
 \end{aligned}$$

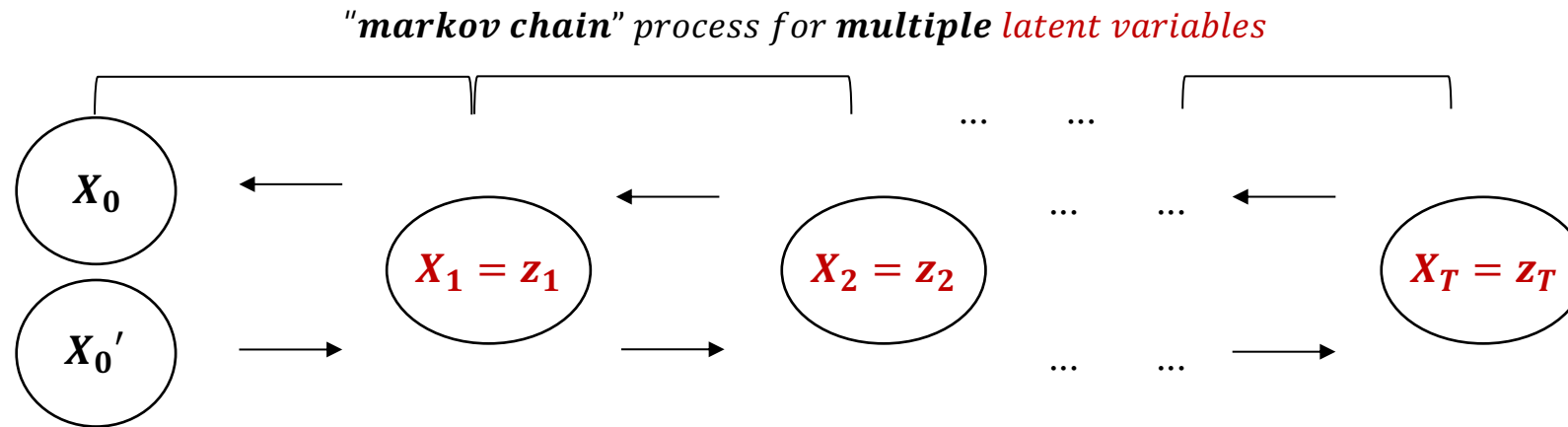
위 수식을 통해 loss가 나오긴함 ...

Regularizer on Encoder

Reconstruction on Decoder

$$Loss_{VAE} = D_{KL}(q(z|x) \parallel p_{\theta}(z)) - E_{z \sim q(z|x)} \log P_{\theta}(x|z)$$

✓ Diffusion



Maximize $P_{\theta}(x)$

✓ Diffusion

$$\mathbb{E}_{x_T \sim q(x_T|x_0)}[-\log p_{\theta}(x_0)]$$

$$\textcircled{1} = \mathbb{E}_{x_T \sim q(x_T|x_0)} \left[-\log \frac{p_{\theta}(x_0, x_1, x_2, \dots, x_T)}{p_{\theta}(x_1, x_2, x_3, \dots, x_T|x_0)} \right] \quad \because \text{bayes rule, } p_{\theta}(x_T|x_0) = \frac{p_{\theta}(x_T, x_0)}{p_{\theta}(x_0)}$$

$$\textcircled{2} = \mathbb{E}_{x_T \sim q(x_T|x_0)} \left[-\log \frac{p_{\theta}(x_0, x_1, x_2, \dots, x_T)}{p_{\theta}(x_1, x_2, x_3, \dots, x_T|x_0)} \cdot \frac{q(x_{1:T}|x_0)}{q(x_{1:T}|x_0)} \right]$$

$$\textcircled{3} \leq \mathbb{E}_{x_T \sim q(x_T|x_0)} \left[-\log \frac{p_{\theta}(x_0, x_1, x_2, \dots, x_T)}{q(x_{1:T}|x_0)} \right] \quad \because \text{KL divergence} > 0, \text{"ELBO"}$$

$$\textcircled{4} = \mathbb{E}_{x_T \sim q(x_T|x_0)} \left[-\log \frac{p_{\theta}(x_{0:T})}{q(x_{1:T}|x_0)} \right] \quad \because \text{Notation}$$

$$\textcircled{5} = \mathbb{E}_{x_T \sim q(x_T|x_0)} \left[-\log \frac{p_{\theta}(x_T) \prod_{t=1}^T p_{\theta}(x_{t-1}|x_t)}{\prod_{t=1}^T q(x_t|x_{t-1})} \right] \quad \because \text{Below Markov chain property}$$

$$\textcircled{6} = \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[-\log p_{\theta}(x_T) - \sum_{t=1}^T \log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_t|x_{t-1})} \right] \quad \because \text{separating to summation in logarithm}$$

$$p_{\theta}(x_{0:T}) := p_{\theta}(x_T) \prod_{t=1}^T p_{\theta}(x_{t-1}|x_t)$$

$$q(x_{1:T}|x_0) := \prod_{t=1}^T q(x_t|x_{t-1})$$

$$\mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)}[-\log p_{\theta}(x_0)]$$

$$\textcircled{7} \leq \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[-\log p_{\theta}(x_T) - \sum_{t=1}^T \log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_t|x_{t-1})} \right]$$

$$\textcircled{8} = \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[-\log p_{\theta}(x_T) - \sum_{t=2}^T \log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_t|x_{t-1})} - \log \frac{p_{\theta}(x_0|x_1)}{q(x_1|x_0)} \right]$$

$$\textcircled{9} = \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[-\log p_{\theta}(x_T) - \sum_{t=2}^T \log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_{t-1}|x_t, x_0)} \cdot \frac{q(x_{t-1}|x_0)}{q(x_t|x_0)} - \log \frac{p_{\theta}(x_0|x_1)}{q(x_1|x_0)} \right] \quad \because *$$

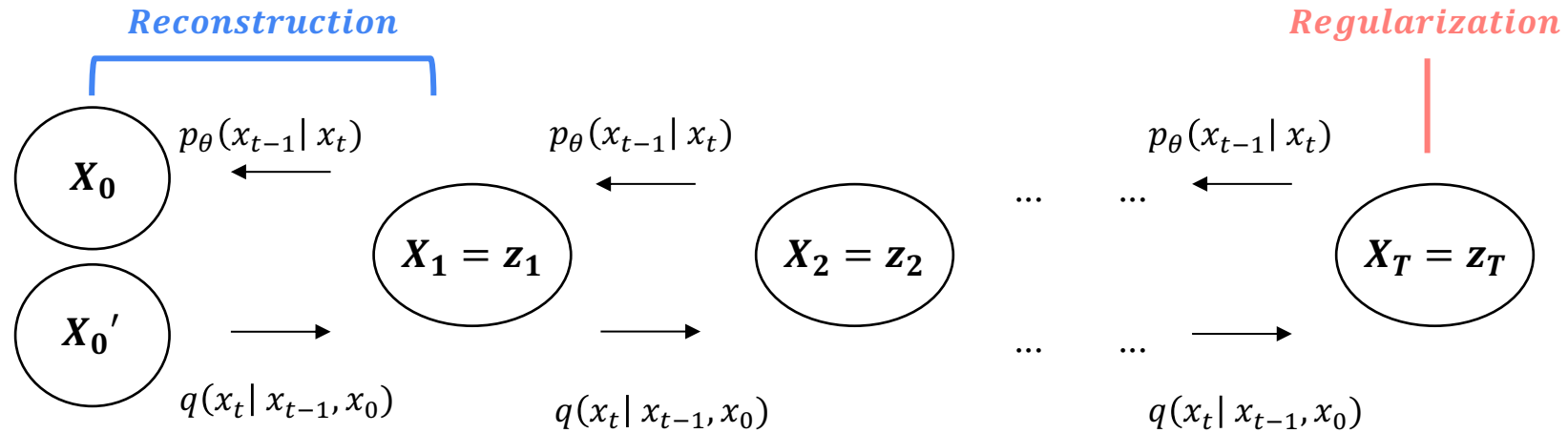
$$\textcircled{10} = \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[-\log p_{\theta}(x_T) - \sum_{t=2}^T \log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_{t-1}|x_t, x_0)} - \sum_{t=2}^T \log \frac{q(x_{t-1}|x_0)}{q(x_t|x_0)} - \log \frac{p_{\theta}(x_0|x_1)}{q(x_1|x_0)} \right]$$

$$\textcircled{11} = \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[-\log p_{\theta}(x_T) - \sum_{t=2}^T \log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_{t-1}|x_t, x_0)} - \log \frac{q(x_1|x_0)}{q(x_T|x_0)} - \log \frac{p_{\theta}(x_0|x_1)}{q(x_1|x_0)} \right]$$

$$\textcircled{12} = \mathbb{E}_{x_{1:T} \sim q(x_{1:T}|x_0)} \left[-\log \frac{p_{\theta}(x_T)}{q(x_T|x_0)} - \sum_{t=2}^T \log \frac{p_{\theta}(x_{t-1}|x_t)}{q(x_{t-1}|x_t, x_0)} - \log p_{\theta}(x_0|x_1) \right]$$

$$\begin{aligned} * q(x_t|x_{t-1}) &= q(x_t|x_{t-1}, x_0) \quad \because \text{Markov chain property} \\ &= \frac{q(x_t, x_{t-1}, x_0)}{q(x_{t-1}, x_0)} \quad \because \text{bayes rule} \\ &= \frac{q(x_{t-1}, x_t, x_0)}{q(x_{t-1}, x_0)} \cdot \frac{q(x_t, x_0)}{q(x_t, x_0)} \\ &= q(x_{t-1}|x_t, x_0) \cdot \frac{q(x_t, x_0)}{q(x_{t-1}, x_0)} \end{aligned}$$

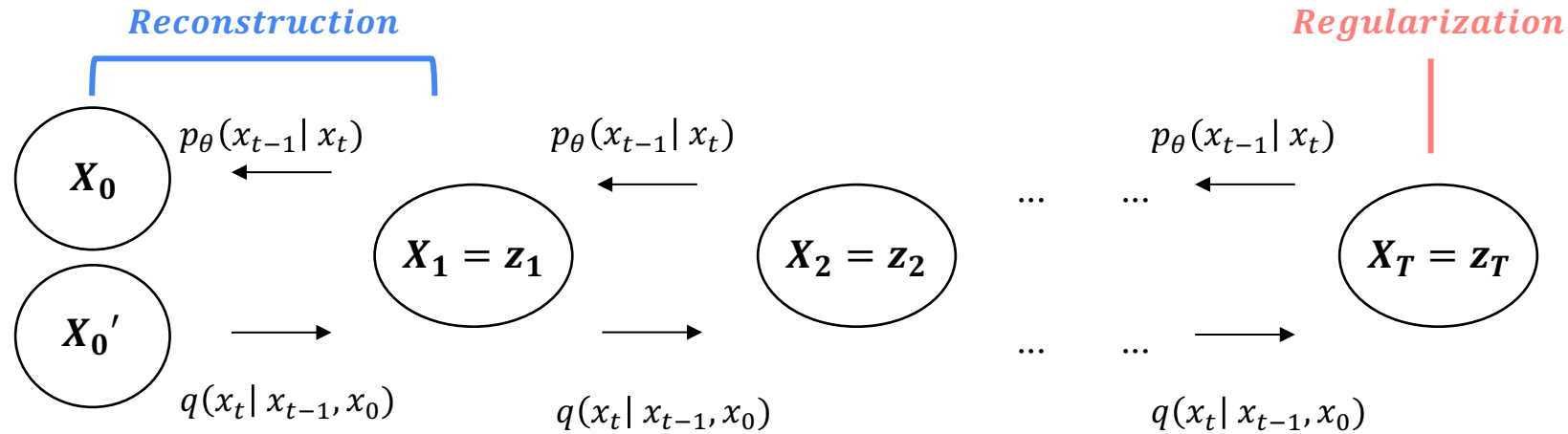
✓ Diffusion



$$Loss_{VAE} = \boxed{D_{KL}(q(z|x) \parallel p_\theta(z))} - \boxed{E_{z \sim q(z|x)} \log P_\theta(x|z)}$$

Regularization
Reconstruction

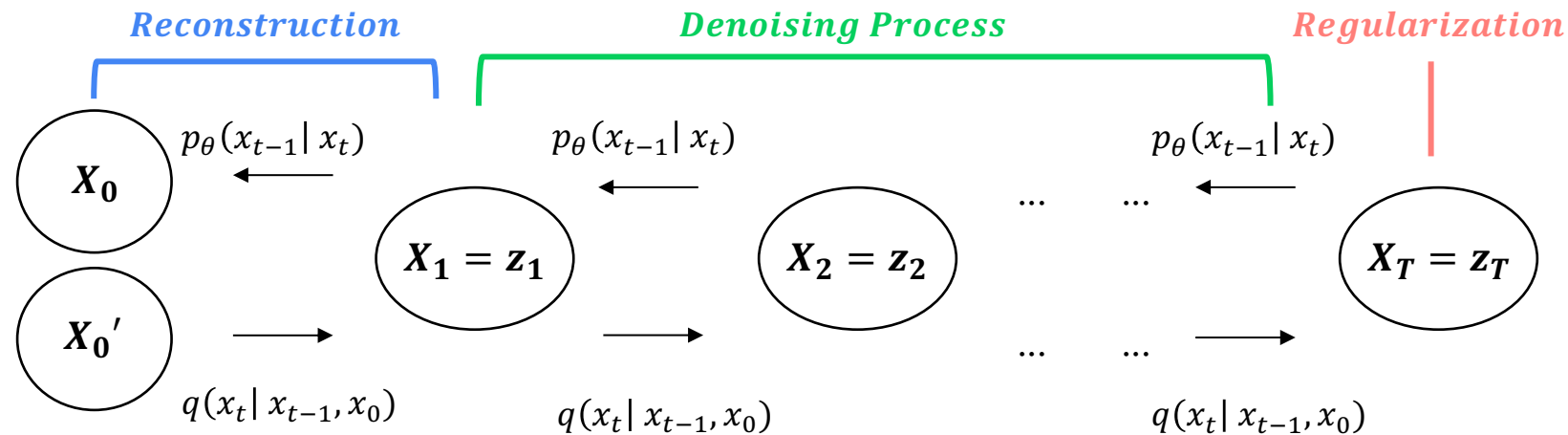
✓ Diffusion



$$Loss_{VAE} = \boxed{D_{KL}(q(z|x) \parallel p_\theta(z))} - \boxed{E_{z \sim q(z|x)} \log P_\theta(x|z)}$$

$$Loss_{Diffusion} = \boxed{D_{KL}(q(x_T|x_0) \parallel p_\theta(x_T))} + \sum_{t=2} D_{KL}(q(x_{t-1}|x_t, x_0) \parallel P_\theta(x_{t-1}|x_t)) - \boxed{E_q \log P_\theta(x_0|x_1)}$$

✓ Diffusion



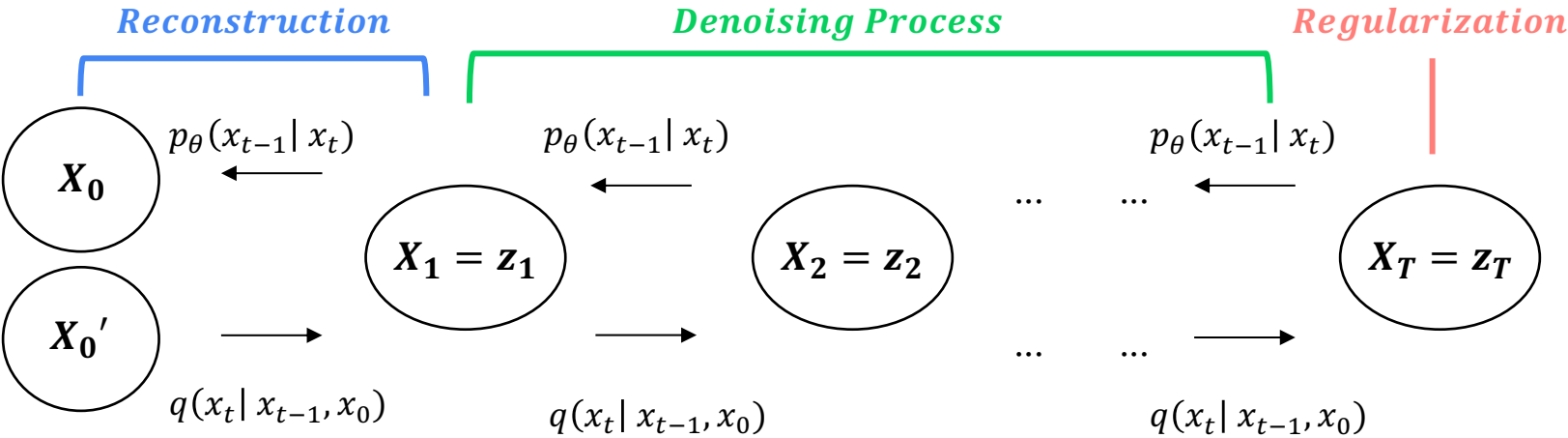
$$Loss_{VAE} = \boxed{D_{KL}(q(z|x) \parallel p_\theta(z))} - \boxed{E_{z \sim q(z|x)} \log P_\theta(x|z)}$$

Regularization Reconstruction

$$Loss_{Diffusion} = \boxed{D_{KL}(q(x_T|x_0) \parallel p_\theta(x_T))} + \boxed{\sum_{t=2} D_{KL}(q(x_{t-1}|x_t, x_0) \parallel P_\theta(x_{t-1}|x_t))} - \boxed{E_q \log P_\theta(x_0|x_1)}$$

Regularization Denoising Process Reconstruction

✓ Diffusion



애넌 왜 무시할까 ?



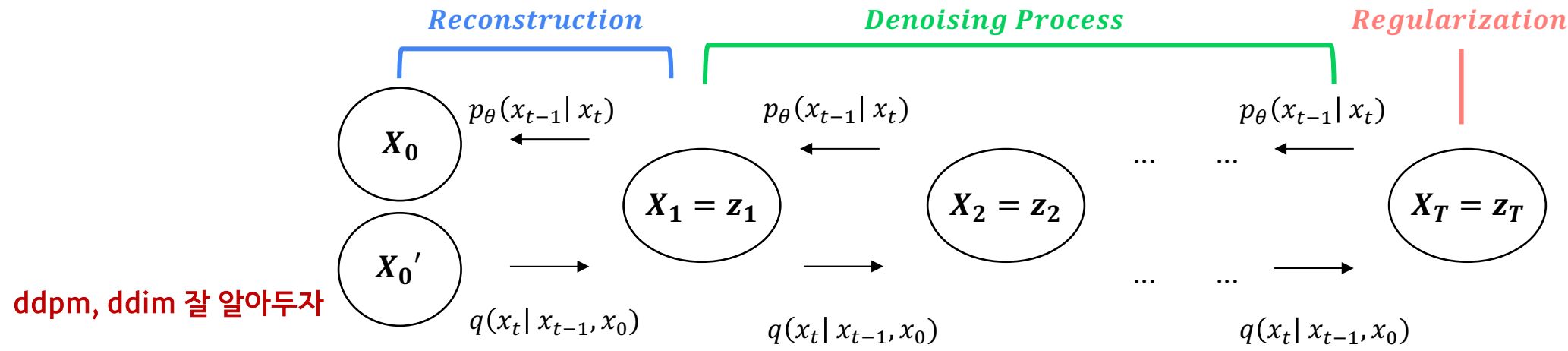
Regularization *Reconstruction*

$$Loss_{VAE} = D_{KL}(q(z|x) \parallel p_\theta(z)) - E_{z \sim q(z|x)} \log P_\theta(x|z)$$

Regularization *Denoising Process* *Reconstruction*

$$Loss_{Diffusion} = D_{KL}(q(x_T|x_0) \parallel p_\theta(x_T)) + \sum_{t=2} D_{KL}(q(x_{t-1}|x_t, x_0) \parallel P_\theta(x_{t-1}|x_t)) - E_q \log p_\theta(x_0|x_1)$$

✓ Diffusion



ddpm, ddim 잘 알아두자



Regularization

$$Loss_{VAE} = D_{KL}(q(z|x) \parallel p_\theta(z)) - E_{z \sim q(z|x)} \log P_\theta(x|z)$$

Reconstruction

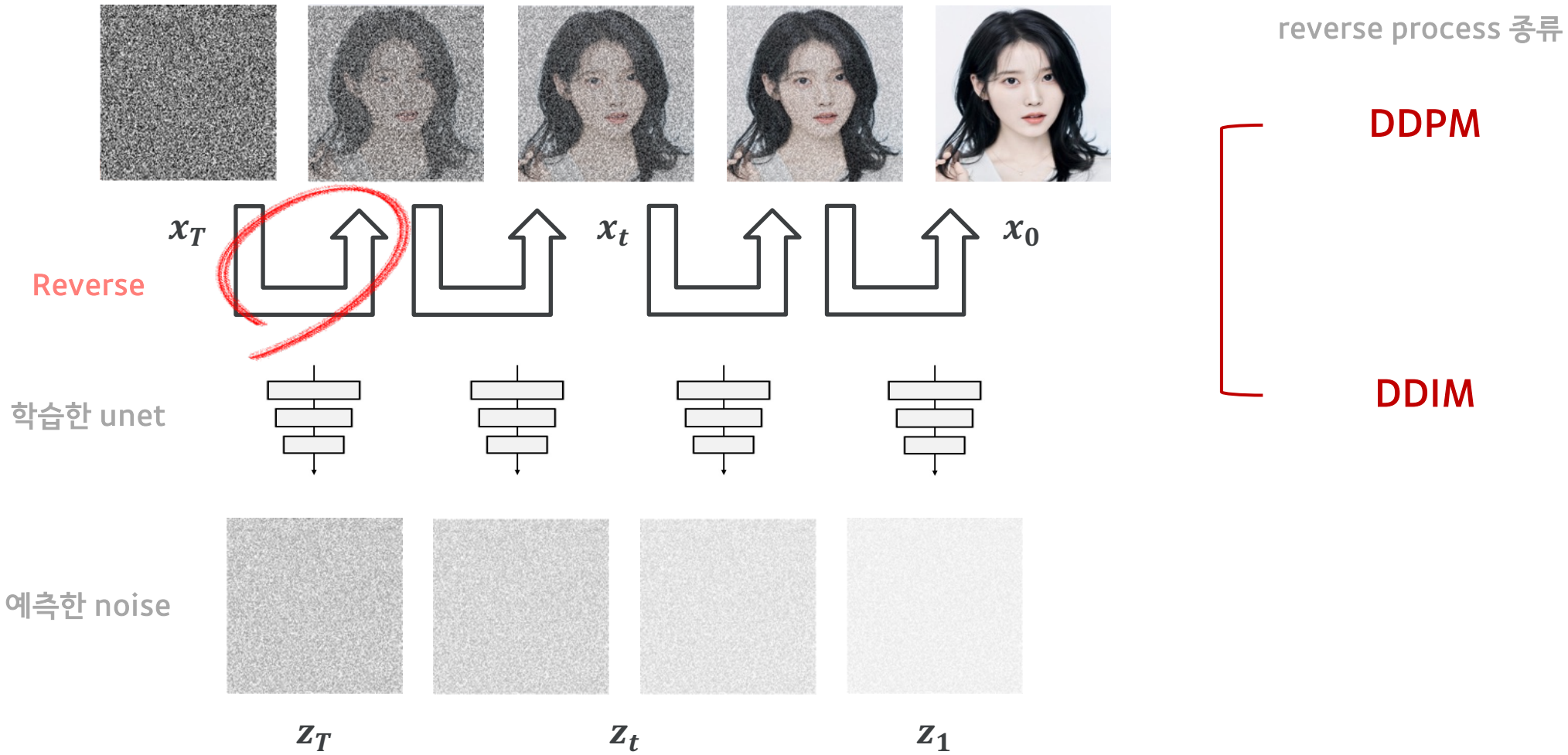
Regularization

$$Loss_{Diffusion} = D_{KL}(q(x_T|x_0) \parallel p_\theta(x_T)) + \sum_{t=2} D_{KL}(q(x_{t-1}|x_t, x_0) \parallel P_\theta(x_{t-1}|x_t)) - E_q \log P_\theta(x_0|x_1)$$

어차피 둘다 가우시안임

ddpm, ddim

x1이나 x0나..



DDPM

Denoising diffusion probabilistic models
NeurIPS 2020

- Overview

- $q(X_{t-1} | X_t) \approx p_{\theta}(X_{t-1} | X_t)$
 - $N(X_{t-1}; \mu_{\theta}(X_t, t), \Sigma_{\theta}(X_t, t))$

실제와 network 분포를 맞추자

mean, variance

- Overview

- $q(X_{t-1} | X_t) \approx p_{\theta}(X_{t-1} | X_t)$
 - $N(X_{t-1}; \mu_{\theta}(X_t, t), \Sigma_{\theta}(X_t, t))$
- $q(X_{t-1} | X_t) \rightarrow q(X_{t-1} | X_t, X_0)$
 - $N(X_{t-1}; \tilde{\mu}(X_t, X_0), \tilde{\Sigma}(X_t, X_0))$

실제와 network 분포를 맞추자

mean, variance

x_t 들 분포는 알 수 없으니,
tractable하게 바꾸려 x_0 를 조건부로 추가

- Overview

- $q(X_{t-1} | X_t) \approx p_{\theta}(X_{t-1} | X_t)$
 - $N(X_{t-1}; \mu_{\theta}(X_t, t), \Sigma_{\theta}(X_t, t))$
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Note

$$q(\mathbf{x}_{t-1} | \mathbf{x}_t, \mathbf{x}_0) = q(\mathbf{x}_t | \mathbf{x}_{t-1}) \frac{q(\mathbf{x}_{t-1} | \mathbf{x}_0)}{q(\mathbf{x}_t | \mathbf{x}_0)}$$

실제와 network 분포를 맞추자

mean, variance

x_t 들 분포는 알 수 없으니,
tractable하게 바꾸려 x_0 를 조건부로 추가

$$\begin{aligned} q(x_{t-1} | x_t, x_0) &= \frac{q(x_t | x_{t-1}, x_0) q(x_{t-1}, x_0)}{q(x_t, x_0)} \\ &= \frac{q(x_t | x_{t-1}, x_0) q(x_{t-1} | x_0) q(x_0)}{q(x_t | x_0) q(x_0)} \\ &= q(x_t | x_{t-1}, x_0) \times \frac{q(x_{t-1} | x_0)}{q(x_t | x_0)} \end{aligned}$$

Note

$$P(\mathbf{B} | \mathbf{A}) = P(\mathbf{A} | \mathbf{B}) \frac{P(\mathbf{B})}{P(\mathbf{A})}$$

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- $q(X_{t-1} | X_t) \approx p_\theta(X_{t-1} | X_t)$
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실제와 network 분포를 맞추자

mean, variance

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Note

$$\begin{aligned}
 \therefore q(x_{t-1} | x_t, x_0) &= \frac{1}{\sqrt{2\pi\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}} \exp\left(-\frac{(x_t - \sqrt{1-\beta_t}x_{t-1})^2}{2\beta_t} - \frac{(x_{t-1} - \sqrt{\bar{\alpha}_{t-1}}x_0)^2}{2(1-\bar{\alpha}_{t-1})} + \frac{(x_t - \sqrt{\bar{\alpha}_t}x_0)^2}{2(1-\bar{\alpha}_t)}\right) \\
 &= \frac{1}{\sqrt{2\pi\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}} \exp\left(-\left[\frac{1}{2(1-\bar{\alpha}_{t-1})} + \frac{1-\beta_t}{2\beta_t}\right]x_{t-1}^2 - \left[\frac{2\sqrt{1-\beta_t}}{2\beta_t}x_t + \frac{2\sqrt{\bar{\alpha}_{t-1}}}{2(1-\bar{\alpha}_{t-1})}x_0\right]x_{t-1} + C)\right) \\
 &= \frac{1}{\sqrt{2\pi\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}} \exp\left(-\frac{1}{2\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}\left[x_{t-1}^2 - \left(\frac{2\sqrt{\bar{\alpha}_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_t}x_t + \frac{2\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1-\bar{\alpha}_t}x_0\right)x_{t-1} + C\right]\right) \\
 &\approx \frac{1}{\sqrt{2\pi\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}} \exp\left(-\frac{1}{2\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}\left[x_{t-1} - \left(\frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1-\bar{\alpha}_t}x_0 + \frac{\sqrt{\bar{\alpha}_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_{t-1}}x_t\right)\right]^2\right)
 \end{aligned}$$

Note

$$\begin{aligned}
 P(B | A) &= P(A | B) \frac{P(B)}{P(A)} \\
 N(x; \mu, \sigma^2) &= \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}} \\
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대입해서 풀면 ...

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실제와 network 분포를 맞추자

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 \therefore q(x_{t-1} | x_t, x_0) &= \frac{1}{\sqrt{2\pi\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}} \exp\left(-\frac{(x_t - \sqrt{1-\beta_t}x_{t-1})^2}{2\beta_t} - \frac{(x_{t-1} - \sqrt{\bar{\alpha}_{t-1}}x_0)^2}{2(1-\bar{\alpha}_{t-1})} + \frac{(x_t - \sqrt{\bar{\alpha}_t}x_0)^2}{2(1-\bar{\alpha}_t)}\right) \\
 &= \frac{1}{\sqrt{2\pi\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}} \exp\left(-\left[\frac{1}{2(1-\bar{\alpha}_{t-1})} + \frac{1-\beta_t}{2\beta_t}\right]x_{t-1}^2 - \left[\frac{2\sqrt{1-\beta_t}}{2\beta_t}x_t + \frac{2\sqrt{\bar{\alpha}_{t-1}}}{2(1-\bar{\alpha}_{t-1})}x_0\right]x_{t-1} + C\right) \\
 &= \frac{1}{\sqrt{2\pi\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}} \exp\left(-\frac{1}{2\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}\left[x_{t-1}^2 - \left(\frac{2\sqrt{\bar{\alpha}_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_t}x_t + \frac{2\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1-\bar{\alpha}_t}x_0\right)x_{t-1} + C\right]\right) \\
 &\approx \frac{1}{\sqrt{2\pi\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}} \exp\left(-\frac{1}{2\beta_t(\frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t})}\left[x_{t-1} - \left(\frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1-\bar{\alpha}_t}x_0 + \frac{\sqrt{\bar{\alpha}_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_{t-1}}x_t\right)\right]^2\right)
 \end{aligned}$$

σ^2
 μ

Note

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대입해서 풀면 ...

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- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1-\bar{\alpha}_t}\varepsilon$ Forward process

Note

- $q(x_t | x_{t-1}) = N(x_t; \sqrt{1-\beta_t}x_{t-1}, \beta_t * I)$
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Note x_0 를 x_t 로 바꿔서 정리합시다.

$$\begin{aligned}
 \tilde{\mu}_t &= \frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1-\bar{\alpha}_t} \frac{1}{\sqrt{\bar{\alpha}_t}} (x_t - \sqrt{1-\bar{\alpha}_t}\epsilon) + \frac{\sqrt{\bar{\alpha}_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_t} x_t \\
 &= \left(\frac{\beta_t}{(1-\bar{\alpha}_t)\sqrt{\bar{\alpha}_t}} + \frac{\sqrt{\bar{\alpha}_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_t} \right) x_t - \frac{\sqrt{1-\bar{\alpha}_t}\beta_t}{(1-\bar{\alpha}_t)\sqrt{\bar{\alpha}_t}} \epsilon \\
 &= \frac{1}{\sqrt{\bar{\alpha}_t}} \left(x_t - \frac{\beta_t}{\sqrt{1-\bar{\alpha}_t}} \epsilon \right)
 \end{aligned}$$

Note

- $q(x_t | x_{t-1}) = N(x_t; \sqrt{1-\beta_t}x_{t-1}, \beta_t * I)$
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Note x0를 xt로 바꿔서 정리합시다.

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 \tilde{\mu}_t &= \frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1-\bar{\alpha}_t} \frac{1}{\sqrt{\bar{\alpha}_t}} (x_t - \sqrt{1-\bar{\alpha}_t}\epsilon) + \frac{\sqrt{\bar{\alpha}_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_t} x_t \\
 &= \left(\frac{\beta_t}{(1-\bar{\alpha}_t)\sqrt{\alpha_t}} + \frac{\sqrt{\alpha_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_t} \right) x_t - \frac{\sqrt{1-\bar{\alpha}_t}\beta_t}{(1-\bar{\alpha}_t)\sqrt{\alpha_t}} \epsilon \\
 &= \frac{1}{\sqrt{\alpha_t}} \left(x_t - \frac{\beta_t}{\sqrt{1-\bar{\alpha}_t}} \epsilon \right)
 \end{aligned}$$

$$\mu_\theta = \frac{1}{\sqrt{\alpha_t}} \left(x_t - \frac{\beta_t}{\sqrt{1-\bar{\alpha}_t}} \epsilon_\theta \right)$$

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xt에 대한 noise를 예측해야 뒤로가지

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Note

$$Loss = \varepsilon - \varepsilon_{\theta}(x_t)$$

따라서, xt를 만든 noise와 loss

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Note

$$Loss = \varepsilon - \varepsilon_{\theta}(x_t)$$

따라서, xt를 만든 noise와 loss

$$Loss_{Diffusion} = \underbrace{D_{KL}(q(x_T|x_0) \parallel p_{\theta}(x_T))}_{\text{Regularization}} + \underbrace{\sum_{t=2} D_{KL}(q(x_{t-1}|x_t, x_0) \parallel P_{\theta}(x_{t-1}|x_t))}_{\text{Denoising Process}} - \underbrace{E_q \log P_{\theta}(x_0|x_1)}_{\text{Reconstruction}}$$

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 - $N\left(X_{t-1}; \frac{1}{\sqrt{\bar{\alpha}_t}}\left(x_t - \frac{\beta_t}{\sqrt{1-\bar{\alpha}_t}}\varepsilon\right), \tilde{\beta}_t\right)$
 - $N\left(X_{t-1}; \frac{1}{\sqrt{\bar{\alpha}_t}}\left(x_t - \frac{\beta_t}{\sqrt{1-\bar{\alpha}_t}}\varepsilon_\theta(x_t)\right), \tilde{\beta}_t\right)$

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$$\tilde{\beta}_t := \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$$

Note

$$Loss = \varepsilon - \varepsilon_\theta(x_t) \quad \text{따라서, } x_t \text{를 만든 noise와 loss}$$

$$\mathbb{E}_{\mathbf{x}_0, \epsilon} \left[\frac{\beta_t^2}{2\sigma_t^2 \alpha_t (1 - \bar{\alpha}_t)} \left\| \epsilon - \epsilon_\theta \left(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, t \right) \right\|^2 \right]$$

Overview

- $q(X_{t-1} | X_t) \rightarrow q(X_{t-1} | X_t, X_0)$
 - $N(X_{t-1}; \tilde{\mu}(X_t, X_0), \tilde{\Sigma}(X_t, X_0))$
 - $N\left(X_{t-1}; \frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1-\bar{\alpha}_t}x_0 + \frac{\sqrt{\bar{\alpha}_t}(1-\bar{\alpha}_{t-1})}{1-\bar{\alpha}_t}x_t, \beta_t \frac{1-\bar{\alpha}_{t-1}}{1-\bar{\alpha}_t}\right)$
 - $N\left(X_{t-1}; \frac{1}{\sqrt{\bar{\alpha}_t}}\left(x_t - \frac{\beta_t}{\sqrt{1-\bar{\alpha}_t}}\varepsilon\right), \tilde{\beta}_t\right)$
 - $N\left(X_{t-1}; \frac{1}{\sqrt{\bar{\alpha}_t}}\left(x_t - \frac{\beta_t}{\sqrt{1-\bar{\alpha}_t}}\varepsilon_\theta(x_t)\right), \tilde{\beta}_t\right)$

xt에 대한 noise를 예측해야 뒤로가지

Note

- $q(x_t | x_{t-1}) = N(x_t; \sqrt{1-\beta_t}x_{t-1}, \beta_t * I)$
 - $q(x_t | x_0) = N(x_t; \sqrt{\bar{\alpha}_t}x_0, (1-\bar{\alpha}_t) * I)$
 - $\alpha_t = 1 - \beta_t$
 - $\bar{\alpha}_t = \prod_{i=1}^t \alpha_i$
- $$x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1-\bar{\alpha}_t}\varepsilon$$

$$\tilde{\beta}_t := \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$$

Note

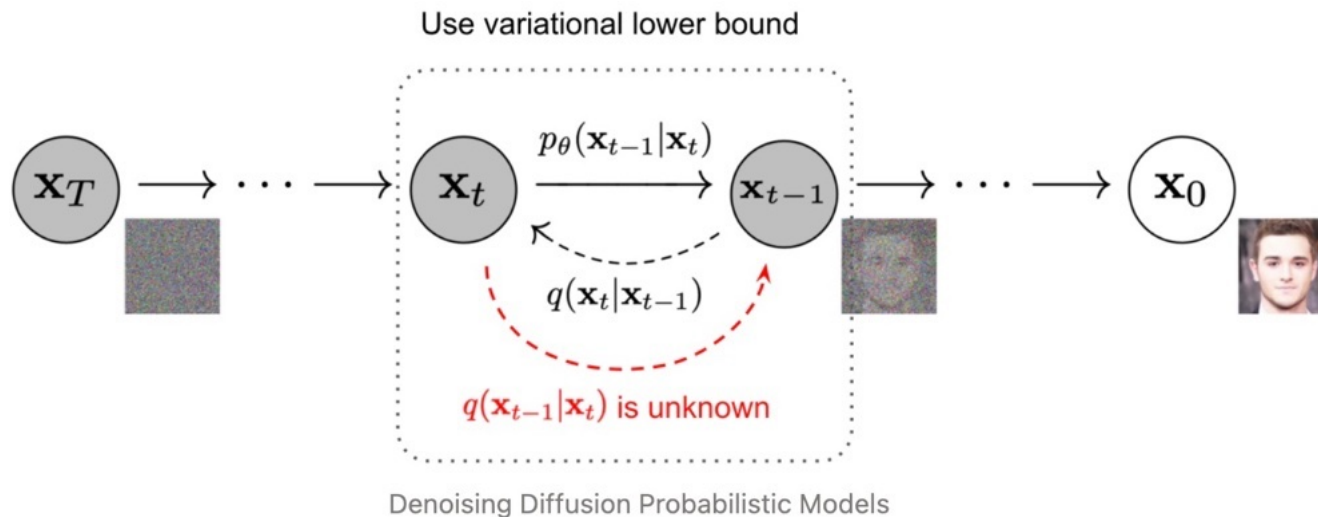
$$Loss = \varepsilon - \varepsilon_\theta(x_t) \quad \text{따라서, } x_t \text{를 만든 noise와 loss}$$

$$\mathbb{E}_{\mathbf{x}_0, \epsilon} \left[\frac{\beta_t^2}{2\sigma_t^2 \alpha_t (1 - \bar{\alpha}_t)} \left\| \epsilon - \epsilon_\theta \left(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, t \right) \right\|^2 \right]$$

$$L_{\text{simple}}(\theta) := \mathbb{E}_{t, \mathbf{x}_0, \epsilon} \left[\left\| \epsilon - \epsilon_\theta \left(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, t \right) \right\|^2 \right]$$

t가 커질수록, 값이 작아져서.





- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ **(Forward)**
 - $\beta_1 = 10^{-4}, \beta_T = 0.02$
 - $\alpha_t := 1 - \beta_t, \bar{\alpha}_t := \prod_{s=1}^t \alpha_s$
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ **(Loss)**
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_\theta(\mathbf{x}_t, t) \right) + \sqrt{\tilde{\beta}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ **(Reverse)**
 - $\tilde{\beta}_t = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$
 - $\tilde{\beta}_t = \beta_t$ 로 해도 성능차이 없음

DDIM

Denoising diffusion implicit models
ICLR 2021

- Overview

- DDPM

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\varepsilon$ (Forward)
 - $x_{t-1} = \frac{1}{\sqrt{\alpha_t}}\left(x_t - \frac{\beta_t}{\sqrt{1-\bar{\alpha}_t}}\varepsilon_\theta(x_t)\right) + \sqrt{\tilde{\beta}_t}\varepsilon$ (Reverse)

속도 개느림

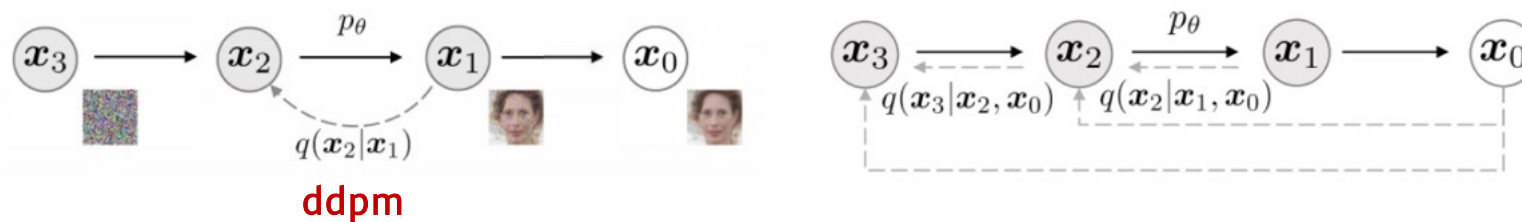


Figure 1: Graphical models for diffusion (left) and non-Markovian (right) inference models.

Denoising Diffusion Implicit Models

- Overview

- DDPM

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\varepsilon$ (Forward)
- $x_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \varepsilon_{\theta}(x_t) \right) + \sqrt{\tilde{\beta}_t} \varepsilon$ (Reverse)

속도 개느림

- DDIM

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\varepsilon$ (Forward)
- $x_{t-1} = \underbrace{\sqrt{\bar{\alpha}_{t-1}}f_{\theta}(x_t)}_{\text{mean}} + \underbrace{\sqrt{1 - \bar{\alpha}_{t-1} - \tilde{\beta}_t}\varepsilon_{\theta}(x_t)}_{\text{std}} + \sqrt{\tilde{\beta}_t}\varepsilon$ (Reverse)

x_t 로부터 x_0 를 예측해서,
markov $\rightarrow$ non-markov

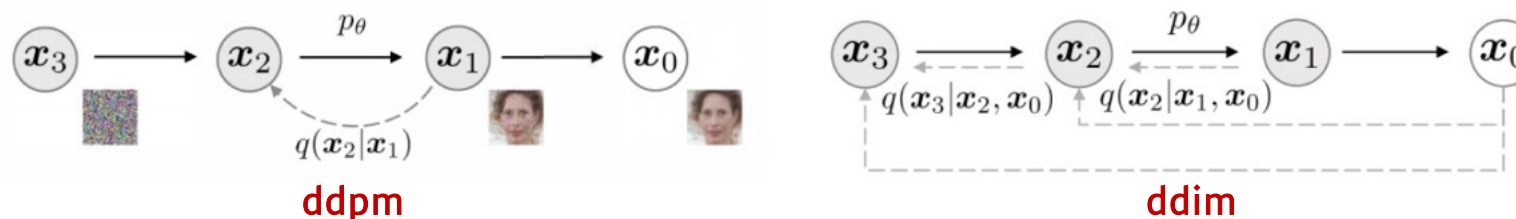


Figure 1: Graphical models for diffusion (left) and non-Markovian (right) inference models.

Denoising Diffusion Implicit Models

- Overview

- DDIM

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon$ (Forward)
 - $x_{t-1} = \sqrt{\bar{\alpha}_{t-1}}f_{\theta}(x_t) + \sqrt{1 - \bar{\alpha}_{t-1} - \tilde{\beta}_t}\epsilon_{\theta}(x_t) + \sqrt{\tilde{\beta}_t}\epsilon$ (Reverse)

Note

- DDPM

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon$ (Forward)
 - $x_{t-1} = \frac{1}{\sqrt{\bar{\alpha}_t}}\left(x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}}\epsilon_{\theta}(x_t)\right) + \sqrt{\tilde{\beta}_t}\epsilon$ (Reverse)

$$\tilde{\beta}_t = \sigma_t^2 = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \cdot \beta_t$$

- Overview

- DDIM

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon$ (Forward)
- $x_{t-1} = \sqrt{\bar{\alpha}_{t-1}}f_{\theta}(x_t) + \sqrt{1 - \bar{\alpha}_{t-1} - \tilde{\beta}_t}\epsilon_{\theta}(x_t) + \sqrt{\tilde{\beta}_t}\epsilon$ (Reverse)
 - $= \sqrt{\bar{\alpha}_{t-1}}\hat{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2}\epsilon_{\theta}(x_t) + \sigma_t\epsilon$
 - $N(x_{t-1}; \sqrt{\bar{\alpha}_{t-1}}\hat{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2}\epsilon_{\theta}(x_t), \sigma_t^2)$

Note

- DDPM

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon$ (Forward)
- $x_{t-1} = \frac{1}{\sqrt{\bar{\alpha}_t}}\left(x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}}\epsilon_{\theta}(x_t)\right) + \sqrt{\tilde{\beta}_t}\epsilon$ (Reverse)

$$\tilde{\beta}_t = \sigma_t^2 = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \cdot \beta_t$$

$$\sigma_t^2 = \eta \cdot \tilde{\beta}_t$$

- Overview

- DDIM

- $x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \varepsilon$ (Forward)
- $x_{t-1} = \sqrt{\bar{\alpha}_{t-1}} f_{\theta}(x_t) + \sqrt{1 - \bar{\alpha}_{t-1} - \tilde{\beta}_t} \varepsilon_{\theta}(x_t) + \sqrt{\tilde{\beta}_t} \epsilon$ (Reverse)
 - $= \sqrt{\bar{\alpha}_{t-1}} \hat{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \varepsilon_{\theta}(x_t) + \sigma_t \epsilon$
 - $N(x_{t-1}; \sqrt{\bar{\alpha}_{t-1}} \hat{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \varepsilon_{\theta}(x_t), \sigma_t^2)$

Note

- DDPM

- $N\left(X_{t-1}; \frac{1}{\sqrt{\alpha_t}} \left(x_t - \frac{\beta_t}{\sqrt{1-\alpha_t}} \varepsilon\right), \tilde{\beta}_t\right)$
- $N\left(X_{t-1}; \frac{\sqrt{\alpha_{t-1}} \beta_t}{1-\alpha_t} x_0 + \frac{\sqrt{\alpha_t}(1-\alpha_{t-1})}{1-\alpha_{t-1}} x_t, \tilde{\beta}_t\right)$

x_0 를 x_t 로 정리해서 대입해서 풀었었음

Note

- DDPM

- $x_t = \sqrt{\alpha_t} x_0 + \sqrt{1 - \alpha_t} \varepsilon$ (Forward)
- $x_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(x_t - \frac{\beta_t}{\sqrt{1-\alpha_t}} \varepsilon_{\theta}(x_t)\right) + \sqrt{\tilde{\beta}_t} \varepsilon$ (Reverse)

$$\tilde{\beta}_t = \sigma_t^2 = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \cdot \beta_t$$

$$\sigma_t^2 = \eta \cdot \tilde{\beta}_t$$

Overview

DDIM

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon$ (Forward)
- $x_{t-1} = \sqrt{\bar{\alpha}_{t-1}}f_{\theta}(x_t) + \sqrt{1 - \bar{\alpha}_{t-1} - \tilde{\beta}_t}\epsilon_{\theta}(x_t) + \sqrt{\tilde{\beta}_t}\epsilon$ (Reverse)
 - $= \sqrt{\bar{\alpha}_{t-1}}\hat{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2}\epsilon_{\theta}(x_t) + \sigma_t\epsilon$
 - $N(x_{t-1}; \sqrt{\bar{\alpha}_{t-1}}\hat{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2}\epsilon_{\theta}(x_t), \sigma_t^2)$

Note

DDPM

- $x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon$ (Forward)
- $x_{t-1} = \frac{1}{\sqrt{\bar{\alpha}_t}}\left(x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}}\epsilon_{\theta}(x_t)\right) + \sqrt{\tilde{\beta}_t}\epsilon$ (Reverse)

$$\tilde{\beta}_t = \sigma_t^2 = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \cdot \beta_t$$

$$\sigma_t^2 = \eta \cdot \tilde{\beta}_t$$

Note

DDPM

- $N\left(X_{t-1}; \frac{1}{\sqrt{\bar{\alpha}_t}}\left(x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}}\epsilon\right), \tilde{\beta}_t\right)$
- $N\left(X_{t-1}; \frac{\sqrt{\bar{\alpha}_{t-1}}\beta_t}{1 - \bar{\alpha}_t}x_0 + \frac{\sqrt{\bar{\alpha}_t}(1 - \bar{\alpha}_{t-1})}{1 - \bar{\alpha}_{t-1}}x_t, \tilde{\beta}_t\right)$

x_0 를 x_t 로 정리해서 대입해서 풀었었음

ϵ_{t-1} 를 ϵ_t 로 표현하는데,
* variance 맞춰주고
* ϵ_{t-1} 와 ϵ_t 차이를 ϵ 으로 매꾸자

$$\begin{aligned} \mathbf{x}_{t-1} &= \sqrt{\bar{\alpha}_{t-1}}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1}}\epsilon_{t-1} \\ &= \sqrt{\bar{\alpha}_{t-1}}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2}\epsilon_t + \sigma_t\epsilon \\ &= \sqrt{\bar{\alpha}_{t-1}}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \frac{\mathbf{x}_t - \sqrt{\bar{\alpha}_t}\mathbf{x}_0}{\sqrt{1 - \bar{\alpha}_t}} + \sigma_t\epsilon \\ q_{\sigma}(\mathbf{x}_{t-1}|\mathbf{x}_t, \mathbf{x}_0) &= \mathcal{N}(\mathbf{x}_{t-1}; \sqrt{\bar{\alpha}_{t-1}}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \frac{\mathbf{x}_t - \sqrt{\bar{\alpha}_t}\mathbf{x}_0}{\sqrt{1 - \bar{\alpha}_t}}, \sigma_t^2\mathbf{I}) \end{aligned}$$

$$\begin{aligned} \mathbf{x}_t &= \sqrt{\bar{\alpha}_t}\mathbf{x}_{t-1} + \sqrt{1 - \bar{\alpha}_t}\epsilon_{t-1} && \text{;where } \epsilon_{t-1}, \epsilon_{t-2}, \dots \sim \mathcal{N}(\mathbf{0}, \mathbf{I}) \\ &= \sqrt{\bar{\alpha}_t\bar{\alpha}_{t-1}}\mathbf{x}_{t-2} + \sqrt{1 - \bar{\alpha}_t\bar{\alpha}_{t-1}}\bar{\epsilon}_{t-2} && \text{;where } \bar{\epsilon}_{t-2} \text{ merges two Gaussians (*)} \\ &= \dots \\ &= \sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon \\ q(\mathbf{x}_t|\mathbf{x}_0) &= \mathcal{N}(\mathbf{x}_t; \sqrt{\bar{\alpha}_t}\mathbf{x}_0, (1 - \bar{\alpha}_t)\mathbf{I}) \end{aligned}$$

(*) Recall that when we merge two Gaussians with different variance, $\mathcal{N}(\mathbf{0}, \sigma_1^2\mathbf{I})$ and $\mathcal{N}(\mathbf{0}, \sigma_2^2\mathbf{I})$, the new distribution is $\mathcal{N}(\mathbf{0}, (\sigma_1^2 + \sigma_2^2)\mathbf{I})$. Here the merged standard deviation is $\sqrt{(1 - \bar{\alpha}_t) + \bar{\alpha}_t(1 - \bar{\alpha}_{t-1})} = \sqrt{1 - \bar{\alpha}_t\bar{\alpha}_{t-1}}$.

- Overview

- DDIM

- $x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$ (Forward)
- $x_{t-1} = \sqrt{\bar{\alpha}_{t-1}} \hat{x}_0 + \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \epsilon_\theta(x_t) + \sigma_t \epsilon$ (Reverse)

- In paper, DDIM $\alpha = \text{DDPM } \bar{\alpha}$

- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$ (Forward)

- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ (Loss)

- $\epsilon_\theta = \text{prediction network}$

- $\mathbf{x}_{t-1} = \sqrt{\bar{\alpha}_{t-1}} \underbrace{\left(\frac{\mathbf{x}_t - \sqrt{1 - \bar{\alpha}_t} \epsilon_\theta(\mathbf{x}_t)}{\sqrt{\bar{\alpha}_t}} \right)}_{\text{predicted } \mathbf{x}_0 = f_\theta(\mathbf{x}_t)} + \underbrace{\sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \cdot \epsilon_\theta(\mathbf{x}_t)}_{\text{direction pointing to } \mathbf{x}_t} + \underbrace{\sigma_t \epsilon}_{\text{noise}}$

(Reverse)

- deterministic when $\sigma_t = 0 \rightarrow \text{consistency (DDIM)}$
- stochastic when $\sigma_t = 1 \rightarrow \text{inconsistency (DDPM)}$

Note

- DDPM

- $x_t = \sqrt{\bar{\alpha}_t} x_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$ (Forward)
- $x_{t-1} = \frac{1}{\sqrt{\bar{\alpha}_t}} \left(x_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_\theta(x_t) \right) + \sqrt{\tilde{\beta}_t} \epsilon$ (Reverse)

$$\tilde{\beta}_t = \sigma_t^2 = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \cdot \beta_t$$

$$\sigma_t^2 = \eta \cdot \tilde{\beta}_t$$

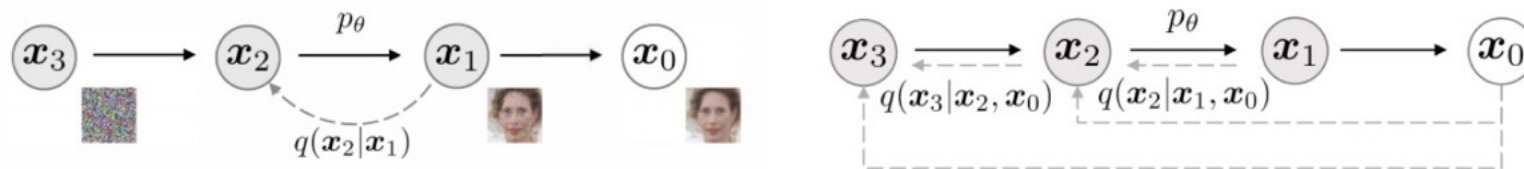


Figure 1: Graphical models for diffusion (left) and non-Markovian (right) inference models.

Denoising Diffusion Implicit Models

DDPM

- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ **(Forward)**
 - $\beta_1 = 10^{-4}, \beta_T = 0.02$
 - $\alpha_t := 1 - \beta_t, \bar{\alpha}_t := \prod_{s=1}^t \alpha_s$
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ **(Loss)**
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_\theta(\mathbf{x}_t, t) \right) + \sqrt{\tilde{\beta}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ **(Reverse)**
 - $\tilde{\beta}_t = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$
 - $\tilde{\beta}_t = \beta_t$ 로 해도 성능차이 없음

DDIM

- **In paper,** DDIM α = DDPM $\bar{\alpha}$
- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$ **(Forward)**
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ **(Loss)**
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \underbrace{\sqrt{\bar{\alpha}_{t-1}} \left(\frac{\mathbf{x}_t - \sqrt{1 - \bar{\alpha}_t} \epsilon_\theta(\mathbf{x}_t)}{\sqrt{\bar{\alpha}_t}} \right)}_{\text{predicted } \mathbf{x}_0 = f_\theta(\mathbf{x}_t)} + \underbrace{\sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \cdot \epsilon_\theta(\mathbf{x}_t)}_{\text{direction pointing to } \mathbf{x}_t} + \underbrace{\sigma_t \epsilon}_{\text{noise}}$ **(Reverse)**
 - deterministic when $\sigma_t = 0 \rightarrow$ consistency (DDIM)
 - stochastic when $\sigma_t = 1 \rightarrow$ inconsistency (DDPM)

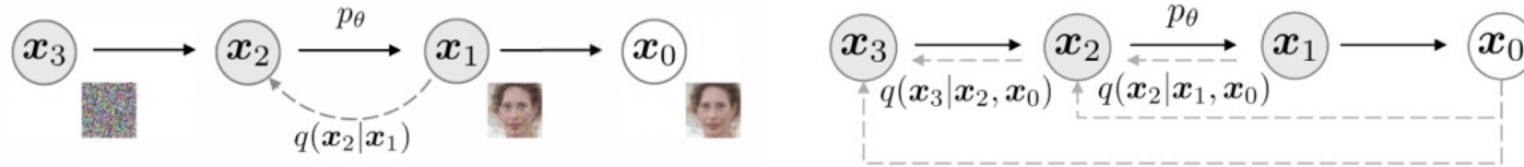


Figure 1: Graphical models for diffusion (left) and non-Markovian (right) inference models.

Denoising Diffusion Implicit Models

최근 Trend

DDPM

- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ (Forward)
 - $\beta_1 = 10^{-4}, \beta_T = 0.02$
 - $\alpha_t := 1 - \beta_t, \bar{\alpha}_t := \prod_{s=1}^t \alpha_s$
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ (Loss)
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_\theta(\mathbf{x}_t, t) \right) + \sqrt{\tilde{\beta}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ (Reverse)
 - $\tilde{\beta}_t = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$
 - $\tilde{\beta}_t = \beta_t$ 로 해도 성능차이 없음

DDIM

- In paper, DDIM α = DDPM $\bar{\alpha}$
- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon$ (Forward)
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ (Loss)
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \underbrace{\sqrt{\bar{\alpha}_{t-1}} \left(\frac{\mathbf{x}_t - \sqrt{1 - \bar{\alpha}_t} \epsilon_\theta(\mathbf{x}_t)}{\sqrt{\bar{\alpha}_t}} \right)}_{\text{predicted } \mathbf{x}_0 = f_\theta(\mathbf{x}_t)} + \underbrace{\sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} \cdot \epsilon_\theta(\mathbf{x}_t)}_{\text{direction pointing to } \mathbf{x}_t} + \underbrace{\sigma_t \epsilon}_{\text{noise}}$ (Reverse)
 - deterministic when $\sigma_t = 0 \rightarrow$ consistency (DDIM)
 - stochastic when $\sigma_t = 1 \rightarrow$ inconsistency (DDPM)

$$\begin{aligned} x_{t-1} &= \hat{\mu}_t(x_t) + \sigma_t \epsilon_t \\ x_{t-1} &= \sqrt{\bar{\alpha}_{t-1}} P(f_t(x_t)) + D(f_t(x_t)) + \sigma_t \epsilon_t \\ * P(f_t(x_t)) &= \frac{x_t - \sqrt{1 - \bar{\alpha}_t} f_t(x_t)}{\sqrt{\bar{\alpha}_t}} \\ * D(f_t(x_t)) &= \sqrt{1 - \bar{\alpha}_{t-1} - \sigma_t^2} f_t(x_t) \end{aligned}$$

Diffusion Models Beat GANs on Image Synthesis

NeurIPS 2021

- Overview
 - Architecture improvements
 - Multi head attention
 - Multi resolution attention
 - Adaptive Group Normalization (AdaGN)
 - Truncation trick (fidelity & diversity)
 - Classifier guidance

Which **do** you like better, coffee or tea?

- 문장 타입에 집중하는 어텐션

Which do **you** like better, **coffee** or **tea**?

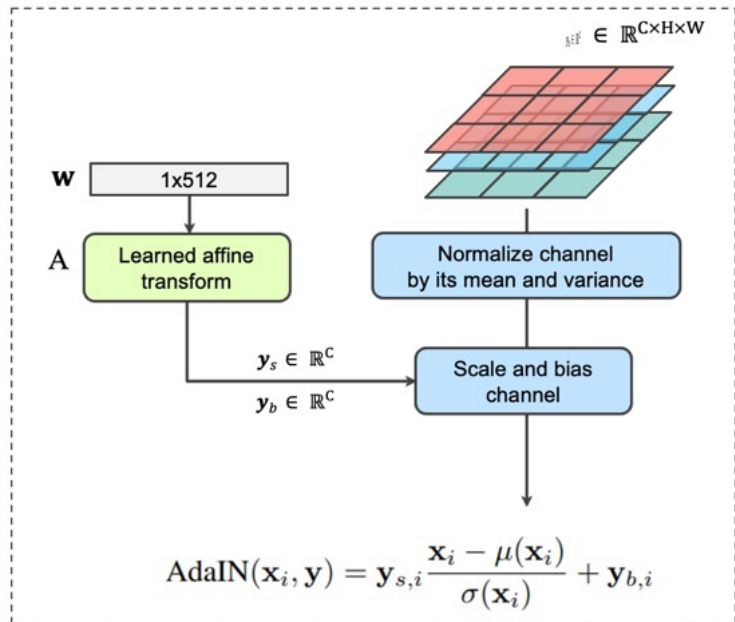
- 명사에 집중하는 어텐션

Which do you **like** better, **coffee** or tea?

- 관계에 집중하는 어텐션

Which do you **like** **better**, coffee or tea?

- 강조에 집중하는 어텐션



`torch.mean(dim), torch.std(dim)`

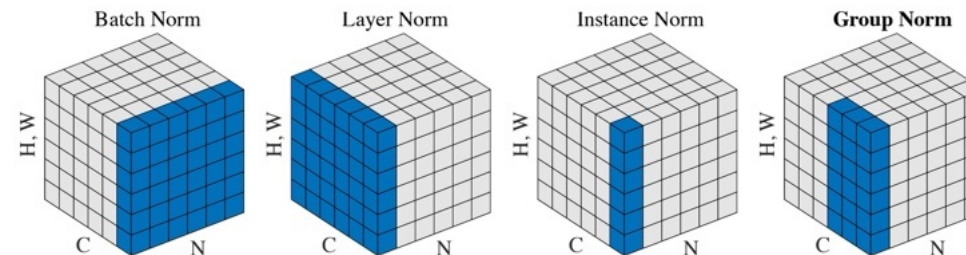


Figure 2. **Normalization methods.** Each subplot shows a feature map tensor, with N as the batch axis, C as the channel axis, and (H, W) as the spatial axes. The pixels in blue are normalized by the same mean and variance, computed by aggregating the values of these pixels.

[0]

[1, 2, 3]

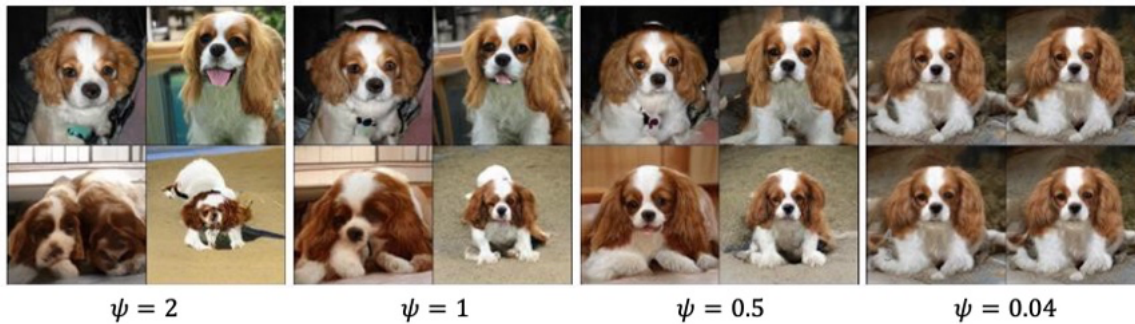
[2, 3]

- Overview
 - Truncation trick
 - Classifier guidance
 - $x_{t-1} \leftarrow N(\mu + s\Sigma\nabla \log p_{\phi}(y|x_t), \Sigma)$

Note

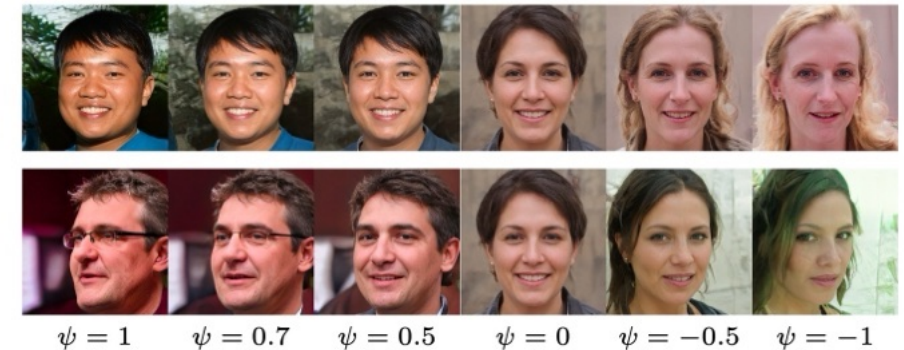
BigGAN

- **Training** = Gaussian normal distribution
- **Inference** = Truncated gaussian normal distribution



StyleGAN

- $w' = \bar{w} + \psi(w - \bar{w})$
 - $\bar{w} = \text{mean}(w_1, \dots, w_{4096})$
 - $\psi = 0 \rightarrow \text{mean of latent codes}$
 - $\psi = 1 \rightarrow \text{latent code}$



- Overview

- Truncation trick

- Classifier guidance

- $x_{t-1} \leftarrow N(\mu + s\Sigma\nabla \log p_{\phi}(y|x_t), \Sigma)$ y 는 class label

Note

Note

$$p_{\theta, \phi}(x_t|x_{t+1}, y) = Z p_{\theta}(x_t|x_{t+1}) p_{\phi}(y|x_t)$$

Z 는 상수
 θ 는 x_t 에 낀 noise 예측하는 diffusion network
 ϕ 는 x_t 의 class label을 예측하는 classifier network

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pdf 표현

$$p_\theta(x_t|x_{t+1}) = \mathcal{N}(\mu, \Sigma)$$
$$\log p_\theta(x_t|x_{t+1}) = -\frac{1}{2}(x_t - \mu)^T \Sigma^{-1}(x_t - \mu) + C$$

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테일러 급수

$$\begin{aligned} \log p_\phi(y|x_t) &\approx \log p_\phi(y|x_t)|_{x_t=\mu} + (x_t - \mu) \nabla_{x_t} \log p_\phi(y|x_t)|_{x_t=\mu} \\ &= (x_t - \mu) \underline{g} + C_1 \end{aligned}$$

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$$\begin{aligned} \log(p_\theta(x_t|x_{t+1})p_\phi(y|x_t)) &\approx -\frac{1}{2}(x_t - \mu)^T \Sigma^{-1}(x_t - \mu) + (x_t - \mu)g + C_2 \\ &= -\frac{1}{2}(x_t - \mu - \Sigma g)^T \Sigma^{-1}(x_t - \mu - \Sigma g) + \frac{1}{2}g^T \Sigma g + C_2 \\ &= -\frac{1}{2}(\underline{x_t - \mu - \Sigma g})^T \Sigma^{-1}(\underline{x_t - \mu - \Sigma g}) + C_3 \\ &= \log p(z) + C_4, z \sim \mathcal{N}(\underline{\mu + \Sigma g}, \Sigma) \end{aligned}$$

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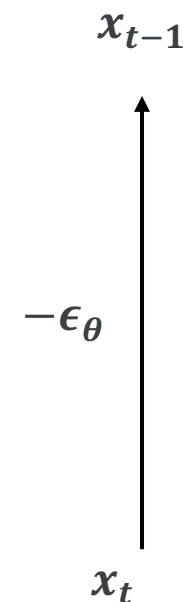
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Algorithm 1 Classifier guided diffusion sampling, given a diffusion model $(\mu_\theta(x_t), \Sigma_\theta(x_t))$, classifier $p_\phi(y|x_t)$, and gradient scale s .

Input: class label y , gradient scale s
 $x_T \leftarrow$ sample from $\mathcal{N}(0, \mathbf{I})$
for all t from T to 1 **do**
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Algorithm 2 Classifier guided DDIM sampling, given a diffusion model $\epsilon_\theta(x_t)$, classifier $p_\phi(y|x_t)$, and gradient scale s .

Input: class label y , gradient scale s
 $x_T \leftarrow$ sample from $\mathcal{N}(0, \mathbf{I})$
for all t from T to 1 **do**
 $\hat{\epsilon} \leftarrow \epsilon_\theta(x_t) - \sqrt{1 - \bar{\alpha}_t} \nabla_{x_t} \log p_\phi(y|x_t)$
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- Overview
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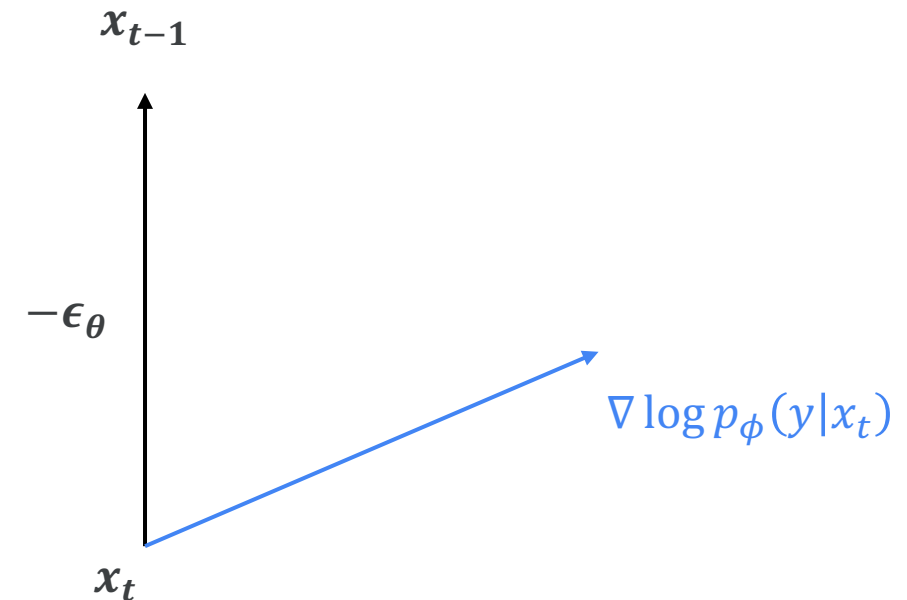
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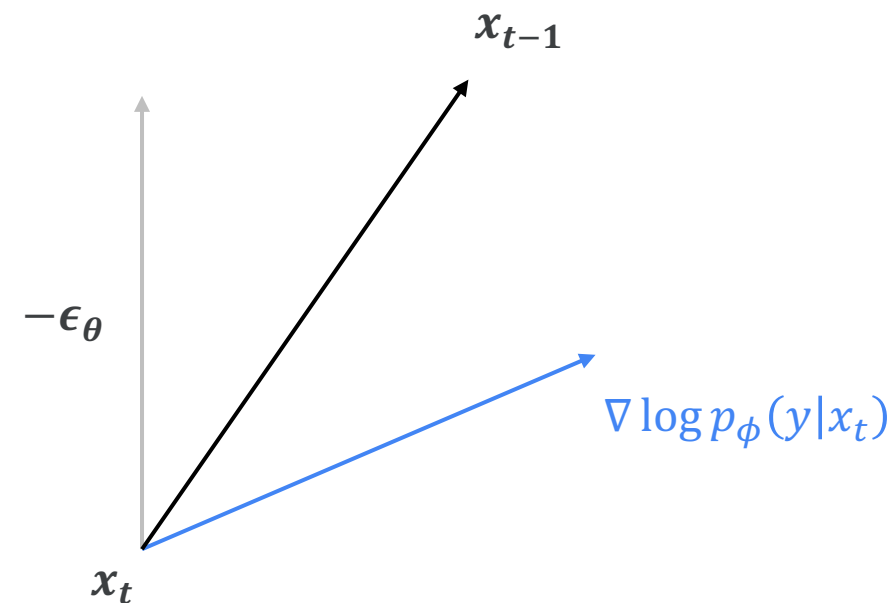
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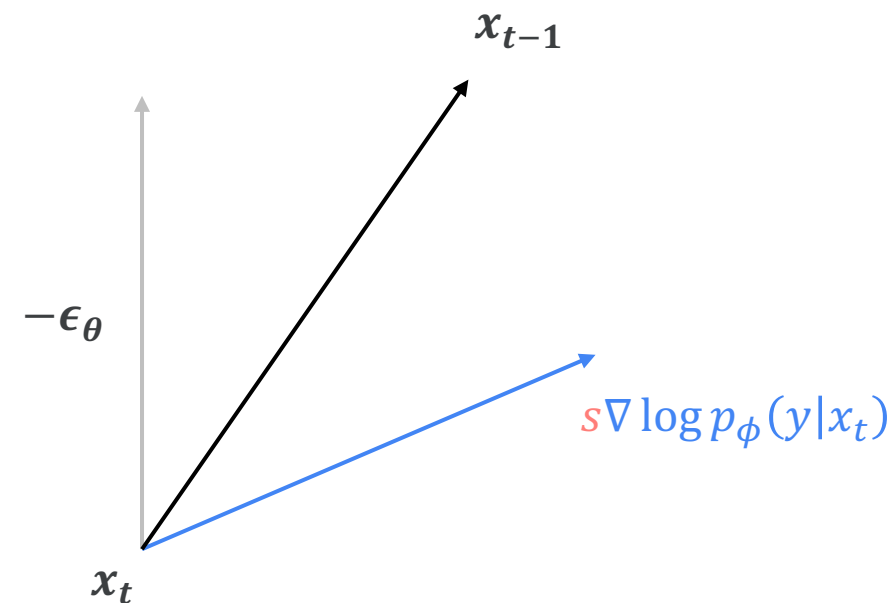
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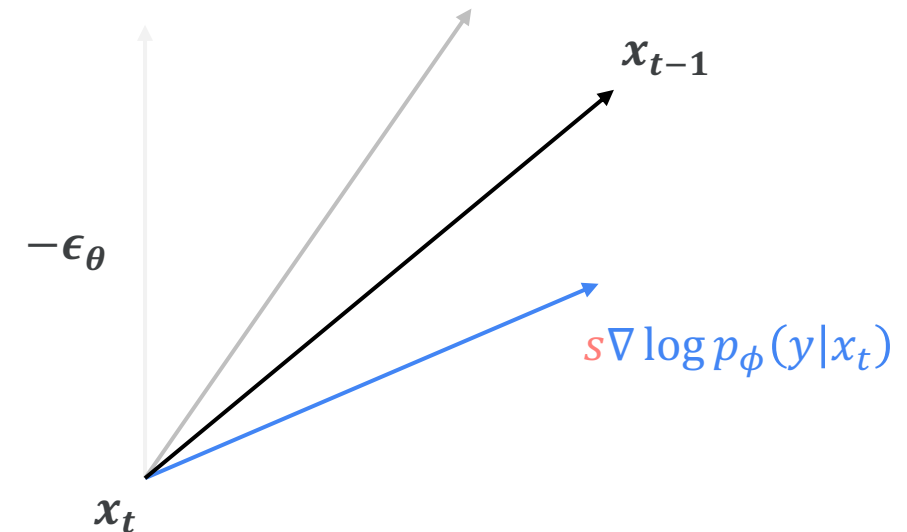
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Note



Figure 3: Samples from an unconditional diffusion model with classifier guidance to condition on the class "Pembroke Welsh corgi". Using classifier scale 1.0 (left; FID: 33.0) does not produce convincing samples in this class, whereas classifier scale 10.0 (right; FID: 12.0) produces much more class-consistent images.



- Overview
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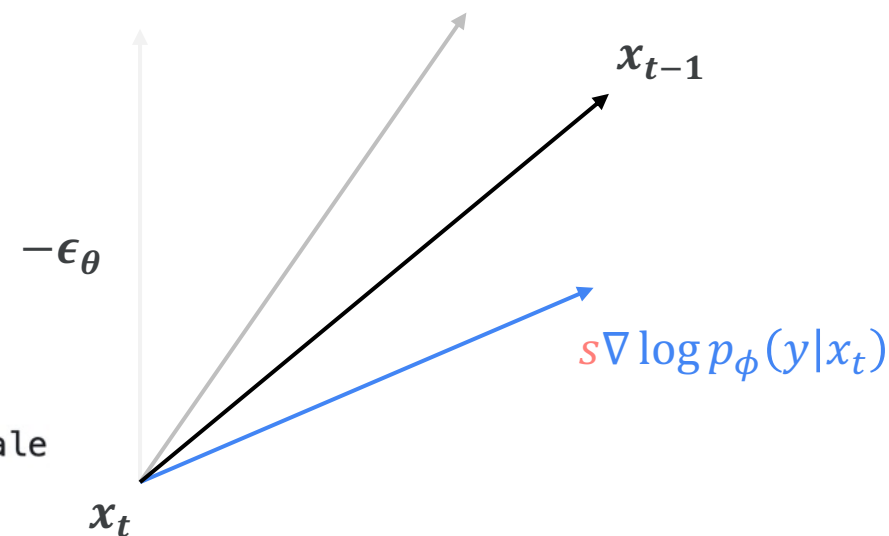
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Note

```
def cond_fn(x, t, y=None):
    assert y is not None
    with th.enable_grad():
        x_in = x.detach().requires_grad_(True)
        logits = classifier(x_in, t)
        log_probs = F.log_softmax(logits, dim=-1)
        selected = log_probs[range(len(logits)), y.view(-1)]
        return th.autograd.grad(selected.sum(), x_in)[0] * args.classifier_scale
```



3.1 DDPM SAMPLING WITH MANIFOLD CONSTRAINT

In DDPMs (Ho et al., 2020), starting from a clean image $\mathbf{x}_0 \sim q(\mathbf{x}_0)$, a forward diffusion process $q(\mathbf{x}_t|\mathbf{x}_{t-1})$ is described as a Markov chain that gradually adds Gaussian noise at every time steps t :

$$q(\mathbf{x}_T|\mathbf{x}_0) := \prod_{t=1}^T q(\mathbf{x}_t|\mathbf{x}_{t-1}), \quad \text{where} \quad q(\mathbf{x}_t|\mathbf{x}_{t-1}) := \mathcal{N}(\mathbf{x}_t; \sqrt{1 - \beta_t}\mathbf{x}_{t-1}, \beta_t \mathbf{I}), \quad (1)$$

where $\{\beta_t\}_{t=0}^T$ is a variance schedule. By denoting $\alpha_t := 1 - \beta_t$ and $\bar{\alpha}_t := \prod_{s=1}^t \alpha_s$, the forward diffused sample at t , i.e. $\mathbf{x}_t$, can be sampled in one step as:

$$\mathbf{x}_t = \sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\boldsymbol{\epsilon}, \quad \text{where} \quad \boldsymbol{\epsilon} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}). \quad (2)$$

As the reverse of the forward step $q(\mathbf{x}_{t-1}|\mathbf{x}_t)$ is intractable, DDPM learns to maximize the variational lowerbound through a parameterized Gaussian transitions $p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t)$ with the parameter θ . Accordingly, the reverse process is approximated as Markov chain with learned mean and fixed variance, starting from $p(\mathbf{x}_T) = \mathcal{N}(\mathbf{x}_T; \mathbf{0}, \mathbf{I})$:

$$p_\theta(\mathbf{x}_{0:T}) := p_\theta(\mathbf{x}_T) \prod_{t=1}^T p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t), \quad \text{where} \quad p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t) := \mathcal{N}(\mathbf{x}_{t-1}; \boldsymbol{\mu}_\theta(\mathbf{x}_t, t), \sigma_t^2 \mathbf{I}). \quad (3)$$

where

$$\boldsymbol{\mu}_\theta(\mathbf{x}_t, t) := \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t) \right), \quad (4)$$

Here, $\boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t)$ is the diffusion model trained by optimizing the objective:

$$\min_{\theta} L(\theta), \quad \text{where} \quad L(\theta) := \mathbb{E}_{t, \mathbf{x}_0, \boldsymbol{\epsilon}} \left[\|\boldsymbol{\epsilon} - \boldsymbol{\epsilon}_\theta(\sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\boldsymbol{\epsilon}, t)\|^2 \right]. \quad (5)$$

After the optimization, by plugging learned score function into the generative (or reverse) diffusion process, one can simply sample from $p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t)$ by

$$\mathbf{x}_{t-1} = \boldsymbol{\mu}_\theta(\mathbf{x}_t, t) + \sigma_t \boldsymbol{\epsilon} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t) \right) + \sigma_t \boldsymbol{\epsilon} \quad (6)$$

In image translation using *conditional* diffusion models (Saharia et al., 2022a; Sasaki et al., 2021), the diffusion model $\boldsymbol{\epsilon}_\theta$ in (5) and (6) should be replaced with $\boldsymbol{\epsilon}_\theta(\mathbf{y}, \sqrt{\bar{\alpha}_t}\mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t}\boldsymbol{\epsilon}, t)$ where $\mathbf{y}$ denotes the matched target image. Accordingly, the sample generation is tightly controlled by the matched target in a supervised manner, so that the image content change rarely happen. Unfortunately, the requirement of the *matched* targets for the training makes this approach impractical.

To address this, Dhariwal & Nichol (2021) proposed classifier-guided image translation using the unconditional diffusion model training as in (5) and a pre-trained classifier $p_\phi(\mathbf{y}|\mathbf{x}_t)$. Specifically, $\boldsymbol{\mu}_\theta(\mathbf{x}_t, t)$ in (4) and (6) are supplemented with the gradient of the classifier, i.e. $\hat{\boldsymbol{\mu}}_\theta(\mathbf{x}_t, t) := \boldsymbol{\mu}_\theta(\mathbf{x}_t, t) + \sigma_t \nabla_{\mathbf{x}_t} \log p_\phi(\mathbf{y}|\mathbf{x}_t)$. However, most of the classifiers, which should be separately trained, are not usually sufficient to control the content of the samples from the reverse diffusion process.

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forward 함수네
(noise를 더하는)

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$$\boldsymbol{\mu}_\theta(\mathbf{x}_t, t) := \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{1 - \alpha_t}{\sqrt{1 - \bar{\alpha}_t}} \boldsymbol{\epsilon}_\theta(\mathbf{x}_t, t) \right), \quad (4)$$

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After the optimization, by plugging learned score function into the generative (or reverse) diffusion process, one can simply sample from $p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t)$ by

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Loss를 구하는 과정이네

3.1 DDPM SAMPLING WITH MANIFOLD CONSTRAINT

In DDPMs (Ho et al., 2020), starting from a clean image $\mathbf{x}_0 \sim q(\mathbf{x}_0)$, a forward diffusion process $q(\mathbf{x}_t|\mathbf{x}_{t-1})$ is described as a Markov chain that gradually adds Gaussian noise at every time steps t :

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where $\{\beta_t\}_{t=0}^T$ is a variance schedule. By denoting $\alpha_t := 1 - \beta_t$ and $\bar{\alpha}_t := \prod_{s=1}^t \alpha_s$, the forward diffused sample at t , i.e. $\mathbf{x}_t$, can be sampled in one step as:

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As the reverse of the forward step $q(\mathbf{x}_{t-1}|\mathbf{x}_t)$ is intractable, DDPM learns to maximize the variational lowerbound through a parameterized Gaussian transitions $p_\theta(\mathbf{x}_{t-1}|\mathbf{x}_t)$ with the parameter θ . Accordingly, the reverse process is approximated as Markov chain with learned mean and fixed variance, starting from $p(\mathbf{x}_T) = \mathcal{N}(\mathbf{x}_T; \mathbf{0}, \mathbf{I})$:

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reverse 함수네
(noise를 빼는)

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classifier guidance

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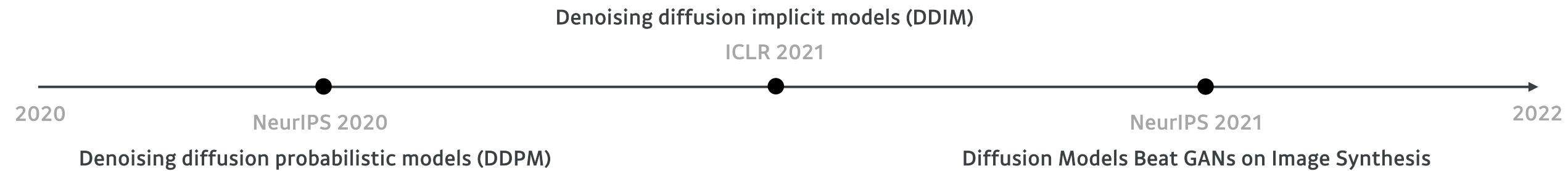
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Summary



Denoising diffusion implicit models (DDIM)

ICLR 2021

NeurIPS 2020

NeurIPS 2021

Denoising diffusion probabilistic models (DDPM)

Diffusion Models Beat GANs on Image Synthesis

- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ (Forward)
 - $\beta_1 = 10^{-4}, \beta_T = 0.02$
 - $\alpha_t := 1 - \beta_t, \bar{\alpha}_t := \prod_{s=1}^t \alpha_s$
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ (Loss)
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_\theta(\mathbf{x}_t, t) \right) + \sqrt{\tilde{\beta}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ (Reverse)
 - $\tilde{\beta}_t = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$
 - $\tilde{\beta}_t = \beta_t$ 로 해도 성능차이 없음

- DDIM $\alpha = \text{DDPM } \bar{\alpha}$
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 - deterministic when $\sigma_t = 0 \rightarrow$ consistency

Denoising diffusion implicit models (DDIM)

ICLR 2021

2020

NeurIPS 2020

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NeurIPS 2021

Diffusion Models Beat GANs on Image Synthesis

2022

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Denoising diffusion implicit models (DDIM)

ICLR 2021

2020

NeurIPS 2020

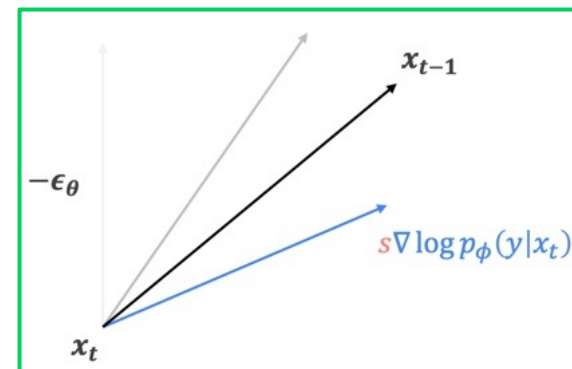
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2022

NeurIPS 2021

Diffusion Models Beat GANs on Image Synthesis



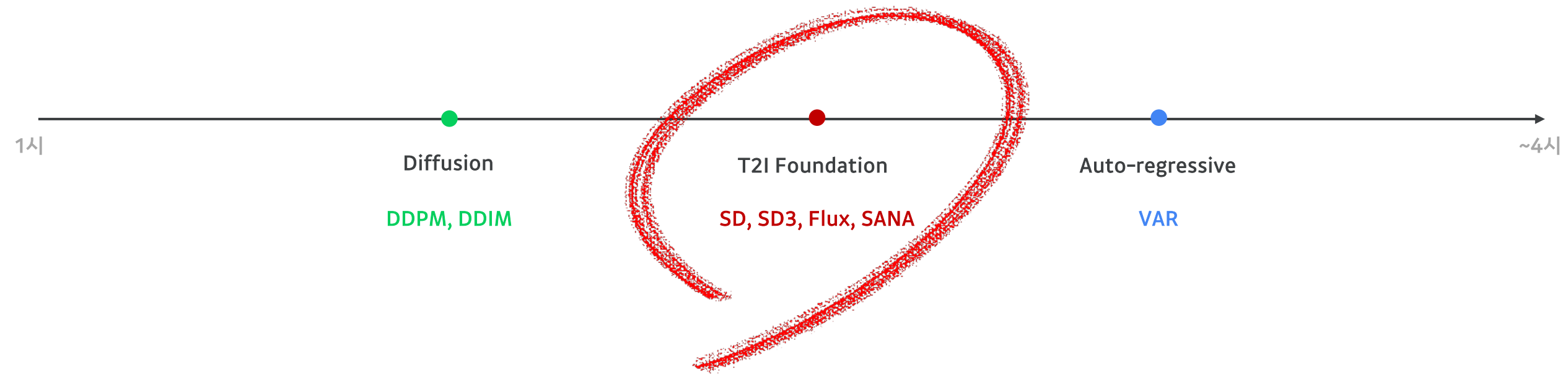
Grooming Diffusion

◆ **Advanced** diffusion

NAVER AI Lab

김준호

<https://github.com/taki0112>





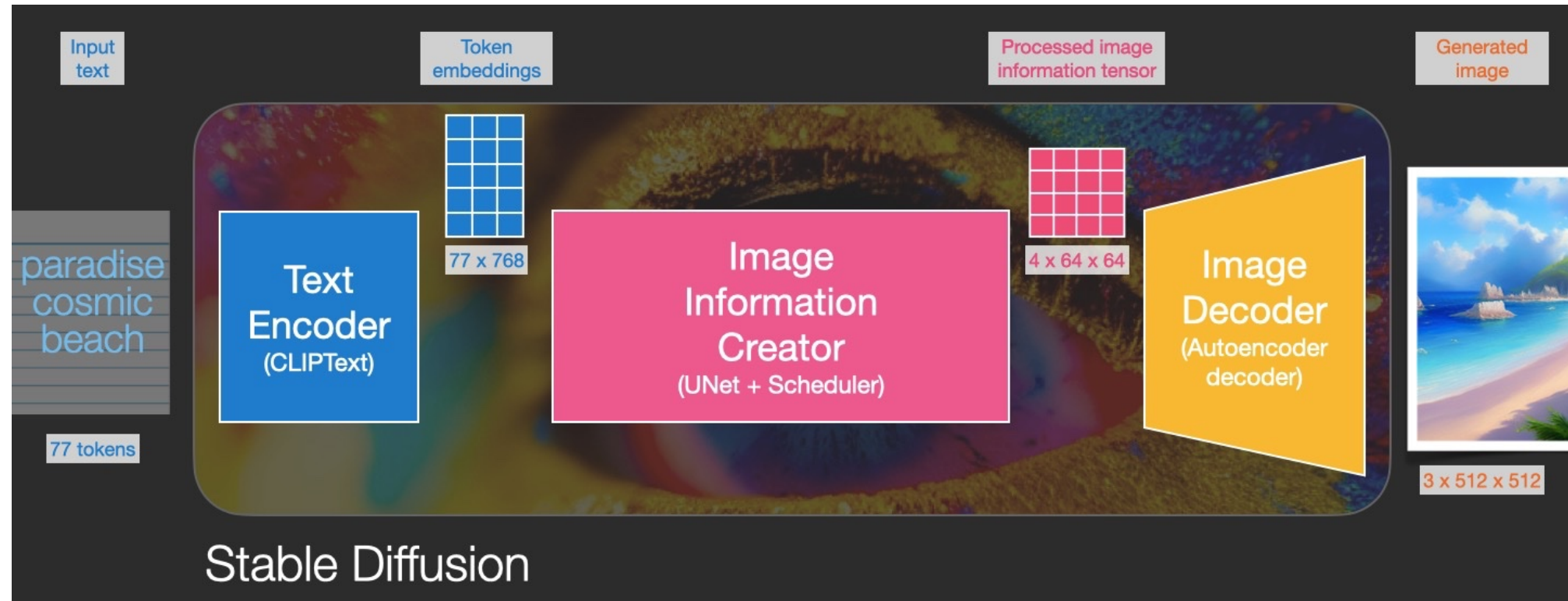
license [Apache-2.0](#) release [v0.7.2](#) Contributor Covenant [2.0](#)

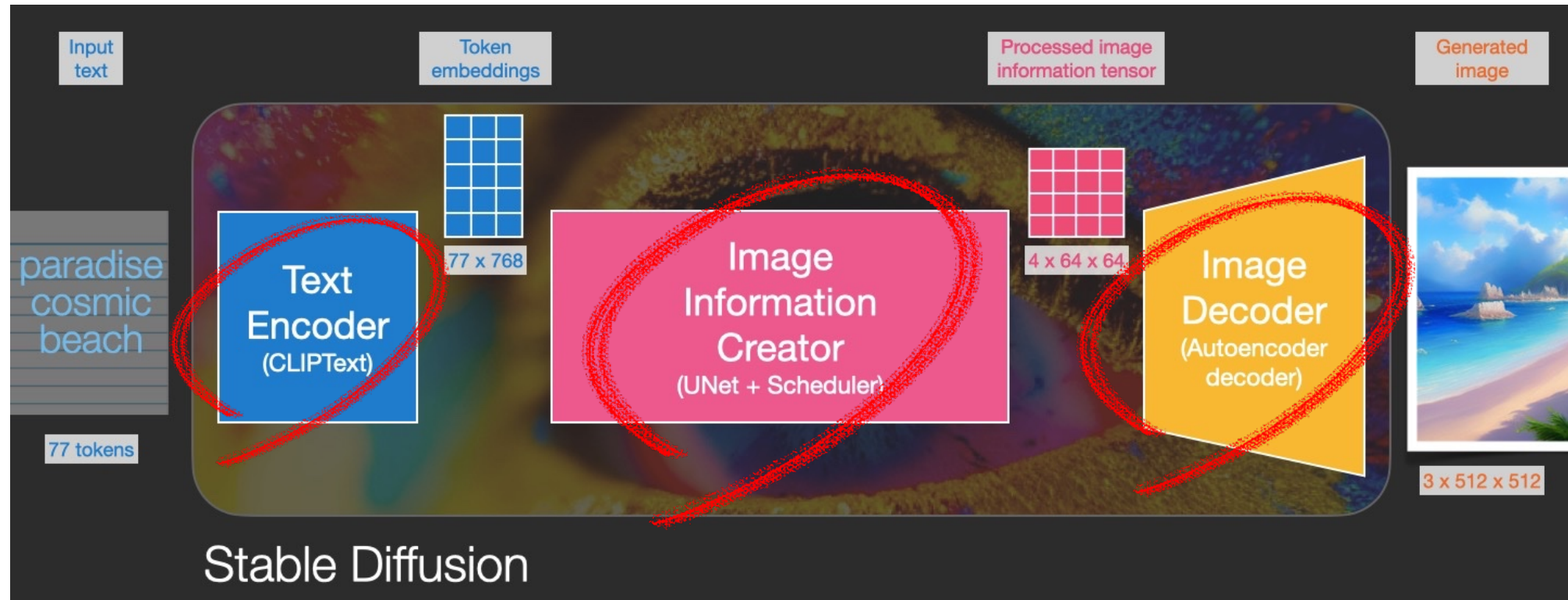
🤗 Diffusers provides pretrained diffusion models across multiple modalities, such as vision and audio, and serves as a modular toolbox for inference and training of diffusion models.

More precisely, 🤗 Diffusers offers:

- State-of-the-art diffusion pipelines that can be run in inference with just a couple of lines of code (see [src/diffusers/pipelines](#)). Check [this overview](#) to see all supported pipelines and their corresponding official papers.
- Various noise schedulers that can be used interchangeably for the preferred speed vs. quality trade-off in inference (see [src/diffusers/schedulers](#)).
- Multiple types of models, such as UNet, can be used as building blocks in an end-to-end diffusion system (see [src/diffusers/models](#)).
- Training examples to show how to train the most popular diffusion model tasks (see [examples](#), e.g. [unconditional-image-generation](#)).

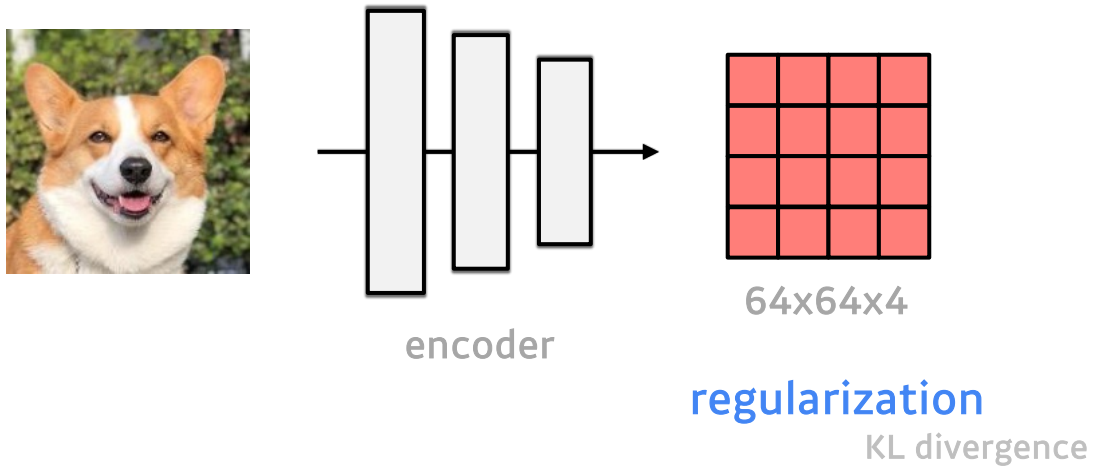


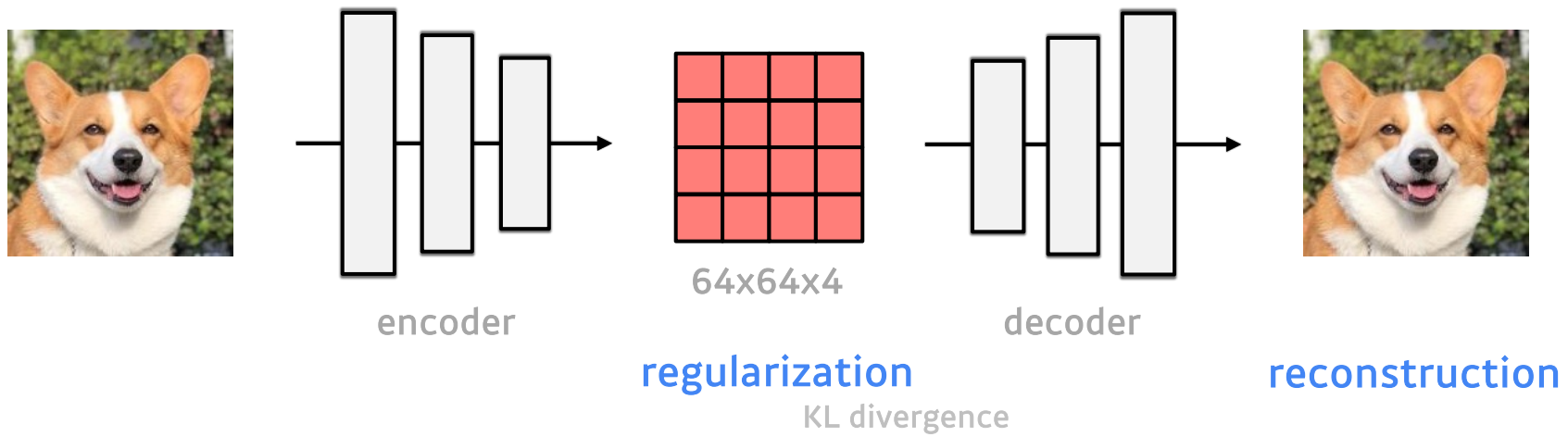


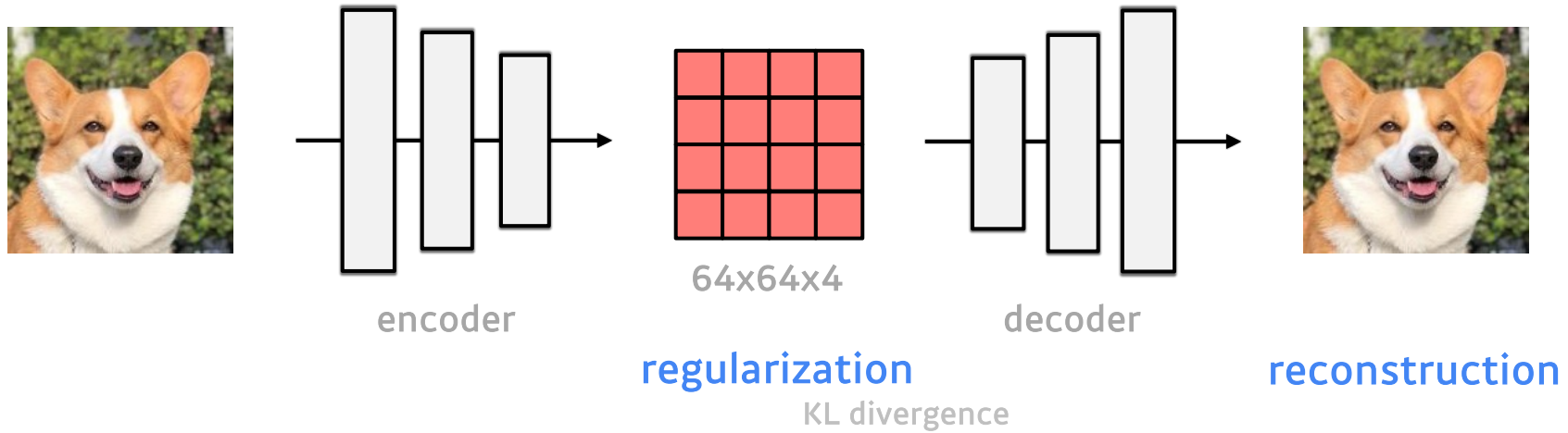


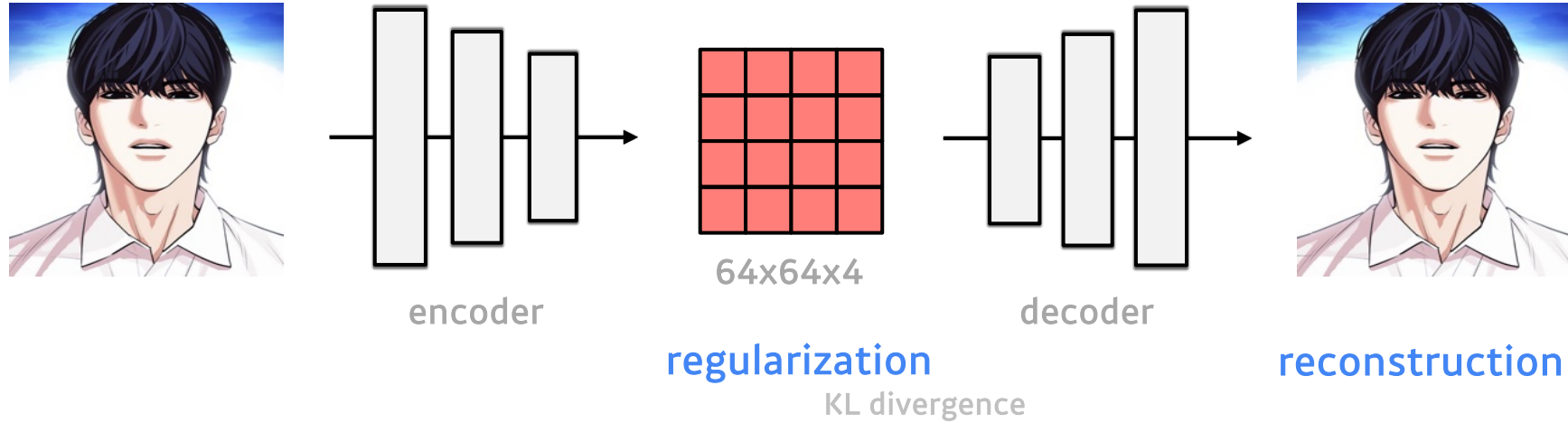
Stable Diffusion





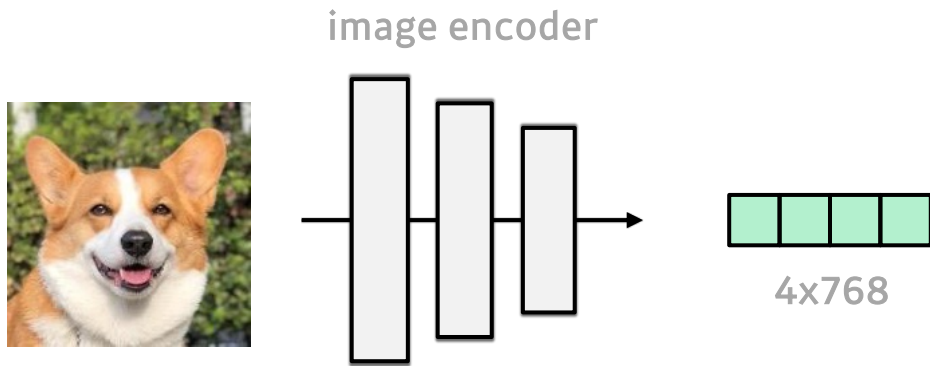
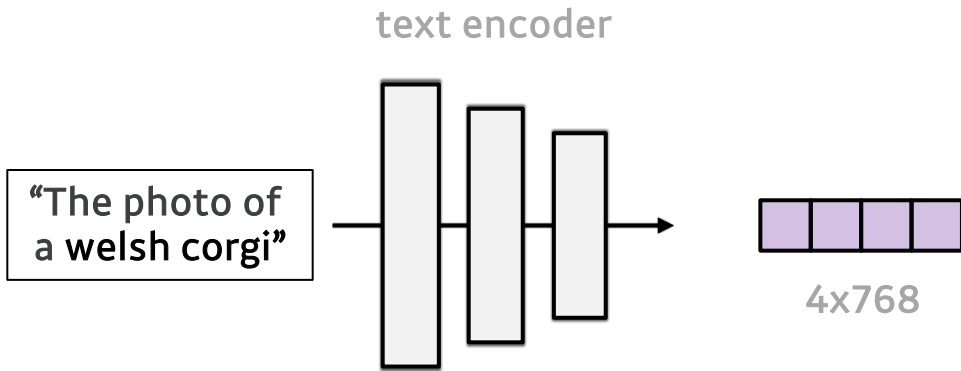




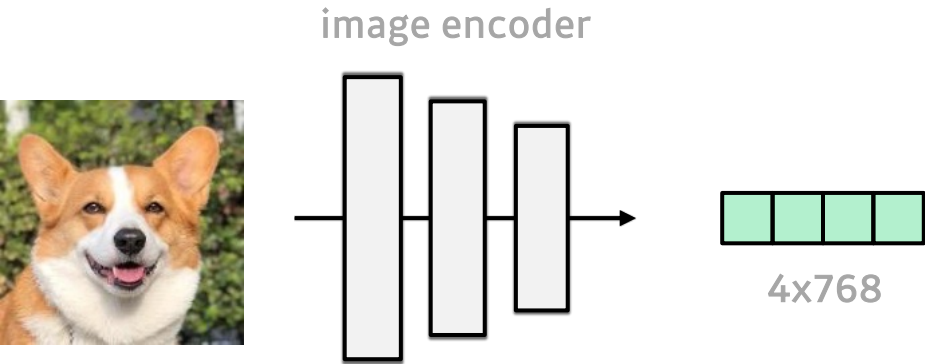
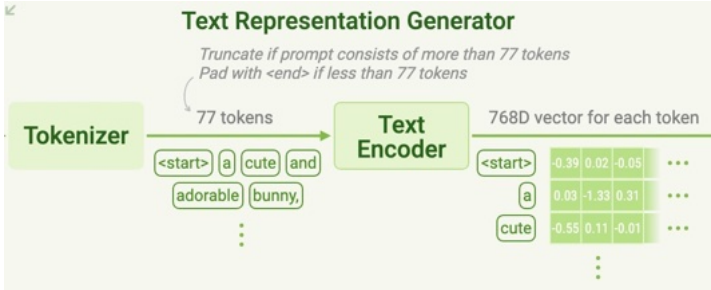
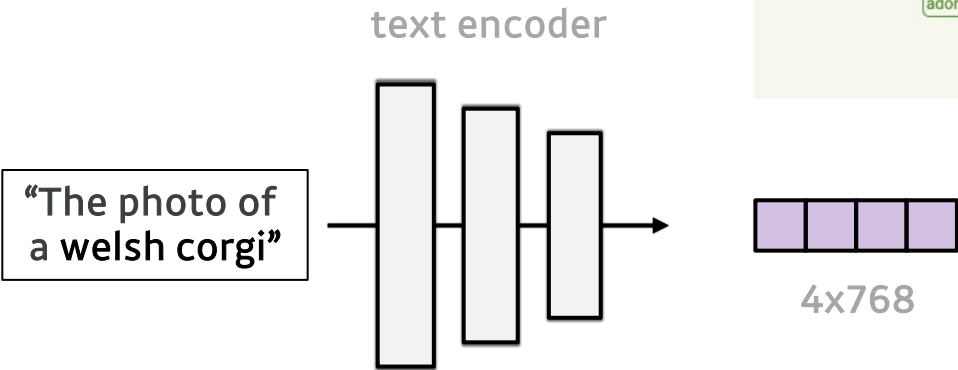


“The photo of
a welsh corgi”

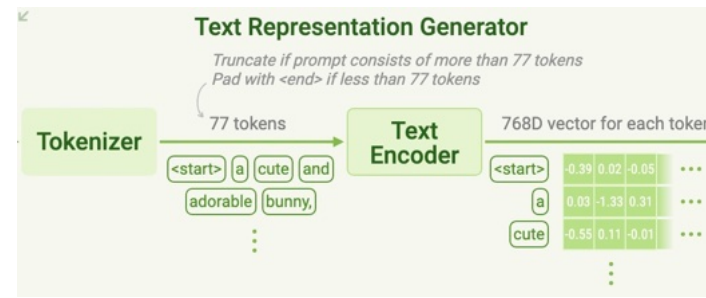
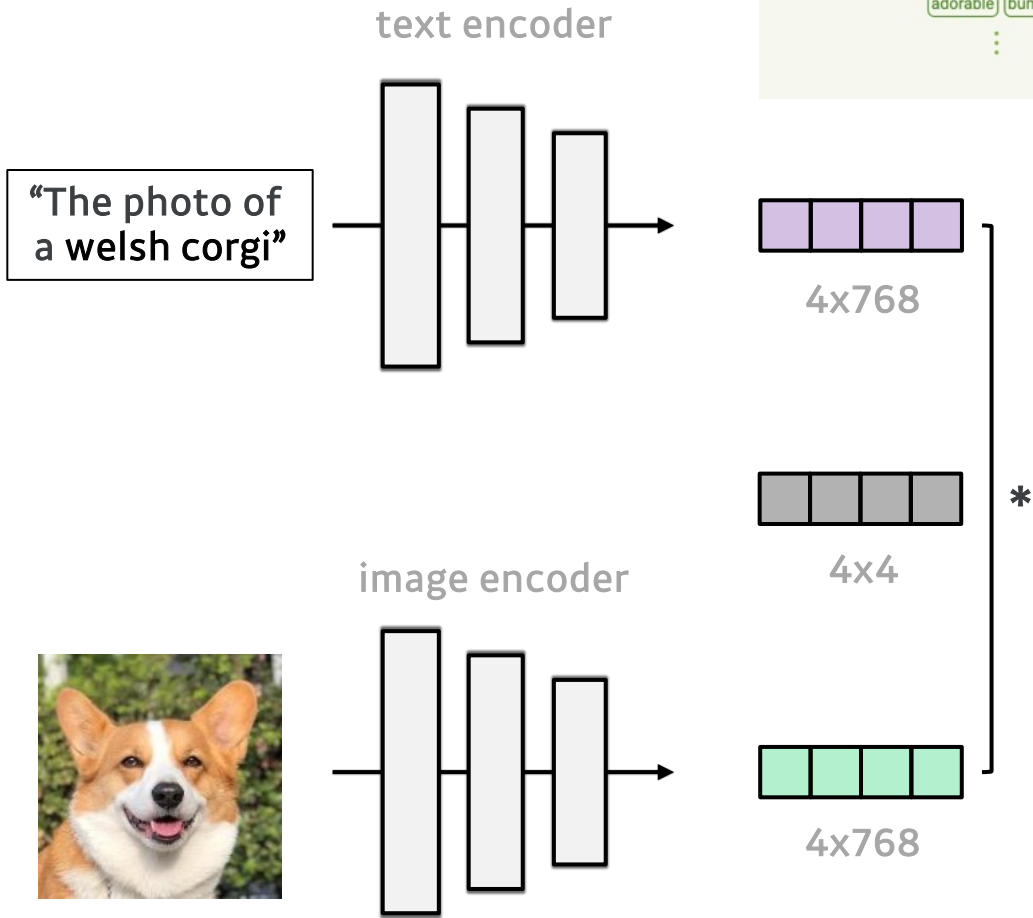


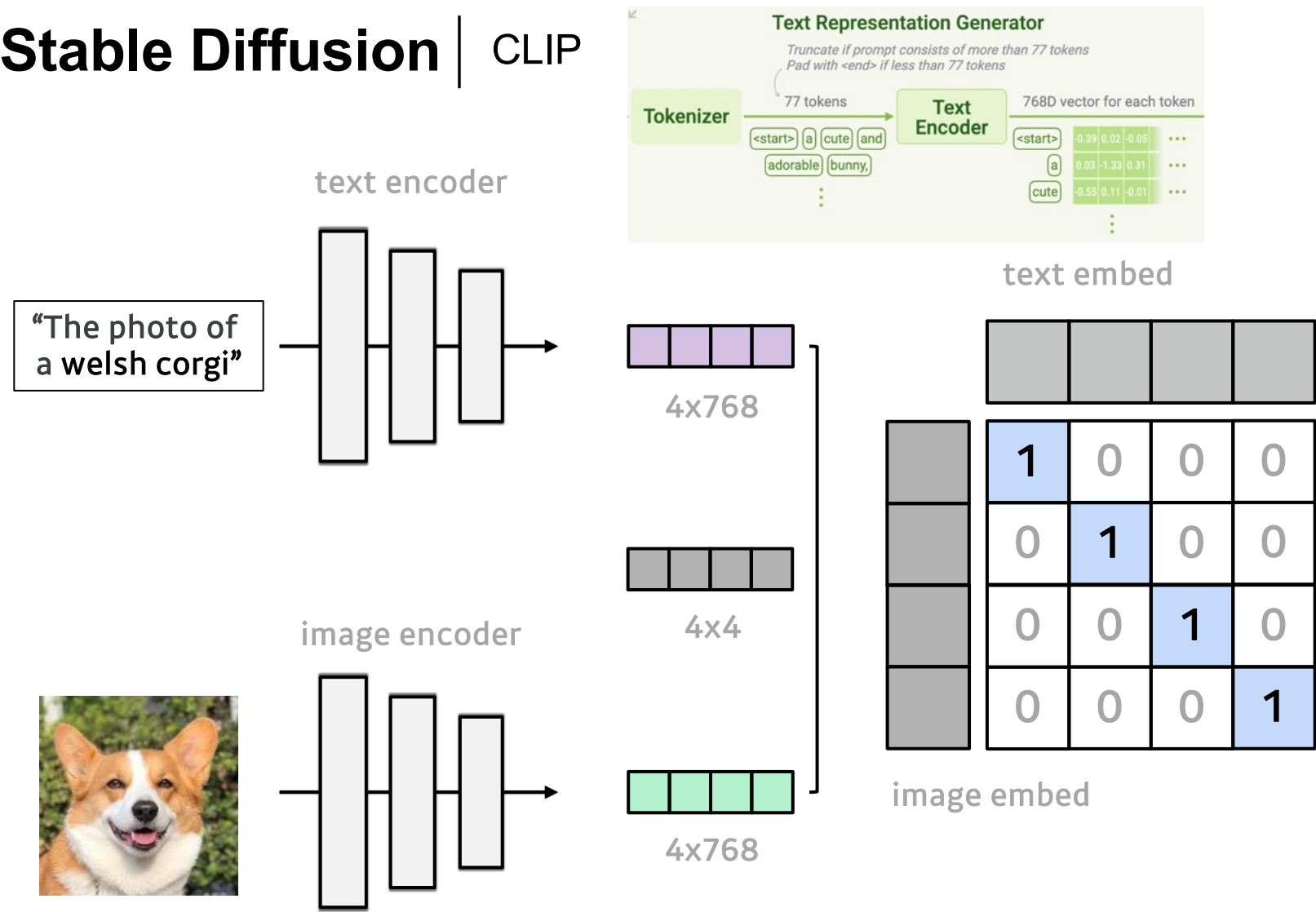


Stable Diffusion | CLIP

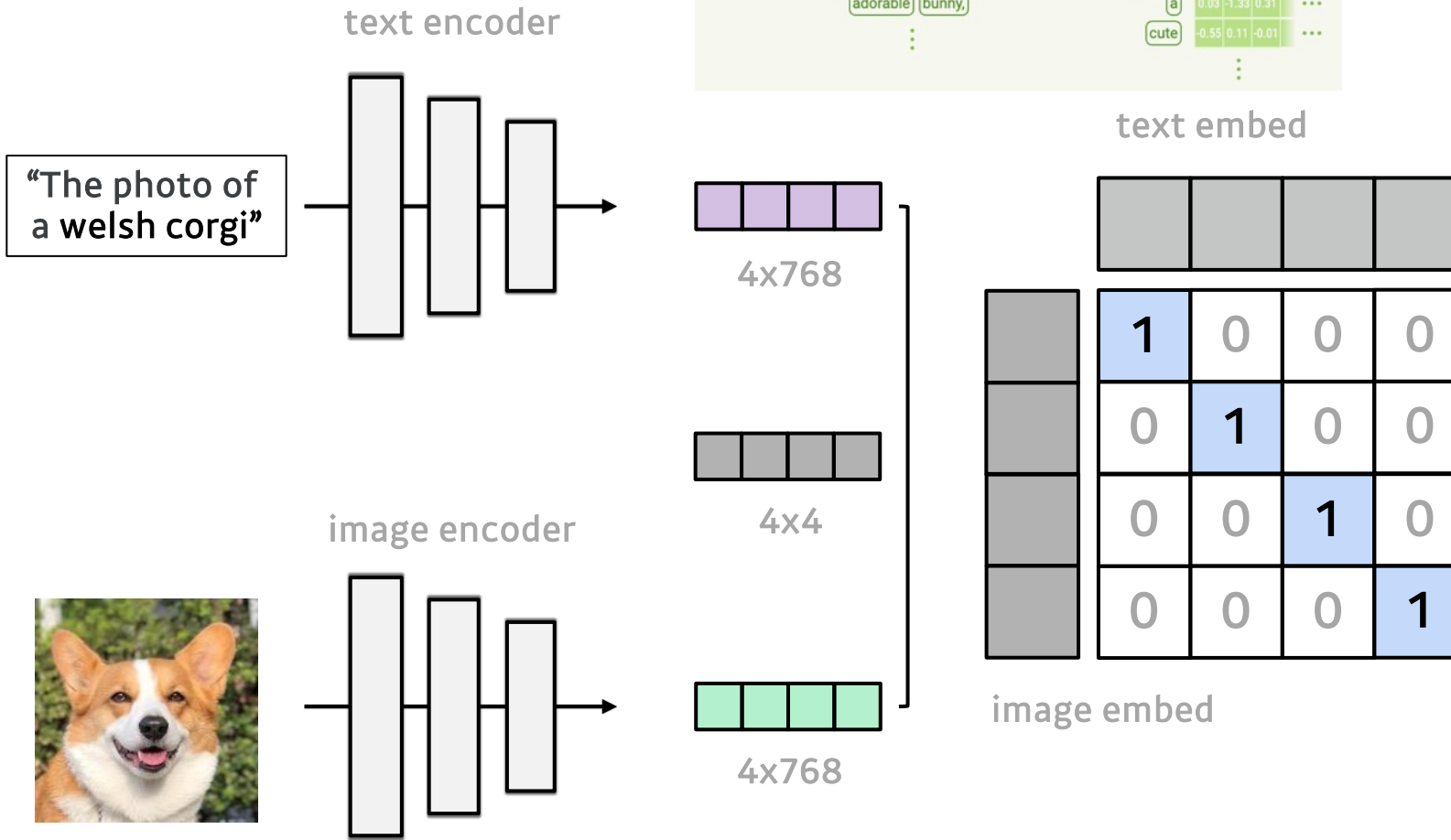


Stable Diffusion | CLIP





Stable Diffusion | CLIP



LAION-5B, 84.8TB

2B-en

```
import torch
from PIL import Image
import open_clip

model, _, preprocess = open_clip.create_model_and_transforms('ViT-B-32-quickgelu', pretrained='laion')
tokenizer = open_clip.get_tokenizer('ViT-B-32-quickgelu')

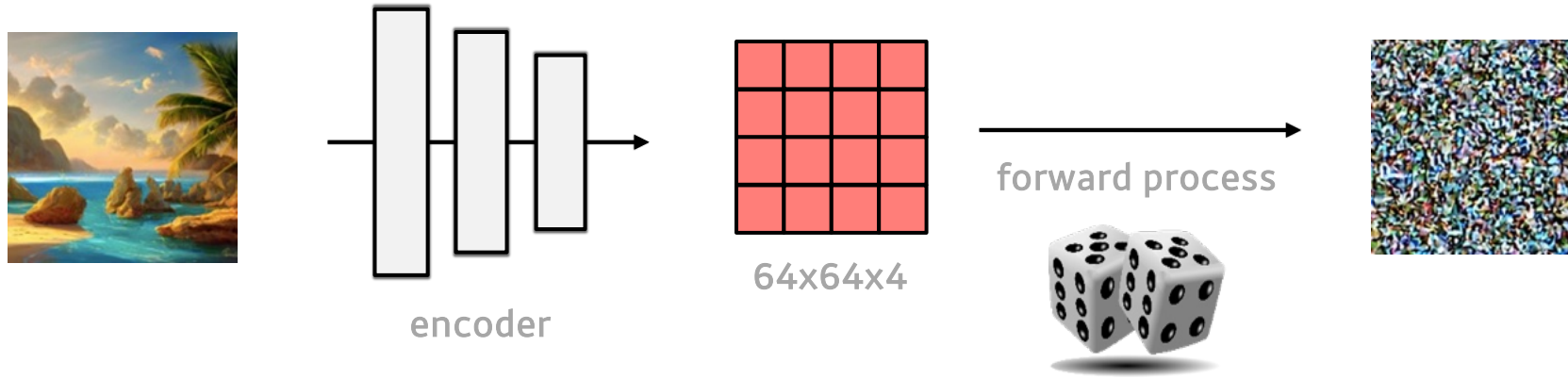
image = preprocess(Image.open("CLIP.png")).unsqueeze(0)
text = tokenizer(["a diagram", "a dog", "a cat"])

with torch.no_grad(), torch.cuda.amp.autocast():
    image_features = model.encode_image(image)
    text_features = model.encode_text(text)
    image_features /= image_features.norm(dim=-1, keepdim=True)
    text_features /= text_features.norm(dim=-1, keepdim=True)

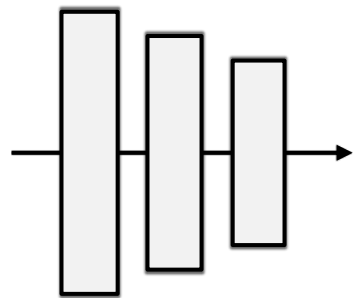
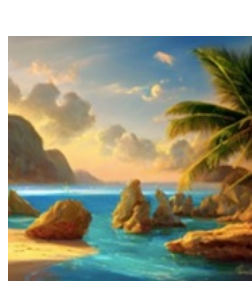
    text_probs = (100.0 * image_features @ text_features.T).softmax(dim=-1)

print("Label probs:", text_probs) # prints: [[1., 0., 0.]]
```

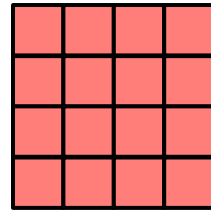
github.com/mlfoundations/open_clip



step 1



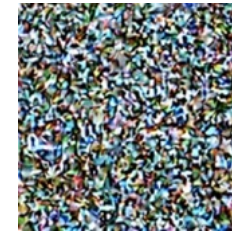
encoder



64x64x4

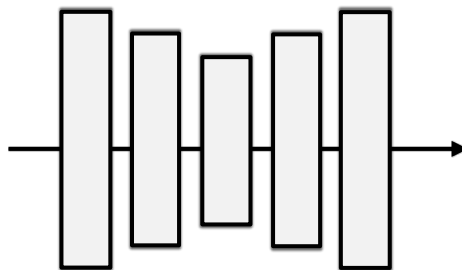
→

forward process



step 1

time embed



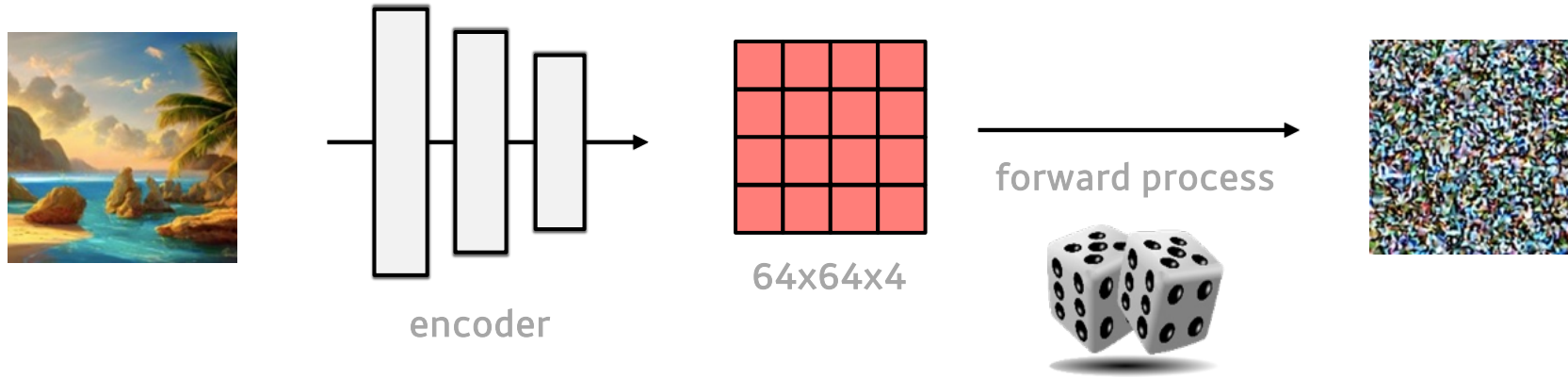
Unet



pred noise

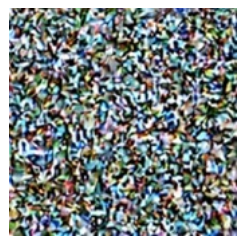


text embed
77x768

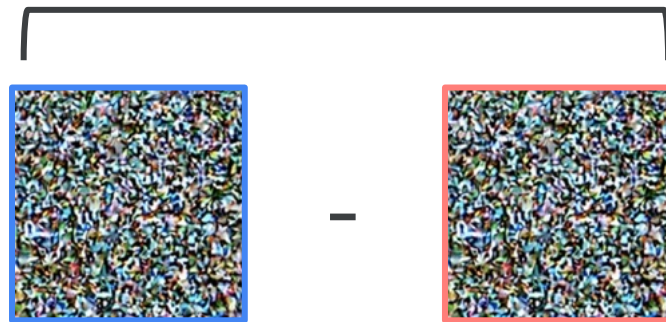
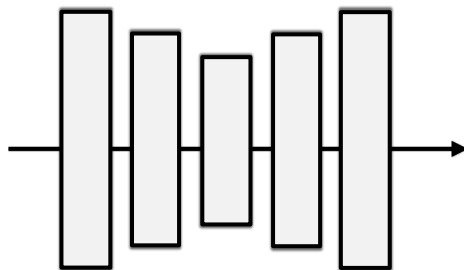


step 1

time embed



L2 loss

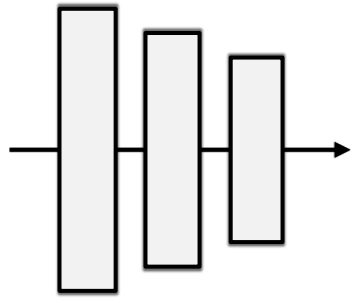
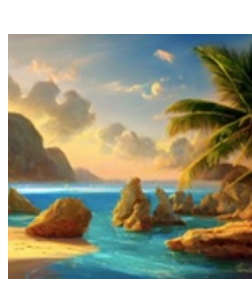


text embed
77x768

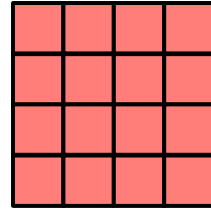
Unet

pred noise

GT noise

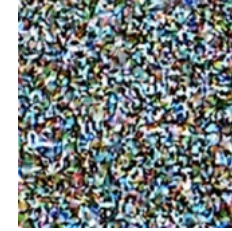


encoder



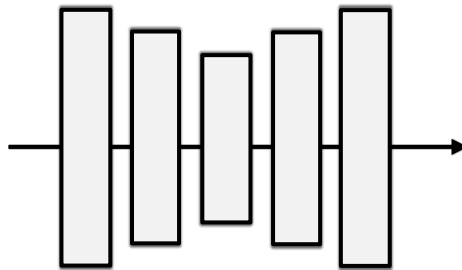
64x64x4

forward process



step 1

time embed



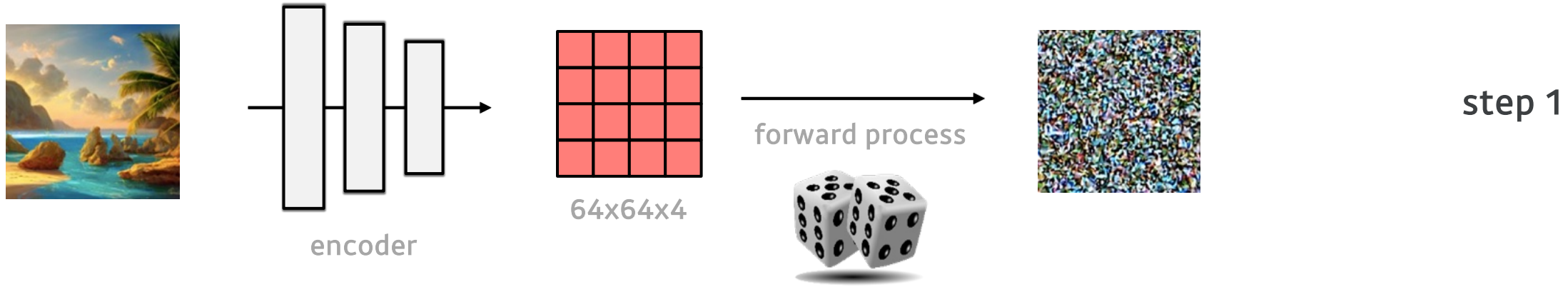
Unet



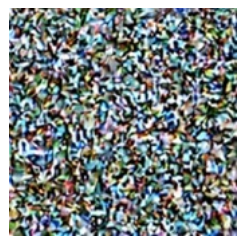
text embed
77x768



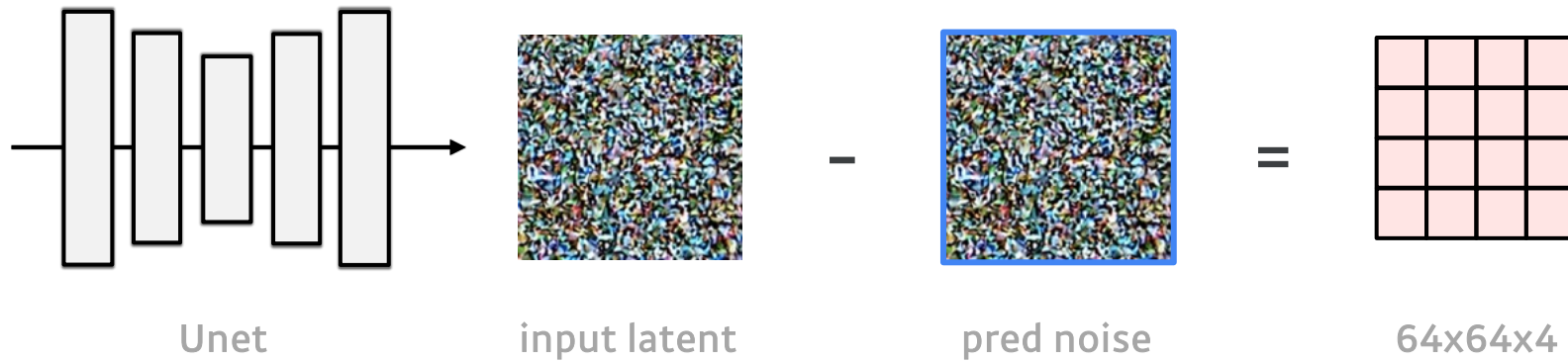
pred noise

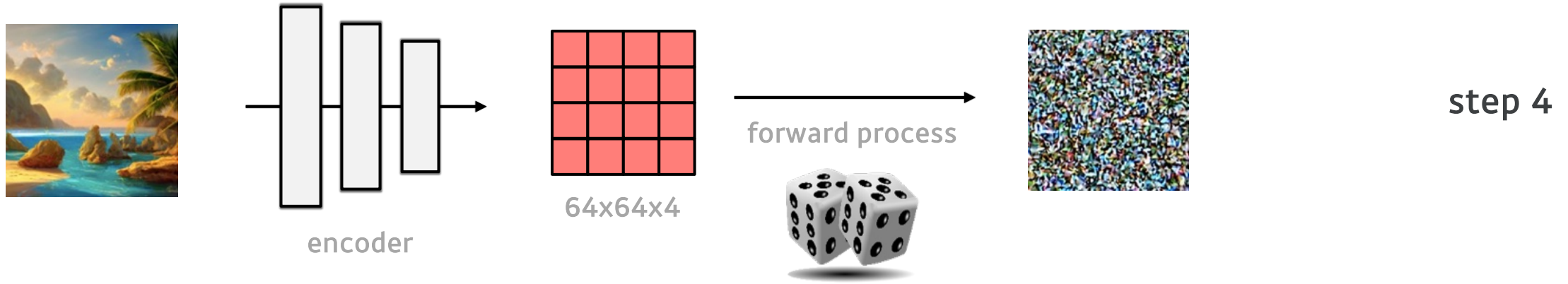


time embed



text embed
77x768

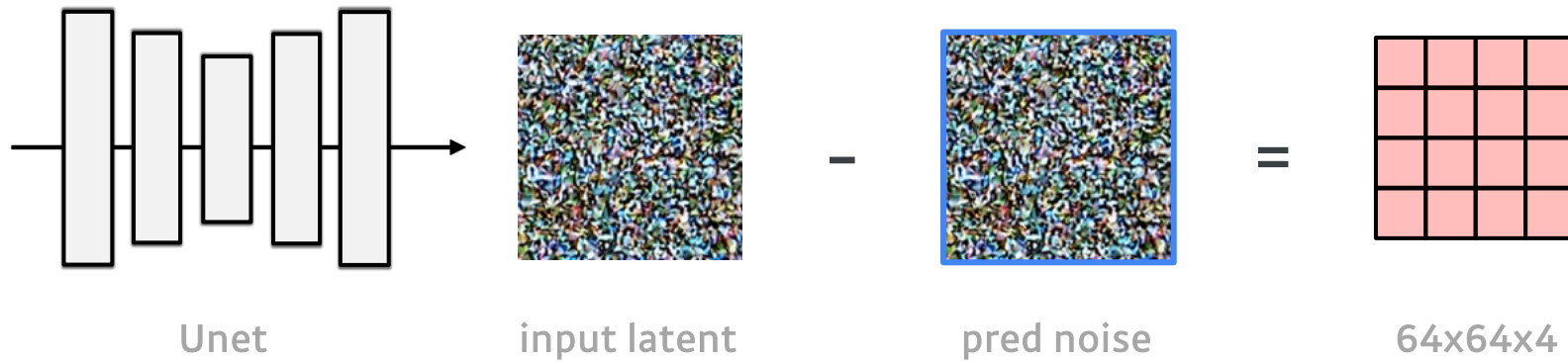


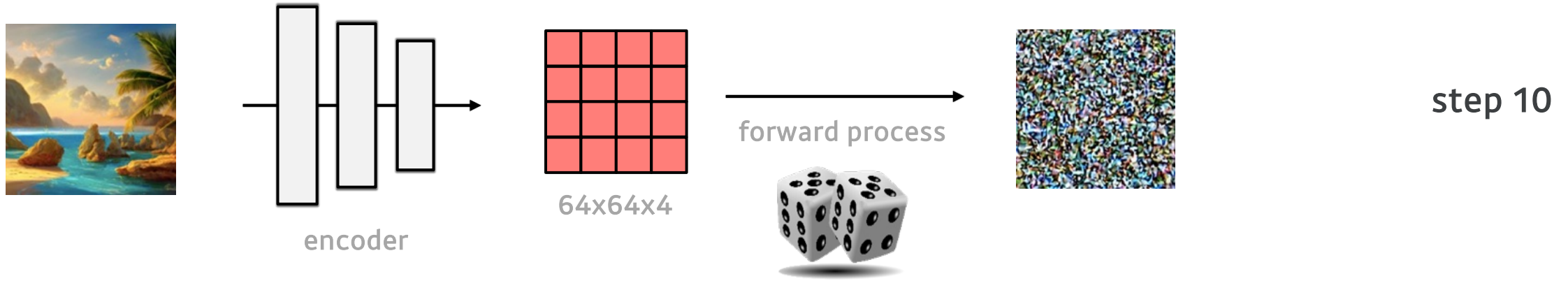


time embed

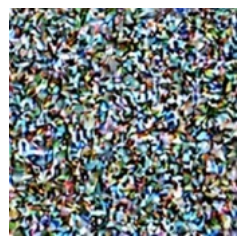


text embed
77x768

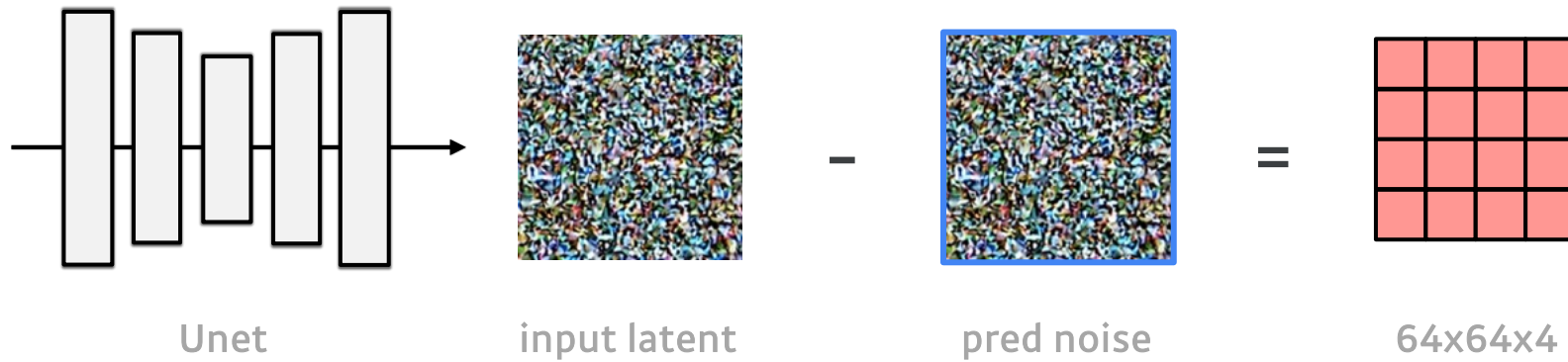


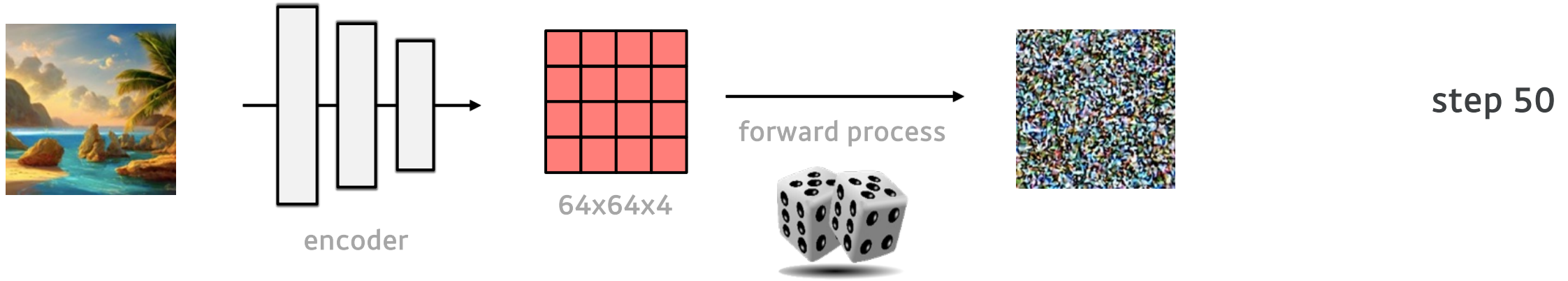


time embed

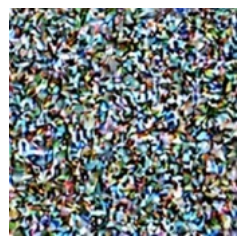


text embed
77x768

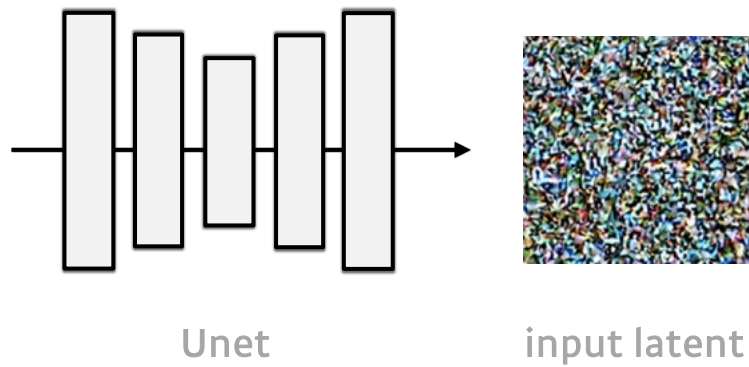




time embed



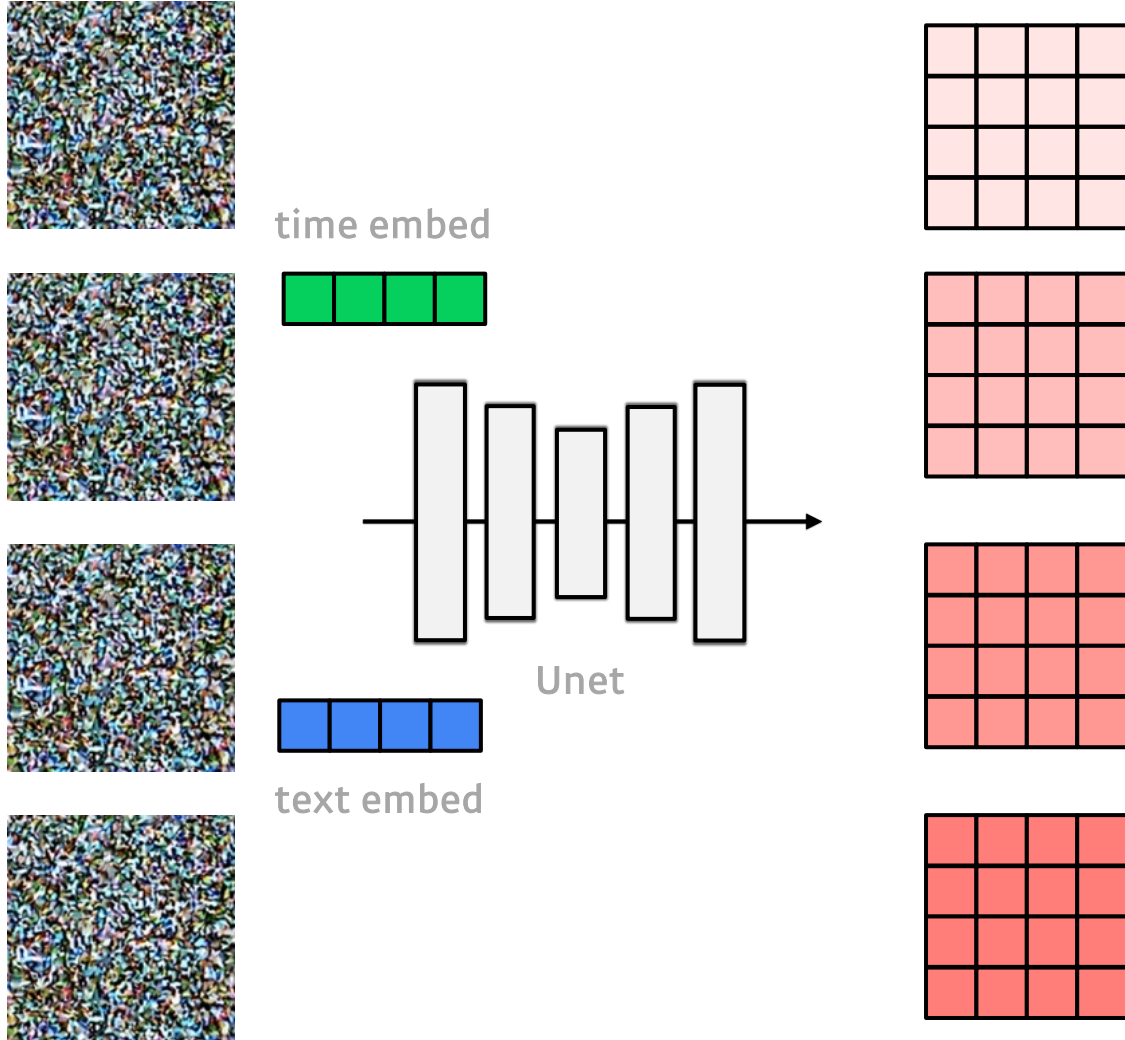
text embed
77x768



$$\text{input latent} - \text{pred noise} = \text{latent}$$

Diagram illustrating the prediction of noise:

- The input latent (noisy 4x4 grid) is subtracted from the predicted noise (a 4x4 grid of multicolored noise, outlined in blue).
- The result is the original latent representation (4x4 grid of red squares), labeled **64x64x4**.

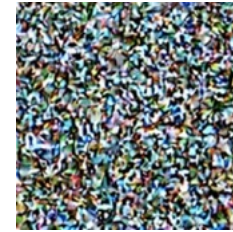
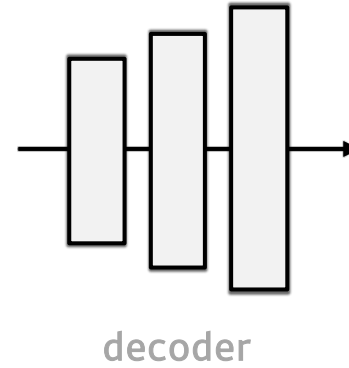
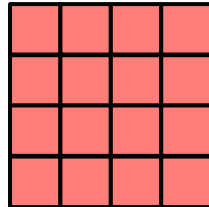
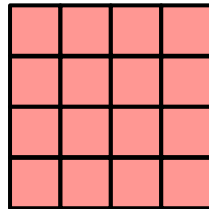
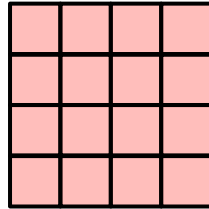
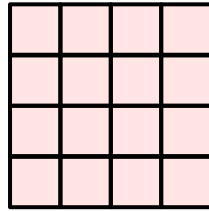
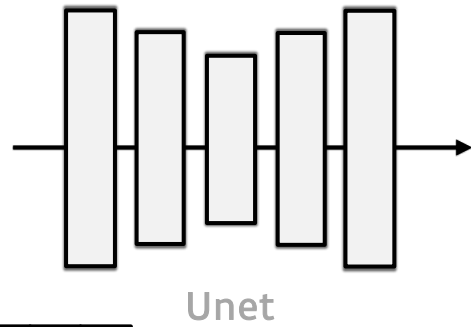




time embed



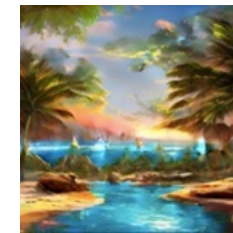
text embed



step 1



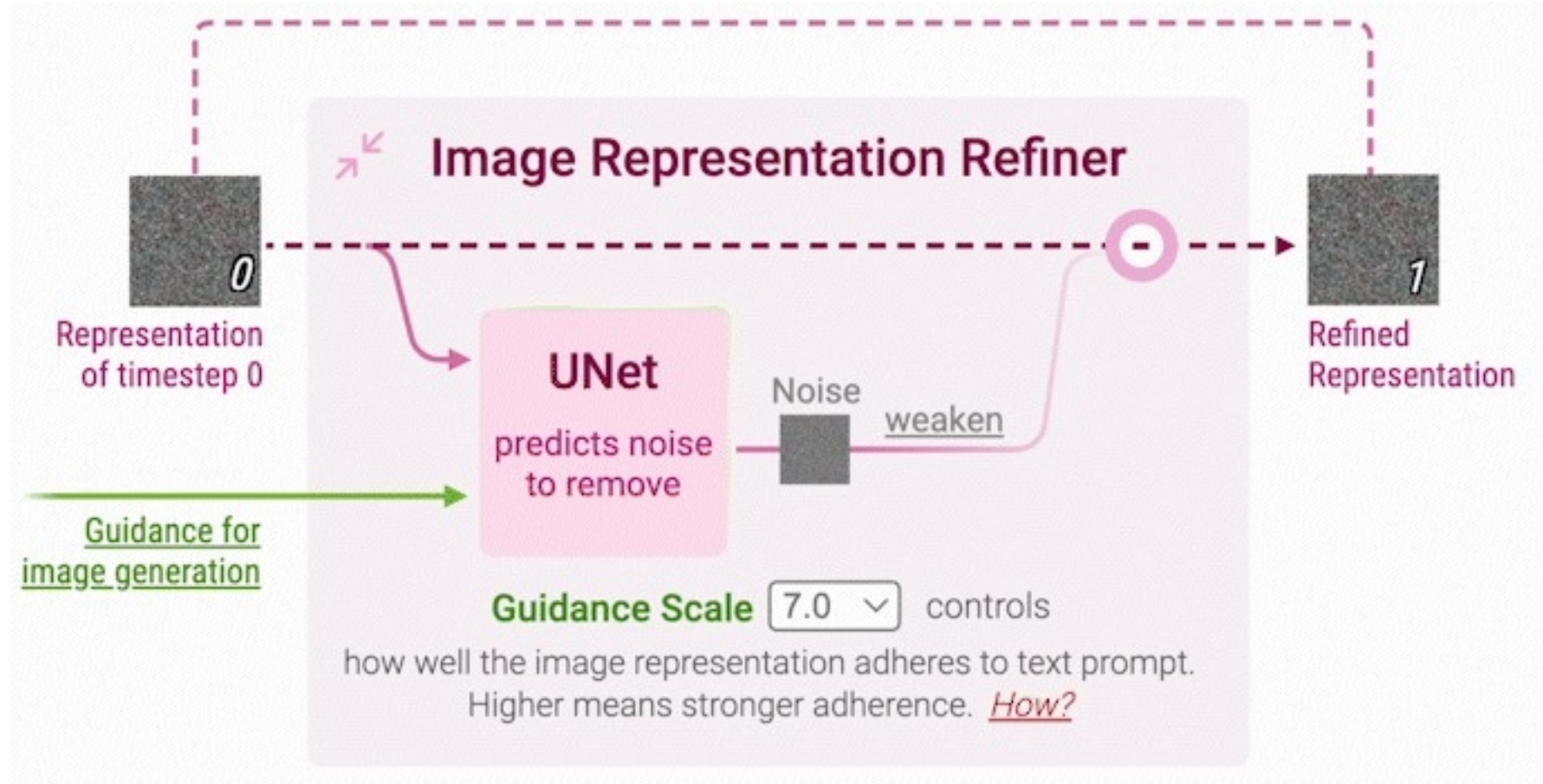
step 4

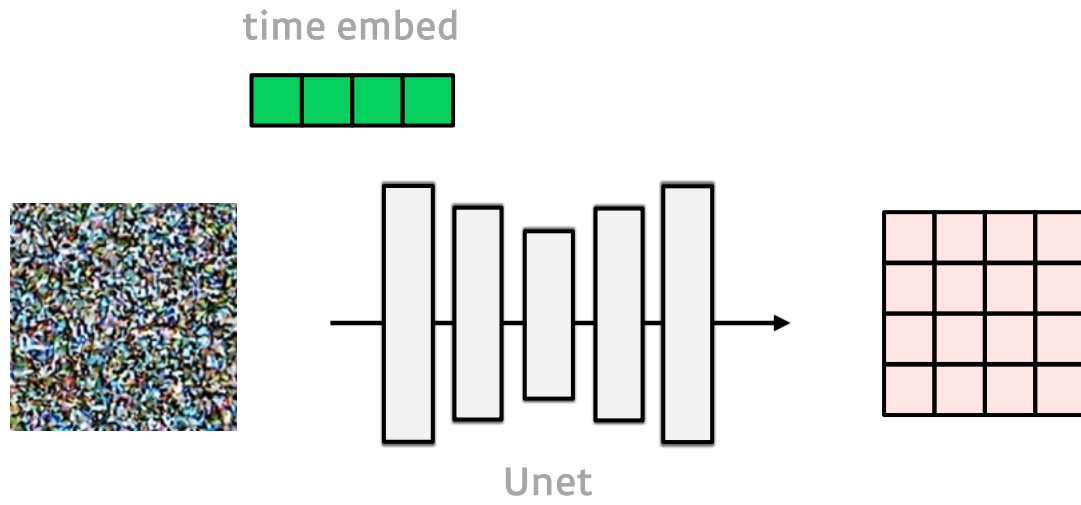


step 10

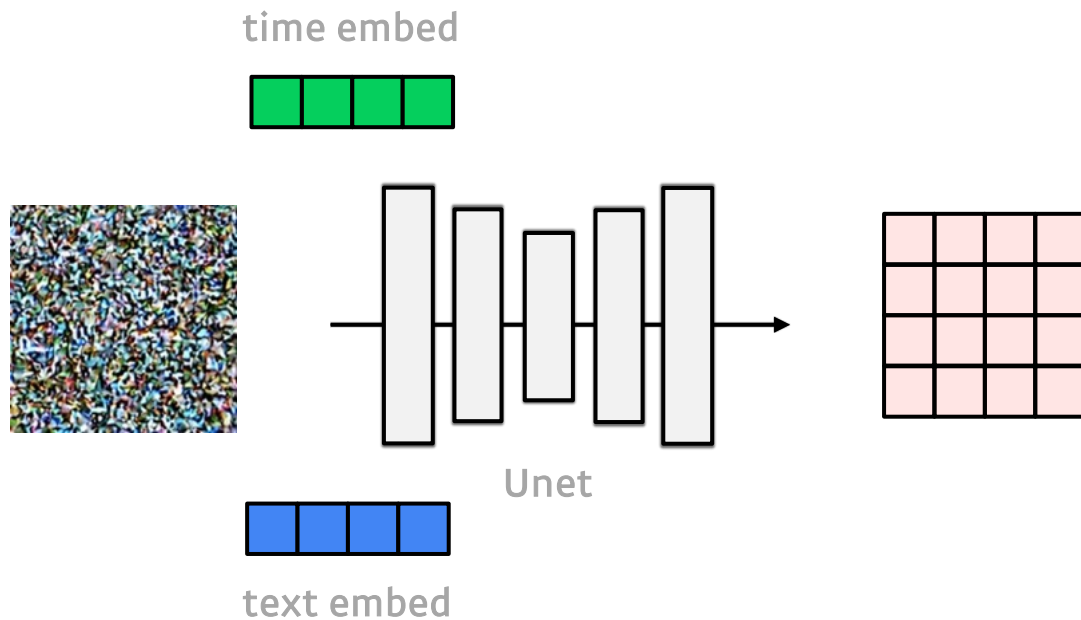
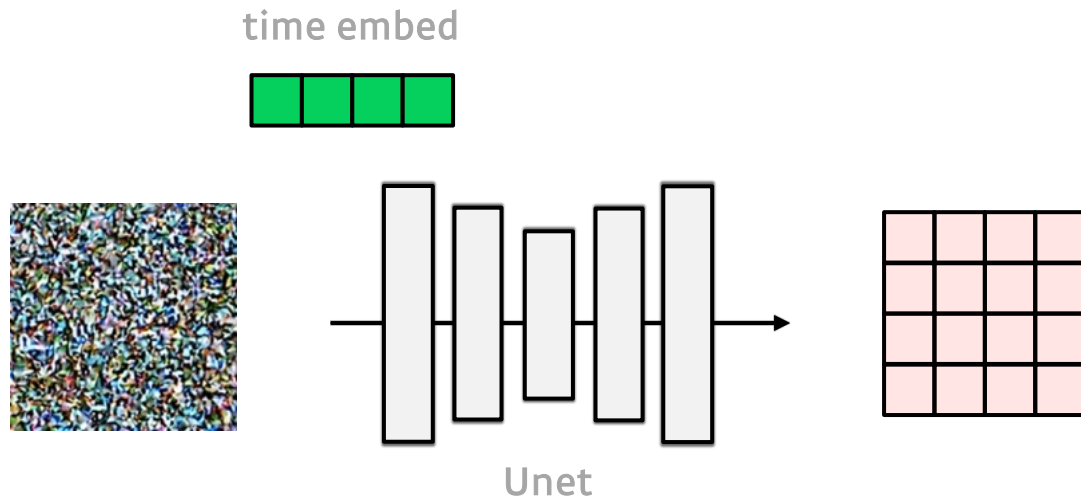


step 50





residual connection



residual connection

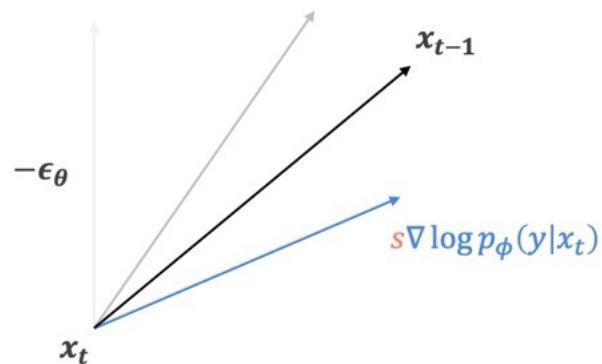
cross attention

$$Attention(Q, K, V) = softmax(\frac{QK^T}{\sqrt{d_k}})V$$
$$Q = (N, d_k), K = (N, d_k), V = (N, d_v)$$

$$x_{t-1} \leftarrow N(\mu + s * \Sigma \nabla \log p_{\phi}(y|x_t), \Sigma)$$



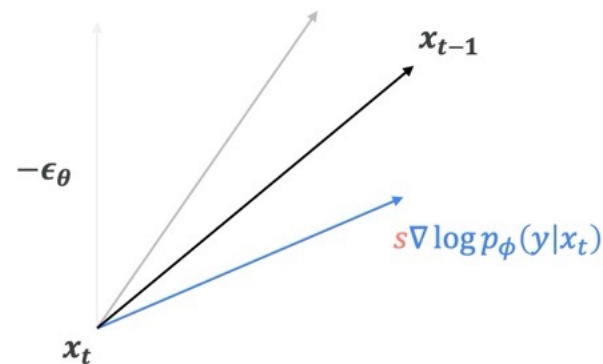
Figure 3: Samples from an unconditional diffusion model with classifier guidance to condition on the class "Pembroke Welsh corgi". Using classifier scale 1.0 (left; FID: 33.0) does not produce convincing samples in this class, whereas classifier scale 10.0 (right; FID: 12.0) produces much more class-consistent images.



$$x_{t-1} \leftarrow N(\mu + s * \Sigma \nabla \log p_{\phi}(y|x_t), \Sigma)$$

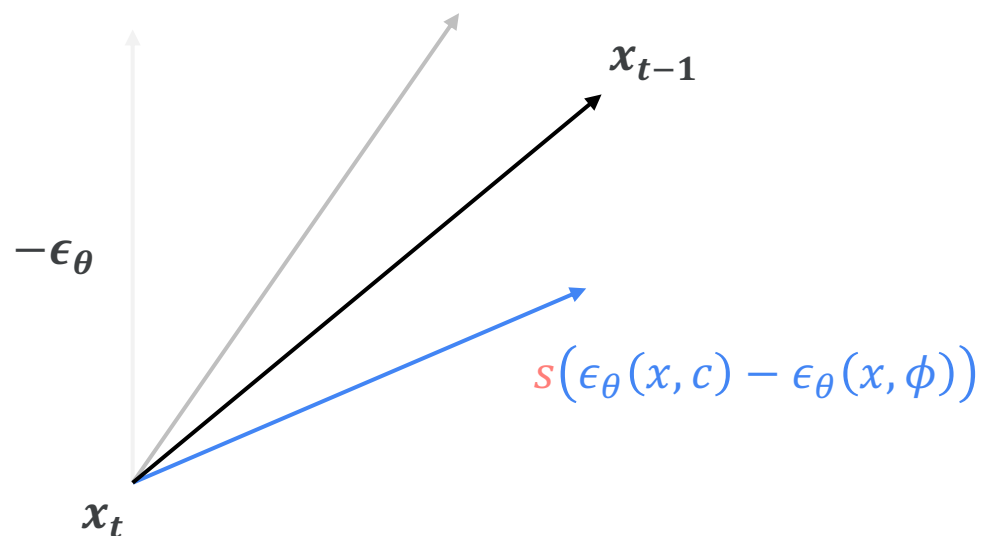


Figure 3: Samples from an unconditional diffusion model with classifier guidance to condition on the class "Pembroke Welsh corgi". Using classifier scale 1.0 (left; FID: 33.0) does not produce convincing samples in this class, whereas classifier scale 10.0 (right; FID: 12.0) produces much more class-consistent images.



$$\tilde{\epsilon}_{\theta}(x, c) = \epsilon_{\theta}(x, \phi) + s * (\epsilon_{\theta}(x, c) - \epsilon_{\theta}(x, \phi))$$

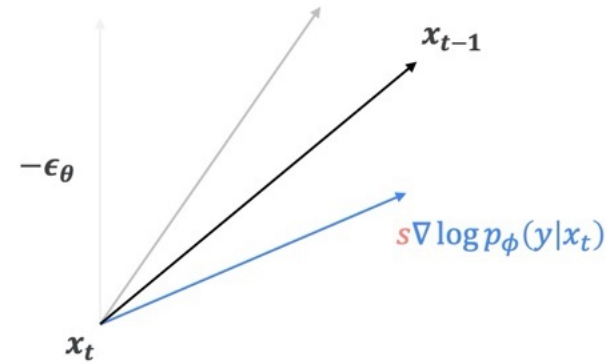
text준거랑, 안준거랑 차이를 키우자!
= 그 방향으로 더 가자



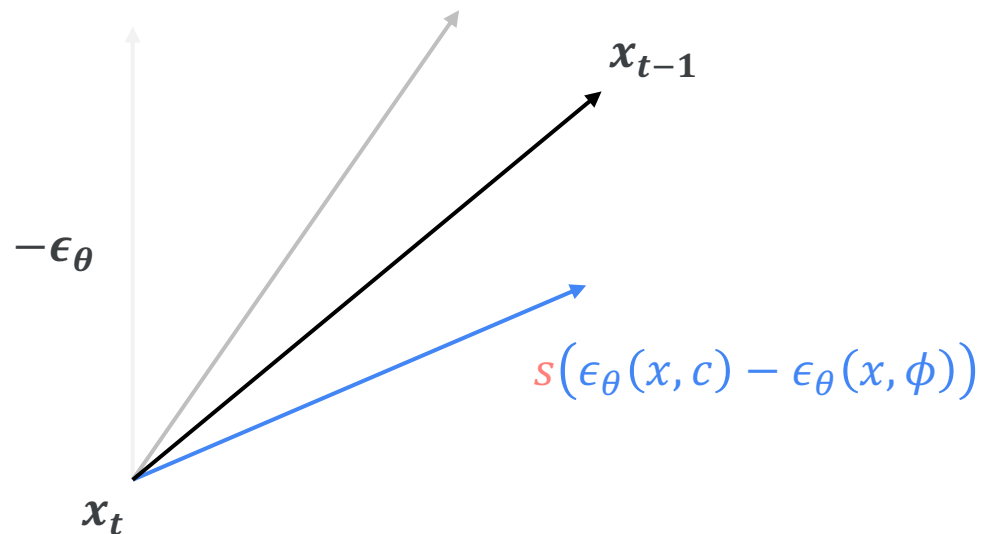
$$x_{t-1} \leftarrow N(\mu + s * \Sigma \nabla \log p_{\phi}(y|x_t), \Sigma)$$



Figure 3: Samples from an unconditional diffusion model with classifier guidance to condition on the class "Pembroke Welsh corgi". Using classifier scale 1.0 (left; FID: 33.0) does not produce convincing samples in this class, whereas classifier scale 10.0 (right; FID: 12.0) produces much more class-consistent images.



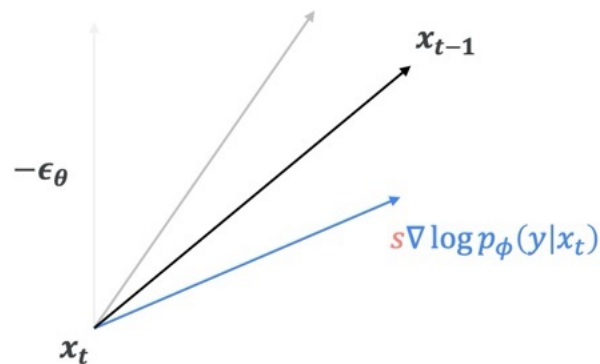
$$\tilde{\epsilon}_{\theta}(x, c) = \epsilon_{\theta}(x, \phi) + s * (\epsilon_{\theta}(x, c) - \epsilon_{\theta}(x, \phi))$$



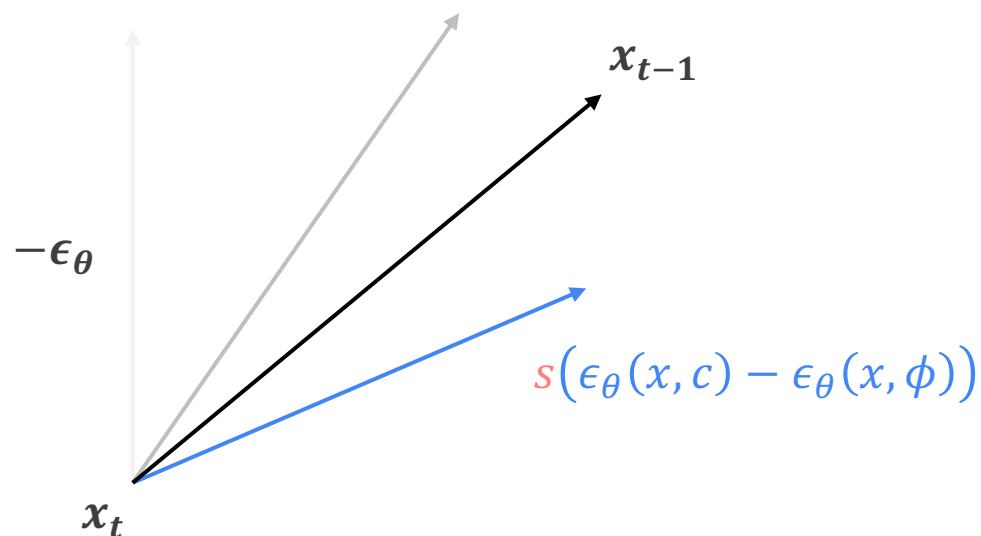
$$x_{t-1} \leftarrow N(\mu + s * \Sigma \nabla \log p_{\phi}(y|x_t), \Sigma)$$



Figure 3: Samples from an unconditional diffusion model with classifier guidance to condition on the class "Pembroke Welsh corgi". Using classifier scale 1.0 (left; FID: 33.0) does not produce convincing samples in this class, whereas classifier scale 10.0 (right; FID: 12.0) produces much more class-consistent images.



$$\tilde{\epsilon}_{\theta}(x, c) = \epsilon_{\theta}(x, \phi) + s * (\epsilon_{\theta}(x, c) - \epsilon_{\theta}(x, \phi))$$



```
# perform guidance
if do_classifier_free_guidance:
    noise_pred_uncond, noise_pred_text = noise_pred.chunk(2)
    noise_pred = noise_pred_uncond + guidance_scale * (noise_pred_text - noise_pred_uncond)
```


- Proposed

- Preprocessing

- Data filtering
 - Precomputed embedding
 - Synthetic caption

- Architecture

- MM-DiT
 - Flexible text encoders

- Training

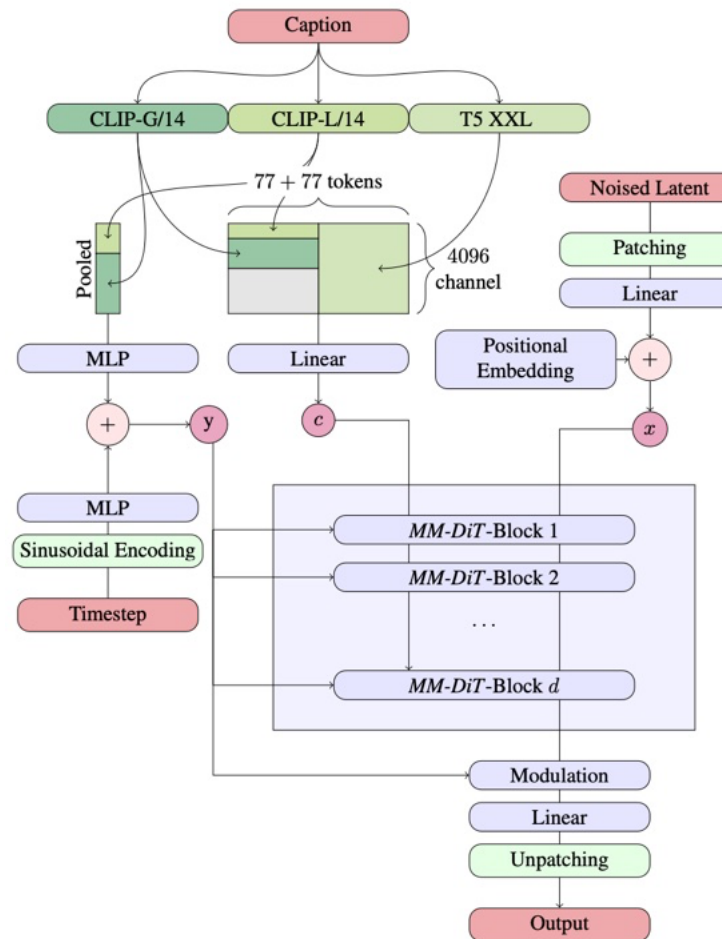
- Rectified flow
 - Logit-normal sampling (time t)
 - Conditional flow matching loss

- Finetuning

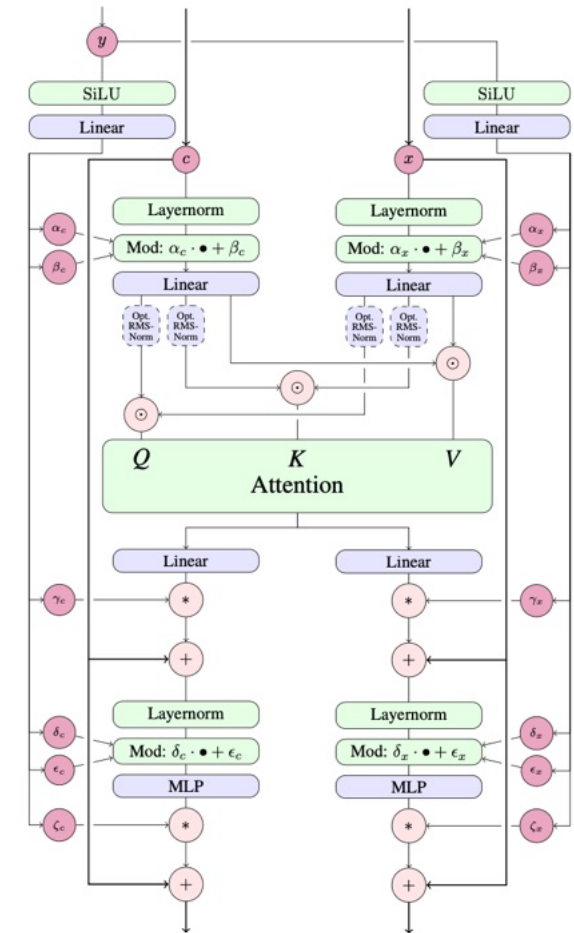
- QK-normalization
 - Timestep shifting
 - Improved position encoding

- Conclusion

- 8B model
 - Validation loss = evaluation metrics



(a) Overview of all components.



(b) One *MM-DiT* block

E. Data Preprocessing for Large-Scale Text-to-Image Training

E.1. Precomputing Image and Text Embeddings

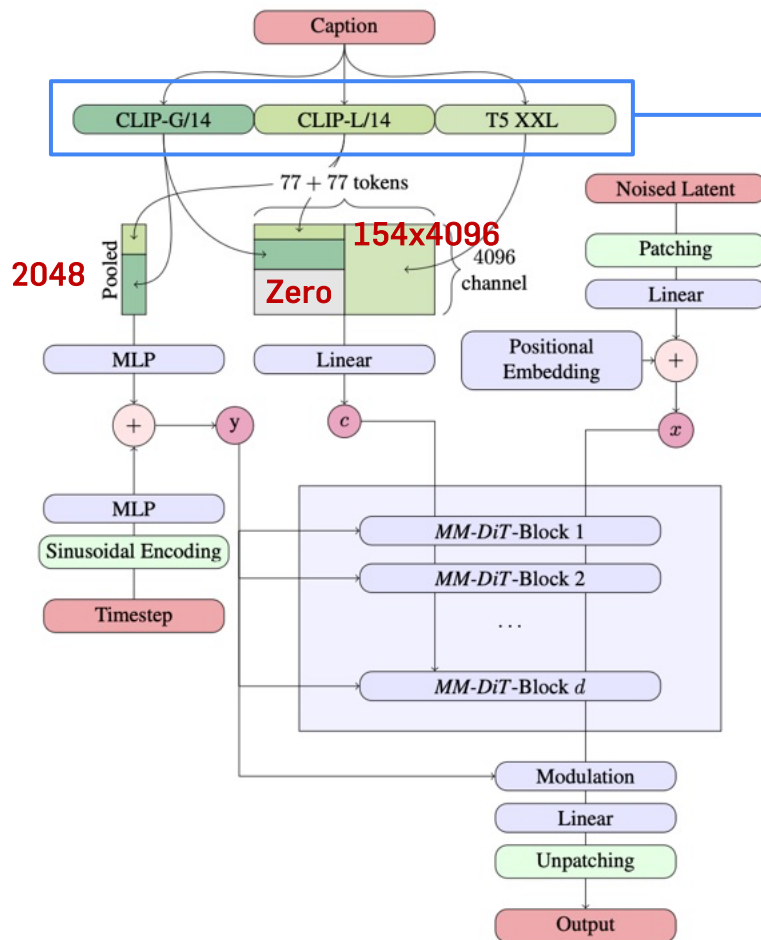
Our model uses the output of multiple pretrained, frozen networks as inputs (autoencoder latents and text encoder representations). Since these outputs are constant during training, we precompute them once for the entire dataset. This comes with two main advantages: (i) The encoders do not need to be available on the GPU during training, lowering the required memory. (ii) The forward encoding pass is skipped during training, saving time and total needed compute after the first epoch, see Tab. 7.

This approach has two disadvantages: First, random augmentation for each sample every epoch is not possible and we use square-center cropping during precomputation of image latents. For finetuning our model at higher resolutions, we specify a number of aspect ratio buckets, and resize and crop to the closest bucket first and then precompute in that aspect ratio. Second, the dense output of the text encoders is particularly large, creating additional storage cost and longer loading times during training (c.f. Tab. 7). We save the embeddings of the language models in half precision, as we do not observe a deterioration in performance in practice.

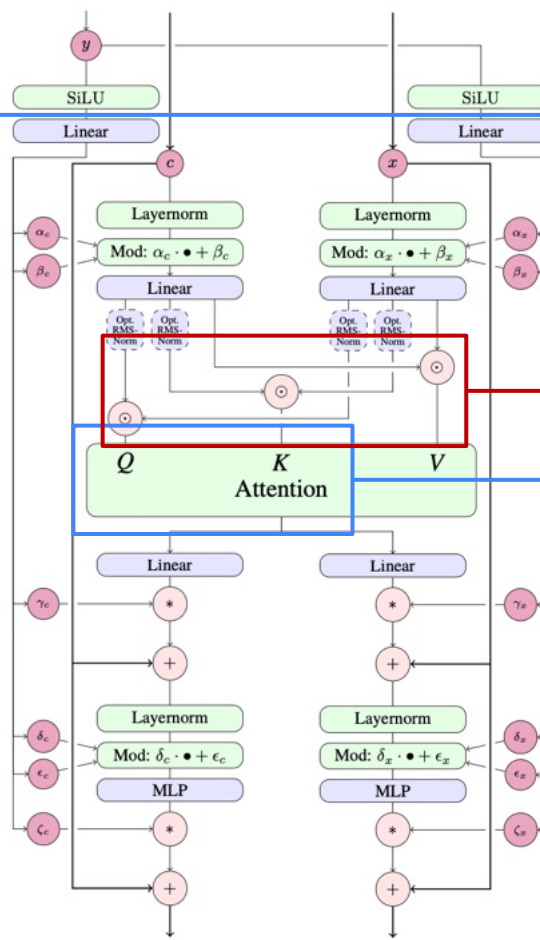
E.2. Preventing Image Memorization

In the context of generative image models memorization of training samples can lead to a number of issues (Somepalli et al., 2023a; Carlini et al., 2023; Somepalli et al., 2023b). To avoid verbatim copies of images by our trained models, we carefully scan our training dataset for duplicated examples and remove them.

- **Data filtering**
 - SSCD 알고리즘을 통해, 이미지 중복 제거
 - 비슷한 이미지 찾기 Sota
- **Precomputed embeddings**
 - augmentation 활용을 많이 못함
 - 많은 storage 필요함
 - 그래도, 학습 빨라지는 이점
- **Synthetic caption**
 - CogVLM을 통해 real:fake caption 1:1 사용



(a) Overview of all components.



(b) One MM-DiT block

- **Multi text encoder**
 - **T5**: detailed caption
 - 없어도 이미지 퀄리티는 영향 x
 - **CLIP**: image-text matching

- **QK-Normalization**
 - **RMS Norm**

• **Step1.** Image $x \in \mathbb{R}^{h \times w \times c}$ 를 encoding해 patch embedding을 만들어줍니다.

- 길이 $\frac{1}{2} \cdot h \cdot \frac{1}{2} \cdot w$ 의 2x2 사이즈의 patch들을 만들어내고
- 각각의 patching을 embedding화 합니다.

• **Step2.** Text embedding의 sequence c_{txt} 와 위 patch embedding의 차원을 맞춰줍니다.

• **Step3.** 두 sequence를 concat해 modulated attention과 MLP를 적용합니다.

** 각각의 modality에 대해서는 구분된 weight를 활용합니다.

-> 이러면 text의 이해력이 높아짐.

8B

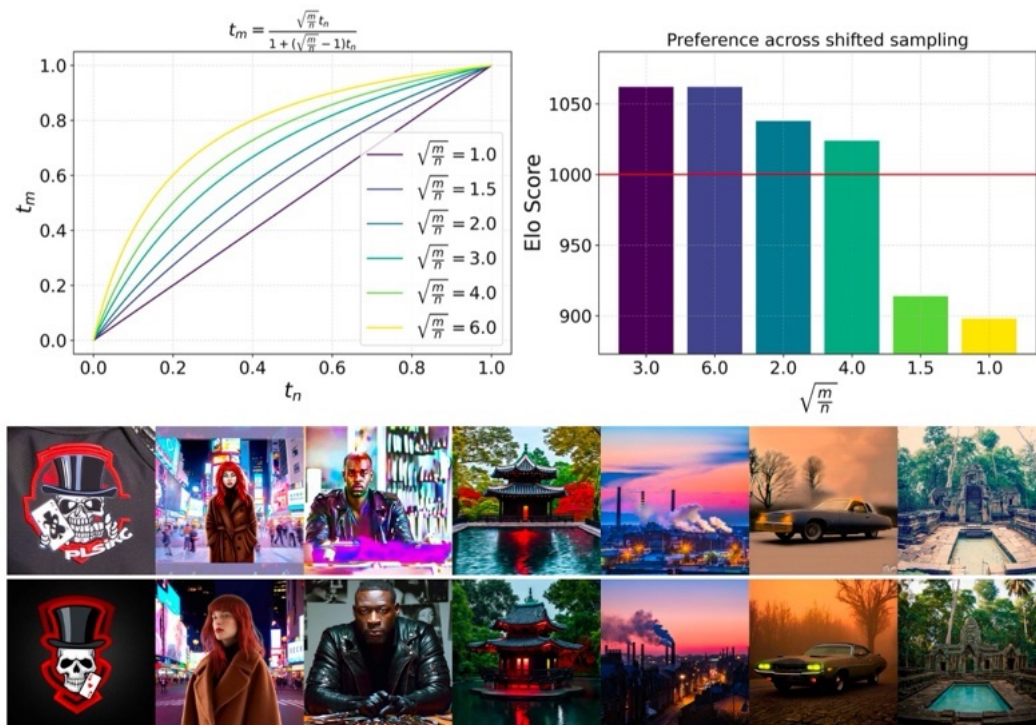


Figure 6. Timestep shifting at higher resolutions. Top right: Human quality preference rating when applying the shifting based on Equation (23). Bottom row: A 512^2 model trained and sampled with $\sqrt{m/n} = 1.0$ (top) and $\sqrt{m/n} = 3.0$ (bottom). See Section 5.3.2.

Time-shifting

$$t_m = \frac{\sqrt{\frac{m}{n}} t_n}{1 + (\sqrt{\frac{m}{n}} - 1)t_n}$$

- **Problem**
 - 256x256 학습한뒤 -> high resolution으로 finetuning할때
 - mixed precision하면 학습이 불안정
 - full precision하면 학습이 잘 안됨 (?)
- **Solution**
 - QK RMS norm
 - Positional Encodings for Varying Aspect Ratios
 - 최근 RoPE 써도 되지 않을까.. 싶은..
 - Resolution-dependent shifting of timestep schedules
 - high-res는 low-res보다 더 많은 noise가 필요하므로, 그에 대응되도록 timestep schedule 변경

QK Norm effects

PE for varying aspect ratios

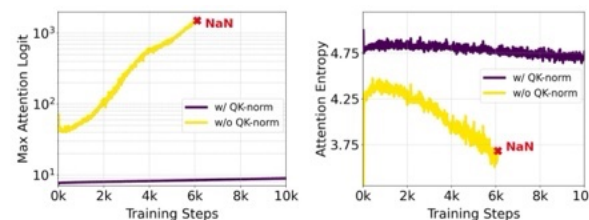


Figure 5. Effects of QK-normalization. Normalizing the Q- and K-embeddings before calculating the attention matrix prevents the attention-logit growth instability (left), which causes the attention entropy to collapse (right) and has been previously reported in the discriminative ViT literature (Dehghani et al., 2023; Wortsman et al., 2023). In contrast with these previous works, we observe this instability in the last transformer blocks of our networks. Maximum attention logits and attention entropies are shown averaged over the last 5 blocks of a 2B (d=24) model.

$$\left(\left(p - \frac{h_{\max} - s}{2} \right) \cdot \frac{256}{S} \right)_{p=0}^{h_{\max} - 1}$$

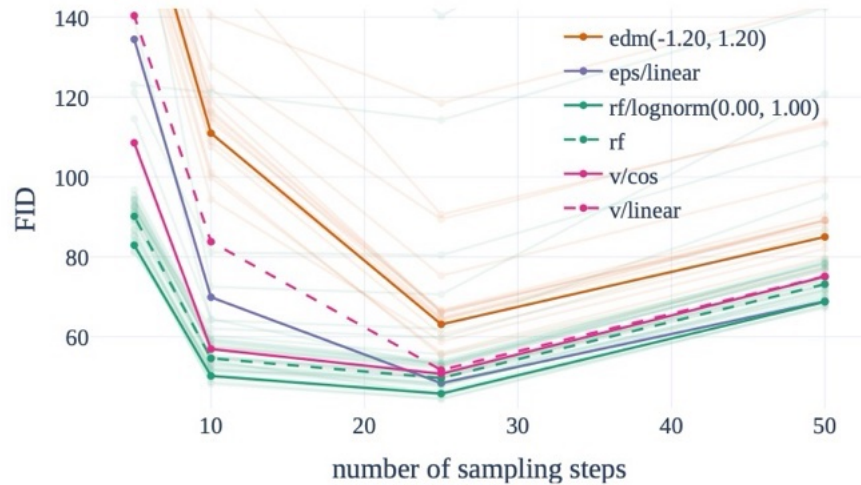


Figure 3. Rectified flows are sample efficient. Rectified Flows perform better than other formulations when sampling fewer steps. For 25 and more steps, only `rf/lognorm(0.00, 1.00)` remains competitive to `eps/linear`.

Metric	4 chn	8 chn	16 chn
FID ($\downarrow$)	2.41	1.56	1.06
Perceptual Similarity ($\downarrow$)	0.85	0.68	0.45
SSIM ($\uparrow$)	0.75	0.79	0.86
PSNR ($\uparrow$)	25.12	26.40	28.62

Table 3. Improved Autoencoders. Reconstruction performance metrics for different channel configurations. The downsampling factor for all models is $f = 8$.

	Original Captions	50/50 Mix
	success rate [%]	success rate [%]
Color Attribution	11.75	24.75
Colors	71.54	68.09
Position	6.50	18.00
Counting	33.44	41.56
Single Object	95.00	93.75
Two Objects	41.41	52.53
Overall score	43.27	49.78

Table 4. Improved Captions. Using a 50/50 mixing ratio of synthetic (via CogVLM (Wang et al., 2023)) and original captions improves text-to-image performance. Assessed via the GenEval (Ghosh et al., 2023) benchmark.

- **Improved Autoencoders**
 - 채널 늘리면 좋음 (16)
- **Improved captions**
 - dataset caption들은 detail이 빠져있음.
 - CogVLM같은거 통해서, fake caption을 만들고 함께 쓰면, detail 부족을 채울 수 있음.

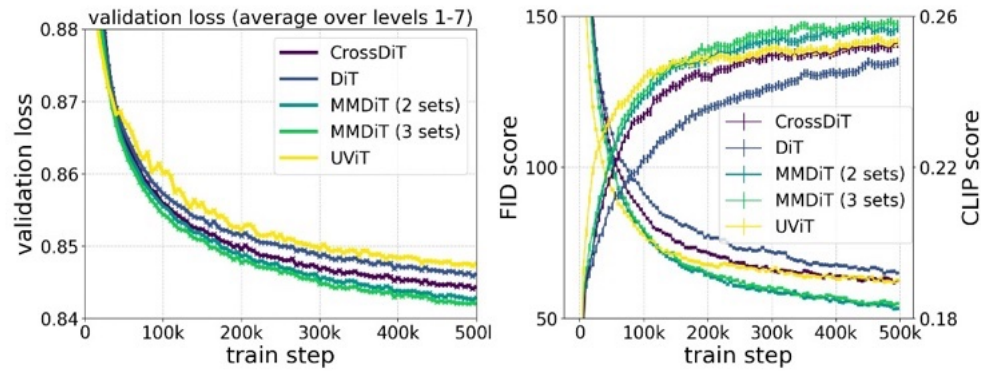


Figure 4. Training dynamics of model architectures. Comparative analysis of *DiT*, *CrossDiT*, *UViT*, and *MM-DiT* on CC12M, focusing on validation loss, CLIP score, and FID. Our proposed *MM-DiT* performs favorably across all metrics.

모델	특징	성능
DiT	텍스트와 이미지 토큰을 단순 시퀀스로 결합.	제한된 텍스트-이미지 매칭 성능, 낮은 표현력.
CrossDiT	텍스트 토큰에 교차 주의 메커니즘 추가.	DiT보다 높은 텍스트-이미지 매칭 성능, 학습 속도는 다소 느림.
UViT	UNet과 트랜스포머를 혼합한 아키텍처.	초기 학습 속도 빠르지만, 최종 성능은 CrossDiT에 미치지 못함.
MM-DiT	텍스트와 이미지에 별도의 가중치를 사용하며, 양방향 정보 교환.	모든 평가 지표에서 가장 높은 성능(CLIP 점수, FID)과 빠른 수렴.



Detailed pen and ink drawing of a happy pig butcher selling meat in its shop.



a massive alien space ship that is shaped like a pretzel.



A kangaroo holding a beer, wearing ski goggles and passionately singing silly songs.



An entire universe inside a bottle sitting on the shelf at walmart on sale.



A cheesburger surfing the vibe wave at night



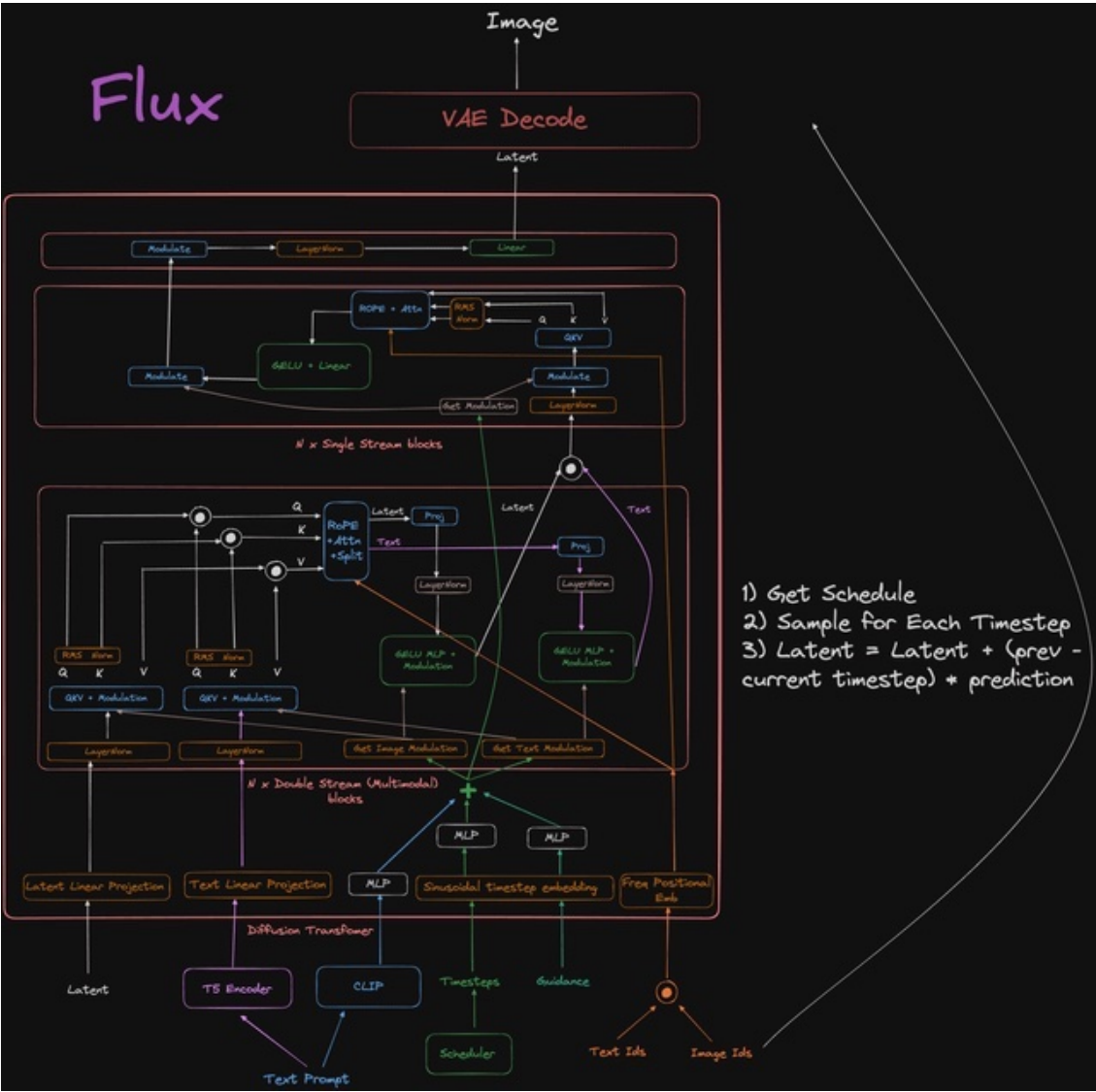
A swamp ogre with a pearl earring by Johannes Vermeer



A car made out of vegetables.



heat death of the universe, line art

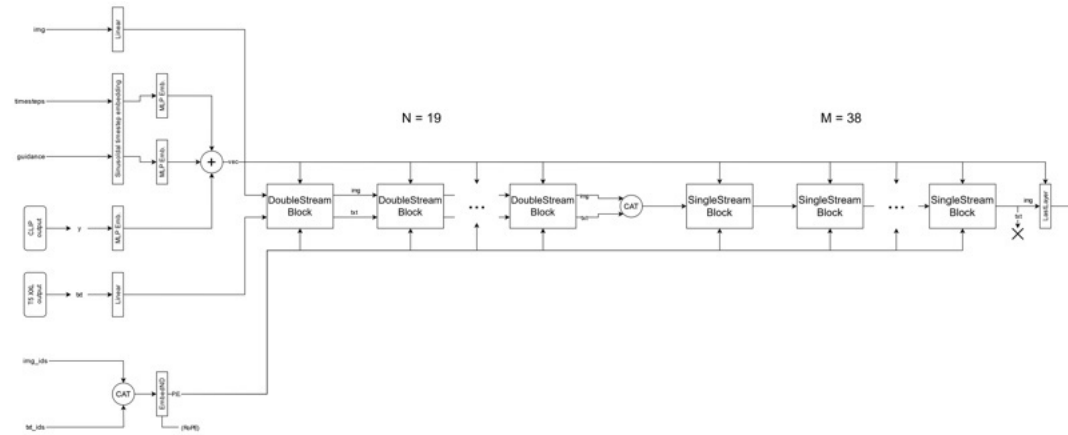


GPU Device	VRAM (GB)	Stable Diffusion 3.5 Medium (2.5B)	SDXL (6.5B including refiner)	Playground v2.5 (3.5B)	AuraFlow v0.2 (8.7B)	Stable Diffusion 3.5 Large / Large Turbo (8.1B)	FLUX.1 [dev] (12B)	FLUX.1 [schnell] (12B)
NVIDIA GeForce RTX 4060	8	1	1	1	1	1	1	1
NVIDIA GeForce RTX 3080	10	✓	1	1	1	1	1	1
NVIDIA GeForce RTX 3060 NVIDIA GeForce RTX 4070 AMD Radeon RX 7700 XT	12	✓	1	1	1	1	1	1
NVIDIA GeForce RTX 4060 Ti NVIDIA GeForce RTX 4070 Ti NVIDIA GeForce RTX 4080 AMD Radeon RX 7800 XT AMD Radeon RX 7600 XT	16	✓	✓	✓	1	1	1	1
AMD Radeon RX 7900 XT	20	✓	✓	✓	✓	1	1	1
NVIDIA GeForce RTX 3090 NVIDIA GeForce RTX 4090 AMD Radeon 7900XTX	24	✓	✓	✓	✓	✓	1	1
NVIDIA H100 AMD Instinct MI250X AMD Instinct MI300A AMD Instinct MI300X	32 (or greater)	✓	✓	✓	✓	✓	✓	✓

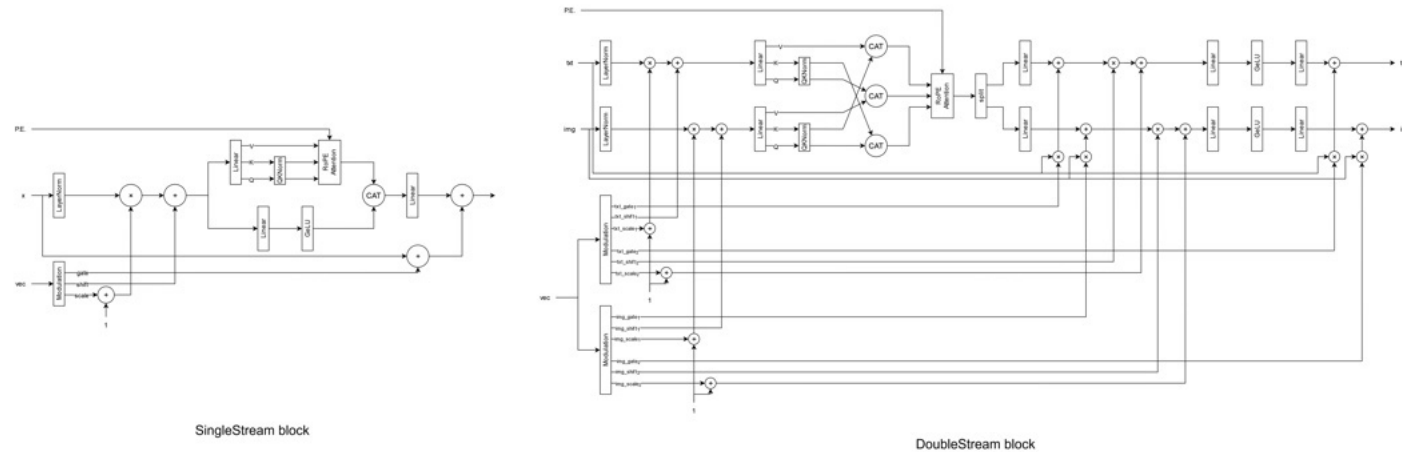
Hardware compatibility and VRAM requirements for open-image base models.

✓ indicates the model runs on this device without any performance tradeoffs.

1 indicates the model requires performance-compromising optimizations, such as quantization or sequential offloading, to run on this device.

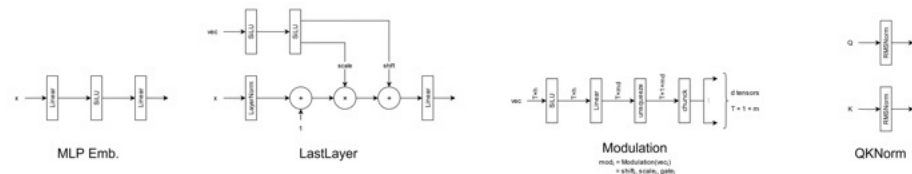


Flux.1 global architecture



References

- source code: github.com/black-forest-labs/flux
- first architecture diagram: @mrhew on X
- tensor shapes: PyTorch documentation
- DIT block for SingleStream: Dehghani et al., 2023

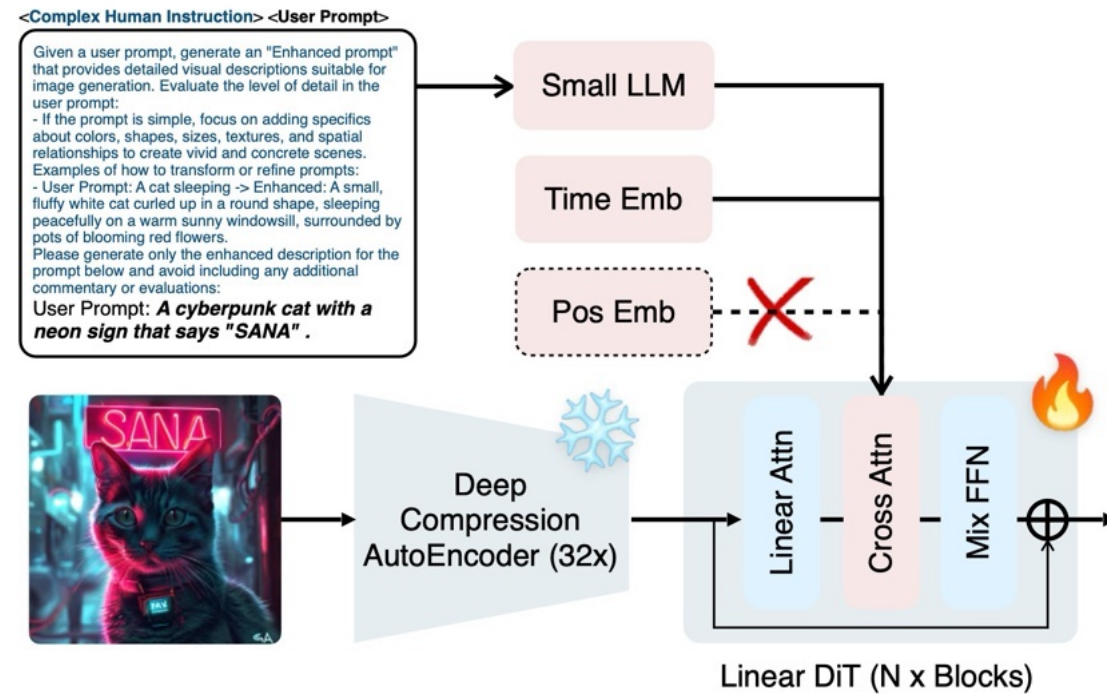


Motivation

- high-quality & high-resolution & high-efficiency

Proposed

- Deep compression AE (x32)
 - 기존 x8
- Efficient DiT
 - Vanilla attention -> Linear attention
 - $O(N^2)$ -> $O(N)$
 - No position embedding (NoPE)
- Text encoder
 - T5 -> decoder-only LLM (Gemma2-2B)
- Efficient training & sampling strategy
 - Flow-DPM-Solver (14-20 steps)

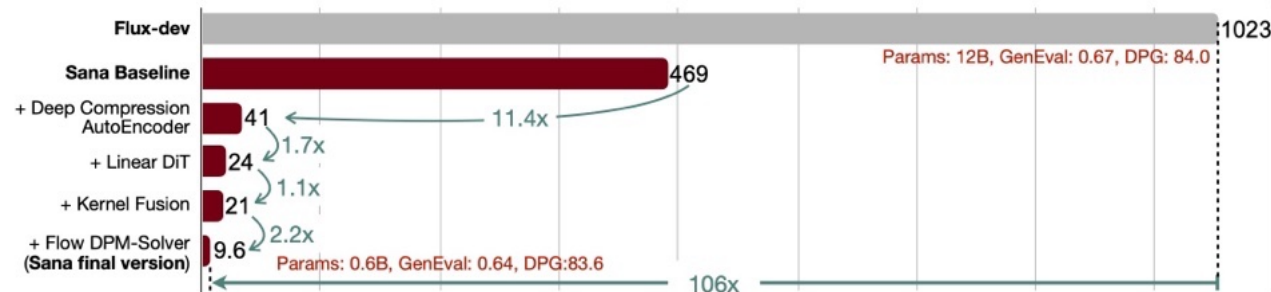


Conclusion

- 100x faster (4K), 40x faster (1K) vs FLUX
- 1024x1024, 0.37s, 4090 GPU (Sana-0.6B)

Limitation

- 학습데이터는 뭐 썼는지 안나와있음. 학습시간도 없음.



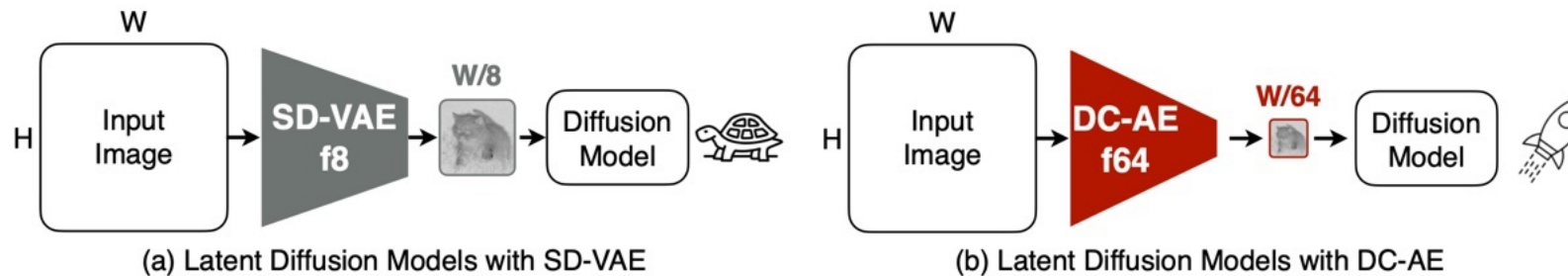


Figure 1: DC-AE accelerates diffusion models by increasing autoencoder's spatial compression ratio.

Summary

- **Residual Autoencoding**
 - 높은 압축률을 가능하게함 (x128)
- **Decoupled High-Resolution Adaptation (3 phase training)**
 - 고해상도 이미지에 generalization을 가능하게함 (2048x2048)

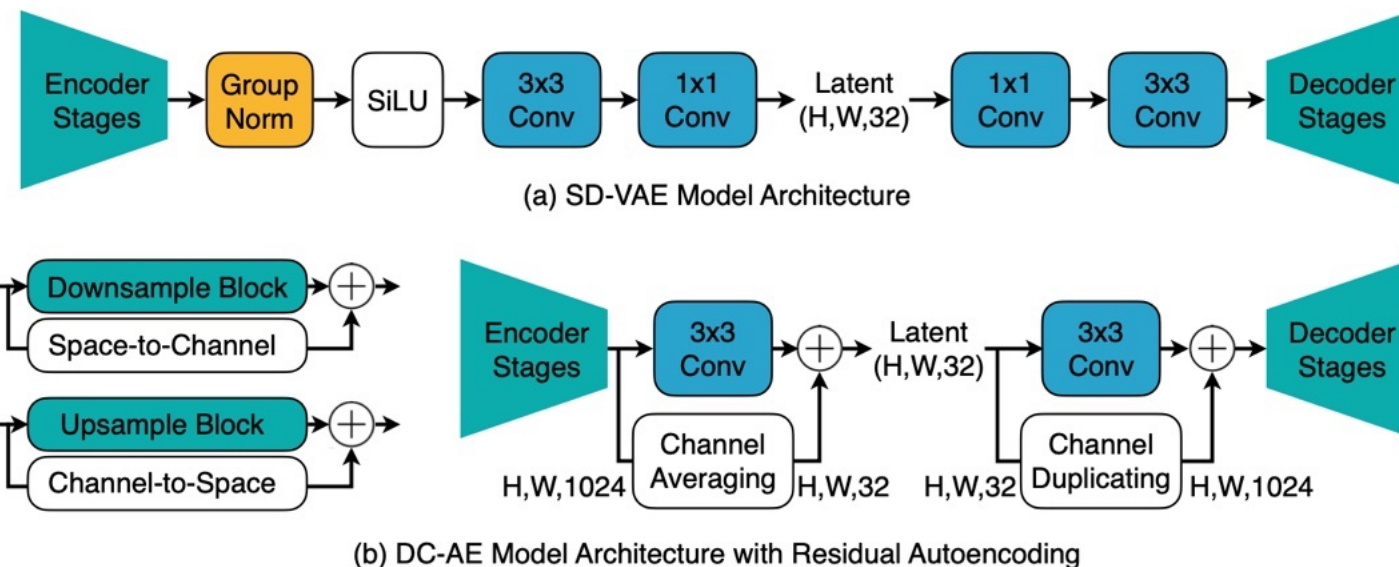


Figure 4: **Illustration of Residual Autoencoding.** It adds non-parametric shortcuts to let the neural network modules learn residuals based on the space-to-channel operation.

Summary

- residual -> not identity mapping
- space-to-channel mapping
 - pixel-shuffle, pixel-unshuffle

$$\begin{aligned}
 H \times W \times C &\xrightarrow{\text{space-to-channel}} \frac{H}{2} \times \frac{W}{2} \times 4C \\
 &\xrightarrow{\text{split into two groups}} \left[\frac{H}{2} \times \frac{W}{2} \times 2C, \frac{H}{2} \times \frac{W}{2} \times 2C \right] \xrightarrow{\text{average}} \frac{H}{2} \times \frac{W}{2} \times 2C.
 \end{aligned}$$

channel averaging

```

class PixelUnshuffleChannelAveragingDownSampleLayer(nn.Module):
    def __init__(
        self,
        in_channels: int,
        out_channels: int,
        factor: int,
    ):
        super().__init__()
        self.in_channels = in_channels
        self.out_channels = out_channels
        self.factor = factor
        assert in_channels * factor**2 % out_channels == 0
        self.group_size = in_channels * factor**2 // out_channels

    def forward(self, x: torch.Tensor) -> torch.Tensor:
        x = F.pixel_unshuffle(x, self.factor)
        B, C, H, W = x.shape
        x = x.view(B, self.out_channels, self.group_size, H, W)
        x = x.mean(dim=2)
        return x

```

$$\begin{aligned}
 \frac{H}{2} \times \frac{W}{2} \times 2C &\xrightarrow{\text{channel-to-space}} H \times W \times \frac{C}{2} \\
 &\xrightarrow{\text{duplicate}} \left[H \times W \times \frac{C}{2}, H \times W \times \frac{C}{2} \right] \xrightarrow{\text{concat}} H \times W \times C.
 \end{aligned}$$

channel duplicating

```

class ChannelDuplicatingPixelUnshuffleUpSampleLayer(nn.Module):
    def __init__(
        self,
        in_channels: int,
        out_channels: int,
        factor: int,
    ):
        super().__init__()
        self.in_channels = in_channels
        self.out_channels = out_channels
        self.factor = factor
        assert out_channels * factor**2 % in_channels == 0
        self.repeats = out_channels * factor**2 // in_channels

    def forward(self, x: torch.Tensor) -> torch.Tensor:
        x = x.repeat_interleave(self.repeats, dim=1)
        x = F.pixel_shuffle(x, self.factor)
        return x

```

$$\begin{aligned}
 H \times W \times C &\xrightarrow{\text{space-to-channel}} \frac{H}{2} \times \frac{W}{2} \times 4C \\
 &\xrightarrow{\text{split into two groups}} \left[\frac{H}{2} \times \frac{W}{2} \times 2C, \frac{H}{2} \times \frac{W}{2} \times 2C \right] \xrightarrow{\text{average}} \frac{H}{2} \times \frac{W}{2} \times 2C. \\
 &\quad \text{channel averaging}
 \end{aligned}$$

```

class PixelUnshuffleChannelAveragingDownSampleLayer(nn.Module):
    def __init__(
        self,
        in_channels: int,
        out_channels: int,
        factor: int,
    ):
        super().__init__()
        self.in_channels = in_channels
        self.out_channels = out_channels
        self.factor = factor
        assert in_channels * factor**2 % out_channels == 0
        self.group_size = in_channels * factor**2 // out_channels

    def forward(self, x: torch.Tensor) -> torch.Tensor:
        x = F.pixel_unshuffle(x, self.factor)
        B, C, H, W = x.shape
        x = x.view(B, self.out_channels, self.group_size, H, W)
        x = x.mean(dim=2)
        return x

```

$$\begin{aligned}
 \frac{H}{2} \times \frac{W}{2} \times 2C &\xrightarrow{\text{channel-to-space}} H \times W \times \frac{C}{2} \\
 &\xrightarrow{\text{duplicate}} \left[H \times W \times \frac{C}{2}, H \times W \times \frac{C}{2} \right] \xrightarrow{\text{concat}} H \times W \times C. \\
 &\quad \text{channel duplicating}
 \end{aligned}$$

```

class ChannelDuplicatingPixelUnshuffleUpSampleLayer(nn.Module):
    def __init__(
        self,
        in_channels: int,
        out_channels: int,
        factor: int,
    ):
        super().__init__()
        self.in_channels = in_channels
        self.out_channels = out_channels
        self.factor = factor
        assert out_channels * factor**2 % in_channels == 0
        self.repeats = out_channels * factor**2 // in_channels

    def forward(self, x: torch.Tensor) -> torch.Tensor:
        x = x.repeat_interleave(self.repeats, dim=1)
        x = F.pixel_shuffle(x, self.factor)
        return x

```

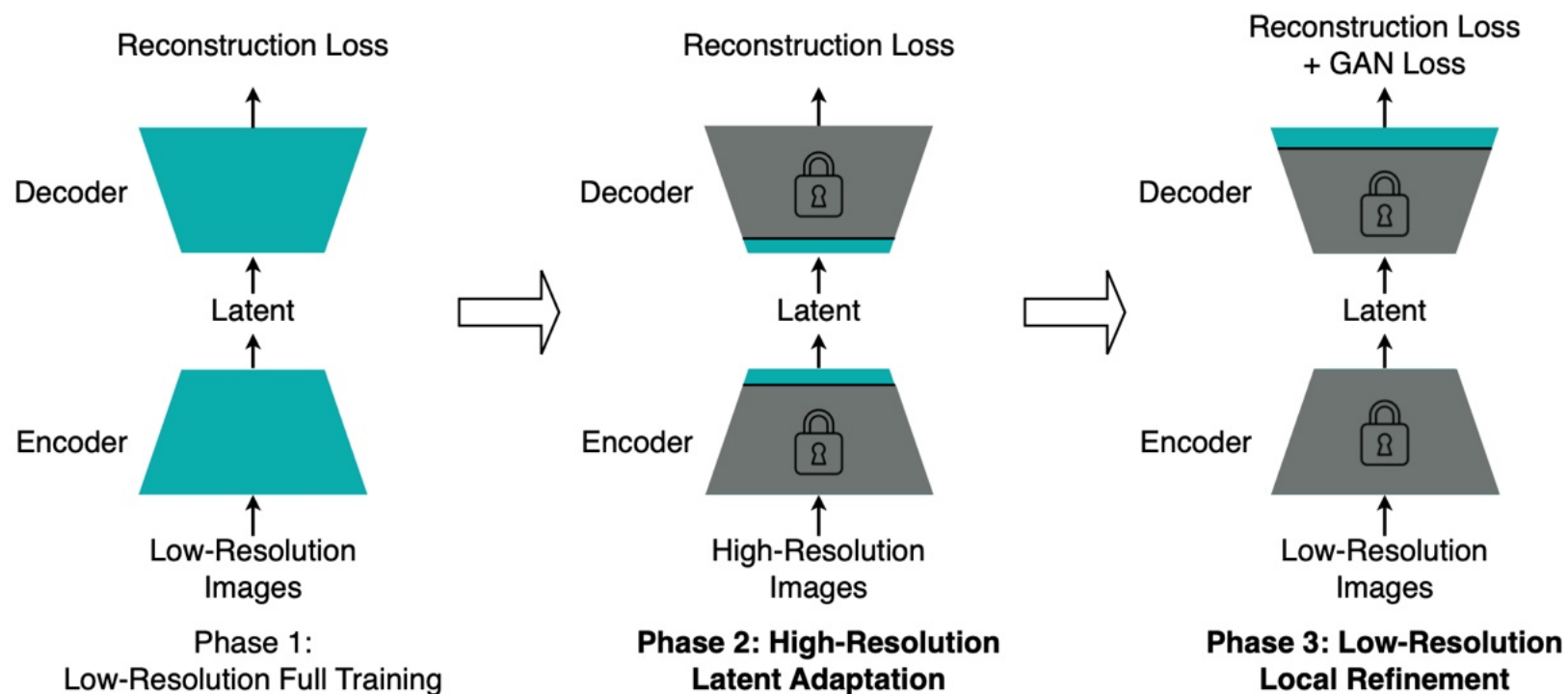


Figure 6: **Illustration of Decoupled High-Resolution Adaptation.**

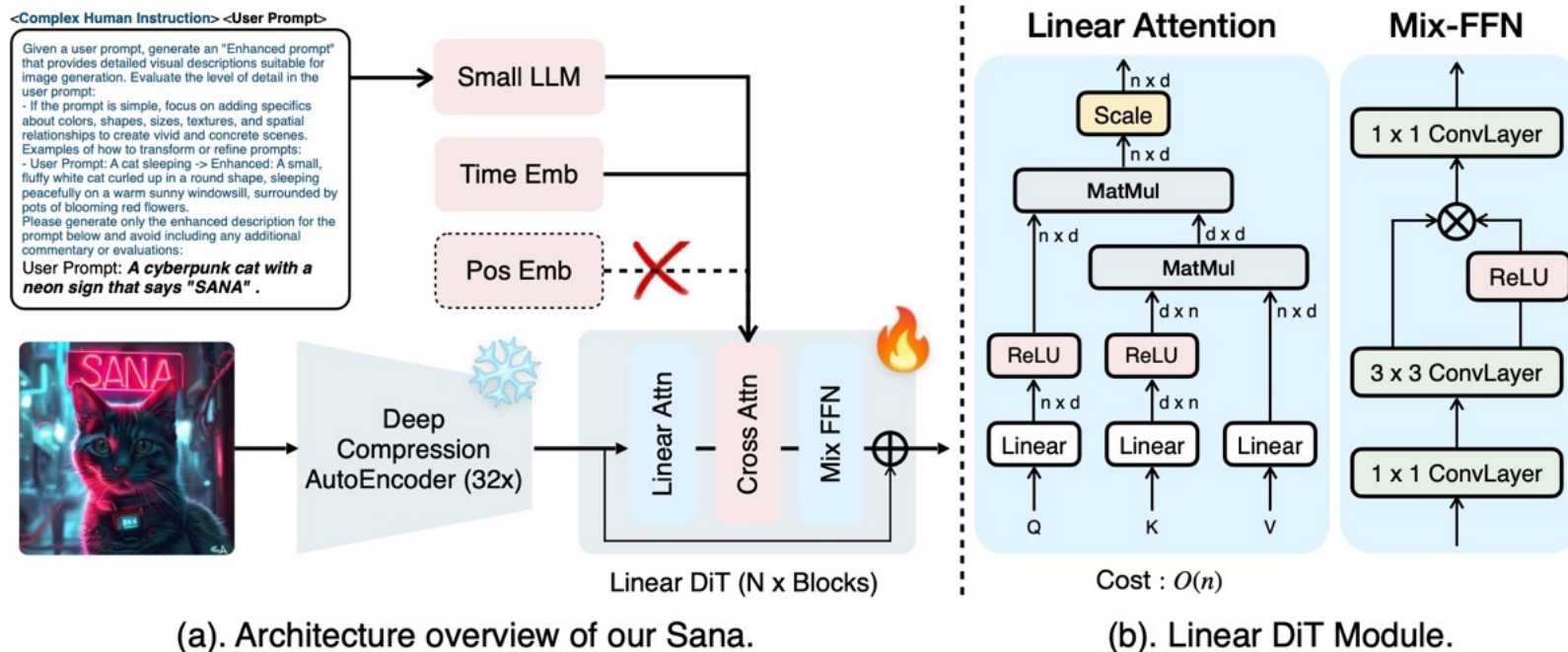
Key-points

- GAN은 local detail을 향상시키고, local artifact를 제거한다.

Summary

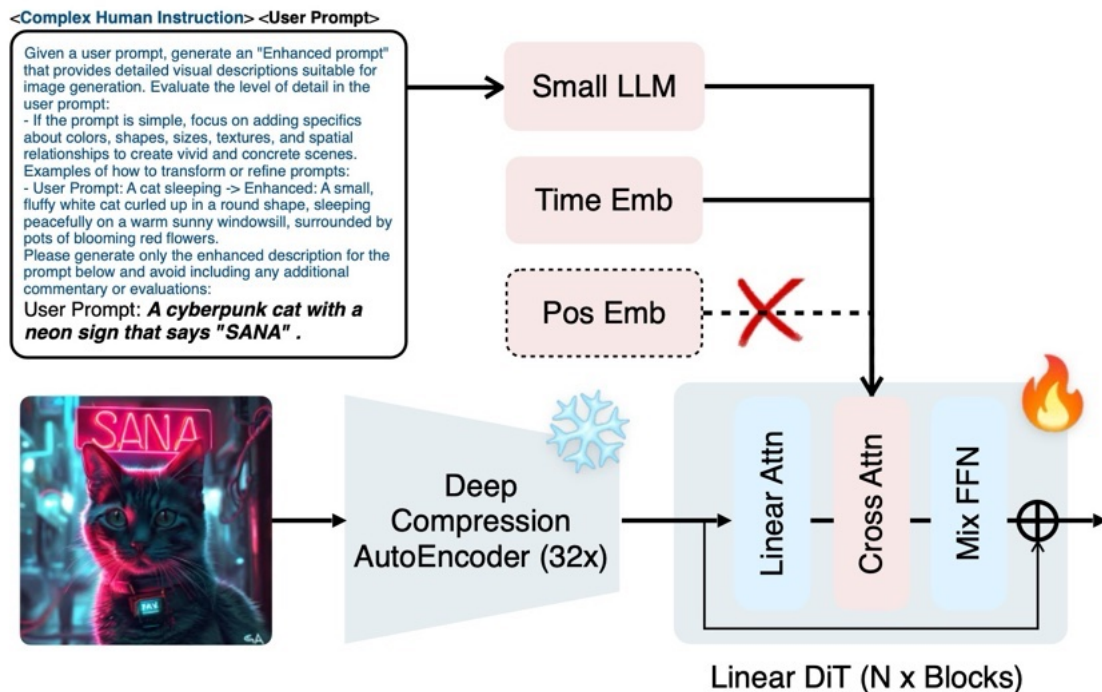
- **phase 1**
 - full-training
 - 256x256
 - recon loss
 - **Initialization**
- **phase 2**
 - middle layer training
 - encoder's output
 - decoder's input
 - 1024x1024
 - recon loss
 - **Generalization**
- **phase 3**
 - decoder's output training
 - 256x256
 - recon + gan
 - **Refinement**





- **Summary**
 - **Linear attention**
 - 계산량 감소, $O(N)$
 - **Mix-FFN (depth-wise conv)**
 - local information 보완
 - **NoPE**
 - 없어도 무방. (실험 없음)
 - **Triton kernel fusion**
 - Accelerate
 - **LLM**
 - not Text encoder(e.g. T5)

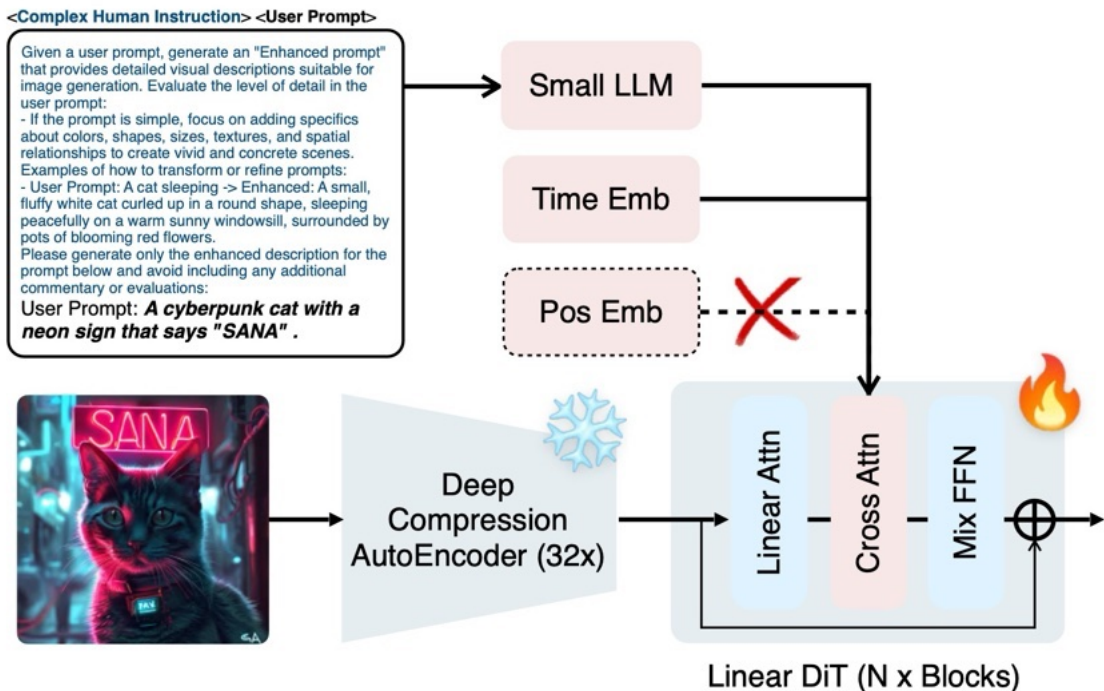
Figure 5: **Overview of Sana:** Fig. (a) describes the high-level training pipeline, containing our $32 \times$ deep compression Autoencoder, Linear DiT, and complex human instruction. Note that **Positional embedding is not required** in our framework. Fig. (b) describes the detailed design of the Linear Attention and Mix-FFN in Linear DiT.



$$O_i = \sum_{j=1}^N \frac{\overset{N \times d}{Sim}(Q_i, \overset{N \times d}{K_j})}{\sum_{j=1}^N \underset{N \times d}{Sim}(Q_i, K_j)} V_j,$$

$$Sim(Q, K) = \exp\left(\frac{QK^T}{\sqrt{d}}\right)$$

$$O(N^2)$$



$$O_i = \sum_{j=1}^N \frac{Sim(Q_i, K_j)}{\sum_{j=1}^N Sim(Q_i, K_j)} V_j,$$

N x d N x d N x d

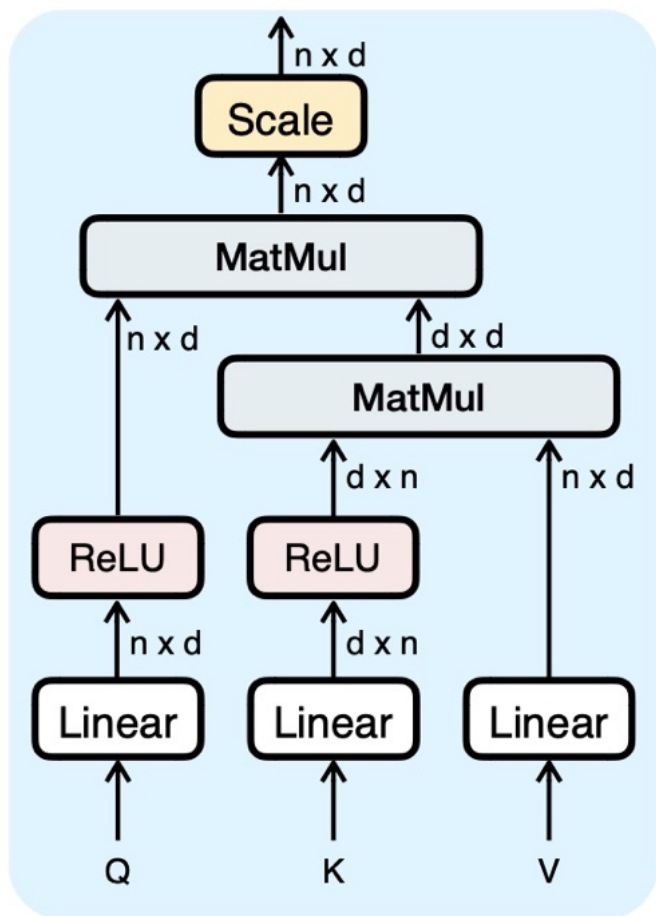
$$Sim(Q, K) = \exp\left(\frac{QK^T}{\sqrt{d}}\right)$$

$$O(N^2)$$

Similarity function을 재정의하자. (양수 되는걸로 !)

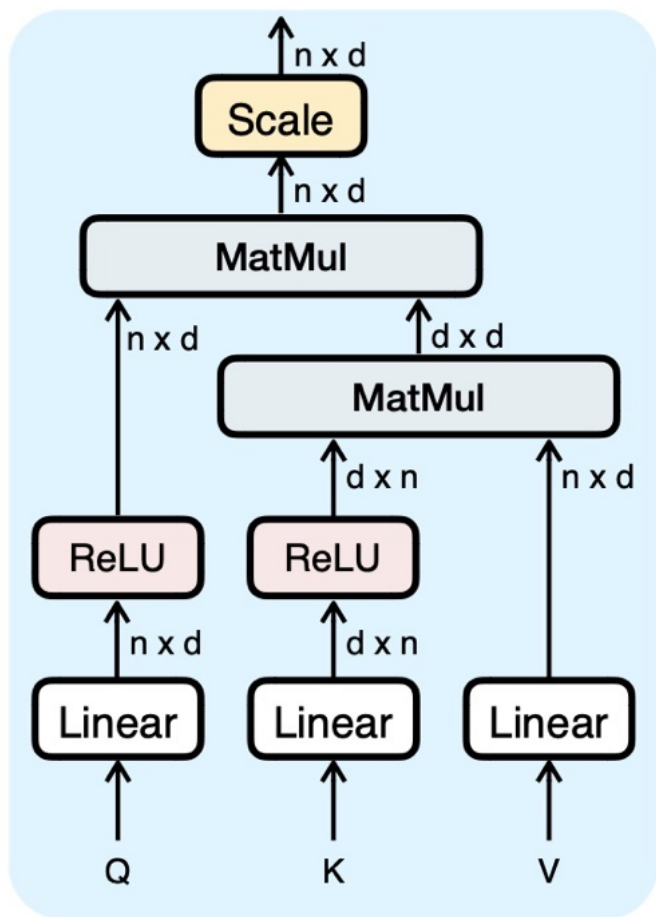
$$Sim(Q, K) = \text{ReLU}(Q)\text{ReLU}(K)^T$$

Linear Attention



Cost : $O(n)$

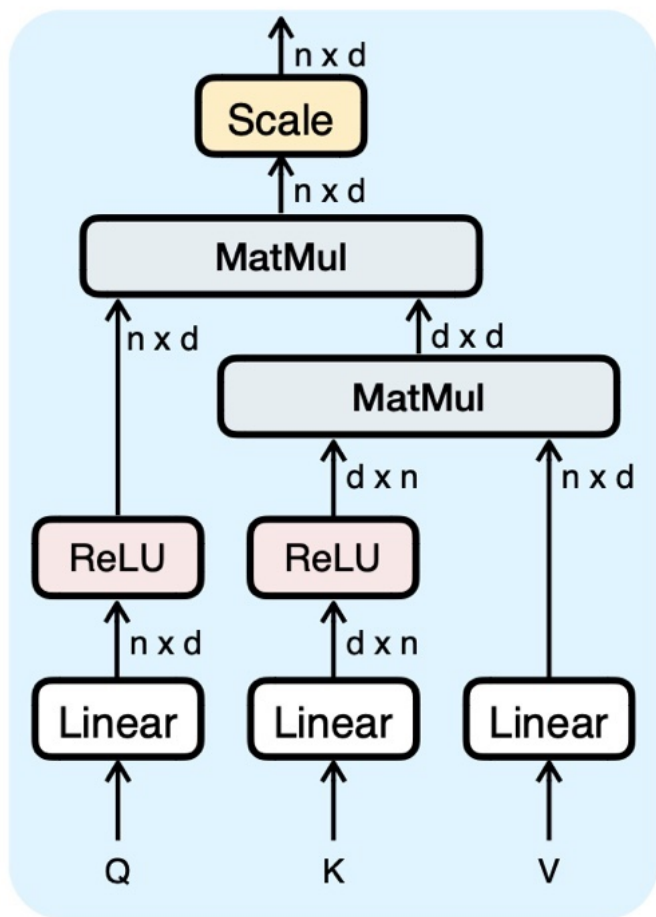
Linear Attention

Cost : $O(n)$

$$\begin{aligned}
 O_i &= \sum_{j=1}^N \frac{\text{ReLU}(Q_i) \text{ReLU}(K_j)^T}{\sum_{j=1}^N \text{ReLU}(Q_i) \text{ReLU}(K_j)^T} V_j \\
 &= \frac{\sum_{j=1}^N (\text{ReLU}(Q_i) \text{ReLU}(K_j)^T) V_j}{\text{ReLU}(Q_i) \sum_{j=1}^N \text{ReLU}(K_j)^T} \\
 O_i &= \frac{\sum_{j=1}^N [\text{ReLU}(Q_i) \text{ReLU}(K_j)^T] V_j}{\text{ReLU}(Q_i) \sum_{j=1}^N \text{ReLU}(K_j)^T} \\
 &= \frac{\sum_{j=1}^N \text{ReLU}(Q_i) [\text{ReLU}(K_j)^T V_j]}{\text{ReLU}(Q_i) \sum_{j=1}^N \text{ReLU}(K_j)^T} \\
 &= \frac{\text{ReLU}(Q_i) (\sum_{j=1}^N \text{ReLU}(K_j)^T V_j)}{\text{ReLU}(Q_i) (\sum_{j=1}^N \text{ReLU}(K_j)^T)}
 \end{aligned}$$

행렬의 곱셈 결합법칙

Linear Attention



Cost : $O(n)$

```
# lightweight linear attention
q = self.kernel_func(q)
k = self.kernel_func(k)

# linear matmul
trans_k = k.transpose(-1, -2)

v = F.pad(v, (0, 0, 0, 1), mode="constant", value=1)
vk = torch.matmul(v, trans_k)
out = torch.matmul(vk, q)
if out.dtype == torch.bfloat16:
    out = out.float()
out = out[:, :, :-1] / (out[:, :, -1:] + self.eps)

out = torch.reshape(out, (B, -1, H, W))
return out
```

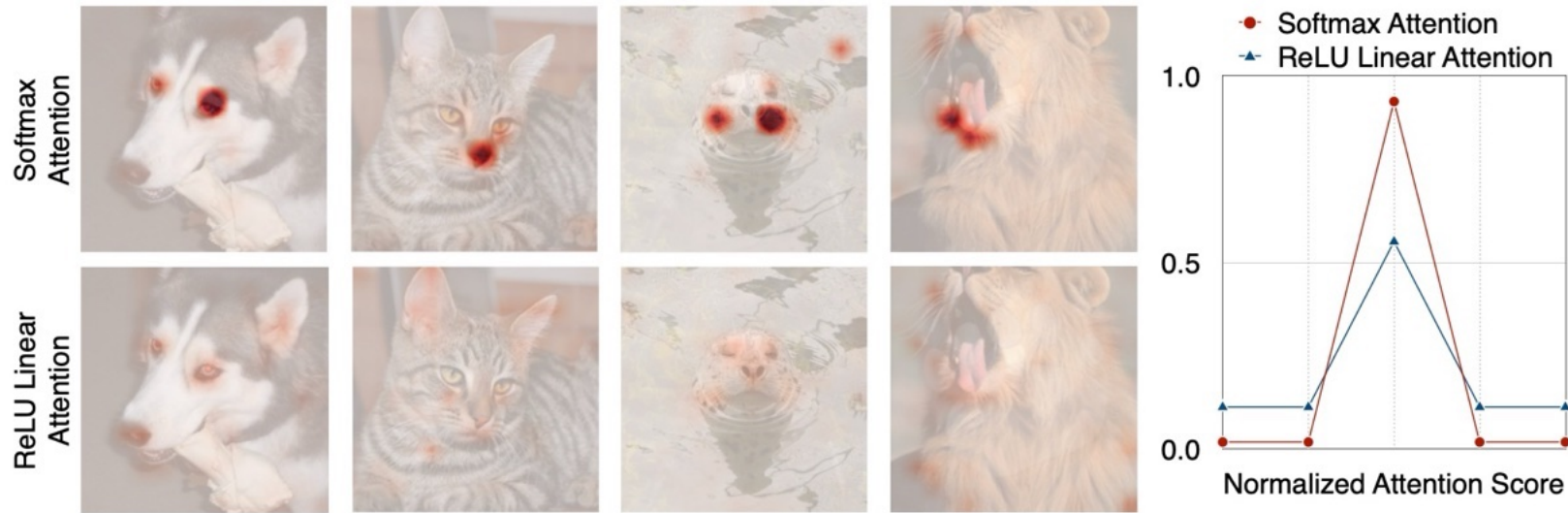
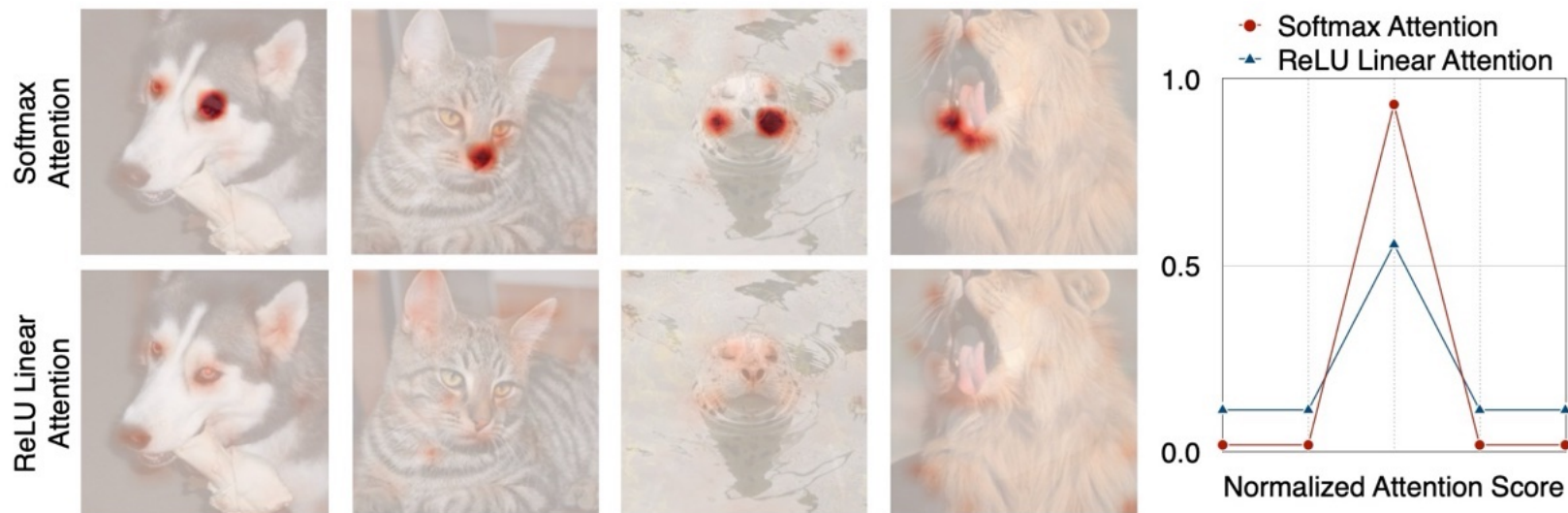


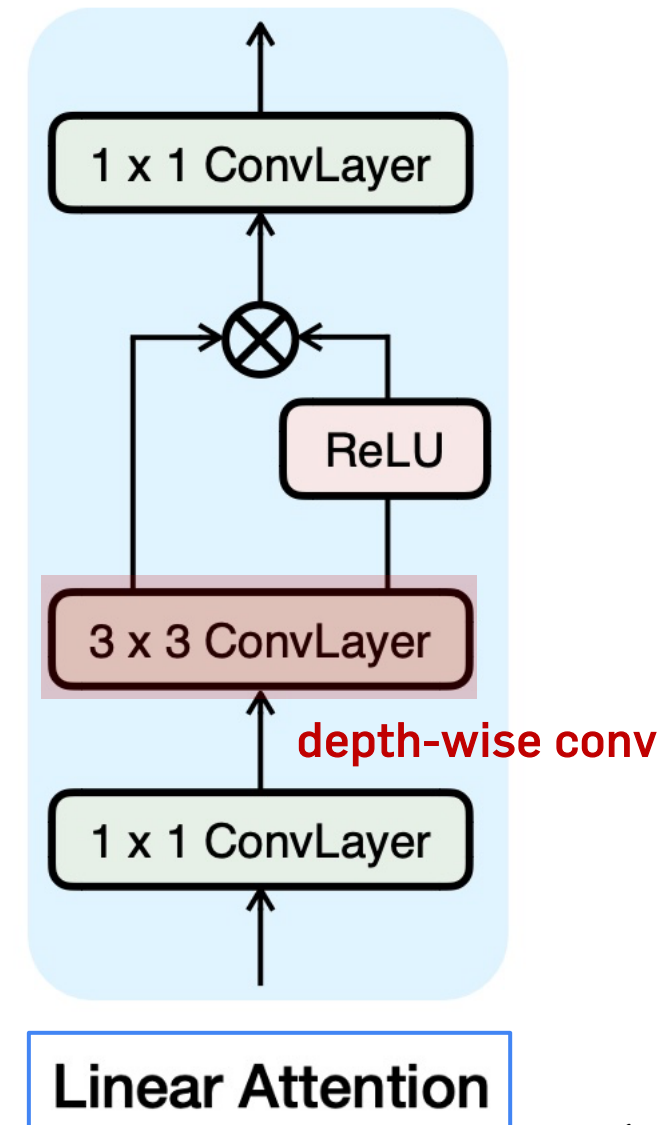
Figure 3: **Softmax Attention vs. ReLU Linear Attention.** Unlike softmax attention, ReLU linear attention cannot produce sharp attention distributions due to a lack of the non-linear similarity function. Thus, its local information extraction ability is weaker than the softmax attention.

local information 추출 능력이 떨어짐.

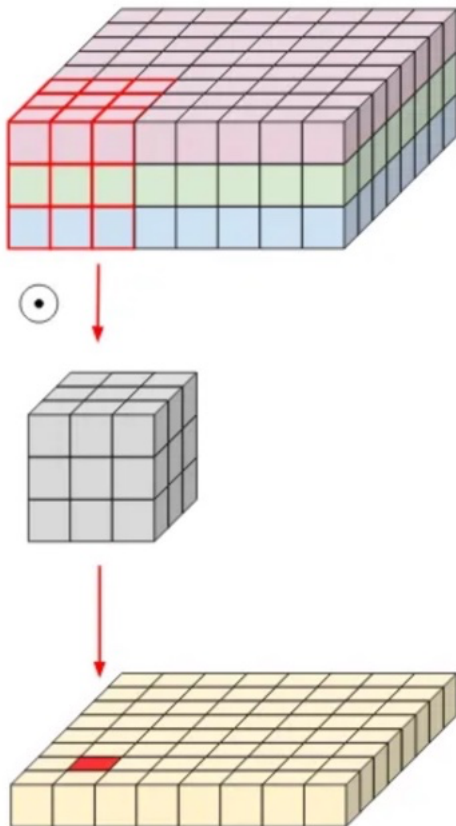


local information 추출 능력이 떨어짐.

Mix-FFN

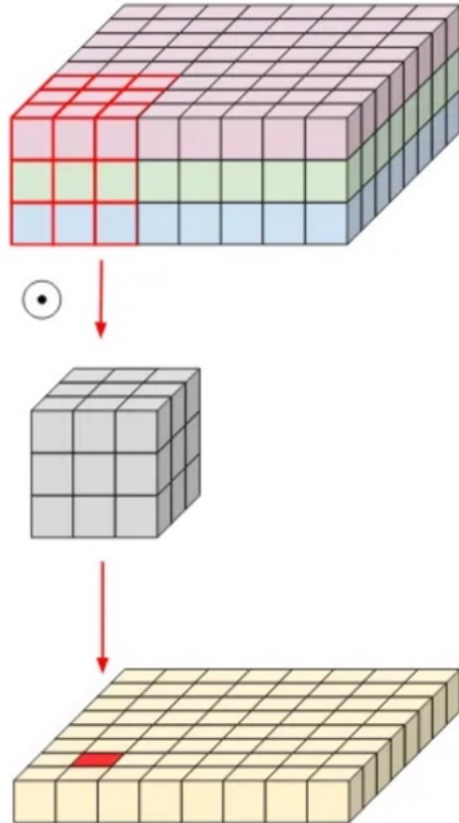


Standard Conv



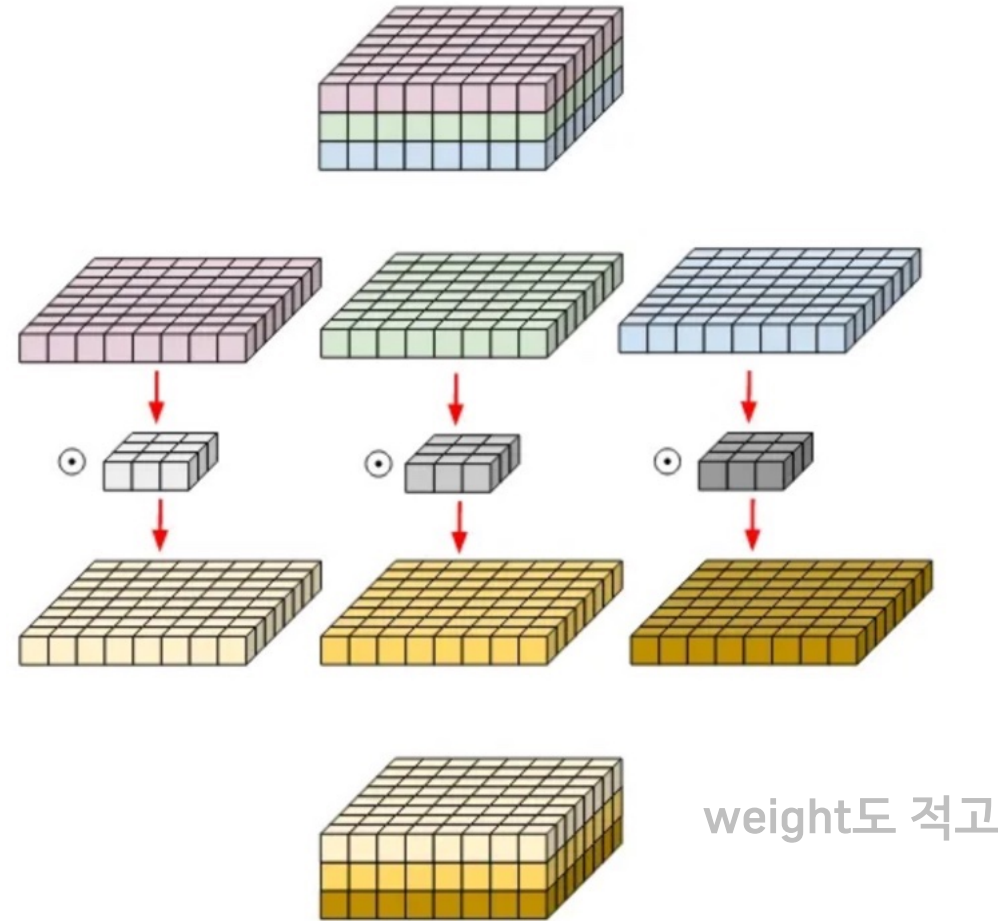
채널 간 상호작용

Standard Conv



채널 간 상호작용

Depth-wise Conv



각 채널에 독립적 필터 -> 채널별 로컬 정보 추출 가능



Summary

- **Motivation**
 - LLM이 더 좋으니까
- **How**
 - last layer of features of the Gemme-2
- **Useful tricks**
 - **RMS Norm** after the text encoder.
 - normalizes the variance to 1.0
 - small **learnable scale factor** multiply to text emb
 - 0.01
 - **Complex Human Instruction (CHI)**
 - simple caption -> detailed caption

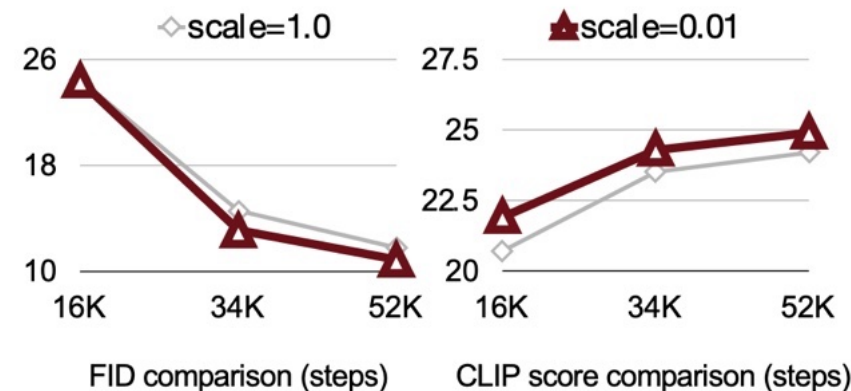
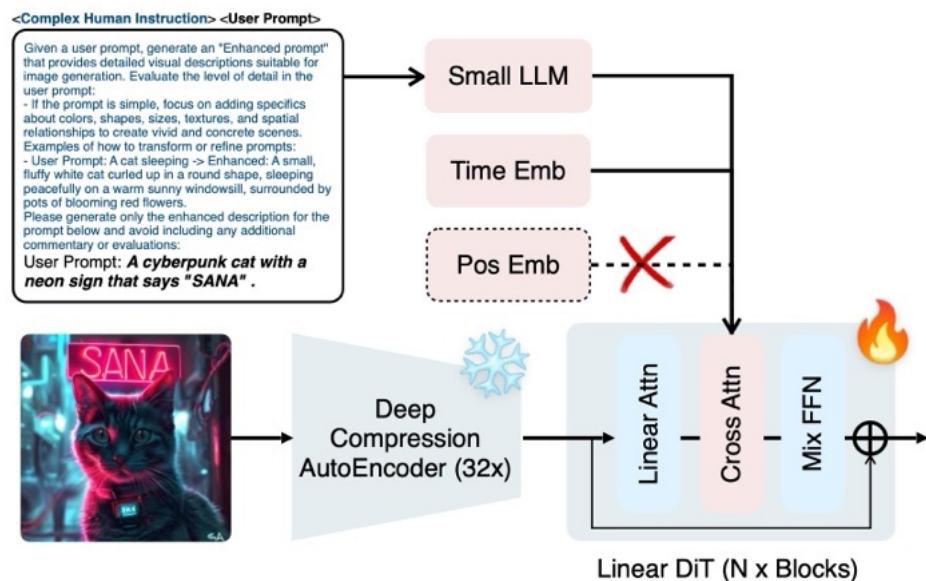


Figure 6: Ablation study of whether using text embedding normalization and small scale factor.



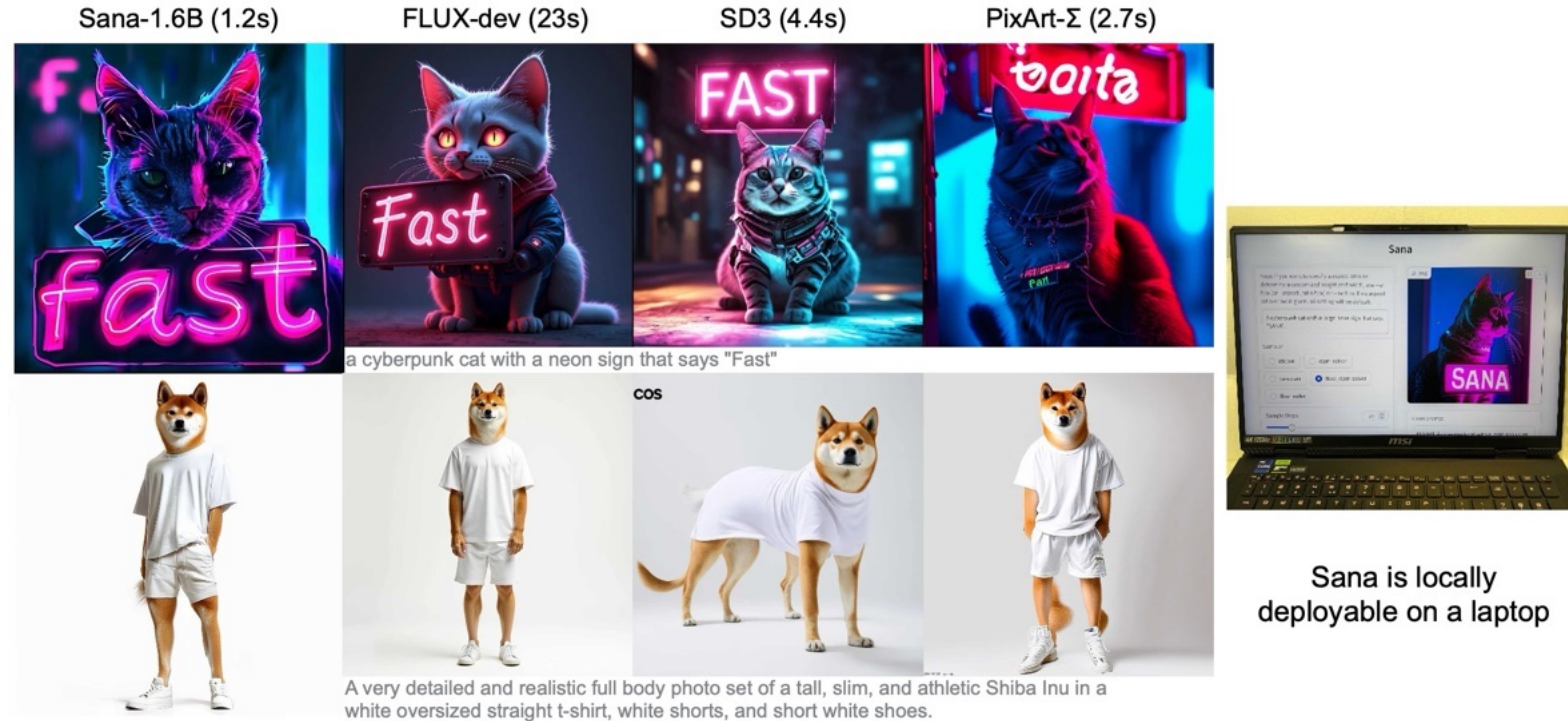
Figure 13: Visualization of zero-shot language transfer ability. Our Sana only has English prompts during training but can understand Chinese/Emoji during inference. This benefits from the generalization brought by the powerful pre-training of Gemma-2.

Table 13: Comparison of various T5 models and Gemma models based on speed and parameters. The sequence length (Seq Len) is the number of text tokens. Table 9: **Comparison of different Text-Encoders.** All models are tested with an A100 GPU with FP16 precision. Gemma-2B models achieve better performance than T5-large at a similar speed and comparable performance to the larger, much slower T5-XXL.

Text Encoder	Batch Size	Seq Len	Latency (s)	Params (M)
T5-XXL	32	300	1.6	4762
T5-XL			0.5	1224
T5-large			0.2	341
T5-base			0.1	110
T5-small			0.0	35
Gemma-2b			0.2	2506
Gemma-2-2b			0.3	2614

Text-Encoder	#Params (M)	Latency (s)	FID ↓	CLIP ↑
T5-XXL	4762	1.61	6.1	27.1
T5-Large	341	0.17	6.1	26.2
Gemma2-2B	2614	0.28	6.0	26.9
Gemma-2B-IT	2506	0.21	5.9	26.8
Gemma2-2B-IT	2614	0.28	6.1	26.9

성능차이보단,
zero-shot ability가 더 싸보임.



Summary

- Pixart
 - text 랜더링 안 좋음.
- SD3
 - text 반영 안 좋음.
- Sana & FLUX
 - 비슷함.

Figure 9: **Left:** Visualization comparison of Sana-1.6B vs FLUX-dev, SD3 and PixArt-Σ. The speed is tested on an A100 GPU with FP16 precision. **Right:** Quantize Sana-1.6B is deployable on a GPU laptop generating an 1K×1K image within 1 seconds.

Table 7: **Comprehensive comparison of our method with SOTA approaches in efficiency and performance.** The speed is tested on one A100 GPU with FP16 Precision. Throughput: Measured with batch=16. Latency: Measured with batch=1 and sampling step=20. We highlight the **best**, second best, and *third best* entries.

Methods	Throughput (samples/s)	Latency (s)	Params (B)	Speedup	FID ↓	CLIP ↑	GenEval ↑	DPG ↑
512 × 512 resolution								
PixArt- α (Chen et al., 2024b)	1.5	1.2	0.6	1.0×	6.14	27.55	0.48	71.6
PixArt- Σ (Chen et al., 2024a)	1.5	1.2	0.6	1.0×	6.34	27.62	0.52	79.5
Sana-0.6B	6.7	0.8	0.6	5.0×	5.67	27.92	0.64	84.3
Sana-1.6B	3.8	0.6	1.6	2.5×	5.16	28.19	0.66	85.5
1024 × 1024 resolution								
LUMINA-Next (Zhuo et al., 2024)	0.12	9.1	2.0	2.8×	7.58	26.84	0.46	74.6
SDXL (Podell et al., 2023)	0.15	6.5	2.6	3.5×	6.63	29.03	0.55	74.7
PlayGroundv2.5 (Li et al., 2024a)	0.21	5.3	2.6	4.9×	6.09	29.13	0.56	75.5
Hunyuan-DiT (Li et al., 2024c)	0.05	18.2	1.5	1.2×	6.54	28.19	0.63	78.9
PixArt- Σ (Chen et al., 2024a)	0.4	2.7	0.6	9.3×	6.15	28.26	0.54	80.5
DALLE3 (OpenAI, 2023)	-	-	-	-	-	-	0.67	83.5
SD3-medium (Esser et al., 2024)	0.28	4.4	2.0	6.5×	11.92	27.83	0.62	84.1
FLUX-dev (Labs, 2024)	0.04	23.0	12.0	1.0×	10.15	27.47	0.67	84.0
FLUX-schnell (Labs, 2024)	0.5	2.1	12.0	11.6×	7.94	28.14	0.71	84.8
Sana-0.6B	1.7	0.9	0.6	39.5×	5.81	28.36	0.64	83.6
Sana-1.6B	1.0	1.2	1.6	23.3×	5.76	28.67	0.66	84.8

Table 10: **Comparison of SOTA methods on GenEval with details.** The table includes different metrics such as overall performance, single object, two objects, counting, colors, position, and color attribution.

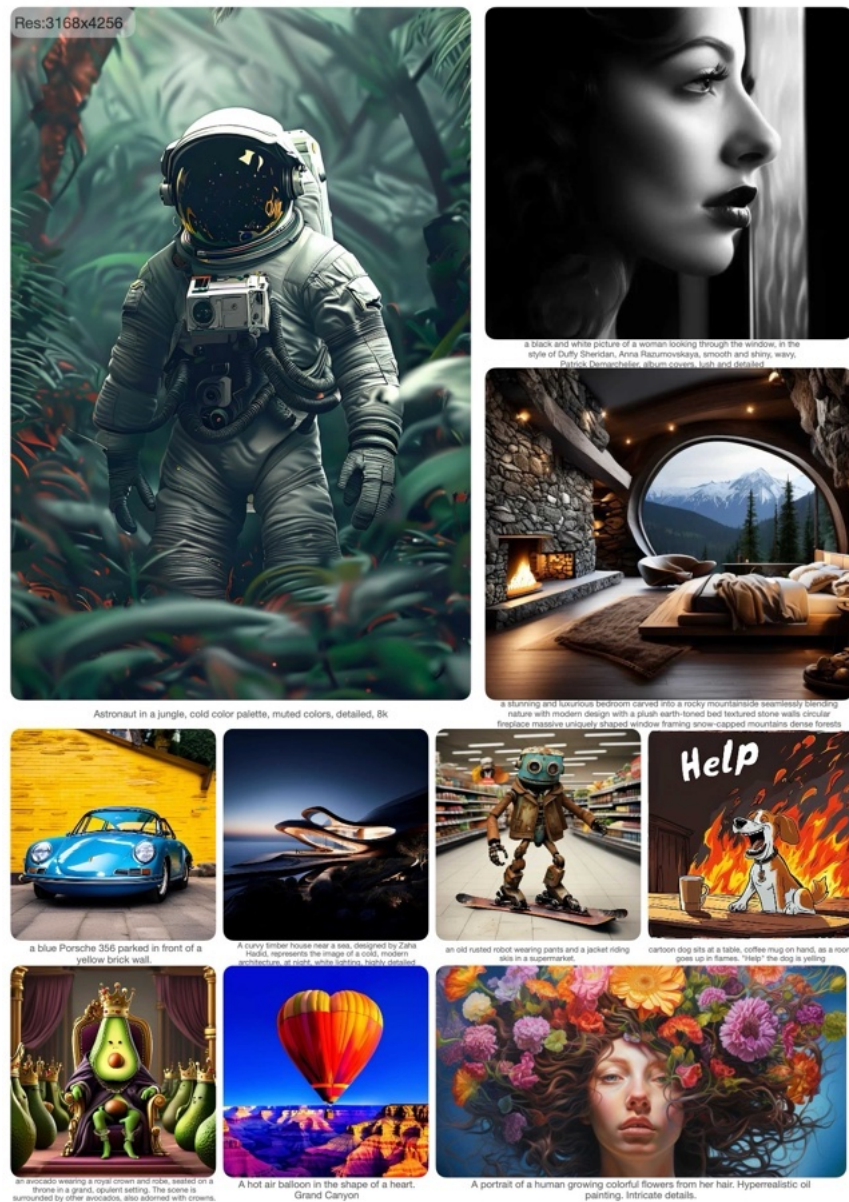
Model	Params (B)	Overall $\uparrow$	Objects		Counting	Colors	Position	Color Attribution
			Single	Two				
512 $\times$ 512 resolution								
PixArt- α	0.6	0.48	0.98	0.50	0.44	0.80	0.08	0.07
PixArt- Σ	0.6	0.52	0.98	0.59	0.50	0.80	0.10	0.15
Sana-0.6B (Ours)	0.6	0.64	0.99	0.71	0.63	0.91	0.16	0.42
Sana-1.6B (Ours)	0.6	0.66	0.99	0.79	0.63	0.88	0.18	0.47
1024 $\times$ 1024 resolution								
LUMINA-Next (Zhuo et al., 2024)	2.0	0.46	0.92	0.46	0.48	0.70	0.09	0.13
SDXL (Podell et al., 2023)	2.6	0.55	0.98	0.74	0.39	0.85	0.15	0.23
PlayGroundv2.5 (Li et al., 2024a)	2.6	0.56	0.98	0.77	0.52	0.84	0.11	0.17
Hunyuan-DiT (Li et al., 2024c)	1.5	0.63	0.97	0.77	0.71	0.88	0.13	0.30
DALLE3 (OpenAI, 2023)	-	0.67	0.96	0.87	0.47	0.83	0.43	0.45
SD3-medium (Esser et al., 2024)	2.0	0.62	0.98	0.74	0.63	0.67	0.34	0.36
FLUX-dev (Labs, 2024)	12.0	0.67	0.99	0.81	0.79	0.74	0.20	0.47
FLUX-schnell (Labs, 2024)	12.0	0.71	0.99	0.92	0.73	0.78	0.28	0.54
Sana-0.6B (Ours)	0.6	0.64	0.99	0.76	0.64	0.88	0.18	0.39
Sana-1.6B (Ours)	1.6	0.66	0.99	0.77	0.62	0.88	0.21	0.47

Table 11: **Comparison of SOTA methods on DPG-Bench and ImageReward with details.** The table includes different metrics such as overall performance, entity, attribute, relation, and other categories.

Model	Params (B)	Overall $\uparrow$	Global	Entity	Attribute	Relation	Other	ImageReward $\uparrow$
512 $\times$ 512 resolution								
PixArt- α (Chen et al., 2024b)	0.6	71.6	81.7	80.1	80.4	81.7	76.5	0.92
PixArt- Σ (Chen et al., 2024a)	0.6	79.5	87.5	87.1	86.5	84.0	86.1	0.97
Sana-0.6B (Ours)	0.6	84.3	82.6	90.0	88.6	90.1	91.9	0.93
Sana-1.6B (Ours)	0.6	85.5	90.3	91.2	89.0	88.9	92.0	1.04
1024 $\times$ 1024 resolution								
LUMINA-Next (Zhuo et al., 2024)	2.0	74.6	82.8	88.7	86.4	80.5	81.8	-
SDXL (Podell et al., 2023)	2.6	74.7	83.3	82.4	80.9	86.8	80.4	0.69
PlayGroundv2.5 (Li et al., 2024a)	2.6	75.5	83.1	82.6	81.2	84.1	83.5	1.09
Hunyuan-DiT (Li et al., 2024c)	1.5	78.9	84.6	80.6	88.0	74.4	86.4	0.92
PixArt- Σ (Chen et al., 2024a)	0.6	80.5	86.9	82.9	88.9	86.6	87.7	0.87
DALLE3 (OpenAI, 2023)	-	83.5	91.0	89.6	88.4	90.6	89.8	-
SD3-medium (Esser et al., 2024)	2.0	84.1	87.9	91.0	88.8	80.7	88.7	0.86
FLUX-dev (Labs, 2024)	12.0	84.0	82.1	89.5	88.7	91.1	89.4	-
FLUX-schnell (Labs, 2024)	12.0	84.8	91.2	91.3	89.7	86.5	87.0	0.91
Sana-0.6B (Ours)	0.6	83.6	83.0	89.5	89.3	90.1	90.2	0.97
Sana-1.6B (Ours)	1.6	84.8	86.0	91.5	88.9	91.9	90.7	0.99

Table 14: Comparison of throughput and latency under different resolutions. All models tested on an A100 GPU with FP16 precision.

Methods	Speedup	Throughput(/s)	Latency(ms)	Methods	Speedup	Throughput(/s)	Latency(ms)
512×512 Resolution				1024×1024 Resolution			
SD3	7.6x	1.14	1.4	SD3	7.0x	0.28	4.4
FLUX-schnell	10.5x	1.58	0.7	FLUX-schnell	12.5x	0.50	2.1
FLUX-dev	1.0x	0.15	7.9	FLUX-dev	1.0x	0.04	23
PixArt-Σ	10.3x	1.54	1.2	PixArt-Σ	10.0x	0.40	2.7
HunyuanDiT	1.3x	0.20	5.1	HunyuanDiT	1.2x	0.05	18
Sana-0.6B	44.5x	6.67	0.8	Sana-0.6B	43.0x	1.72	0.9
Sana-1.6B	25.6x	3.84	0.6	Sana-1.6B	25.2x	1.01	1.2
2048×2048 Resolution				4096×4096 Resolution			
SD3	5.0x	0.04	22	SD3	4.0x	0.004	230
FLUX-schnell	11.2x	0.09	10.5	FLUX-schnell	13.0x	0.013	76
FLUX-dev	1.0x	0.008	117	FLUX-dev	1.0x	0.001	1023
PixArt-Σ	7.5x	0.06	18.1	PixArt-Σ	5.0x	0.005	186
HunyuanDiT	1.2x	0.01	96	HunyuanDiT	1.0x	0.001	861
Sana-0.6B	53.8x	0.43	2.5	Sana-0.6B	104.0x	0.104	9.6
Sana-1.6B	31.2x	0.25	4.1	Sana-1.6B	66.0x	0.066	5.9



<Complex Human Instruction> <User Prompt>

Given a user prompt, generate an "Enhanced prompt" that provides detailed visual descriptions suitable for image generation. Evaluate the level of detail in the user prompt:

- If the prompt is simple, focus on adding specifics about colors, shapes, sizes, textures, and spatial relationships to create vivid and concrete scenes. Examples of how to transform or refine prompts:
- User Prompt: A cat sleeping -> Enhanced: A small, fluffy white cat curled up in a round shape, sleeping peacefully on a warm sunny windowsill, surrounded by pots of blooming red flowers.

Please generate only the enhanced description for the prompt below and avoid including any additional commentary or evaluations:

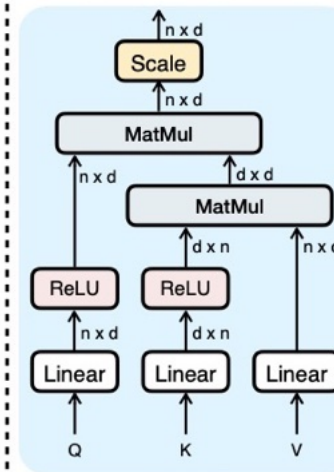
User Prompt: **A cyberpunk cat with a neon sign that says "SANA"**

Deep
Compression
AutoEncoder (32x)

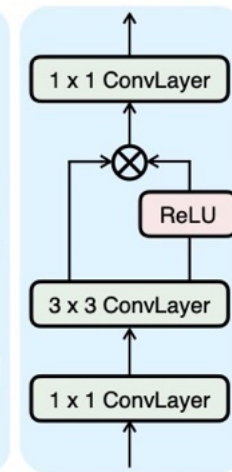
Linear DiT (N x Blocks)

(a). Architecture overview of our Sana.

Linear Attention

Cost : $O(n)$

Mix-FFN



(b). Linear DiT Module.

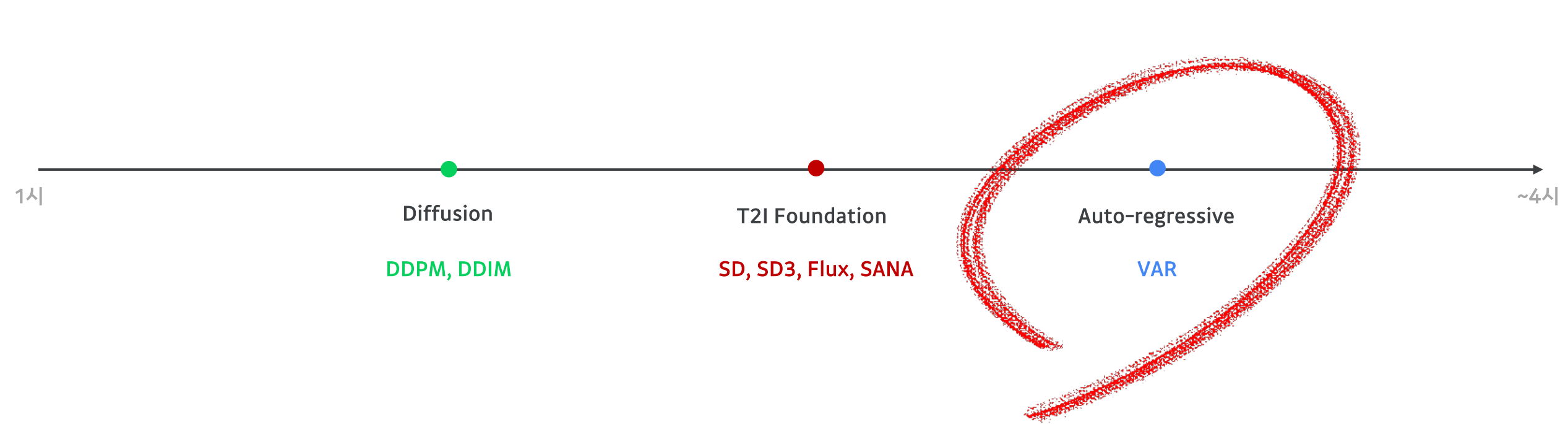
Visual AutoRegressive Modeling (VAR)

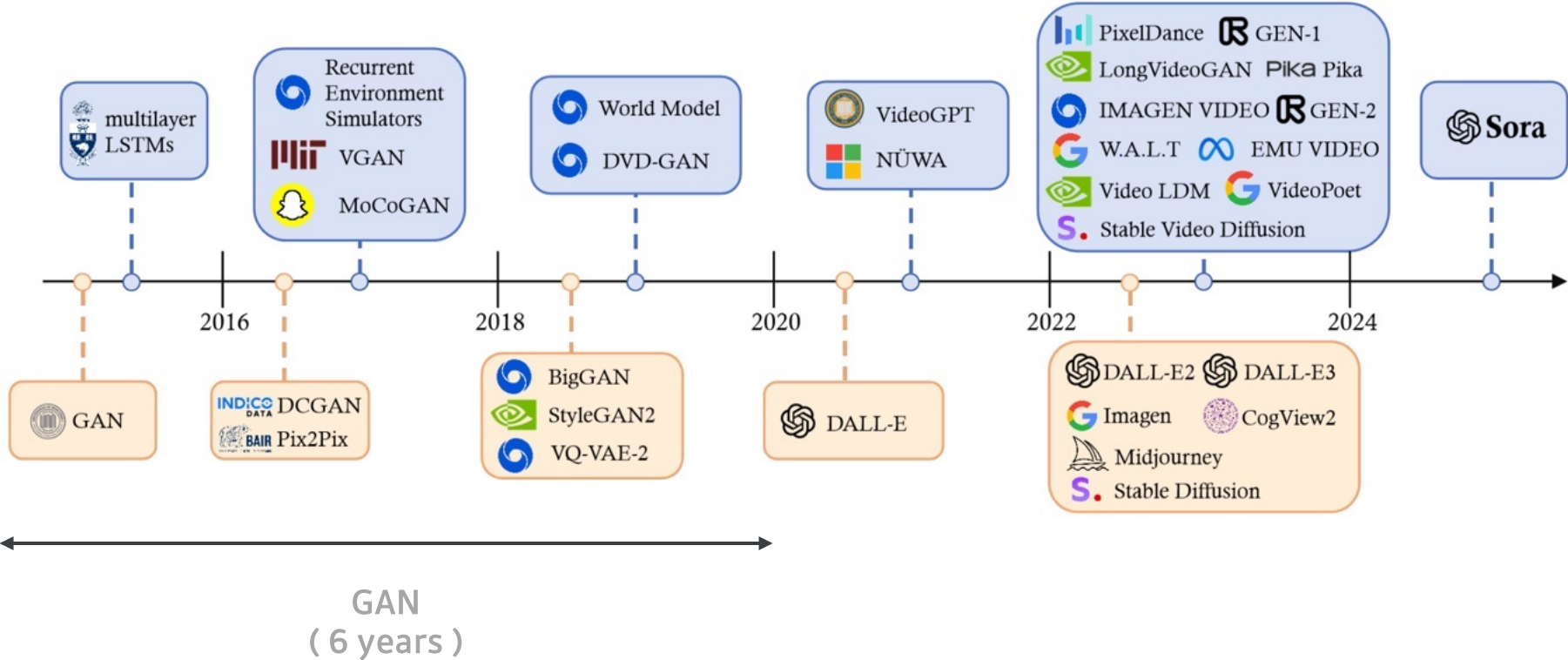
✦ Scalable Image Generation via Next-Scale Prediction *with code*

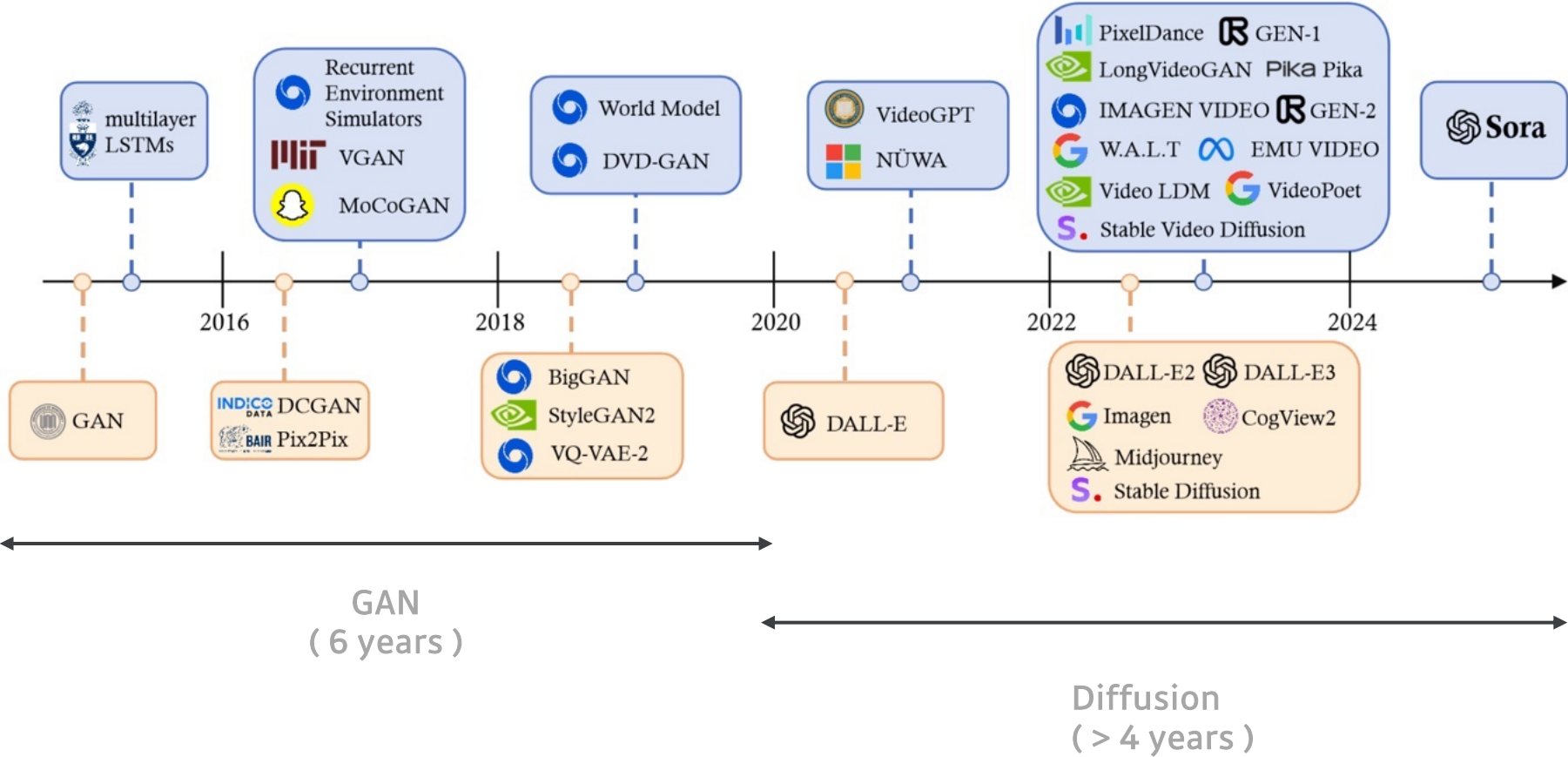
NAVER AI Lab, Generation research

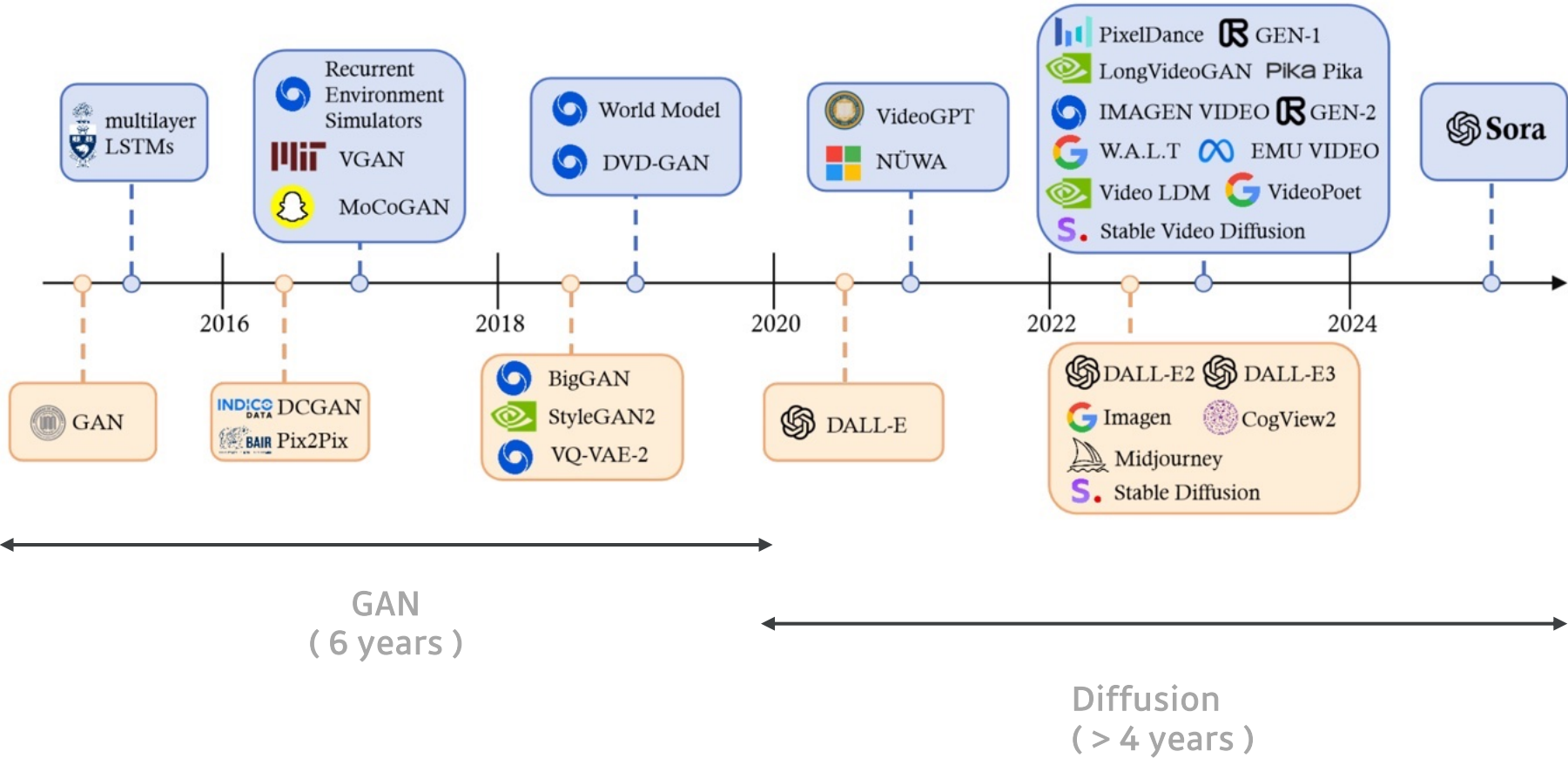
김준호

<https://github.com/taki0112>





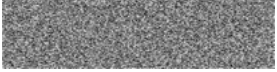




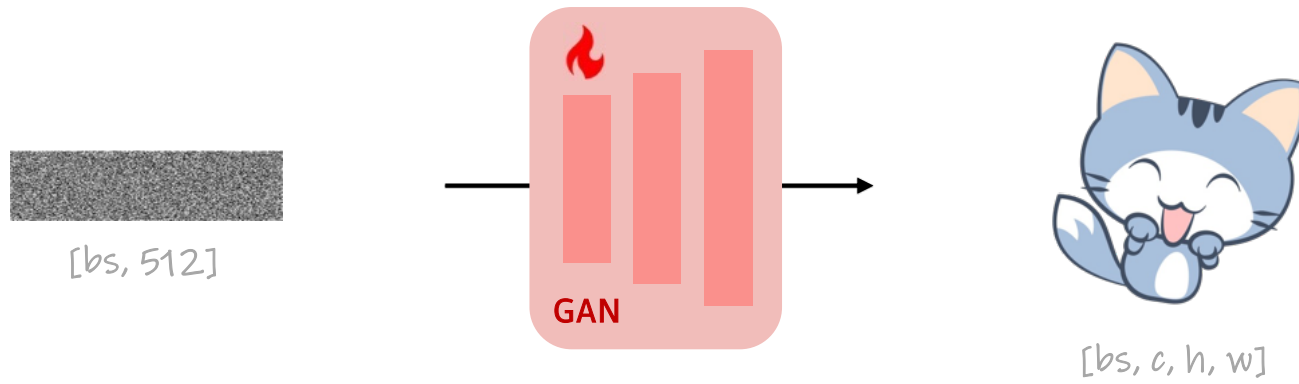
VAR

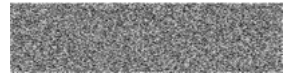
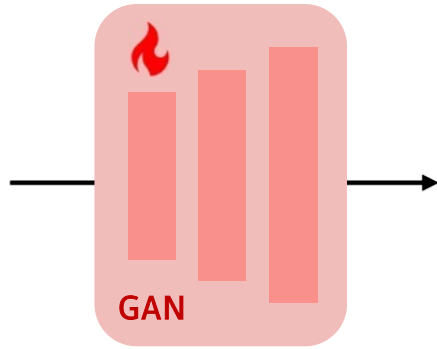
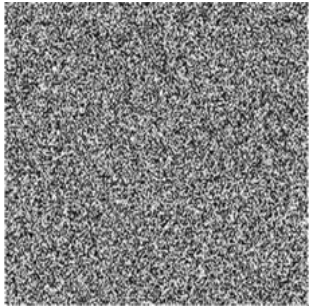
2024.04

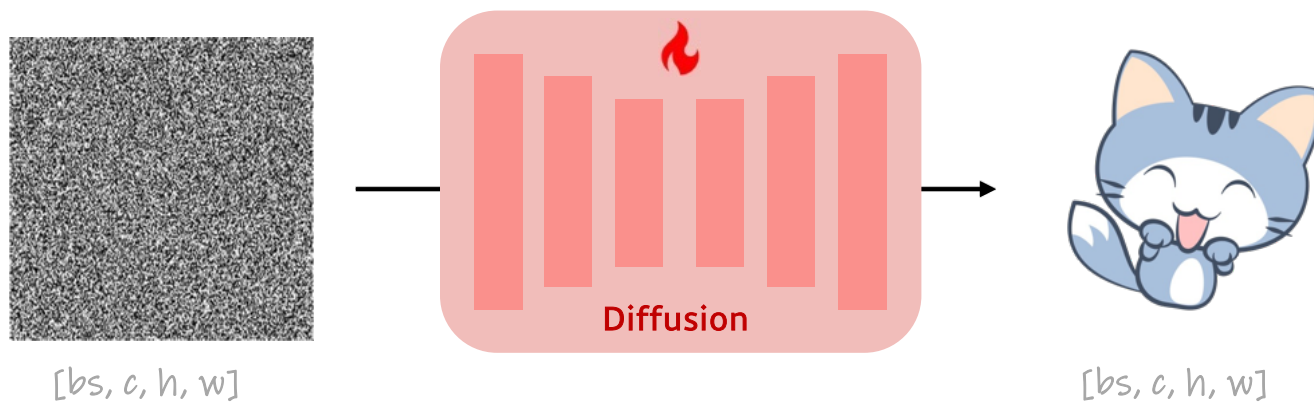
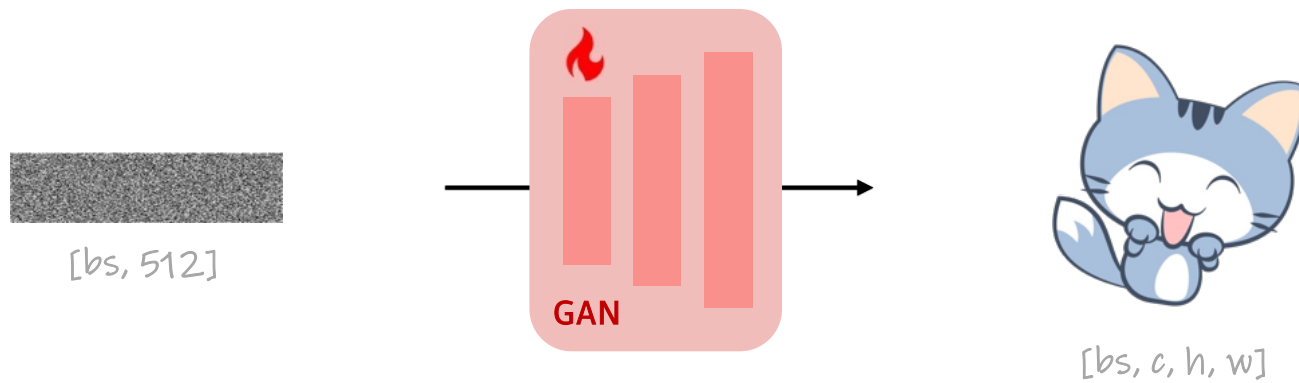
Autoregressive 방식

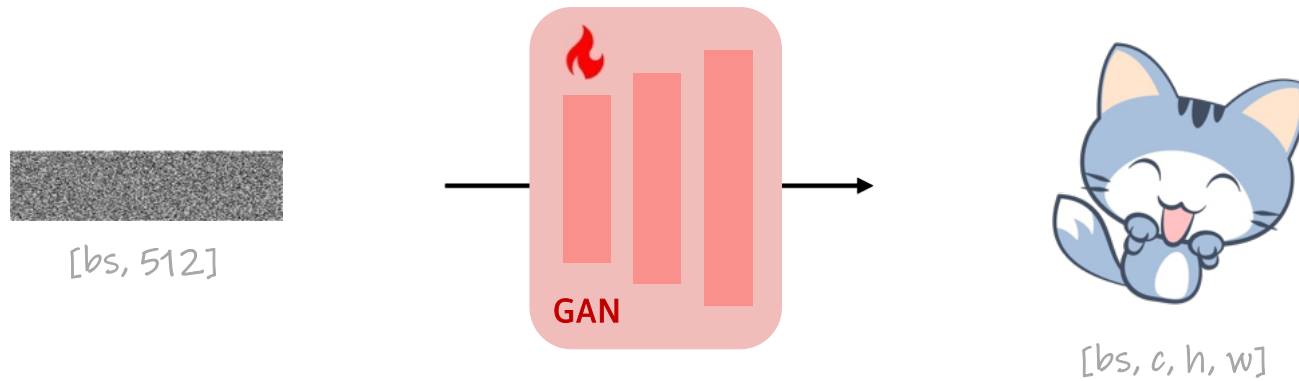


$[bs, 512]$



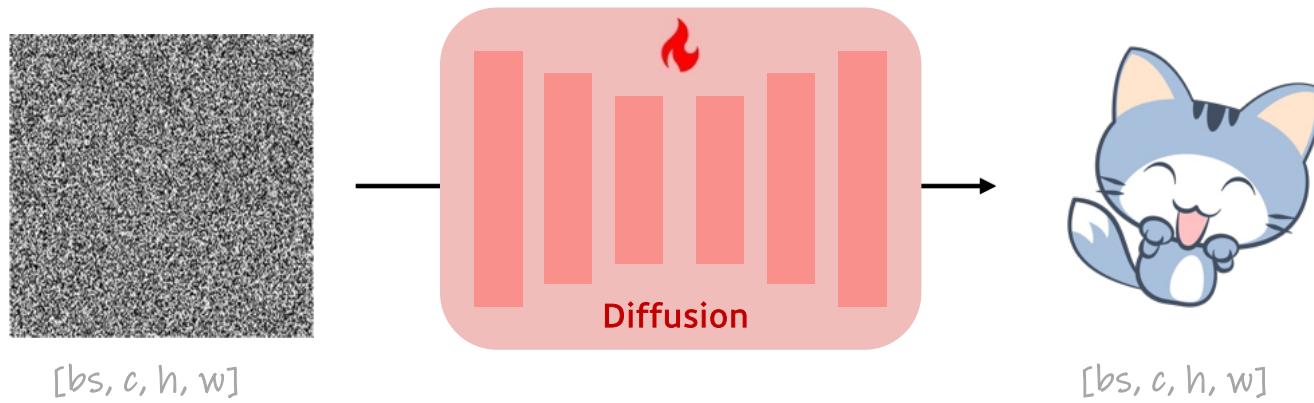
 $[bs, 512]$  $[bs, c, h, w]$  $[bs, c, h, w]$

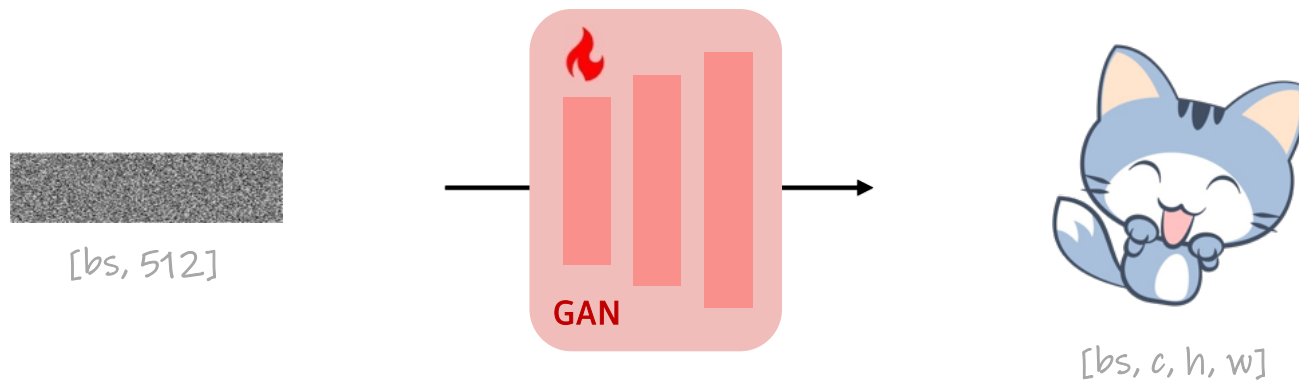




속도 빠름
퀄이 별로

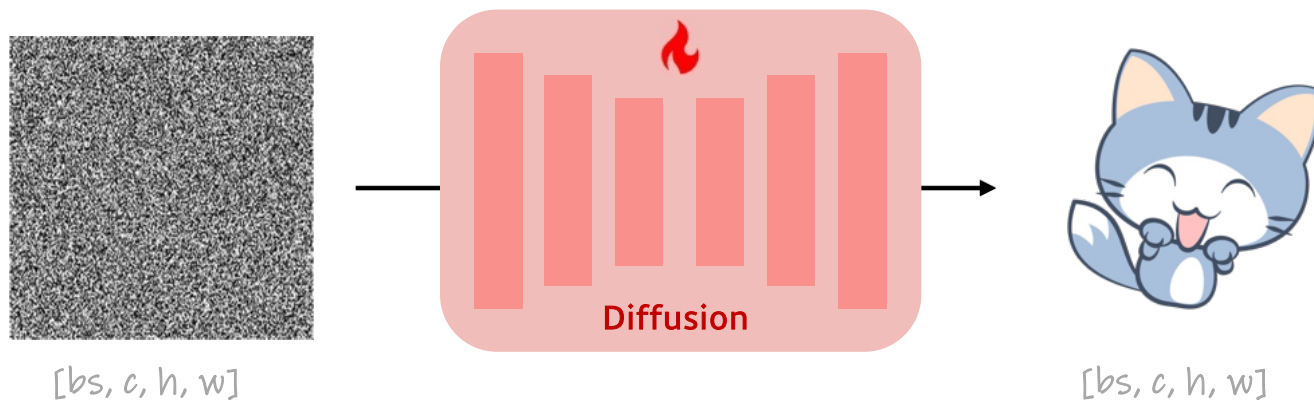
과거의 영광





속도 빠름
퀄이 별로

과거의 영광



속도 느림
퀄이 좋음

현재의 대세

2014 ~ 2016

- Unconditional generation
 - GANs
 - Diverse loss
- Conditional generation
 - ACGAN
 - Multi-task discriminator
 - Projection discriminator

2017 ~ 2018

- Progressive GAN
 - Progressive training
- BigGAN
 - Conditional batch normalization
 - Large scale
 - Truncation trick
- StyleGAN
 - Disentangle the latent space with mapping layer
 - Style Mixing (determine the coarse, middle, fine style)
 - A module = Global aspects
 - B module = Local aspects
 - Truncation trick

2019 ~ 2020

- StyleGAN2
 - StyleGAN + Weight modulation + Lazy regularization.
- DiffAugment
 - Prevent the overfitting in a discriminator.
 - Apply the differentiable augmentation to generator & discriminator.
- ADA
 - Prevent the overfitting in a discriminator.
 - Apply the adaptively augmentation to generator & discriminator.

2014 ~ 2020: Techniques

- Consistency regularization
 - CR-GAN: augmented real images for discriminator.
 - bCR-GAN: augmented real & fake images for discriminator.
 - zCR-GAN: augmented latent codes for generator & discriminator.
 - ICR-GAN: bCR + zCR
- FSMR: Feature Statistics Mixing Regularization
 - Reduce style-bias in discriminator.
- GGDR: Generator Guided Discriminator Regularization
 - Dense supervision for discriminator.

- DDIM $\alpha = \text{DDPM } \bar{\alpha}$
- $\mathbf{x}_t = \sqrt{\alpha_t} \mathbf{x}_0 + \sqrt{1 - \alpha_t} \epsilon$ (Forward)
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\alpha_t} \mathbf{x}_0 + \sqrt{1 - \alpha_t} \epsilon)$ (Loss)
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \underbrace{\sqrt{\alpha_{t-1}} \left(\frac{\mathbf{x}_t - \sqrt{1 - \alpha_t} \epsilon_\theta(\mathbf{x}_t)}{\sqrt{\alpha_t}} \right)}_{\text{predicted } \mathbf{x}_0 = f_\theta(\mathbf{x}_t)} + \underbrace{\sqrt{1 - \alpha_{t-1} - \sigma_t^2} \cdot \epsilon_\theta(\mathbf{x}_t)}_{\text{direction pointing to } \mathbf{x}_t} + \underbrace{\sigma_t \epsilon}_{\text{noise}}$ (Reverse)
 - deterministic when $\sigma_t = 0 \rightarrow$ consistency

Denoising diffusion implicit models (DDIM)

ICLR 2021

2020

NeurIPS 2020

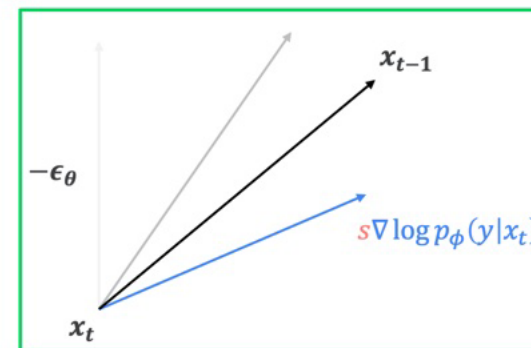
NeurIPS 2021

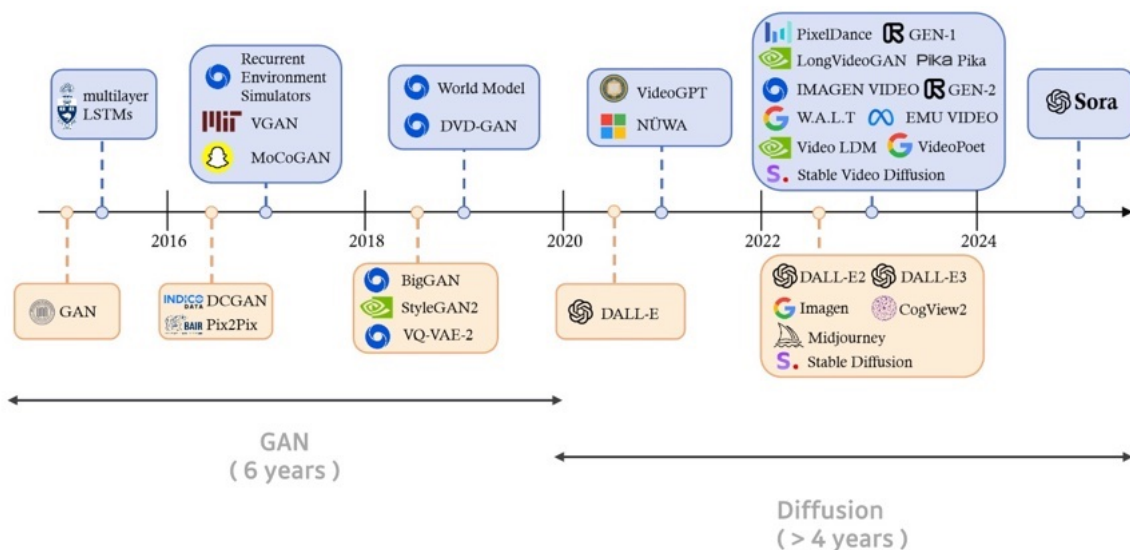
2022

Denoising diffusion probabilistic models (DDPM)

- $\mathbf{x}_t = \sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ (Forward)
 - $\beta_1 = 10^{-4}, \beta_T = 0.02$
 - $\alpha_t := 1 - \beta_t, \bar{\alpha}_t := \prod_{s=1}^t \alpha_s$
- $\epsilon - \epsilon_\theta(\mathbf{x}_t) = \epsilon - \epsilon_\theta(\sqrt{\bar{\alpha}_t} \mathbf{x}_0 + \sqrt{1 - \bar{\alpha}_t} \epsilon)$ (Loss)
 - ϵ_θ = prediction network
- $\mathbf{x}_{t-1} = \frac{1}{\sqrt{\alpha_t}} \left(\mathbf{x}_t - \frac{\beta_t}{\sqrt{1 - \bar{\alpha}_t}} \epsilon_\theta(\mathbf{x}_t, t) \right) + \sqrt{\tilde{\beta}_t} \epsilon, \epsilon \sim \mathcal{N}(0, \mathbf{I})$ (Reverse)
 - $\tilde{\beta}_t = \frac{1 - \bar{\alpha}_{t-1}}{1 - \bar{\alpha}_t} \beta_t$
 - $\tilde{\beta}_t = \beta_t$ 로 해도 성능차이 없음

Diffusion Models Beat GANs on Image Synthesis





Youtube

- [The recipe of GANs](#)
 - 2014 ~ 2020 GANs 모델 연구 요약 (기초 ~ 심화)
- [The diffusion theory](#)
 - diffusion을 이해하기 위한 이론 (기초)
- [The applications of diffusion](#)
 - Text-to-image 모델 소개 (심화)



Figure 1: **Generated samples from Visual AutoRegressive (VAR) transformers trained on ImageNet.** We show 512×512 samples (top), 256×256 samples (middle), and zero-shot image editing results (bottom).

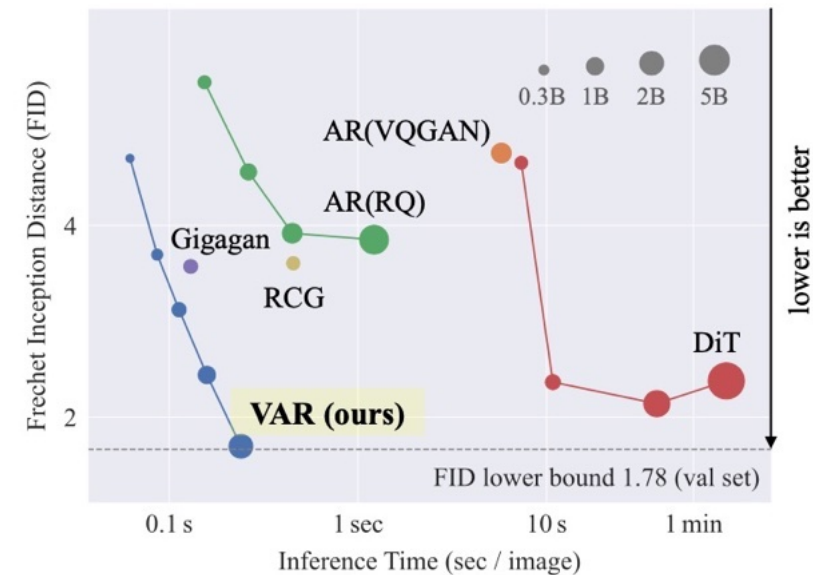


Figure 3: **Scaling behavior** of different models on ImageNet 256×256 conditional generation benchmark. The FID of the validation set serves as a reference lower bound (1.78). VAR with 2B parameters reaches FID 1.80, surpassing L-DiT with 3B or 7B parameters.

속도 빠르고, 성능 좋고, 파라미터 비례

conditional image generation (not text)

Reference

* <https://ljvmiranda921.github.io/notebook/2021/08/08/clip-vqgan/>

* <https://www.assemblyai.com/blog/what-is-residual-vector-quantization/>

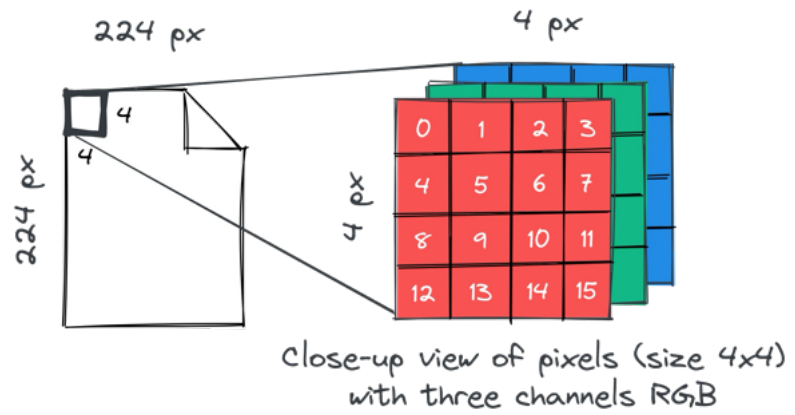
* Preliminaries (Residual Vector Quantization)

* VQVAE Training

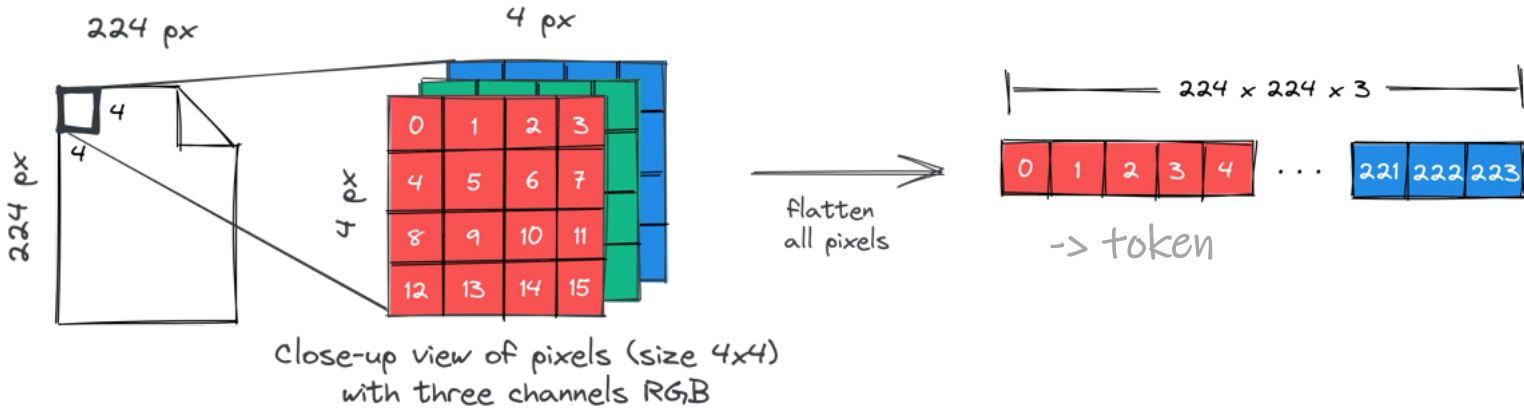
* VAR Training

* VAR Inference

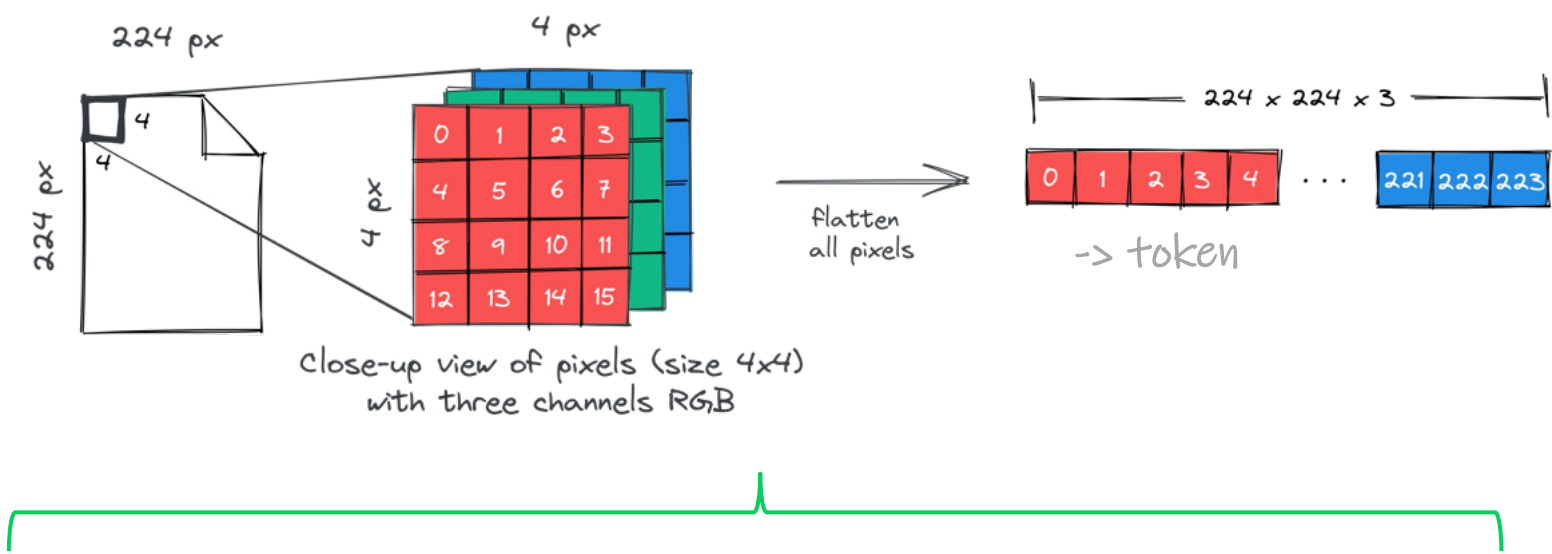
* Flatten all pixels



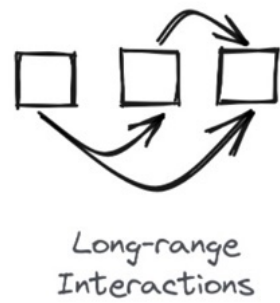
* Flatten all pixels



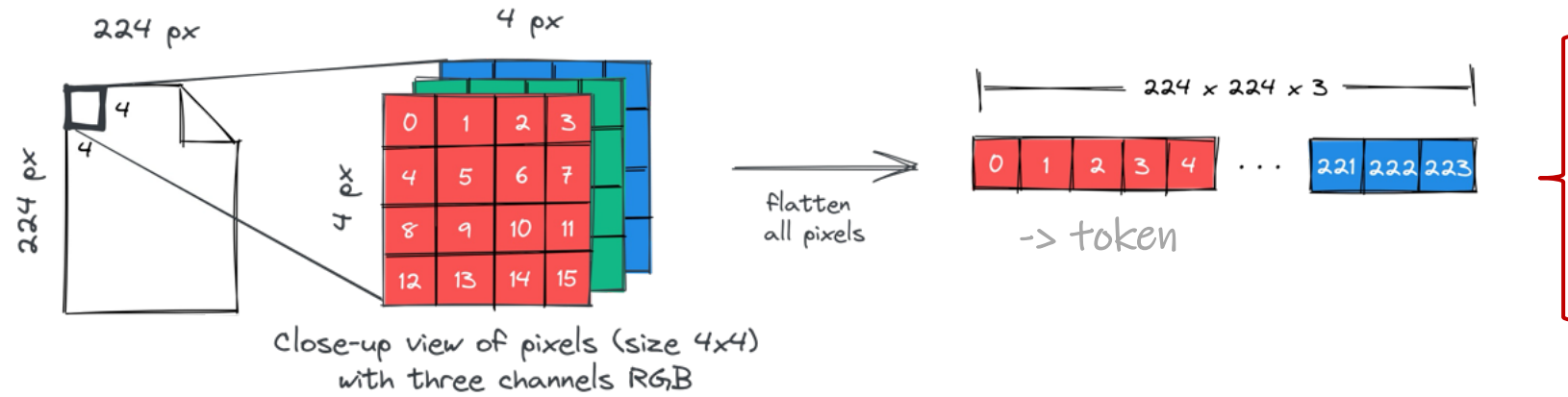
* Flatten all pixels



* Naive

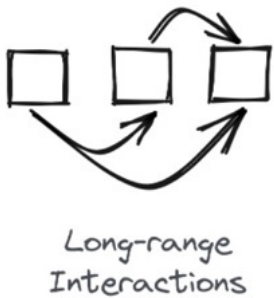


* Flatten all pixels

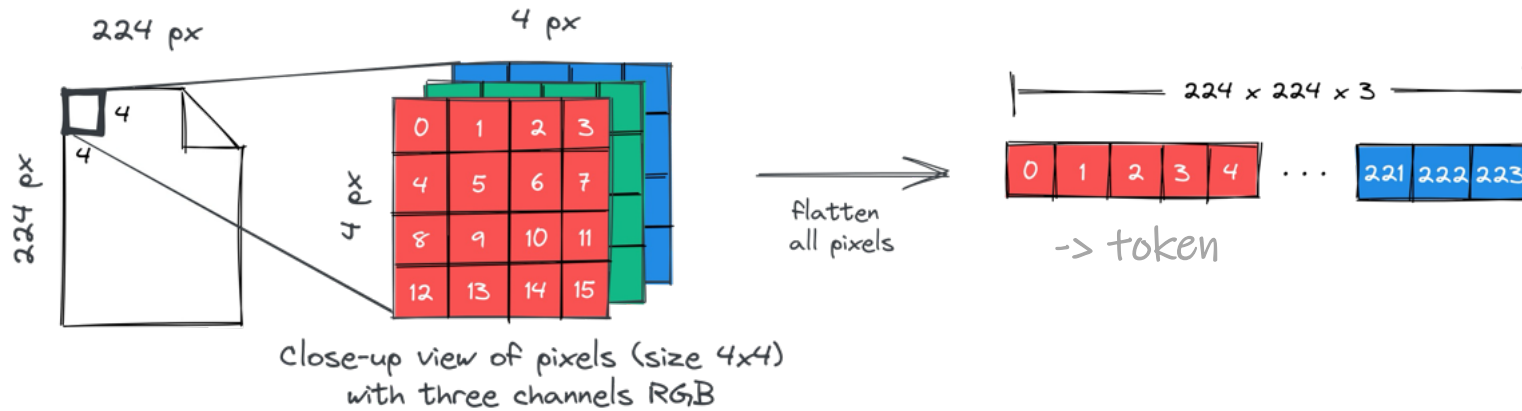


- * Spatial locality 무시
- * 1D sequence로 바뀌어서
- * No generalization
- * Zero-shot task 안됨

* Naive

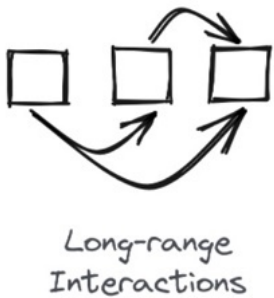


* Flatten all pixels

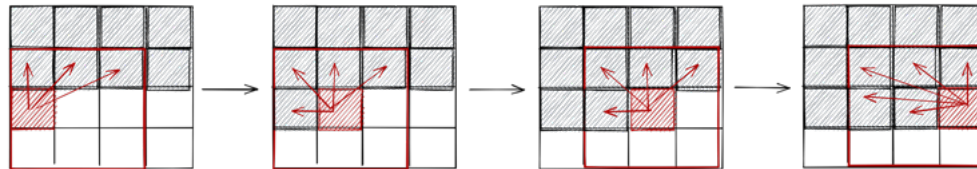


- * Spatial locality 무시
- * 1D sequence로 바뀌어서
- * No generalization
- * Zero-shot task 안됨

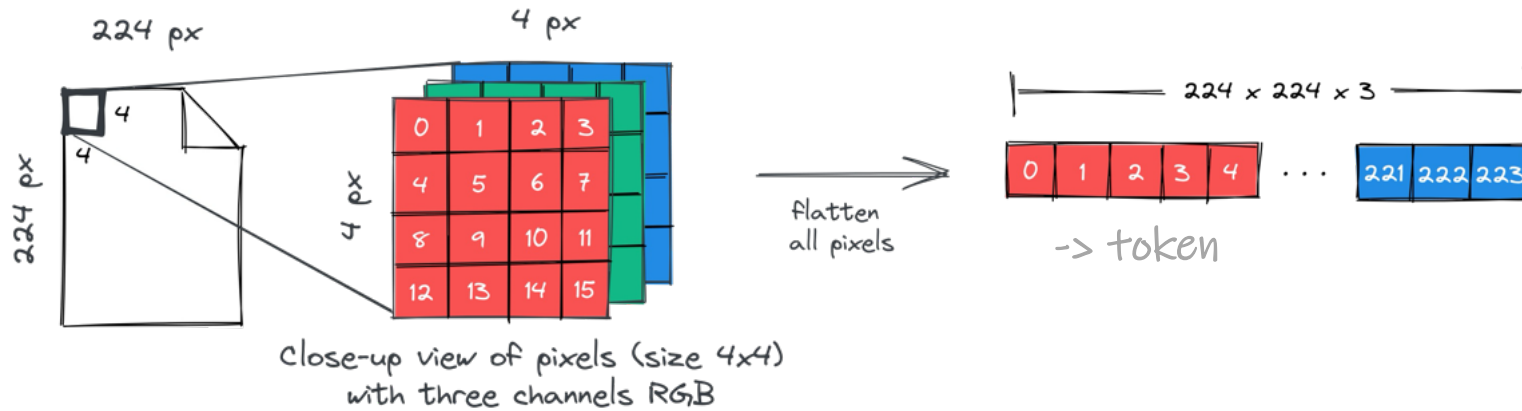
* Naive



* Sliding window

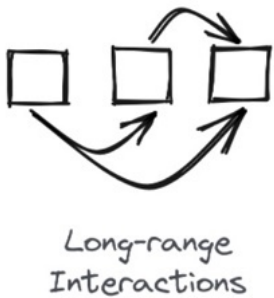


* Flatten all pixels

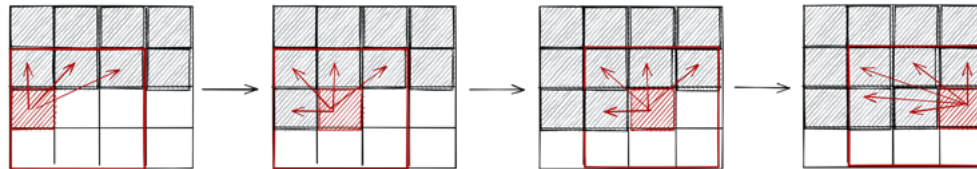


- * Spatial locality 무시
 - * 1D sequence로 바뀌어서
- * No generalization
 - * Zero-shot task 안됨

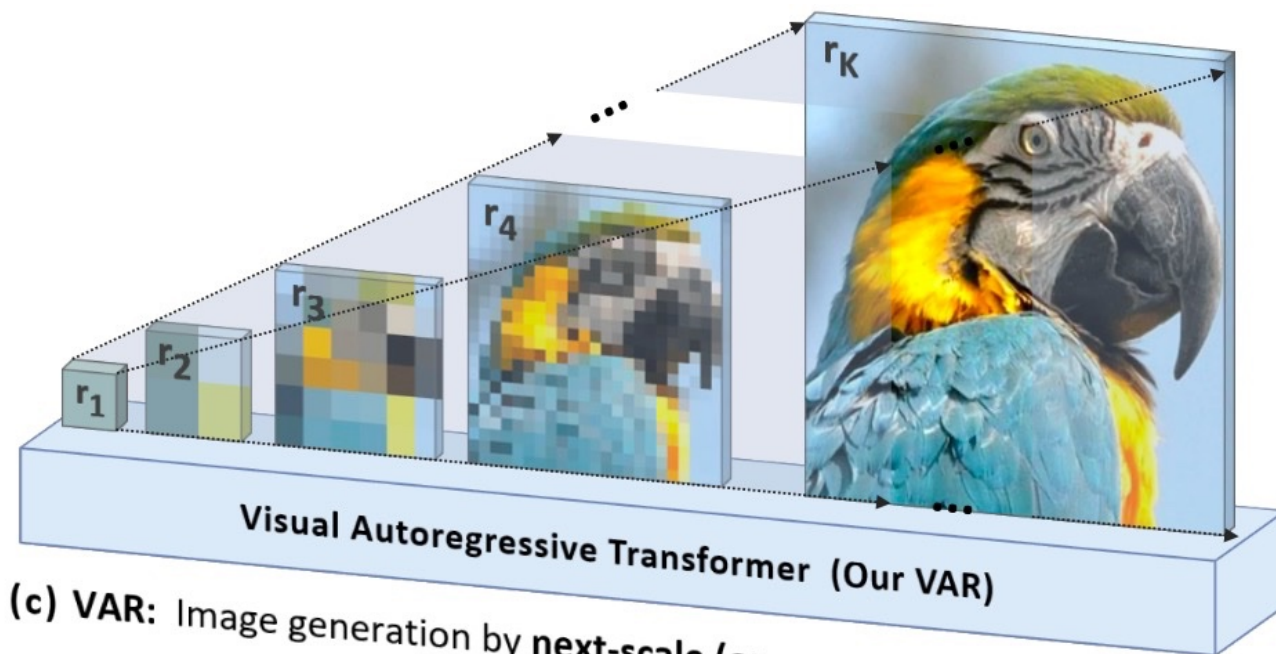
* Naive



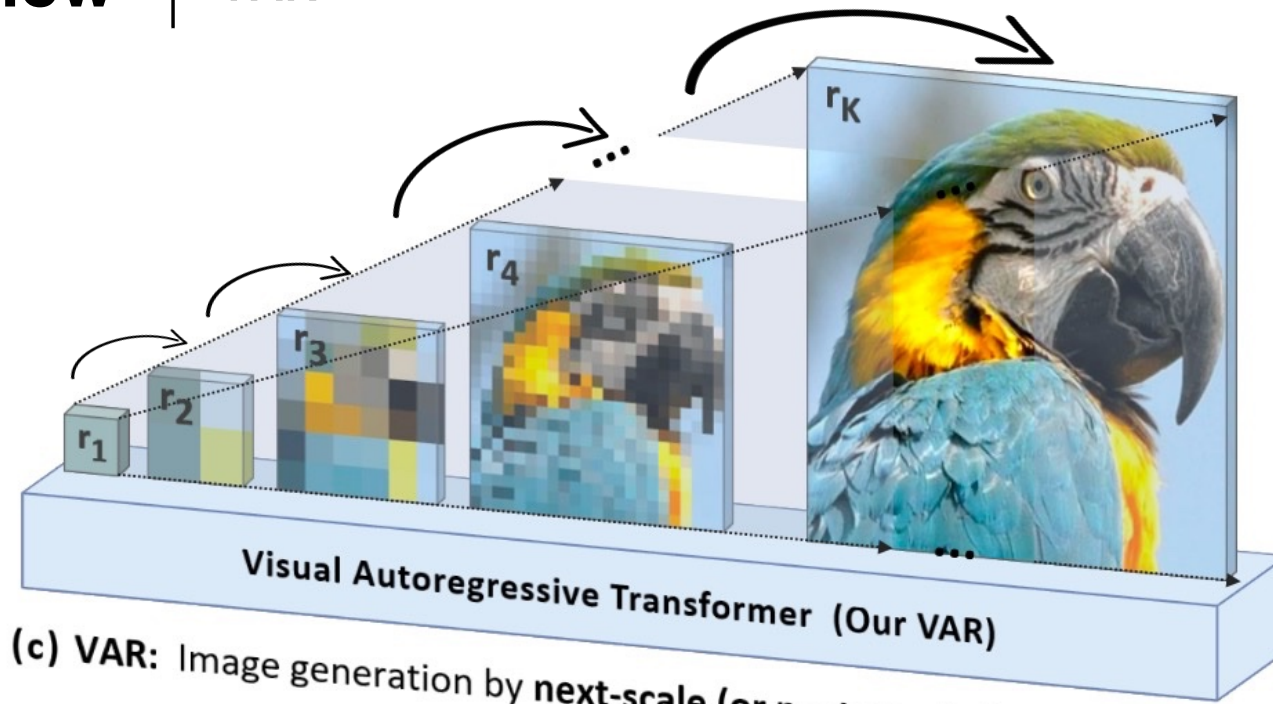
* Sliding window



- * No efficiency
 - * 각 픽셀 = 토큰
- * No scalability
 - * 낮은 해상도에서만



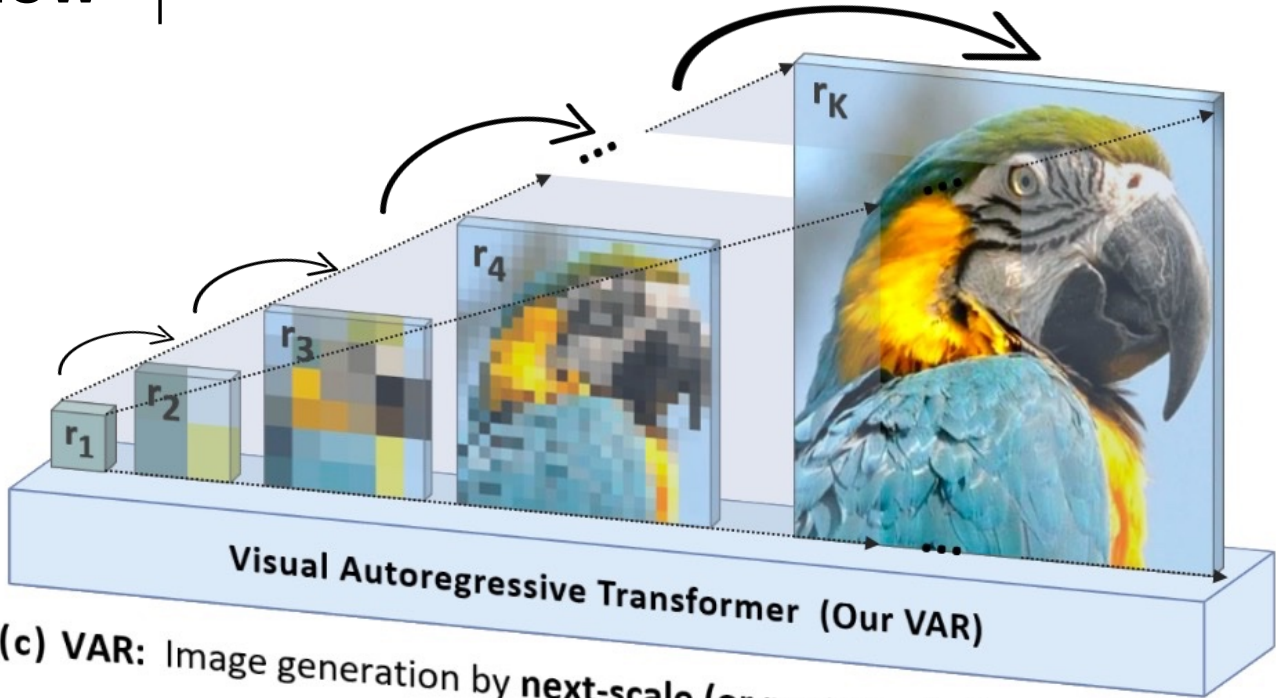
(c) VAR: Image generation by **next-scale (or next-resolution)** prediction



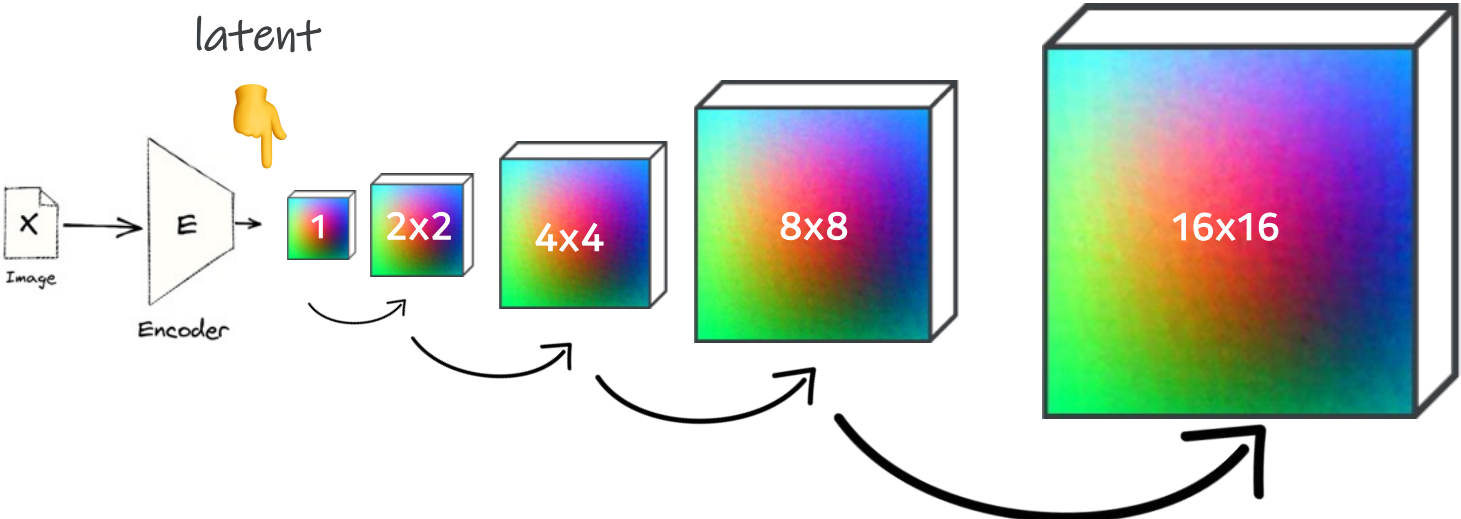
(c) VAR: Image generation by next-scale (or next-resolution) prediction

토큰 = 이미지

- * Multi-scale approach
- * Efficiency
- * Scalability
- * Generalization

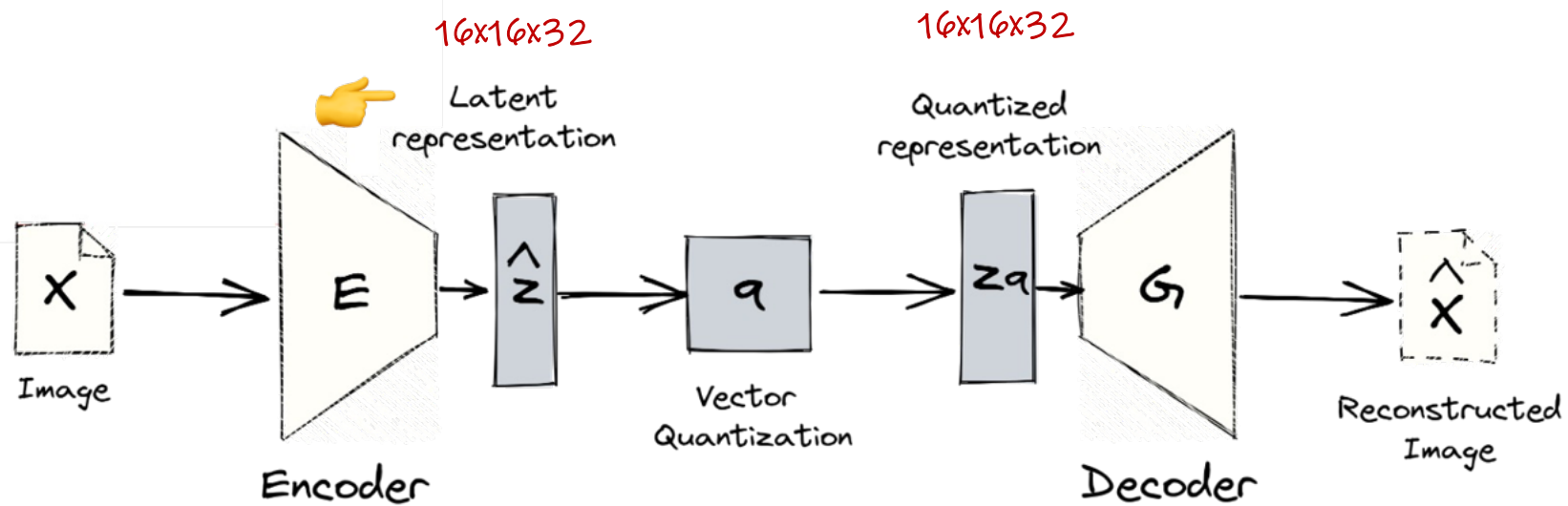


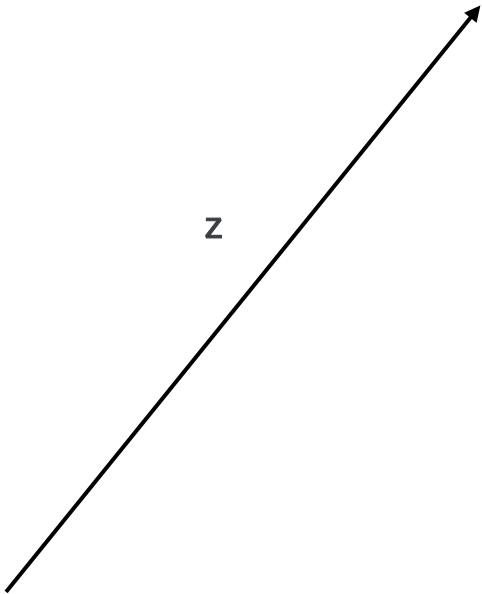
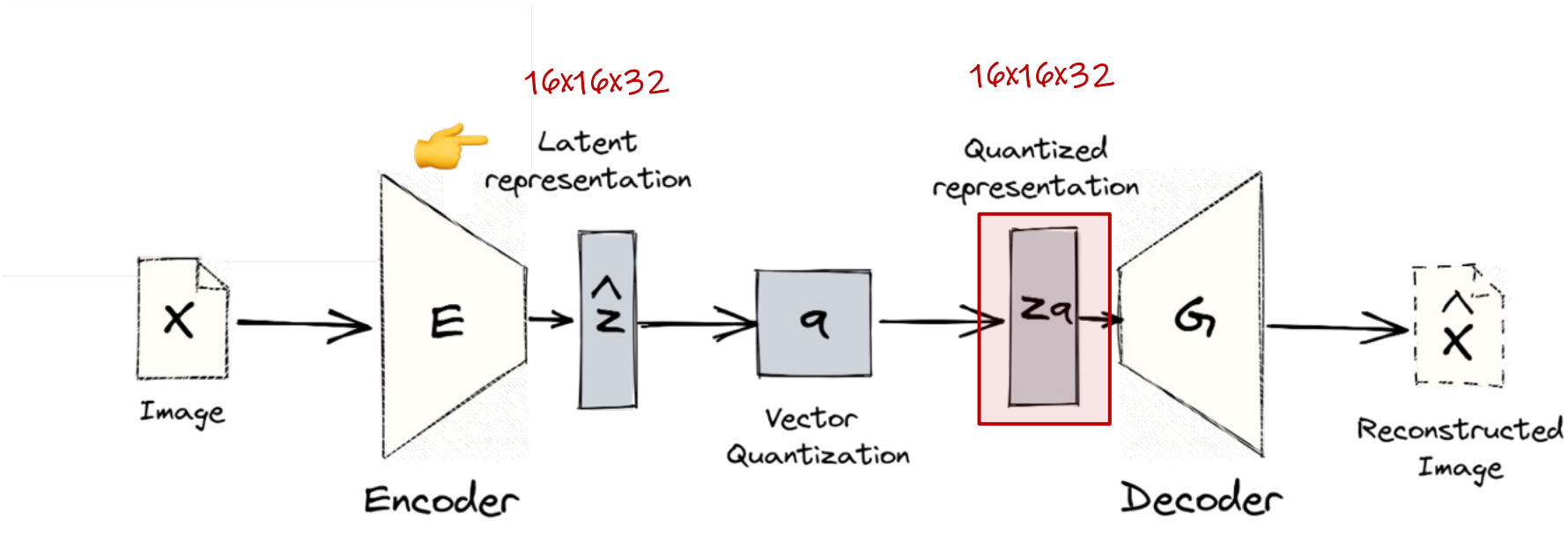
(c) VAR: Image generation by next-scale (or next-resolution) prediction

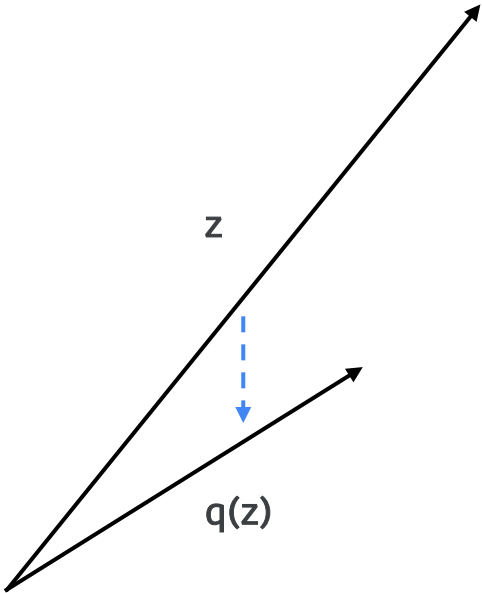
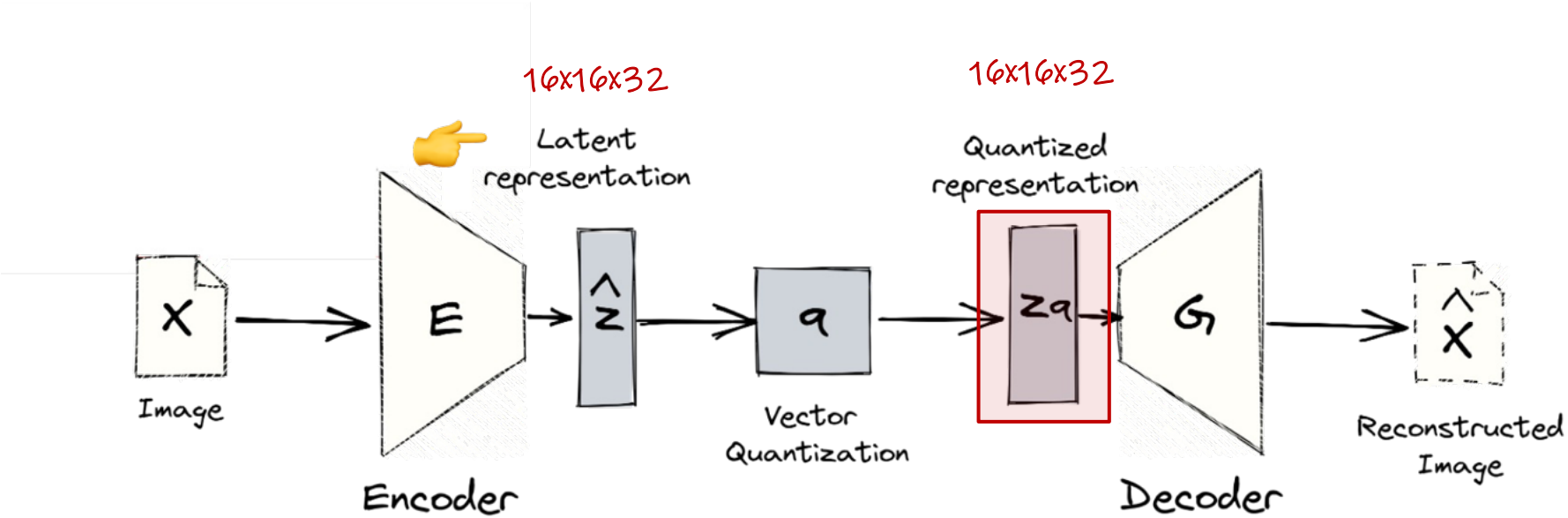


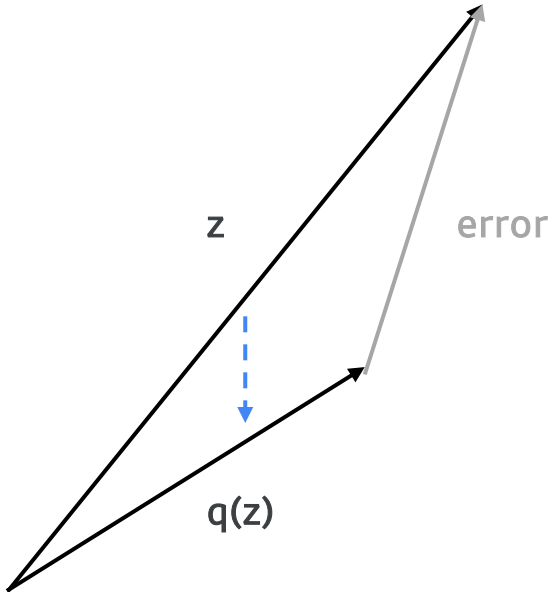
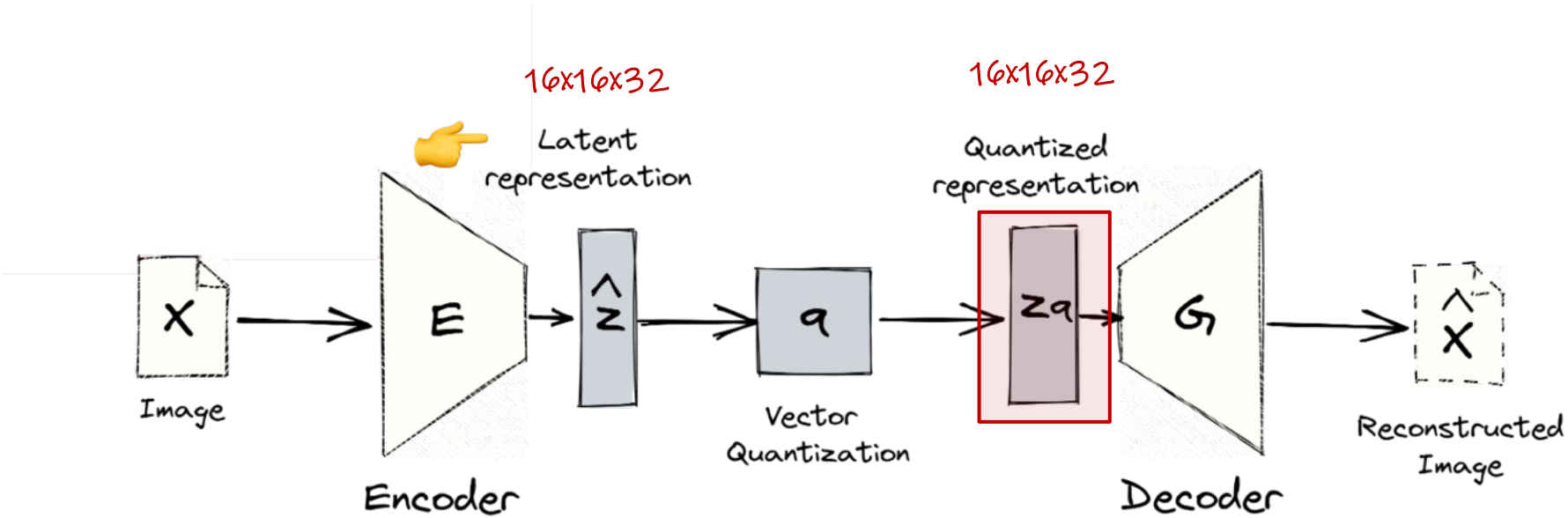
- 토큰 = 이미지
- * Multi-scale approach
 - * Efficiency
 - * Scalability
 - * Generalization

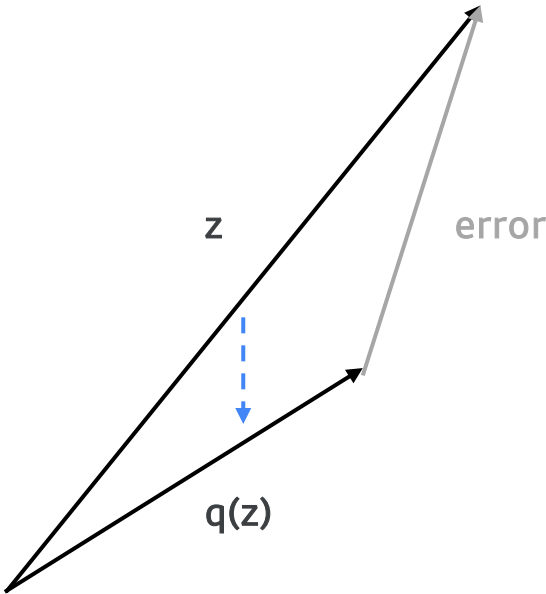
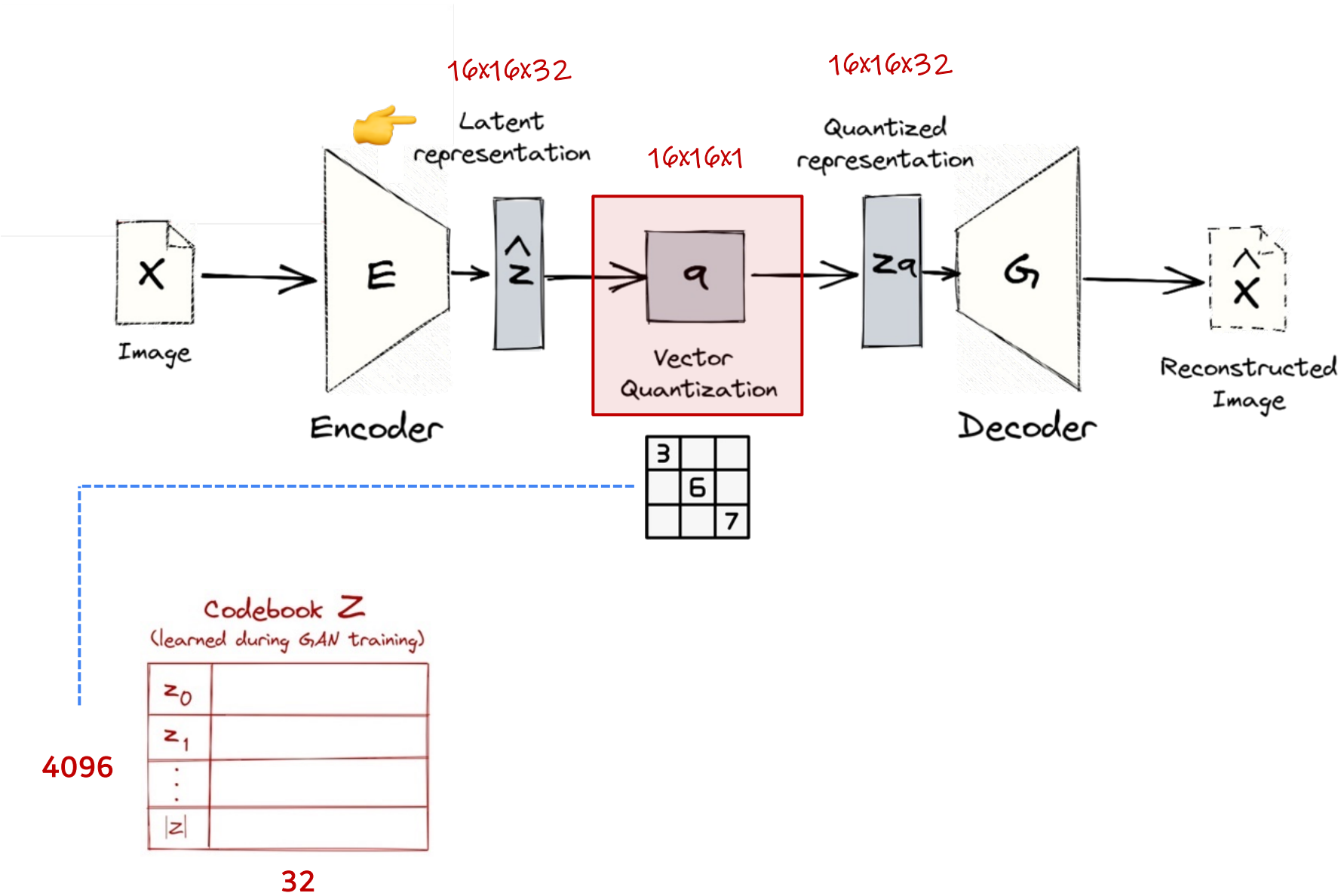
이미지상은 아니고,
latent상에서 함

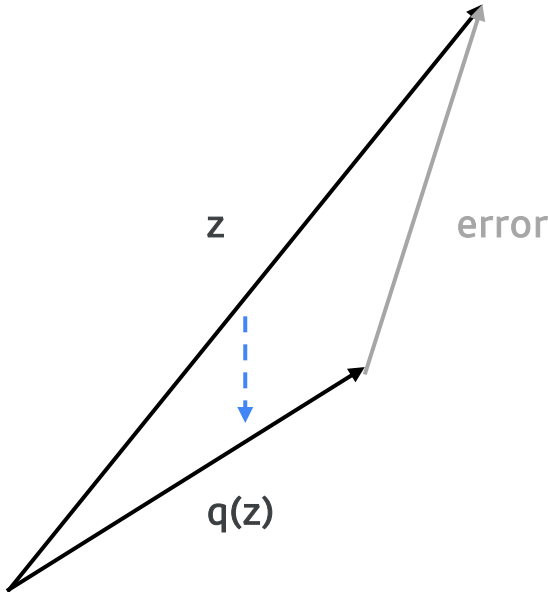
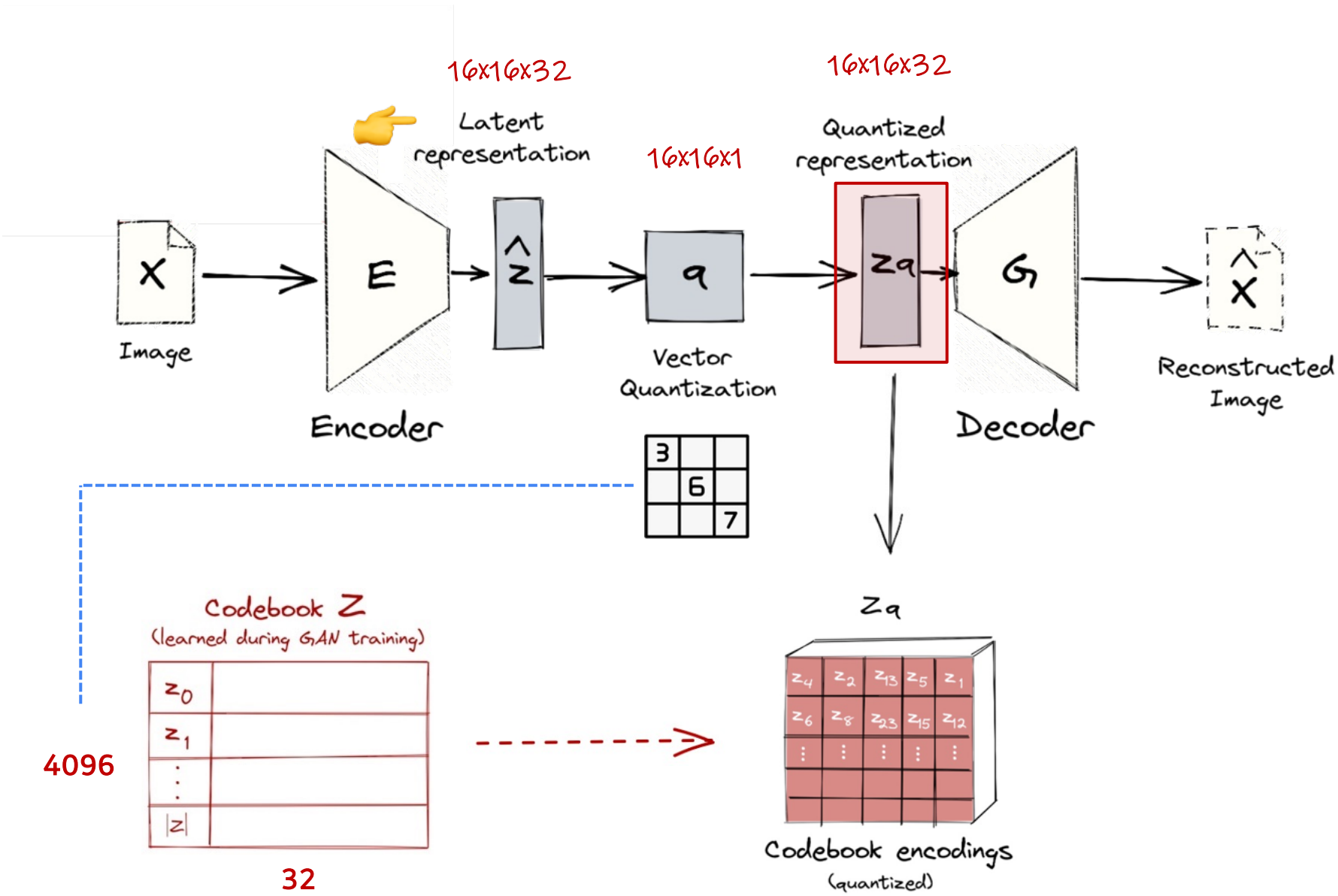


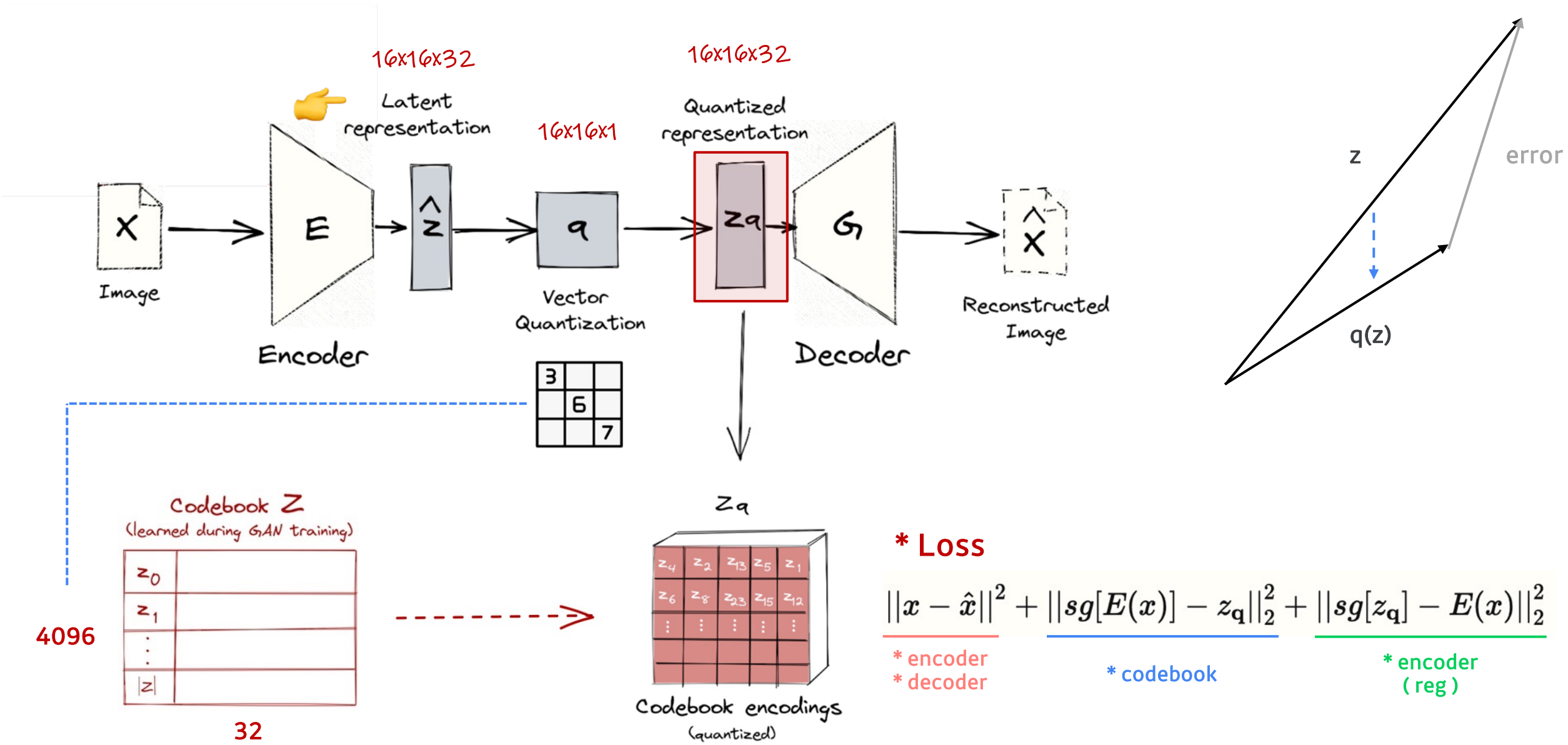




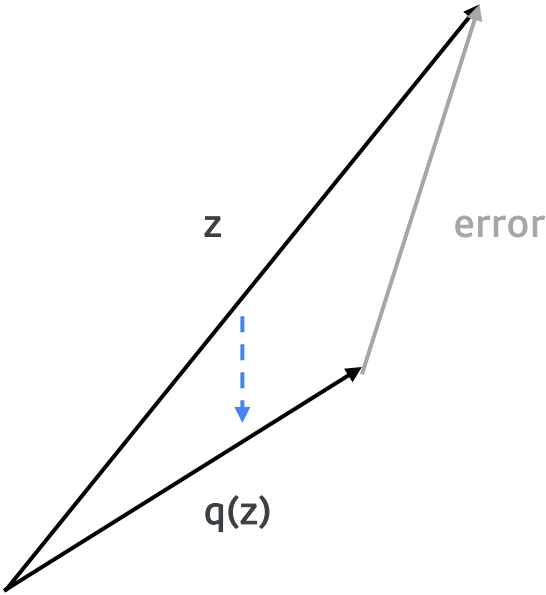
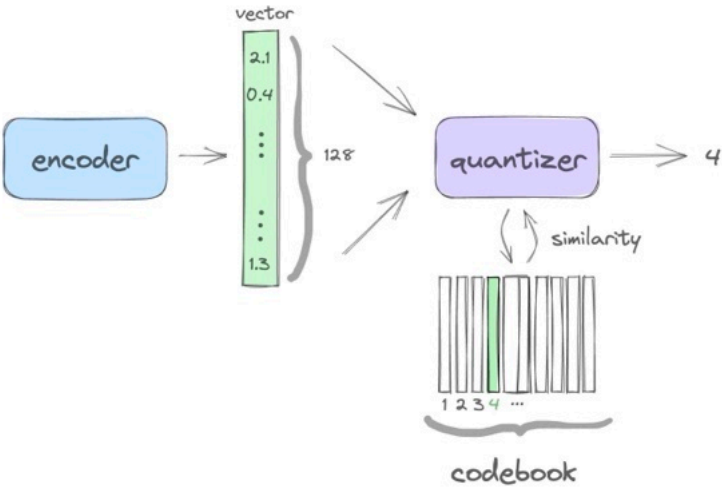




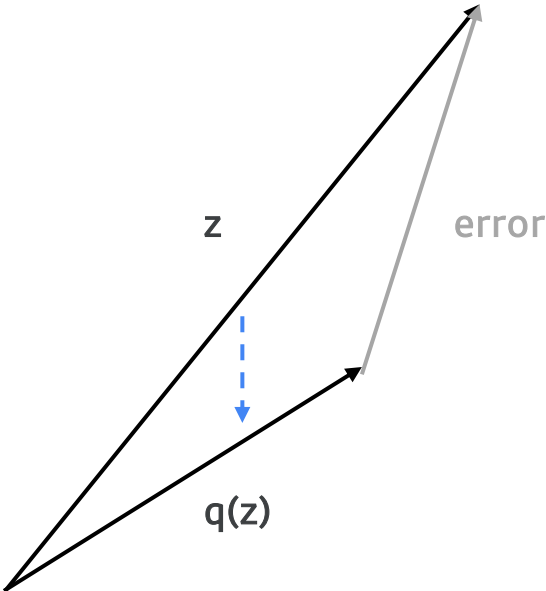
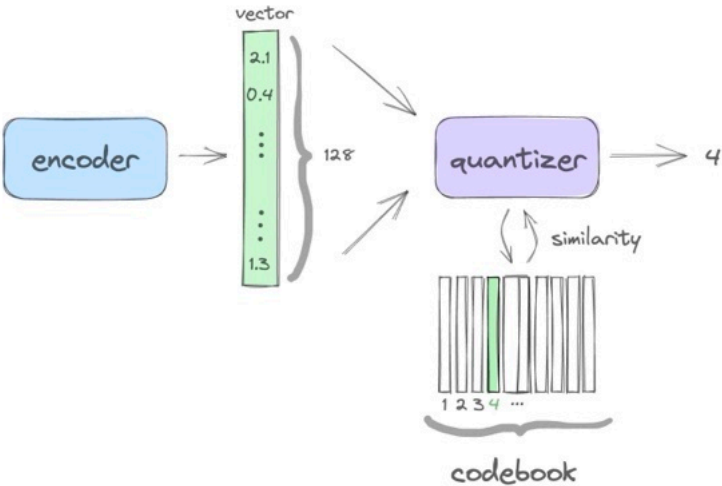




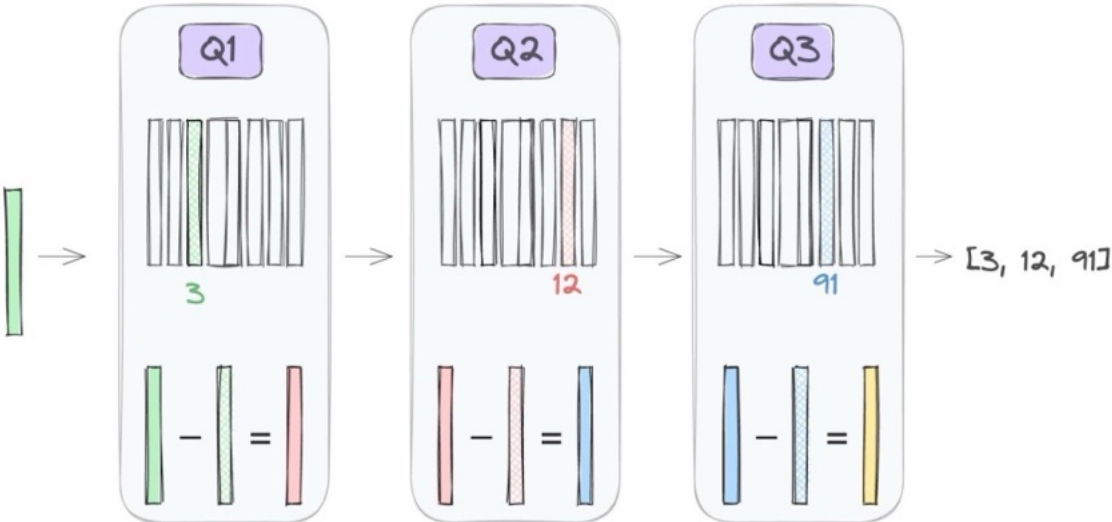
기존



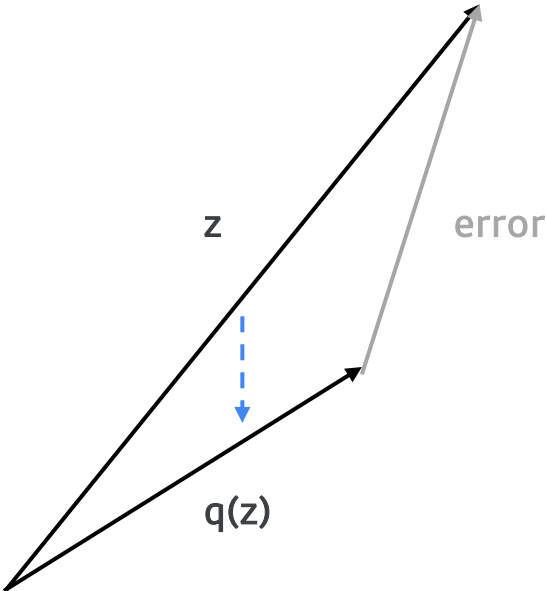
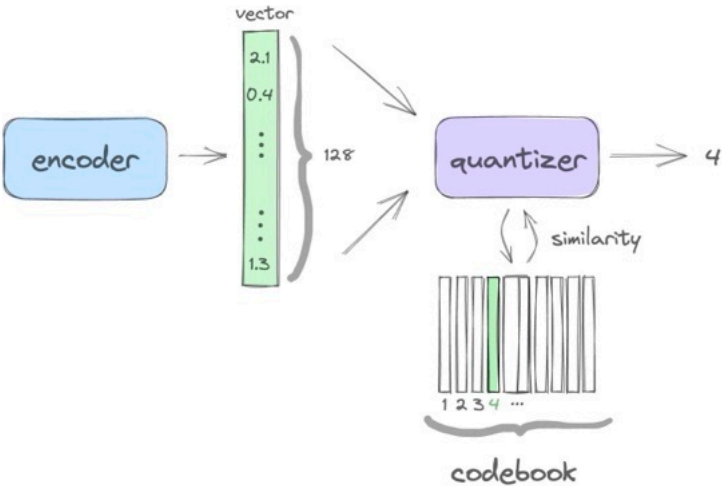
기존



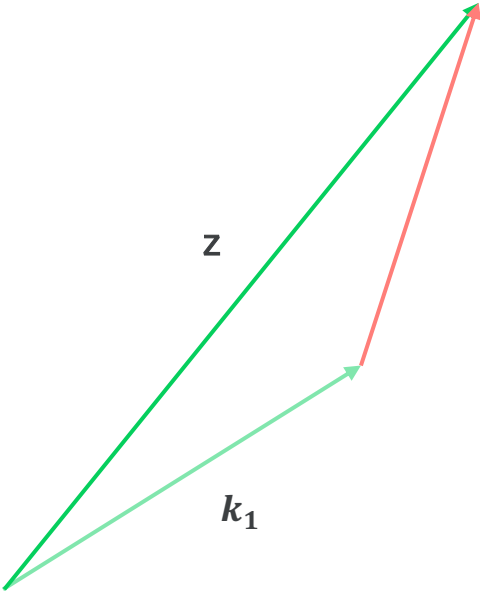
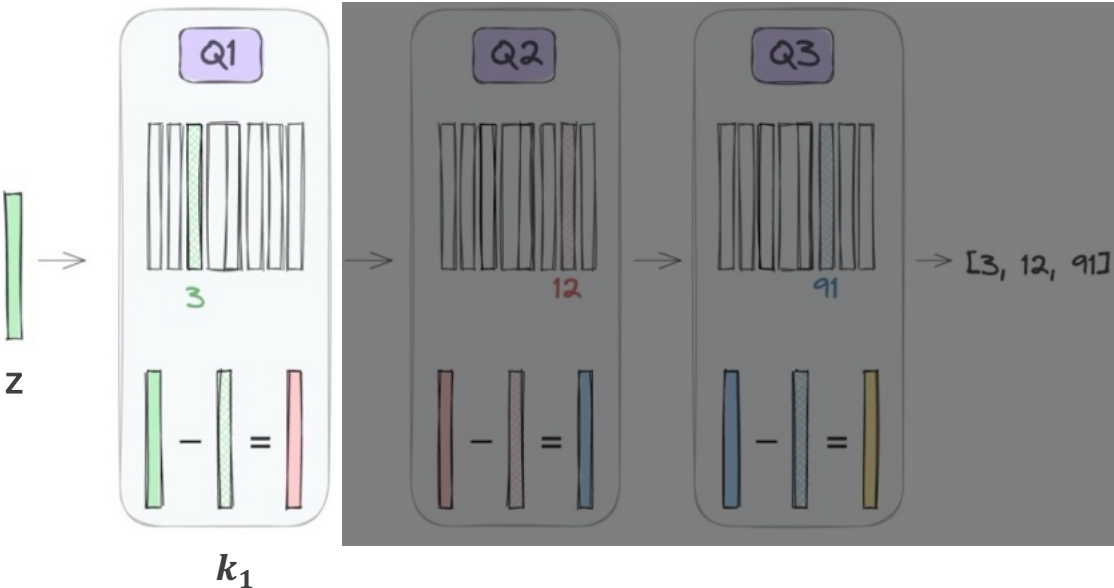
Residual



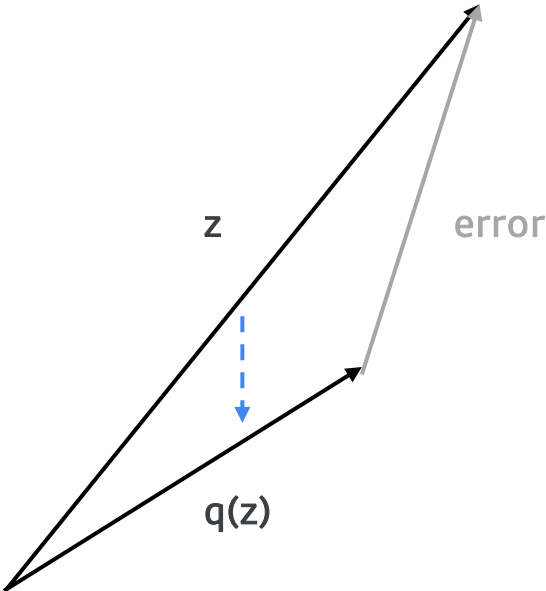
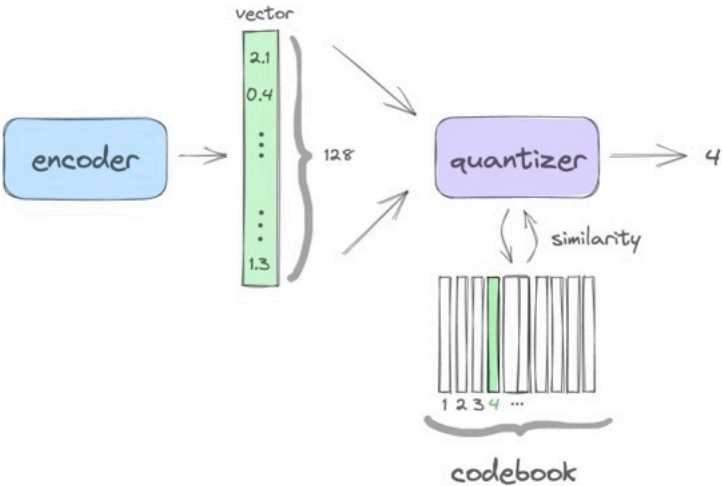
기존



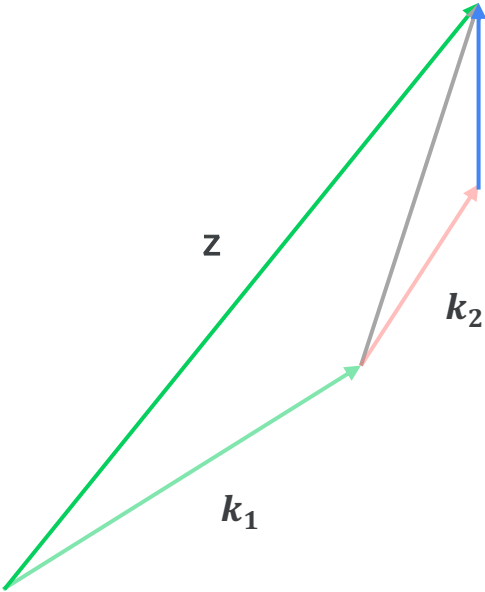
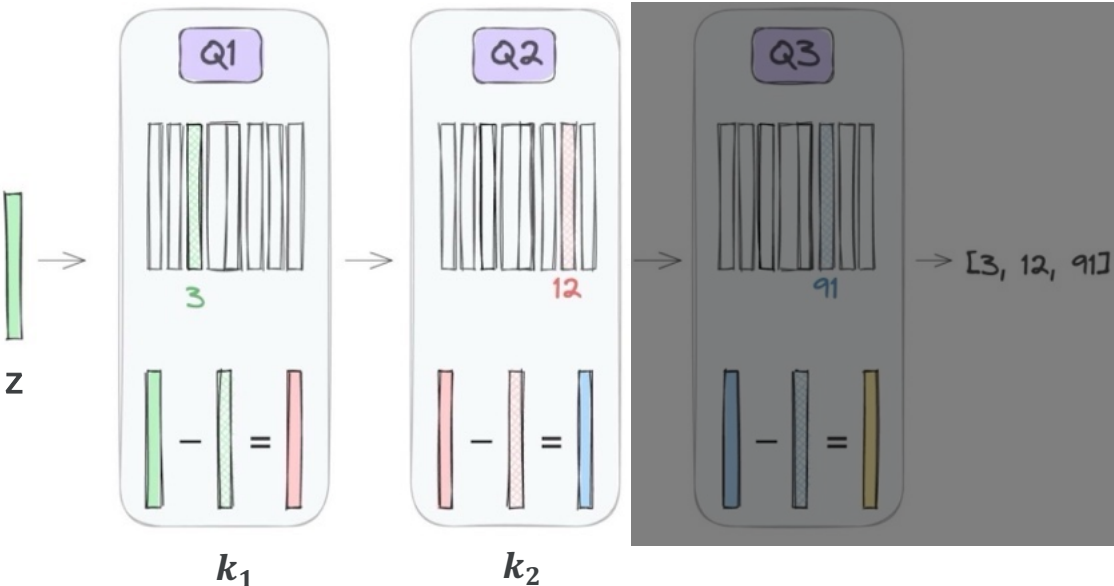
Residual



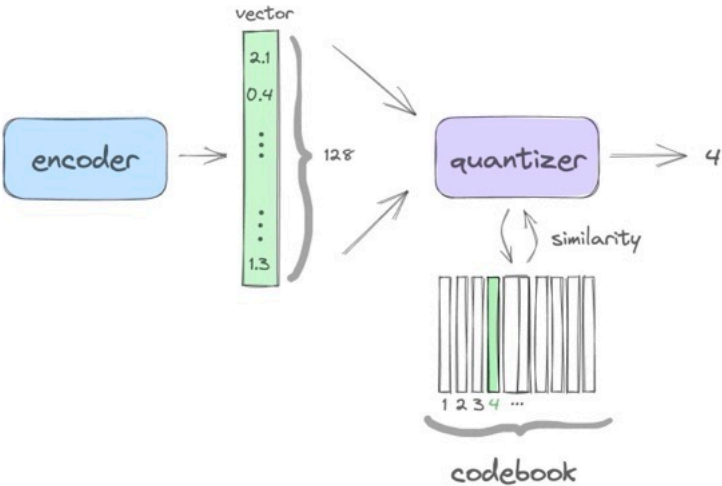
기존



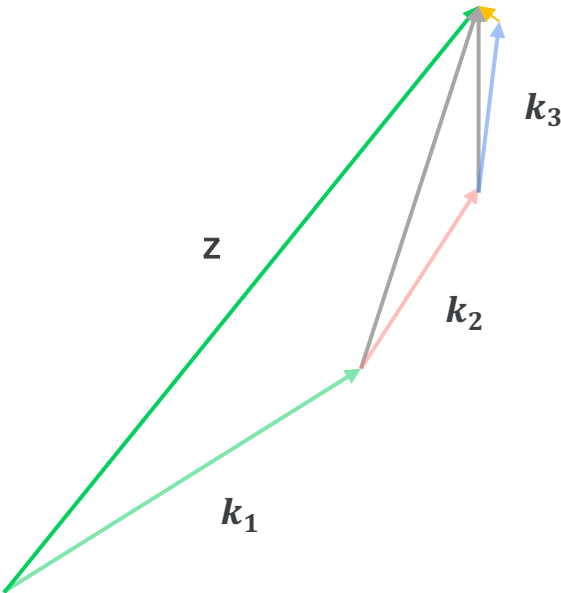
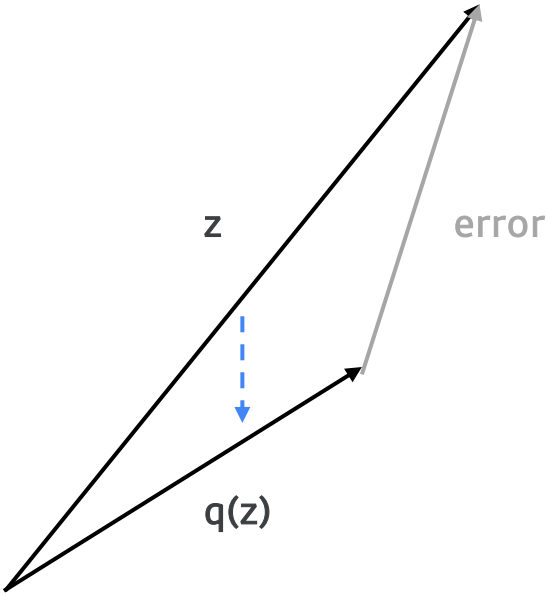
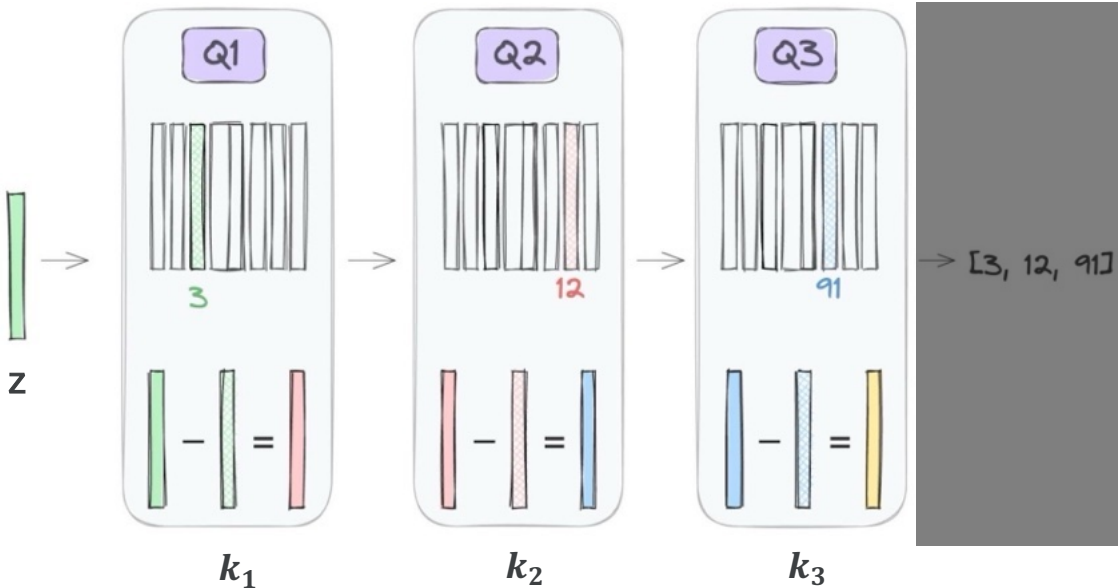
Residual



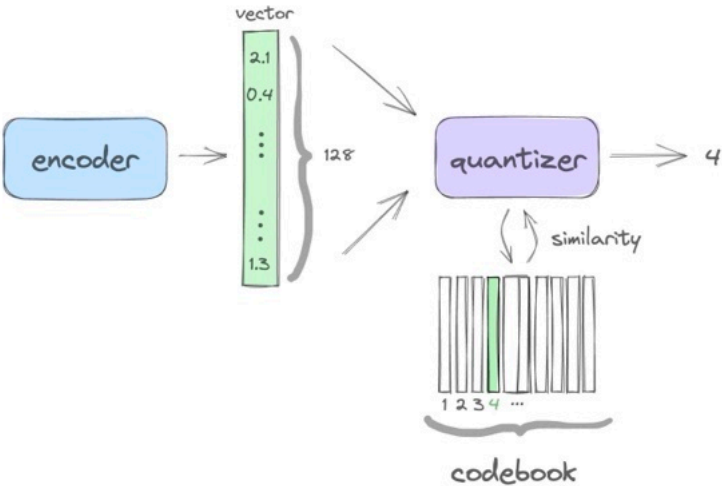
기존



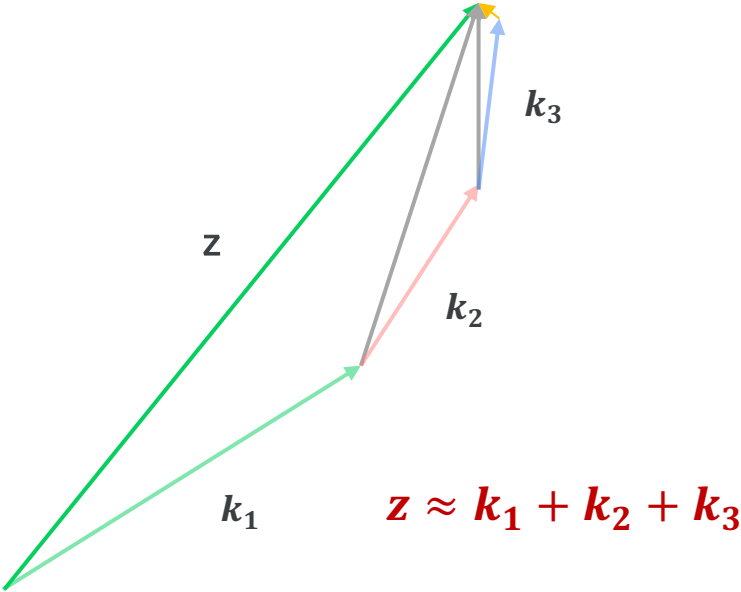
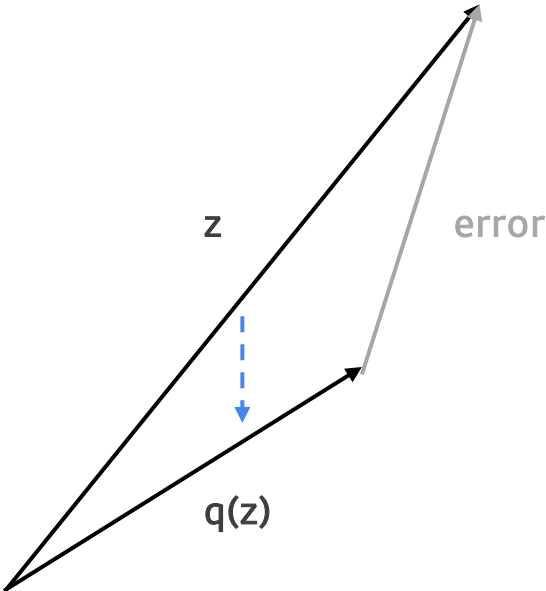
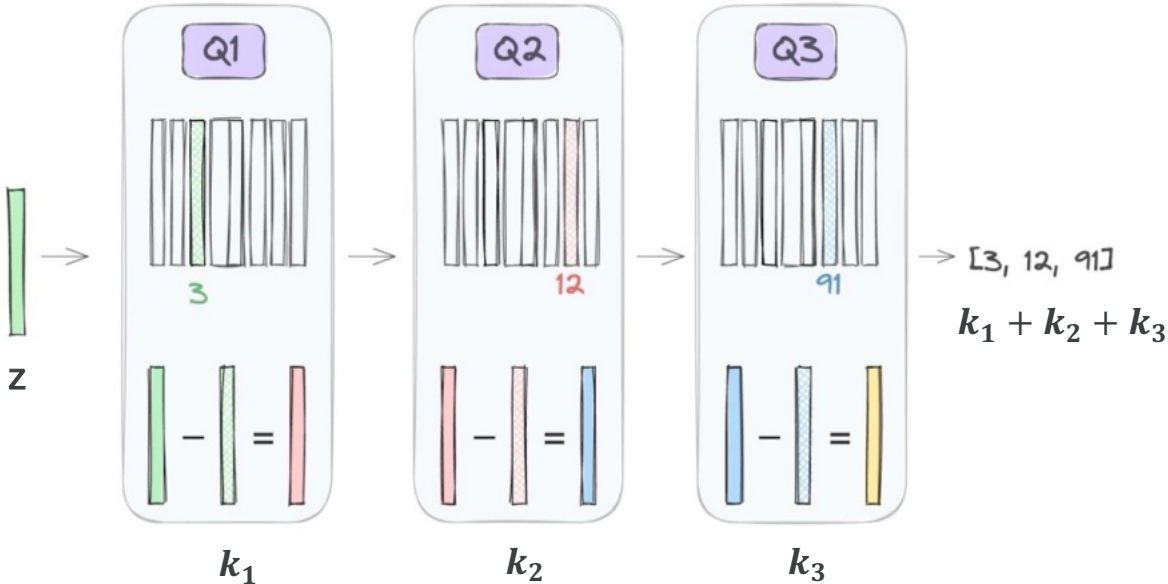
Residual



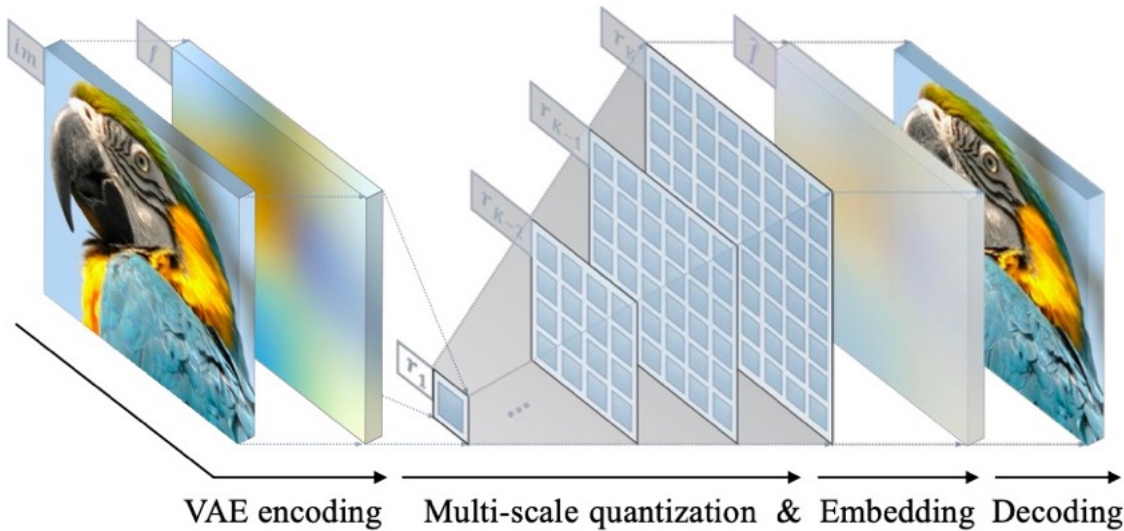
기존



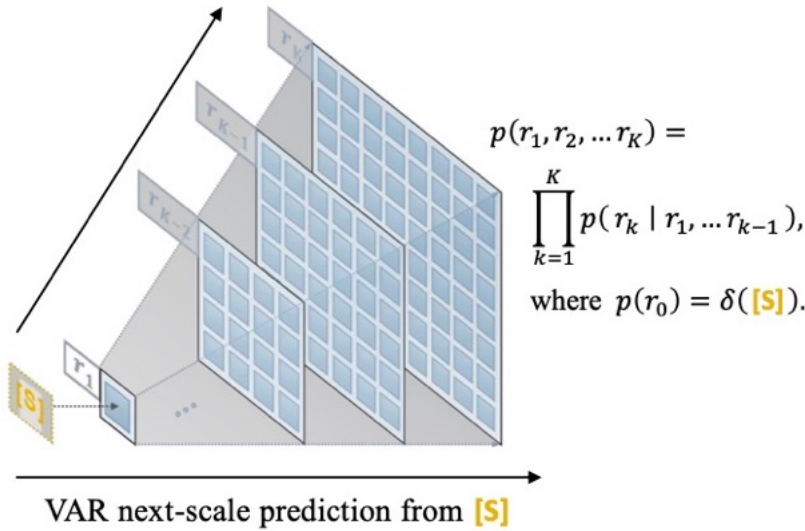
Residual



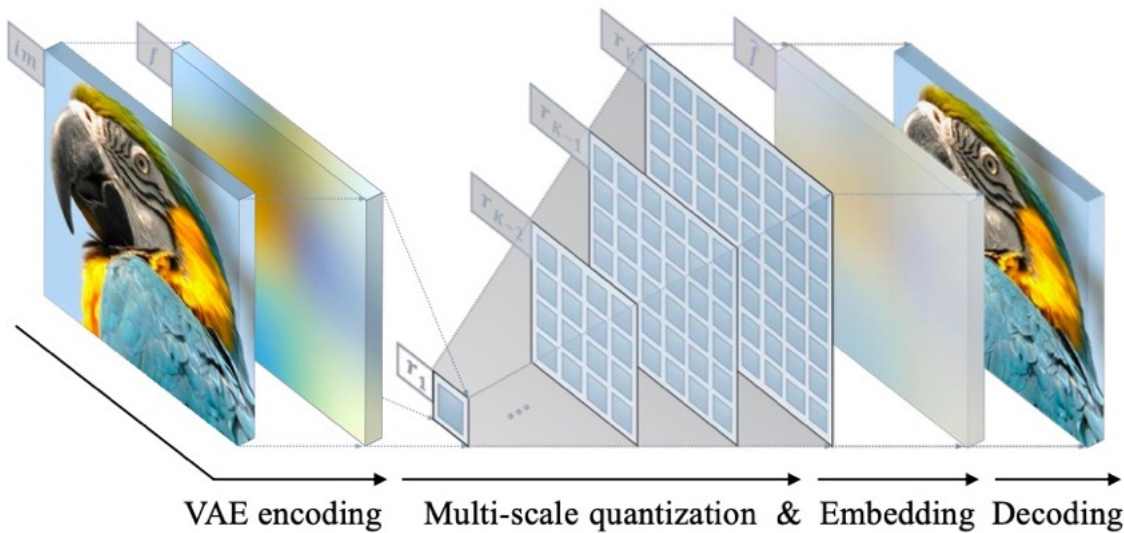
Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2’s training)



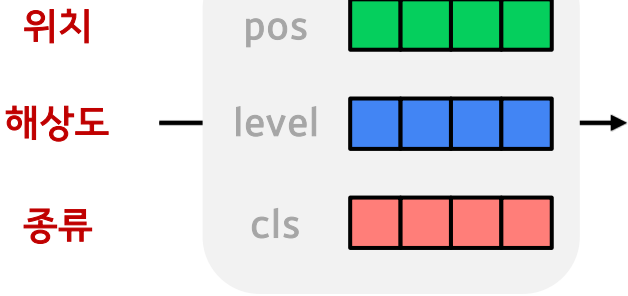
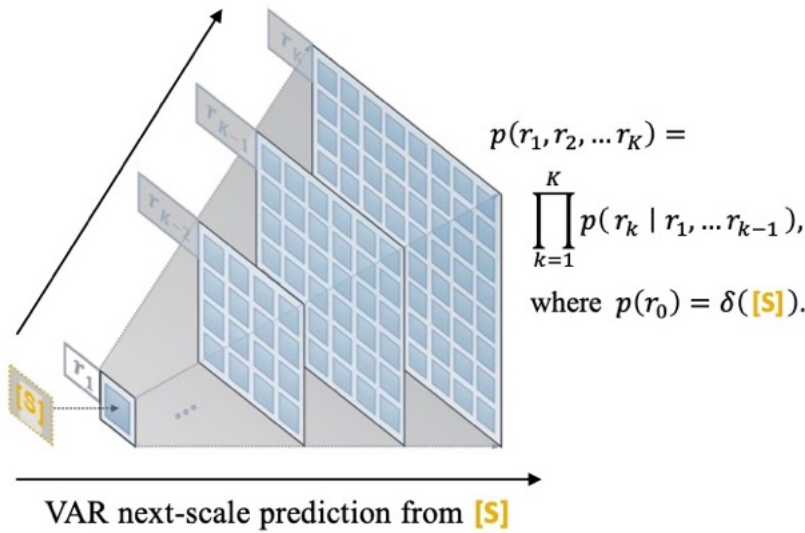
Stage 2: Training VAR transformer on tokens
([S] means a start token w/ or w/o condition information)



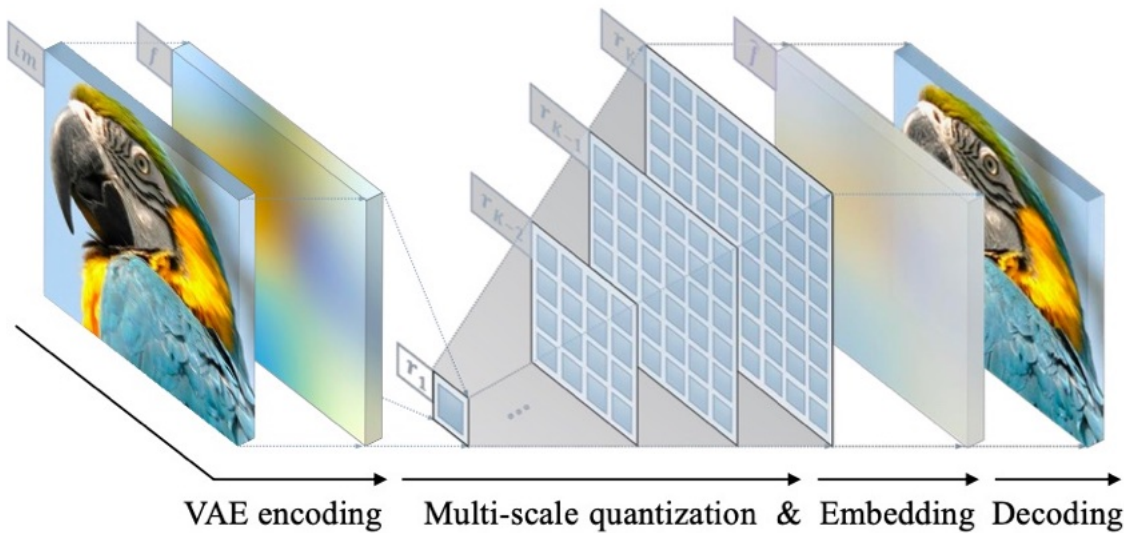
Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2’s training)



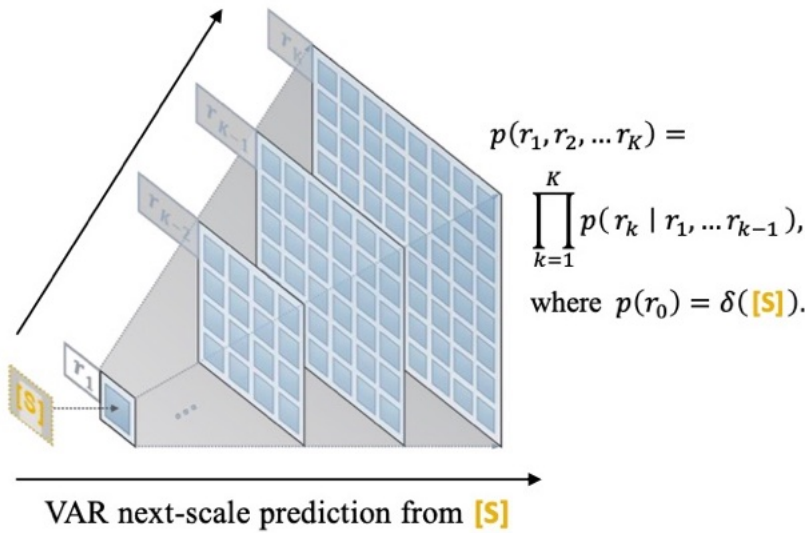
Stage 2: Training VAR transformer on tokens
([S] means a start token w/ or w/o condition information)



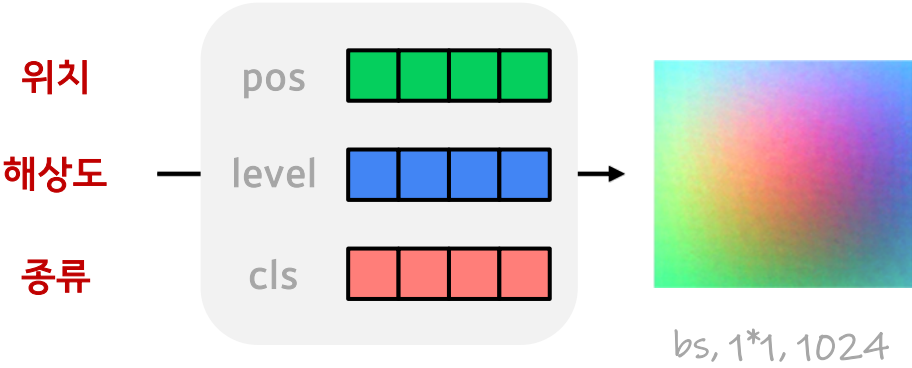
Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2’s training)



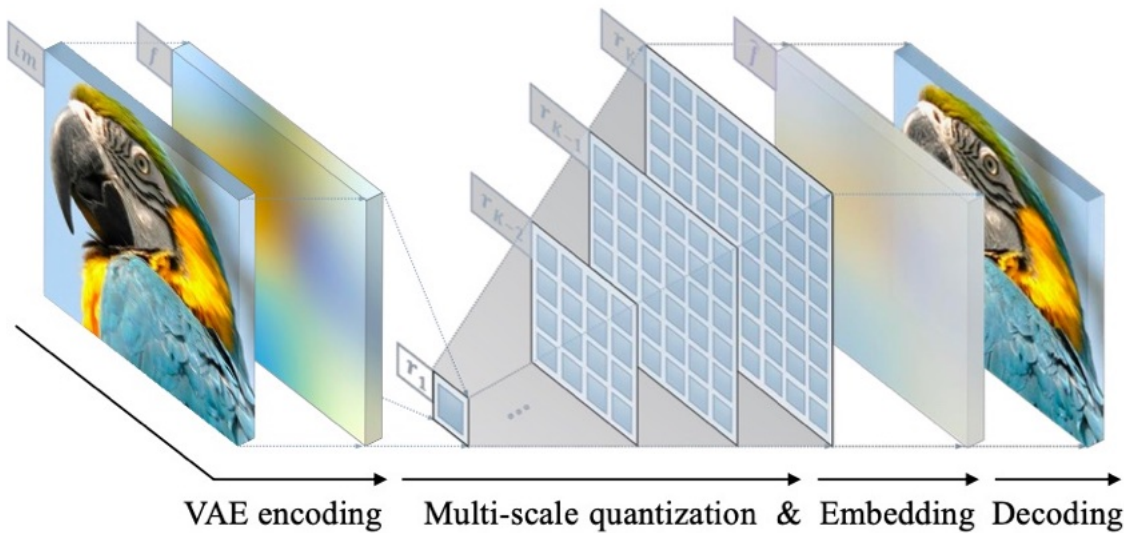
Stage 2: Training VAR transformer on tokens
([S] means a start token w/ or w/o condition information)



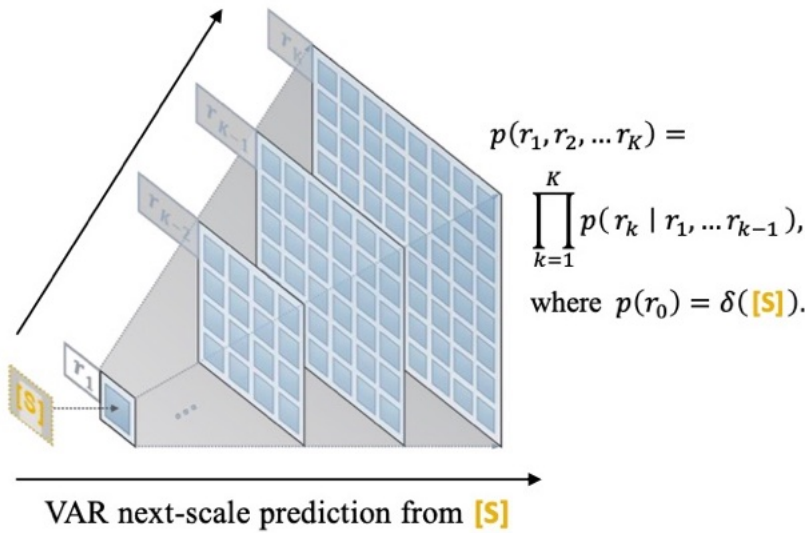
patch: [1,2,3, ... , 16]



Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2's training)

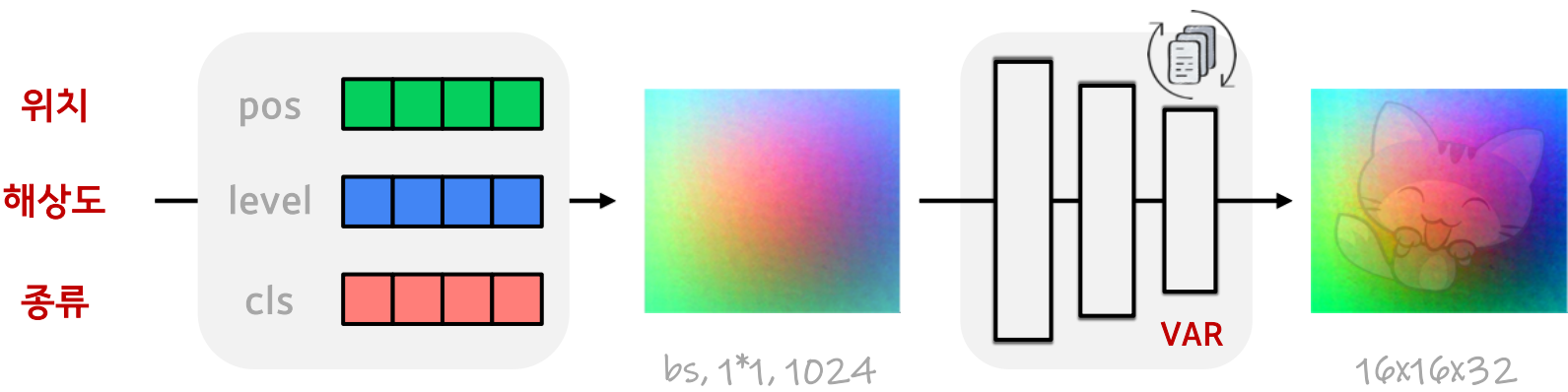


Stage 2: Training VAR transformer on tokens
([S] means a start token w/ or w/o condition information)

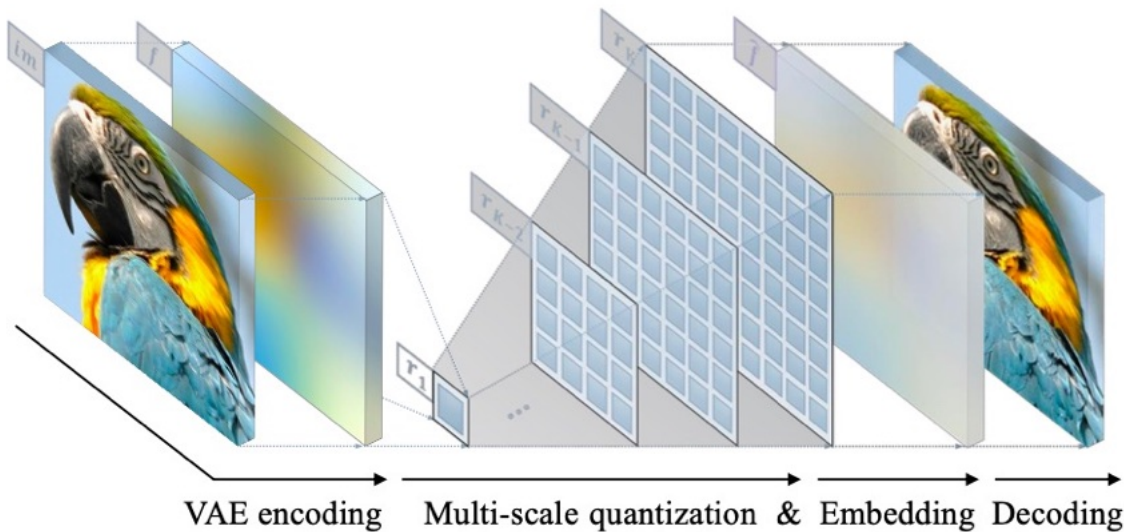


patch: [1,2,3, ... , 16]

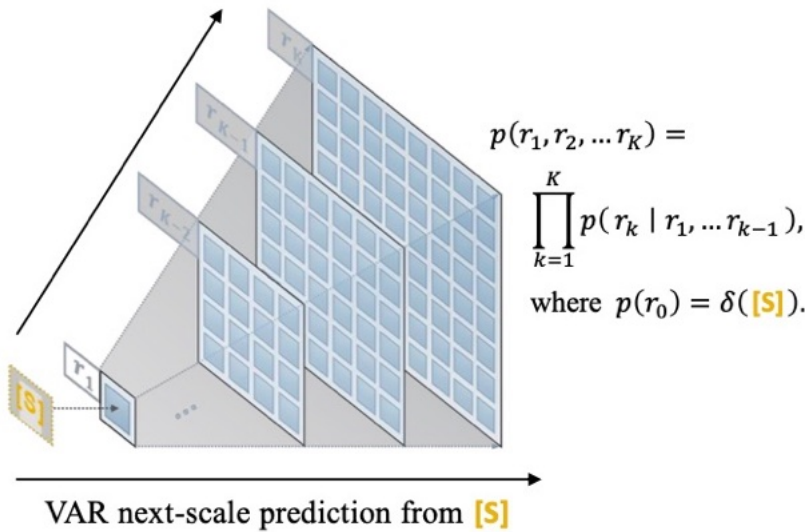
1x1 -> 2x2 -> ... -> 16x16



Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2's training)

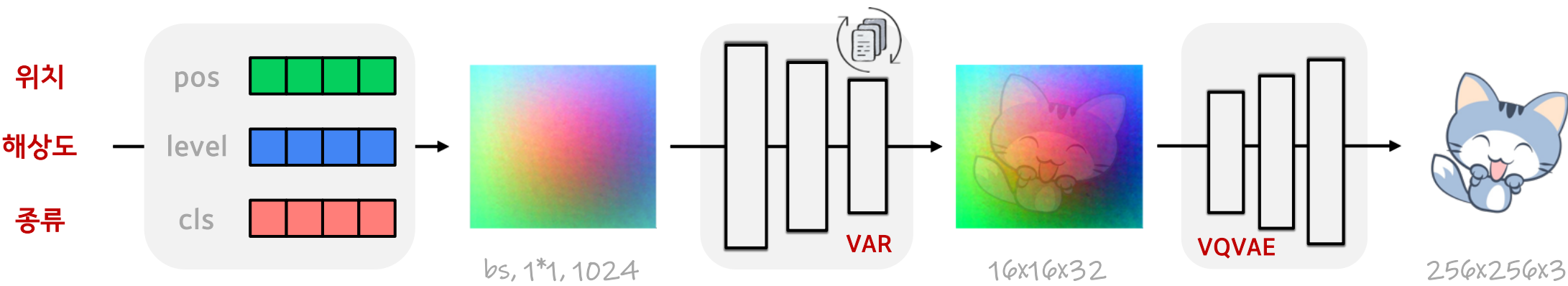


Stage 2: Training VAR transformer on tokens
([S] means a start token w/ or w/o condition information)



patch: [1,2,3, ..., 16]

1x1 -> 2x2 -> ... -> 16x16



Algorithm 1: Multi-scale VQVAE Encoding

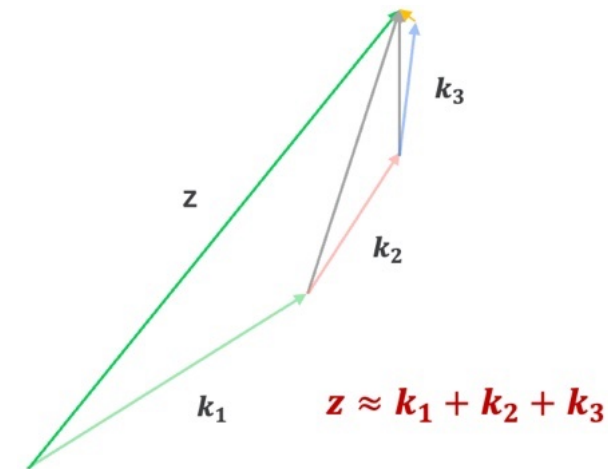
```

1 Inputs: raw image  $im$ ;
2 Hyperparameters: steps  $K$ , resolutions
    $(h_k, w_k)_{k=1}^K$ ;
3  $f = \mathcal{E}(im)$ ,  $R = []$ ;
4 for  $k = 1, \dots, K$  do
5    $r_k = \mathcal{Q}(\text{interpolate}(f, h_k, w_k))$ ;
6    $R = \text{queue\_push}(R, r_k)$ ;
7    $z_k = \text{lookup}(Z, r_k)$ ;
8    $z_k = \text{interpolate}(z_k, h_K, w_K)$ ;
9    $f = f - \phi_k(z_k)$ ;
10 Return: multi-scale tokens  $R$ ;
```

Algorithm 2: Multi-scale VQVAE Reconstruction

```

1 Inputs: multi-scale token maps  $R$ ;
2 Hyperparameters: steps  $K$ , resolutions
    $(h_k, w_k)_{k=1}^K$ ;
3  $\hat{f} = 0$ ;
4 for  $k = 1, \dots, K$  do
5    $r_k = \text{queue\_pop}(R)$ ;
6    $z_k = \text{lookup}(Z, r_k)$ ;
7    $z_k = \text{interpolate}(z_k, h_K, w_K)$ ;
8    $\hat{f} = \hat{f} + \phi_k(z_k)$ ;
9  $\hat{im} = \mathcal{D}(\hat{f})$ ;
10 Return: reconstructed image  $\hat{im}$ ;
```



Algorithm 1: Multi-scale VQVAE Encoding

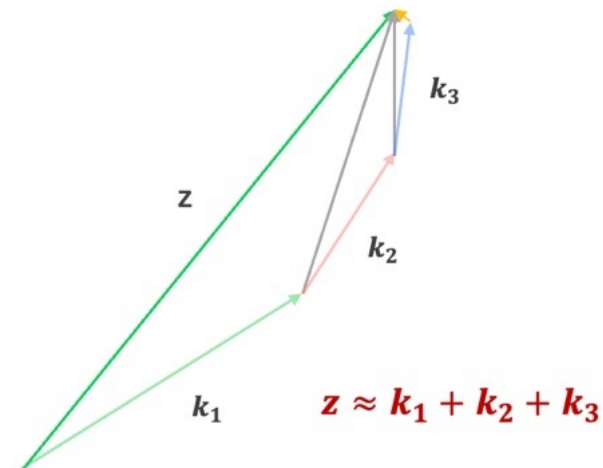
```

1 Inputs: raw image  $im$ ;
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   $(h_k, w_k)_{k=1}^K$ ;
3  $f = \mathcal{E}(im)$ ,  $R = []$ ;
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9    $f = f - \phi_k(z_k)$ ;
10 Return: multi-scale tokens  $R$ ;
  
```

Algorithm 2: Multi-scale VQVAE Reconstruction

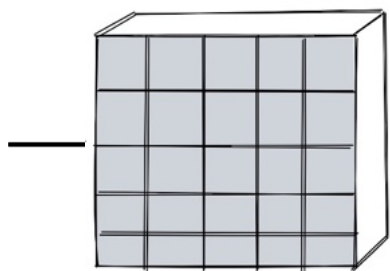
```

1 Inputs: multi-scale token maps  $R$ ;
2 Hyperparameters: steps  $K$ , resolutions
   $(h_k, w_k)_{k=1}^K$ ;
3  $\hat{f} = 0$ ;
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5    $r_k = \text{queue\_pop}(R)$ ;
6    $z_k = \text{lookup}(Z, r_k)$ ;
7    $z_k = \text{interpolate}(z_k, h_K, w_K)$ ;
8    $\hat{f} = \hat{f} + \phi_k(z_k)$ ;
9  $\hat{im} = \mathcal{D}(\hat{f})$ ;
10 Return: reconstructed image  $\hat{im}$ ;
  
```



patch: [1,2,3, ..., 16]

for k in patch_K:



f

16x16x32

Algorithm 1: Multi-scale VQVAE Encoding

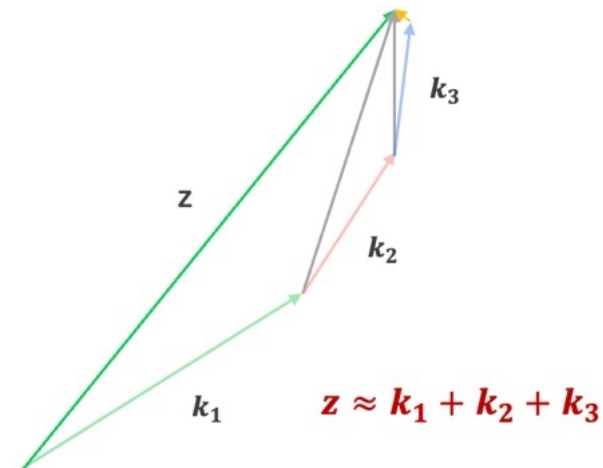
```

1 Inputs: raw image  $im$ ;
2 Hyperparameters: steps  $K$ , resolutions
   $(h_k, w_k)_{k=1}^K$ ;
3  $f = \mathcal{E}(im)$ ,  $R = []$ ;
4 for  $k = 1, \dots, K$  do
5    $r_k = \mathcal{Q}(\text{interpolate}(f, h_k, w_k))$ ;
6    $R = \text{queue\_push}(R, r_k)$ ;
7    $z_k = \text{lookup}(Z, r_k)$ ;
8    $z_k = \text{interpolate}(z_k, h_K, w_K)$ ;
9    $f = f - \phi_k(z_k)$ ;
10 Return: multi-scale tokens  $R$ ;
  
```

Algorithm 2: Multi-scale VQVAE Reconstruction

```

1 Inputs: multi-scale token maps  $R$ ;
2 Hyperparameters: steps  $K$ , resolutions
   $(h_k, w_k)_{k=1}^K$ ;
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8    $\hat{f} = \hat{f} + \phi_k(z_k)$ ;
9  $\hat{im} = \mathcal{D}(\hat{f})$ ;
10 Return: reconstructed image  $\hat{im}$ ;
  
```



patch: [1,2,3, ..., 16]

for k in patch_K:

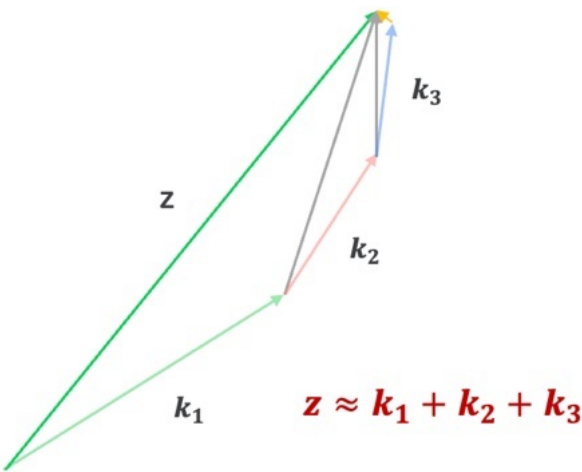


Algorithm 1: Multi-scale VQVAE Encoding

```
1 Inputs: raw image  $im$ ;  
2 Hyperparameters: steps  $K$ , resolutions  
    $(h_k, w_k)_{k=1}^K$ ;  
3  $f = \mathcal{E}(im), R = []$ ;  
4 for  $k = 1, \dots, K$  do  
5    $r_k = \mathcal{Q}(\text{interpolate}(f, h_k, w_k))$ ;  
6    $R = \text{queue\_push}(R, r_k)$ ;  
7    $z_k = \text{lookup}(Z, r_k)$ ;  
8    $z_k = \text{interpolate}(z_k, h_K, w_K)$ ;  
9    $f = f - \phi_k(z_k)$ ;  
10 Return: multi-scale tokens  $R$ ;
```

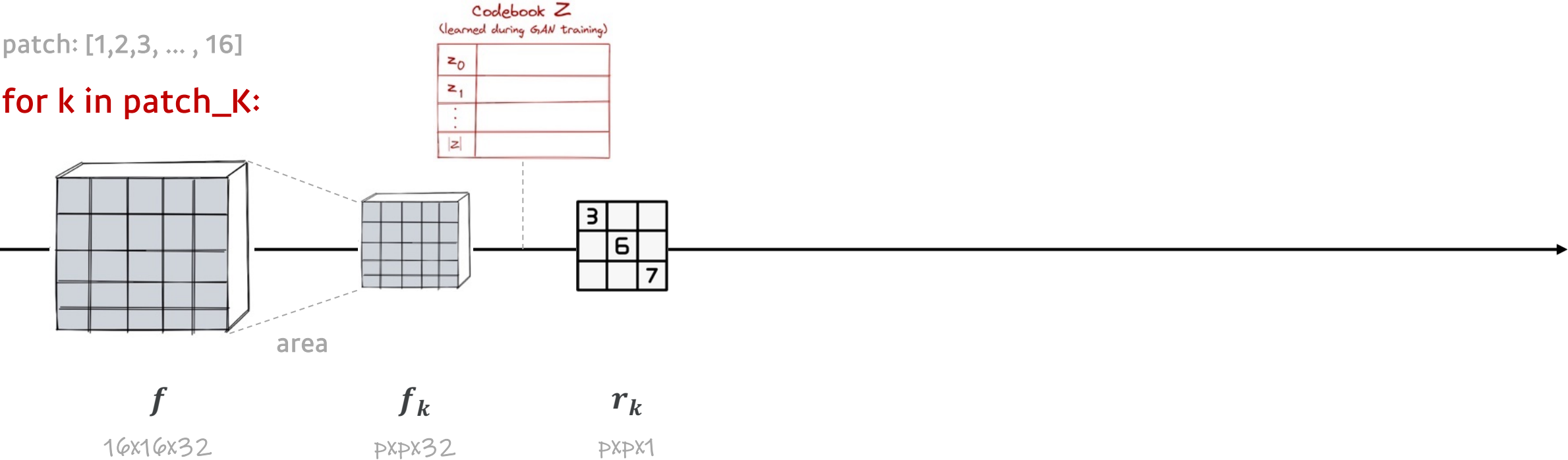
Algorithm 2: Multi-scale VQVAE Reconstruction

```
1 Inputs: multi-scale token maps  $R$ ;  
2 Hyperparameters: steps  $K$ , resolutions  
    $(h_k, w_k)_{k=1}^K$ ;  
3  $\hat{f} = 0$ ;  
4 for  $k = 1, \dots, K$  do  
5    $r_k = \text{queue\_pop}(R)$ ;  
6    $z_k = \text{lookup}(Z, r_k)$ ;  
7    $z_k = \text{interpolate}(z_k, h_K, w_K)$ ;  
8    $\hat{f} = \hat{f} + \phi_k(z_k)$ ;  
9  $\hat{im} = \mathcal{D}(\hat{f})$ ;  
10 Return: reconstructed image  $\hat{im}$ ;
```



patch: [1,2,3, ..., 16]

for k in patch_K:



Algorithm 1: Multi-scale VQVAE Encoding

1 **Inputs:** raw image im ;

2 **Hyperparameters:** steps K , resolutions $(h_k, w_k)_{k=1}^K$;

3 $f = \mathcal{E}(im), R = []$;

4 **for** $k = 1, \dots, K$ **do**

5 $r_k = \mathcal{Q}(\text{interpolate}(f, h_k, w_k))$;

6 $R = \text{queue_push}(R, r_k)$;

7 $z_k = \text{lookup}(Z, r_k)$;

8 $z_k = \text{interpolate}(z_k, h_K, w_K)$;

9 $f = f - \phi_k(z_k)$;

10 **Return:** multi-scale tokens R ;

Algorithm 2: Multi-scale VQVAE Reconstruction

1 **Inputs:** multi-scale token maps R ;

2 **Hyperparameters:** steps K , resolutions $(h_k, w_k)_{k=1}^K$;

3 $\hat{f} = 0$;

4 **for** $k = 1, \dots, K$ **do**

5 $r_k = \text{queue_pop}(R)$;

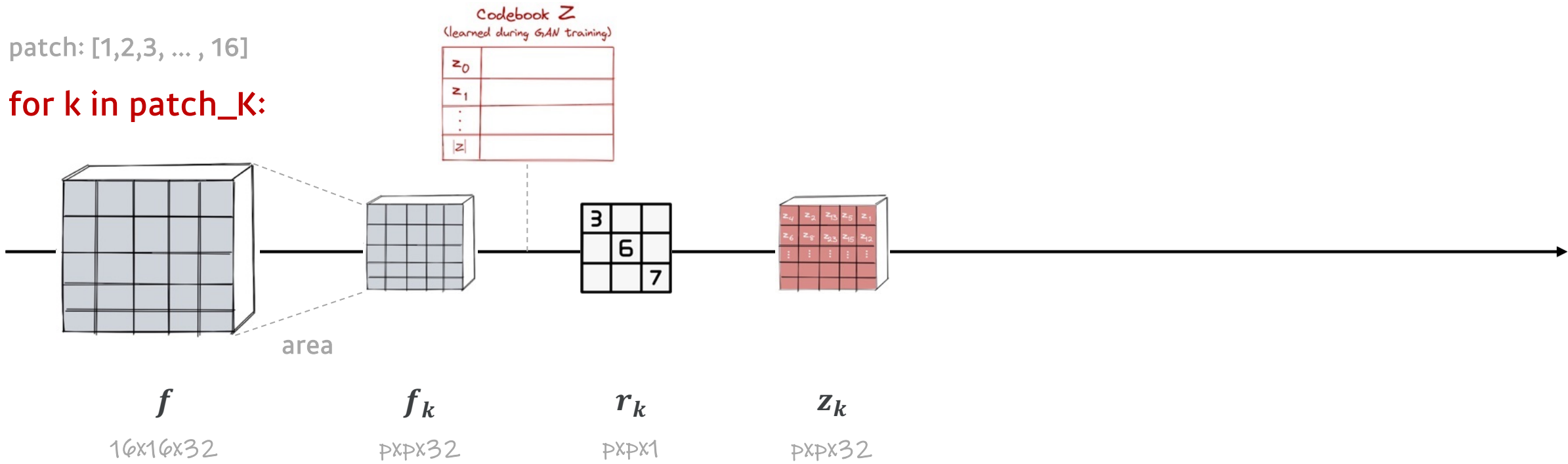
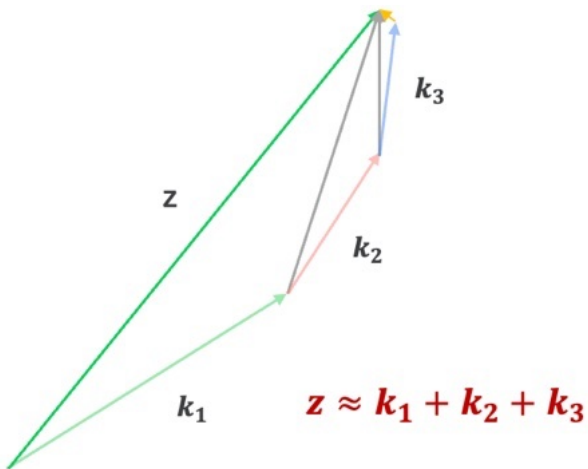
6 $z_k = \text{lookup}(Z, r_k)$;

7 $z_k = \text{interpolate}(z_k, h_K, w_K)$;

8 $\hat{f} = \hat{f} + \phi_k(z_k)$;

9 $\hat{im} = \mathcal{D}(\hat{f})$;

10 **Return:** reconstructed image $\hat{im}$;



Algorithm 1: Multi-scale VQVAE Encoding

1 **Inputs:** raw image im ;

2 **Hyperparameters:** steps K , resolutions $(h_k, w_k)_{k=1}^K$;

3 $f = \mathcal{E}(im), R = []$;

4 **for** $k = 1, \dots, K$ **do**

5 $r_k = \mathcal{Q}(\text{interpolate}(f, h_k, w_k))$;

6 $R = \text{queue_push}(R, r_k)$;

7 $z_k = \text{lookup}(Z, r_k)$;

8 $z_k = \text{interpolate}(z_k, h_K, w_K)$;

9 $f = f - \phi_k(z_k)$;

10 **Return:** multi-scale tokens R ;

Algorithm 2: Multi-scale VQVAE Reconstruction

1 **Inputs:** multi-scale token maps R ;

2 **Hyperparameters:** steps K , resolutions $(h_k, w_k)_{k=1}^K$;

3 $\hat{f} = 0$;

4 **for** $k = 1, \dots, K$ **do**

5 $r_k = \text{queue_pop}(R)$;

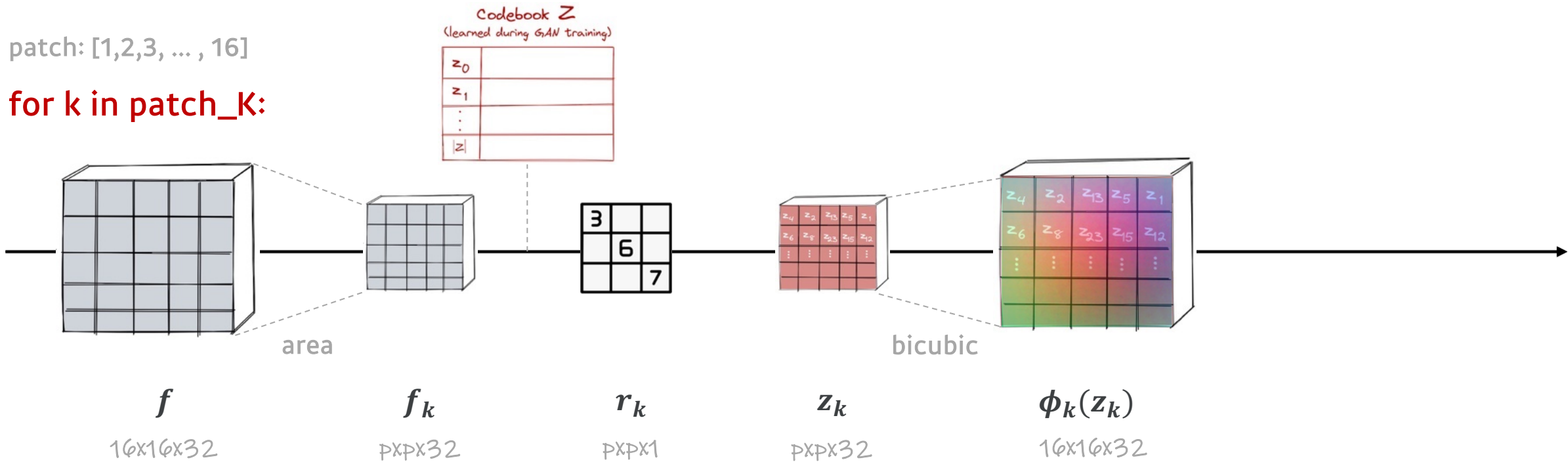
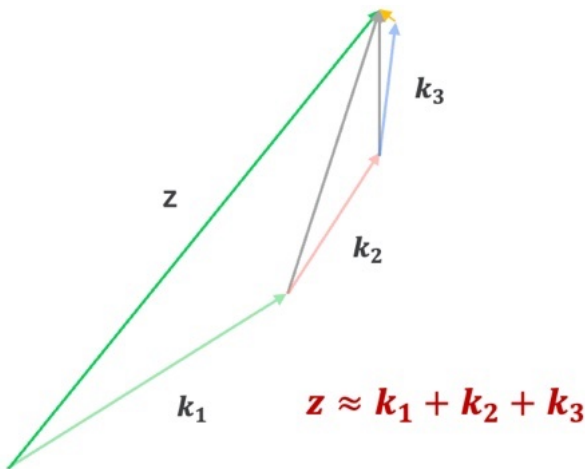
6 $z_k = \text{lookup}(Z, r_k)$;

7 $z_k = \text{interpolate}(z_k, h_K, w_K)$;

8 $\hat{f} = \hat{f} + \phi_k(z_k)$;

9 $\hat{im} = \mathcal{D}(\hat{f})$;

10 **Return:** reconstructed image $\hat{im}$;



50

Algorithm 1: Multi-scale VQVAE Encoding

1 **Inputs:** raw image im ;

2 **Hyperparameters:** steps K , resolutions $(h_k, w_k)_{k=1}^K$;

3 $f = \mathcal{E}(im), R = []$;

4 **for** $k = 1, \dots, K$ **do**

5 $r_k = \mathcal{Q}(\text{interpolate}(f, h_k, w_k))$;

6 $R = \text{queue_push}(R, r_k)$;

7 $z_k = \text{lookup}(Z, r_k)$;

8 $z_k = \text{interpolate}(z_k, h_K, w_K)$;

9 $f = f - \phi_k(z_k)$;

10 **Return:** multi-scale tokens R ;

Algorithm 2: Multi-scale VQVAE Reconstruction

1 **Inputs:** multi-scale token maps R ;

2 **Hyperparameters:** steps K , resolutions $(h_k, w_k)_{k=1}^K$;

3 $\hat{f} = 0$;

4 **for** $k = 1, \dots, K$ **do**

5 $r_k = \text{queue_pop}(R)$;

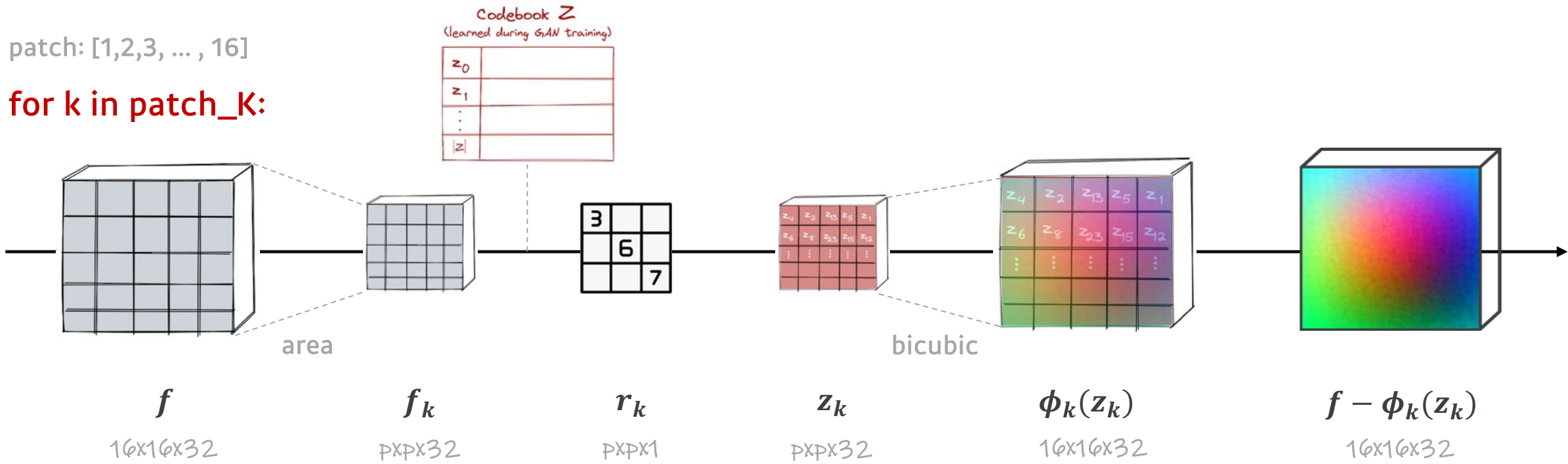
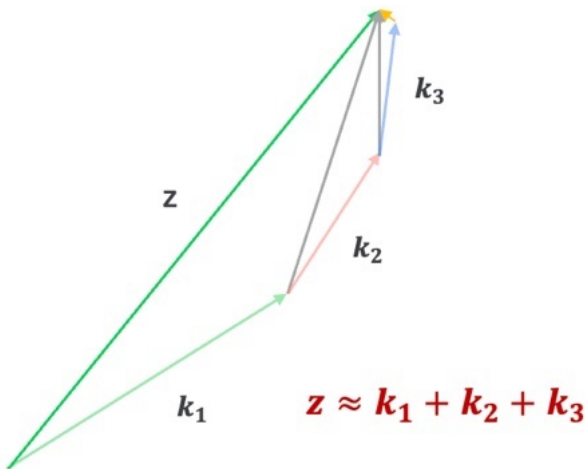
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8 $\hat{f} = \hat{f} + \phi_k(z_k)$;

9 $\hat{im} = \mathcal{D}(\hat{f})$;

10 **Return:** reconstructed image $\hat{im}$;

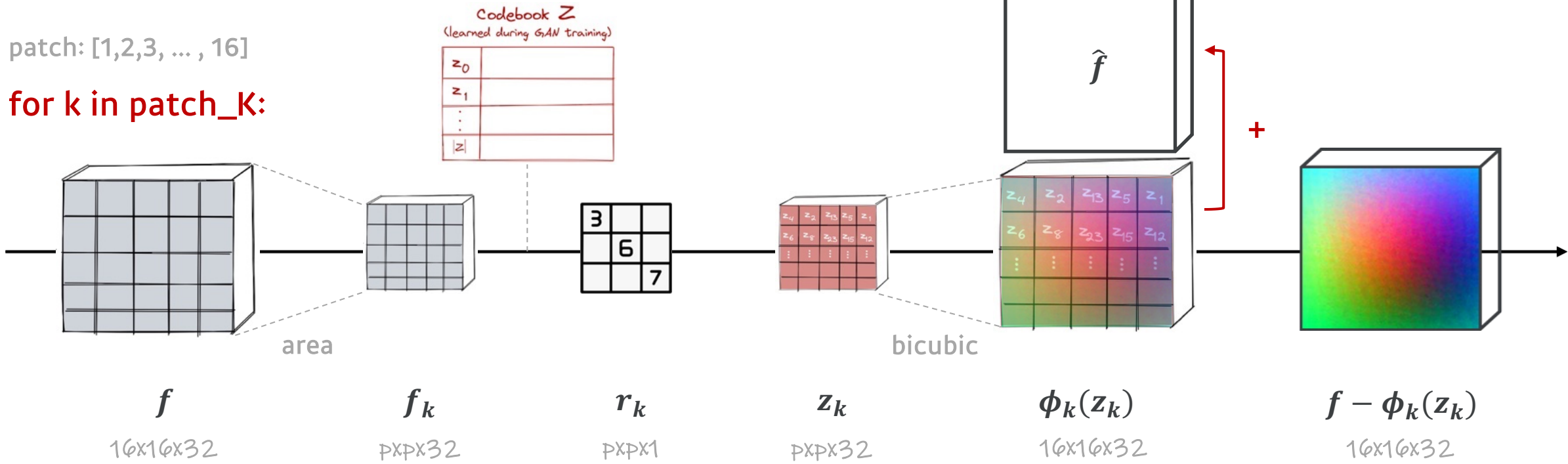
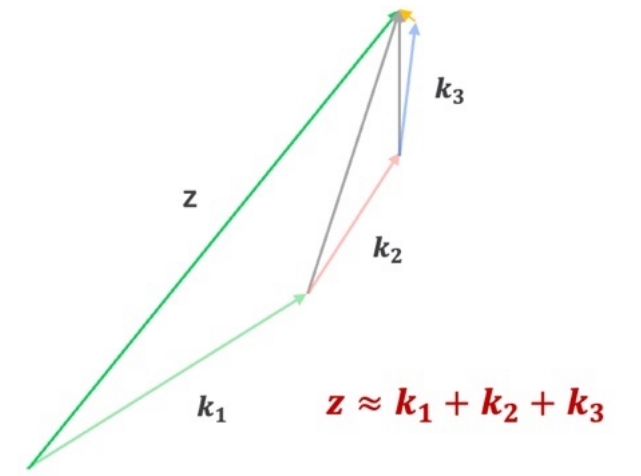


Algorithm 1: Multi-scale VQVAE Encoding

```
1 Inputs: raw image  $im$ ;  
2 Hyperparameters: steps  $K$ , resolutions  
    $(h_k, w_k)_{k=1}^K$ ;  
3  $f = \mathcal{E}(im), R = []$ ;  
4 for  $k = 1, \dots, K$  do  
5    $r_k = \mathcal{Q}(\text{interpolate}(f, h_k, w_k))$ ;  
6    $R = \text{queue\_push}(R, r_k)$ ;  
7    $z_k = \text{lookup}(Z, r_k)$ ;  
8    $z_k = \text{interpolate}(z_k, h_K, w_K)$ ;  
9    $f = f - \phi_k(z_k)$ ;  
10 Return: multi-scale tokens  $R$ ;
```

Algorithm 2: Multi-scale VQVAE Reconstruction

```
1 Inputs: multi-scale token maps  $R$ ;  
2 Hyperparameters: steps  $K$ , resolutions  
    $(h_k, w_k)_{k=1}^K$ ;  
3  $\hat{f} = 0$ ;  
4 for  $k = 1, \dots, K$  do  
5    $r_k = \text{queue\_pop}(R)$ ;  
6    $z_k = \text{lookup}(Z, r_k)$ ;  
7    $z_k = \text{interpolate}(z_k, h_K, w_K)$ ;  
8    $\hat{f} = \hat{f} + \phi_k(z_k)$ ;  
9  $\hat{im} = \mathcal{D}(\hat{f})$ ;  
10 Return: reconstructed image  $\hat{im}$ ;
```

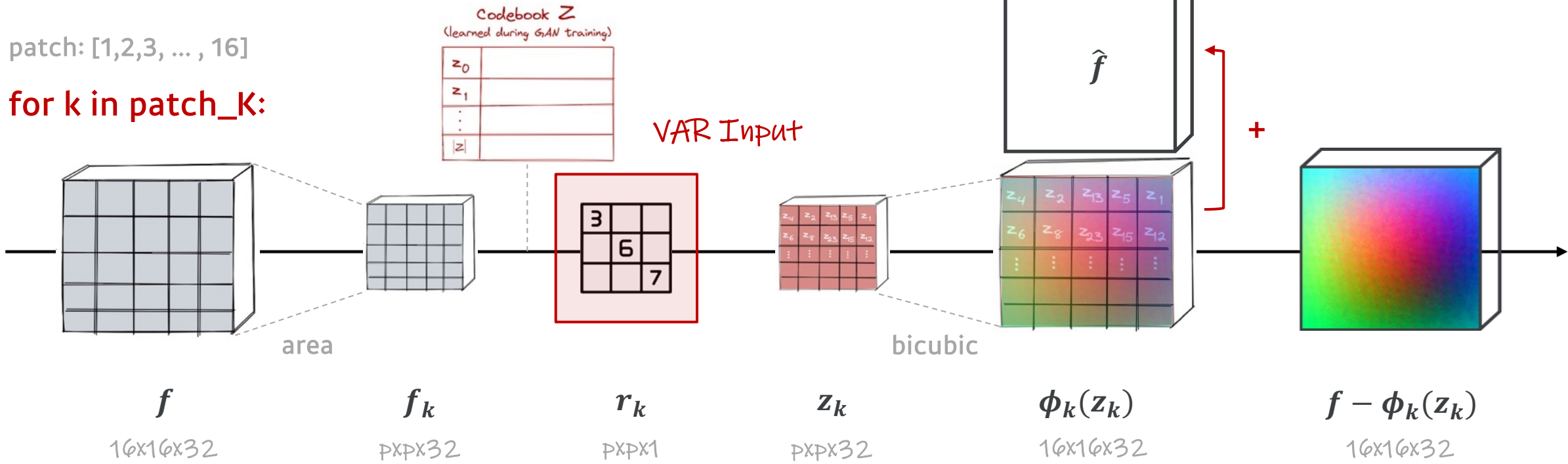
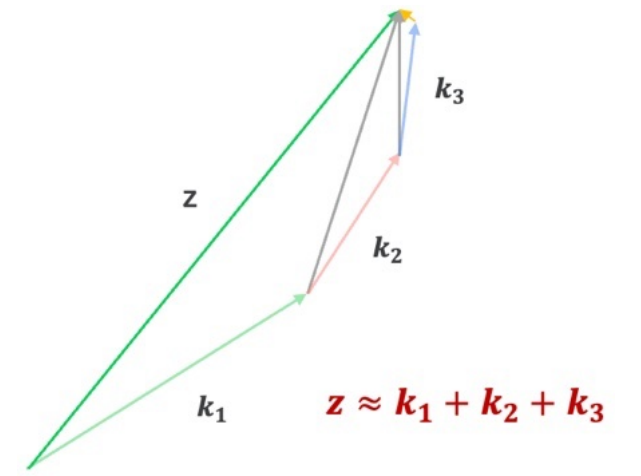


Algorithm 1: Multi-scale VQVAE Encoding

```
1 Inputs: raw image  $im$ ;  
2 Hyperparameters: steps  $K$ , resolutions  
    $(h_k, w_k)_{k=1}^K$ ;  
3  $f = \mathcal{E}(im), R = []$ ;  
4 for  $k = 1, \dots, K$  do  
5    $r_k = \mathcal{Q}(\text{interpolate}(f, h_k, w_k))$ ;  
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10 Return: multi-scale tokens  $R$ ;
```

Algorithm 2: Multi-scale VQVAE Reconstruction

```
1 Inputs: multi-scale token maps  $R$ ;  
2 Hyperparameters: steps  $K$ , resolutions  
    $(h_k, w_k)_{k=1}^K$ ;  
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8    $\hat{f} = \hat{f} + \phi_k(z_k)$ ;  
9  $\hat{im} = \mathcal{D}(\hat{f})$ ;  
10 Return: reconstructed image  $\hat{im}$ ;
```



Algorithm 1: Multi-scale VQVAE Encoding

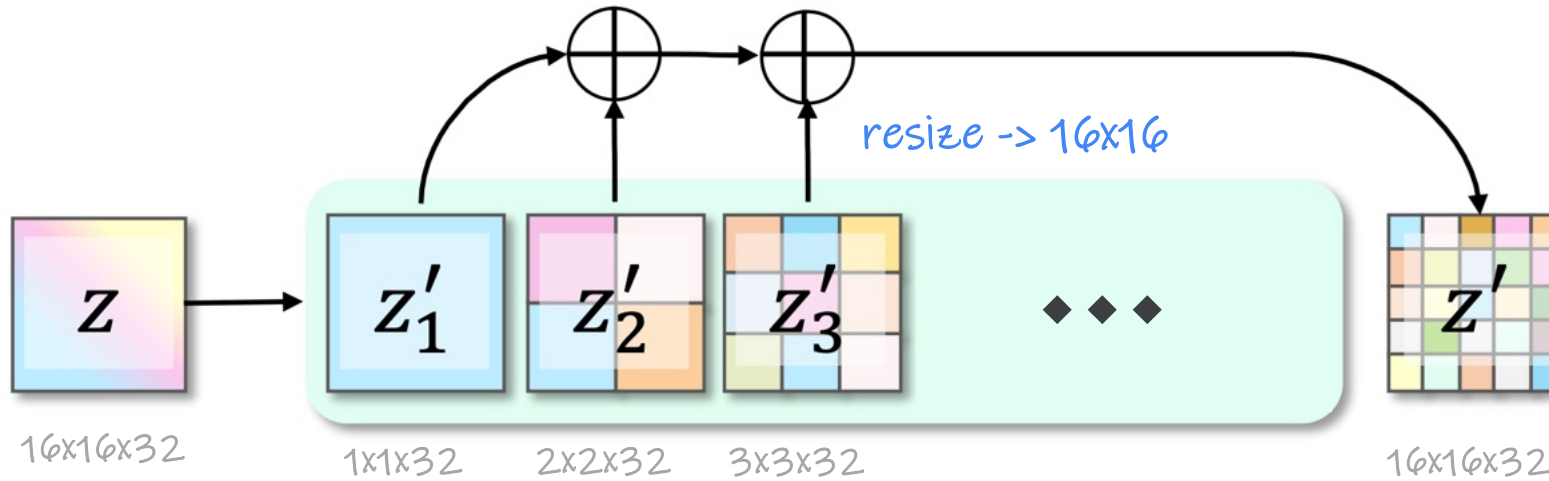
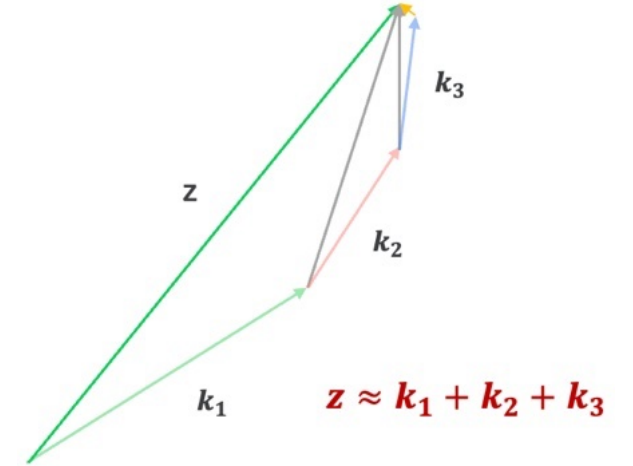
```

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   $(h_k, w_k)_{k=1}^K$ ;
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Algorithm 2: Multi-scale VQVAE Reconstruction

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10 Return: reconstructed image  $\hat{im}$ ;
  
```



$$z'_{k+1} = z - \sum_{i=1}^k z'_i$$

Algorithm 1: Multi-scale VQVAE Encoding

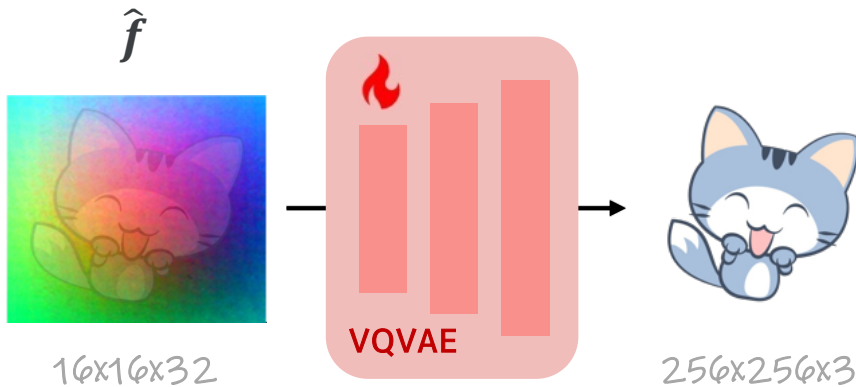
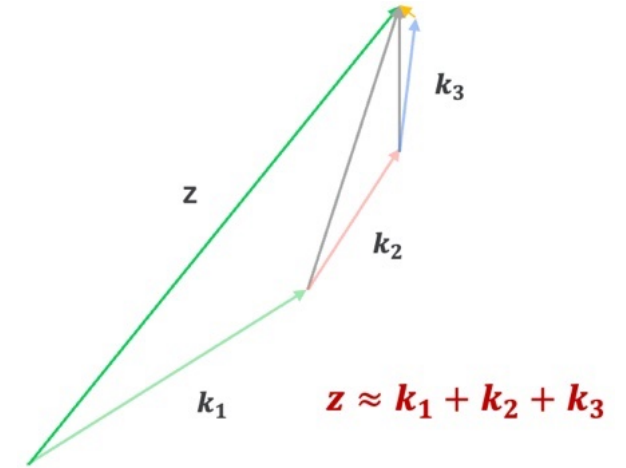
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* Loss

$$\underbrace{\|x - \hat{x}\|^2}_{\text{* encoder}} + \underbrace{\|sg[E(x)] - z_q\|_2^2}_{\text{* codebook}} + \underbrace{\|sg[z_q] - E(x)\|_2^2}_{\text{* encoder (reg)}}$$

* encoder
* decoder

* codebook

* encoder
(reg)

```
def vqvae_training(img, patch_nums):
    # hyper-parameter
    codebook_num = 4096
    codebook_dim = 32
    codebook = nn.Embedding(codebook_num, codebook_dim)

    # encode
    latent = vqvae_encode(img) # [batch_size, 32, 16, 16]
    f_hat = get_fhat(f=latent, codebook=codebook, patch_nums=patch_nums)

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    recon_img = vqvae_decode(f_hat)

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    perceptual_loss = 0
    discriminative_loss = 0
    loss = mse_loss(latent, f_hat) + mse_loss(img, recon_img) + perceptual_loss + discriminative_loss

    return loss
```

```
def get_fhat(f, codebook, patch_nums):

    batch_size = f.shape[0]
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    origin_size = patch_nums[-1]

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    f_hat = 0

    for pk in patch_nums:
        fk = resize(f, pk, mode='area').permute(0, 2, 3, 1).view(-1, codebook_dim) # [batch_size * pk * pk, codebook_dim]

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        zk = codebook(idx).permute(0, 3, 1, 2) # [bs, codebook_dim, pk, pk]
        zk = resize(zk, origin_size, mode='bicubic')
        zk = phi_conv(zk) # resize error 보완

        f_hat += zk # for recon
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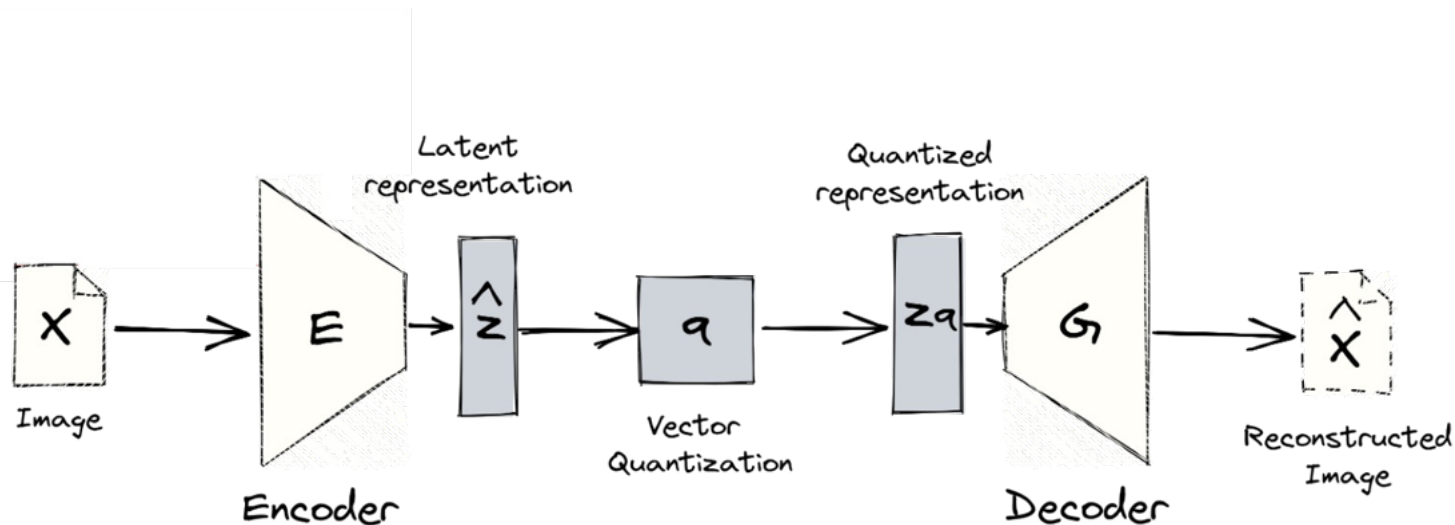
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```



*** Loss**

$$\underbrace{\|x - \hat{x}\|^2}_{\substack{\text{* encoder} \\ \text{* decoder}}} + \underbrace{\|sg[E(x)] - z_q\|_2^2}_{\text{* codebook}} + \underbrace{\|sg[z_q] - E(x)\|_2^2}_{\substack{\text{* encoder} \\ \text{(reg)}}}$$

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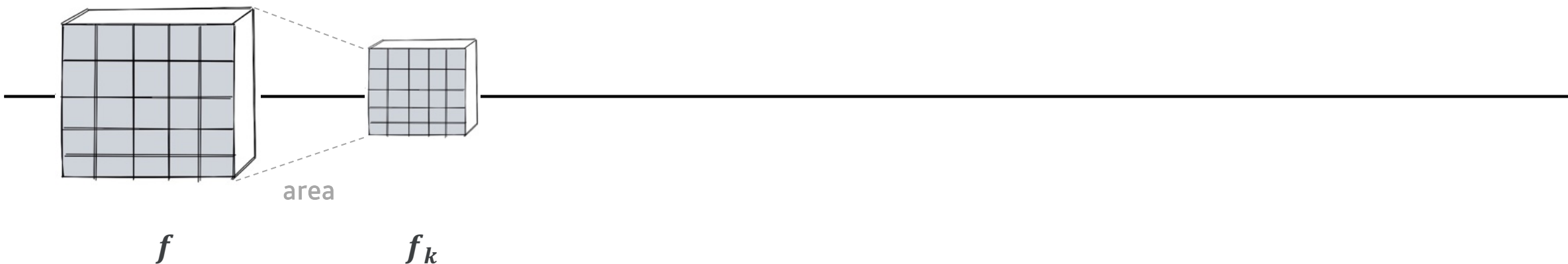
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    return f_hat
```

patch: [1,2,3, ..., 16]

for k in patch_K:



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    f_hat = get_fhat(f=latent, codebook=codebook, patch_nums=patch_nums)

    # recon
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    return loss
```

```
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    f_hat = 0

    for pk in patch_nums:
        fk = resize(f, pk, mode='area').permute(0, 2, 3, 1).view(-1, codebook_dim) # [batch_size * pk * pk, codebook_dim]

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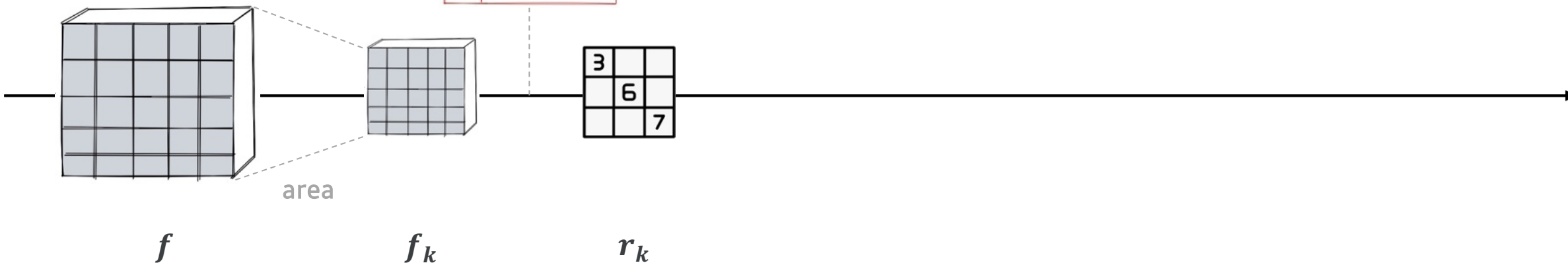
patch: [1,2,3, ..., 16]

for k in patch_K:

Codebook Z
(learned during GAN training)

z_0	
z_1	
$\vdots$	
$ z $	

```
def get_idx_with_codebook(rk, codebook):
    distances = F.pairwise_distance(rk.unsqueeze(1), codebook.weight.data.unsqueeze(0)) # [N, 1, C], [1, V, C] -> [N, V]
    idx = torch.argmin(distances, dim=1)
    return idx
```




```
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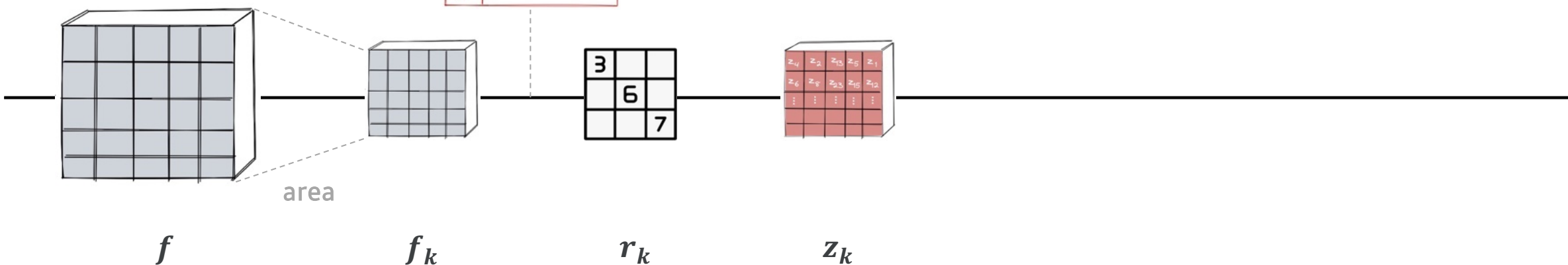
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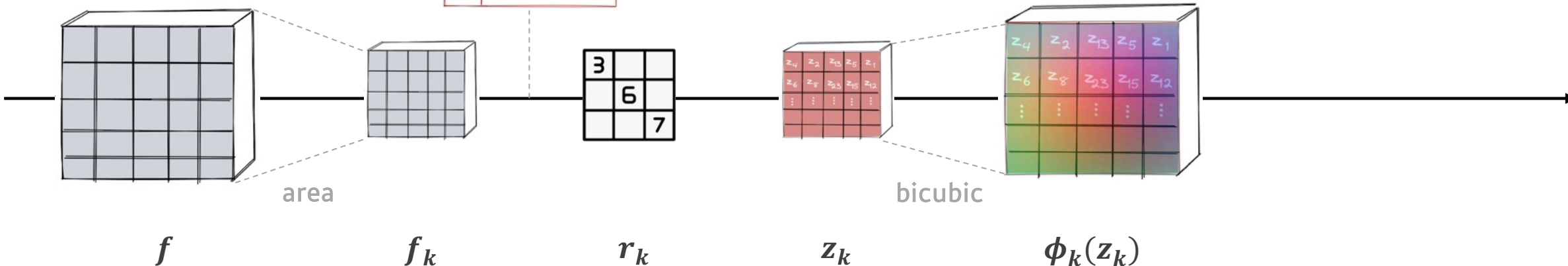
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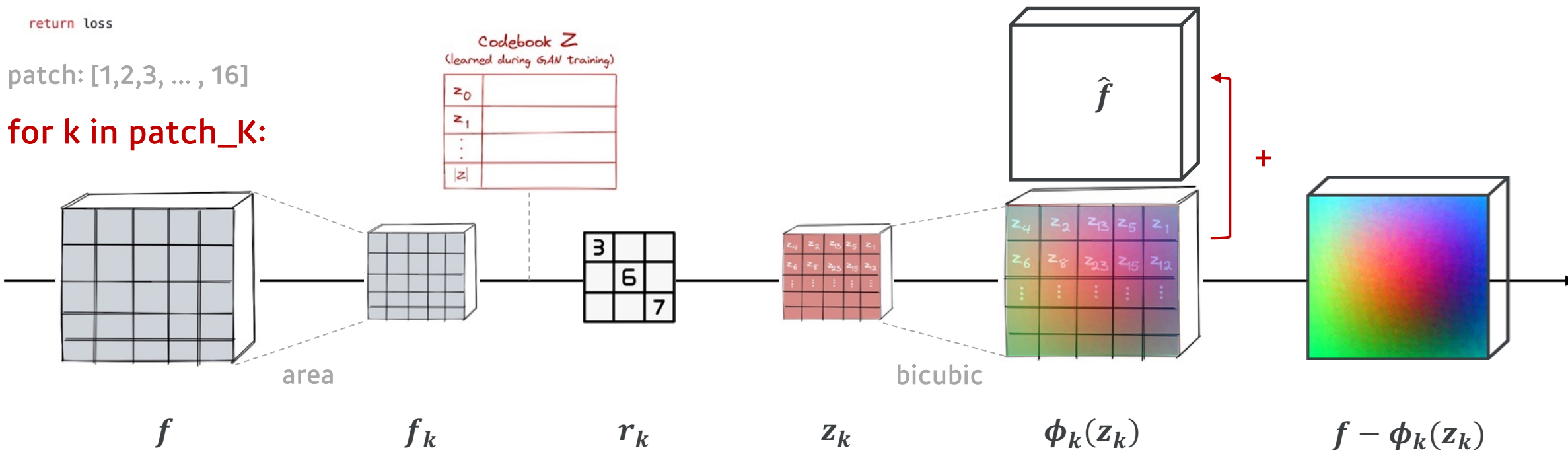
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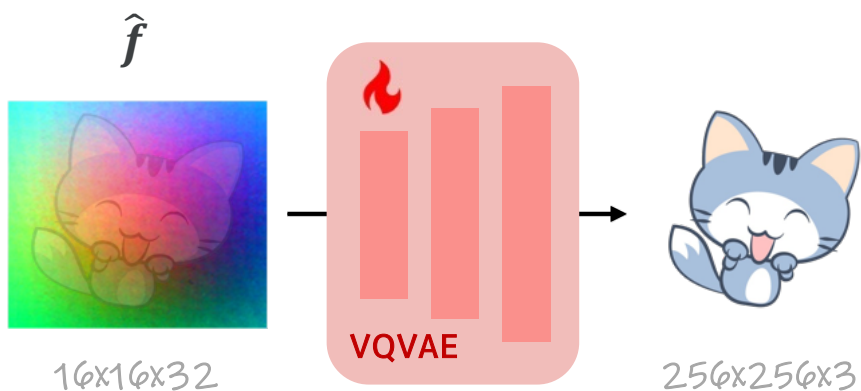
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    # init
    f_hat = 0

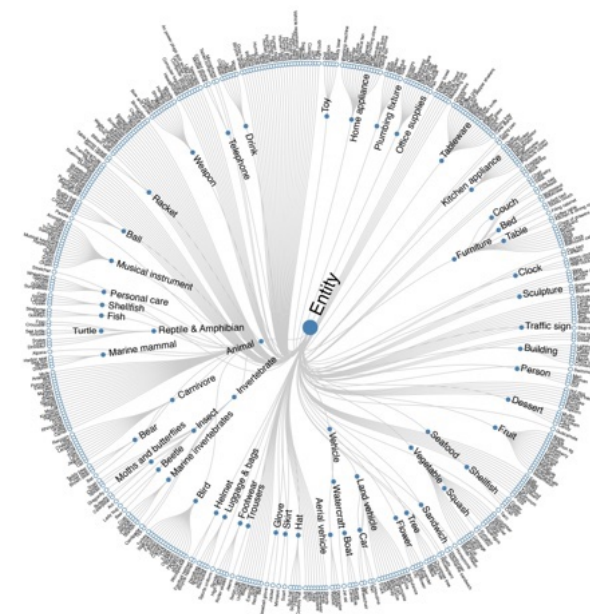
    for pk in patch_nums:
        fk = resize(f, pk, mode='area').permute(0, 2, 3, 1).view(-1, codebook_dim) # [batch_size * pk * pk, codebook_dim]

        rk = get_idx_with_codebook(fk, codebook).view([batch_size, pk, pk]) # R.append(rk)

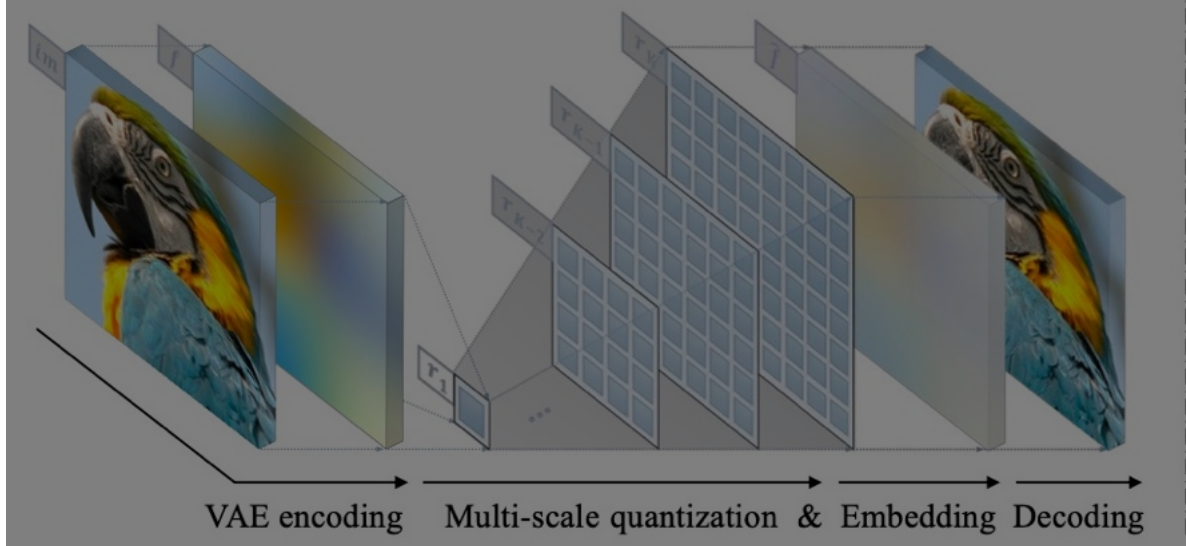
        zk = codebook[idx].permute(0, 3, 1, 2) # [bs, codebook_dim, pk, pk]
        zk = resize(zk, origin_size, mode='bicubic')
        zk = phi_conv(zk) # resize error 보완

        f_hat += zk # for recon
        f -= zk # for next token

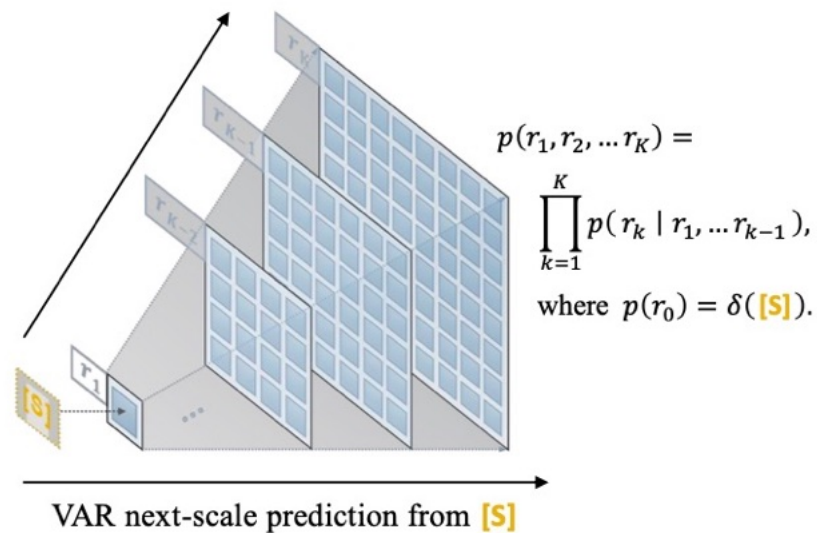
    return f_hat
```



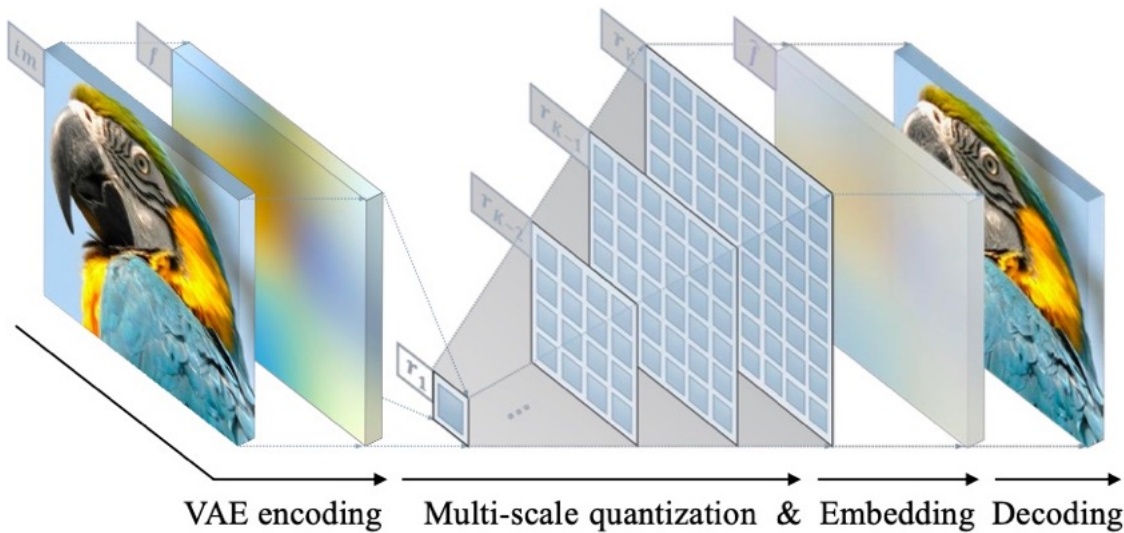
Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2's training)



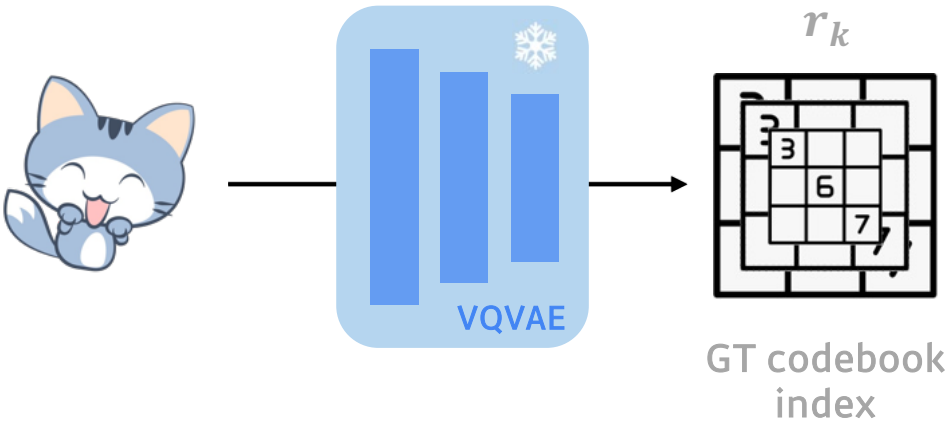
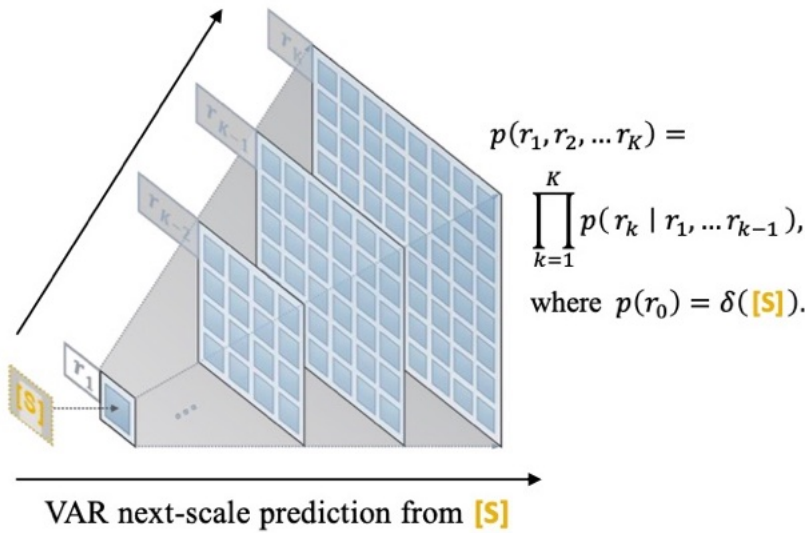
Stage 2: Training VAR transformer on tokens
(**[S]** means a start token w/ or w/o condition information)



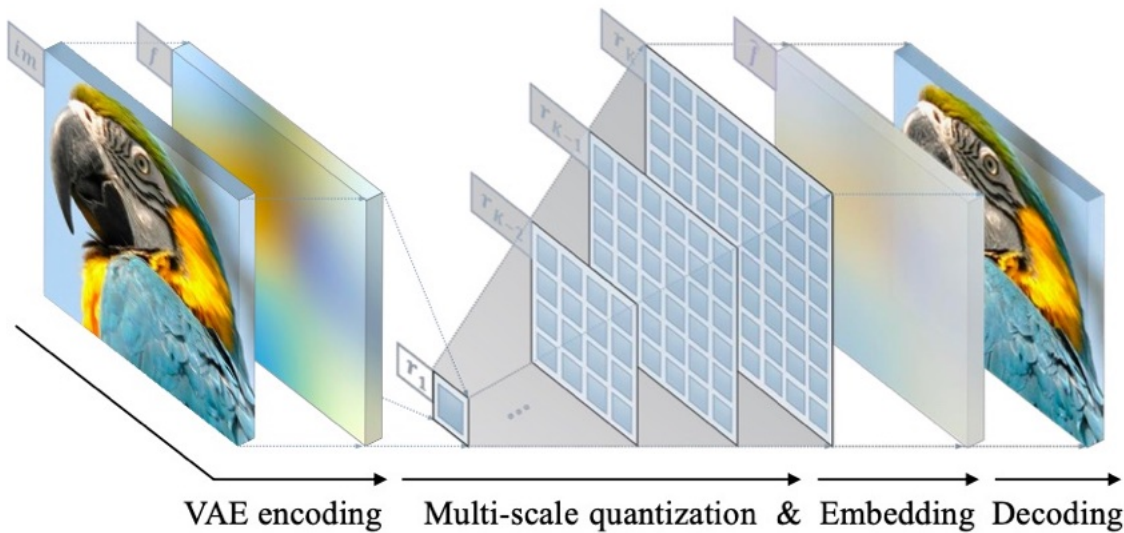
Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2's training)



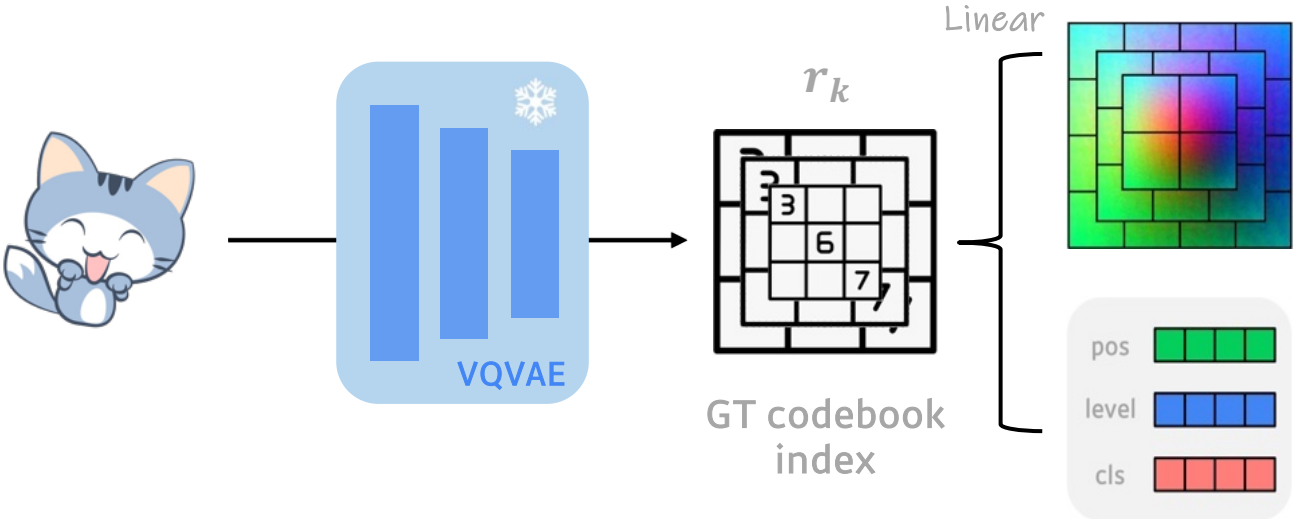
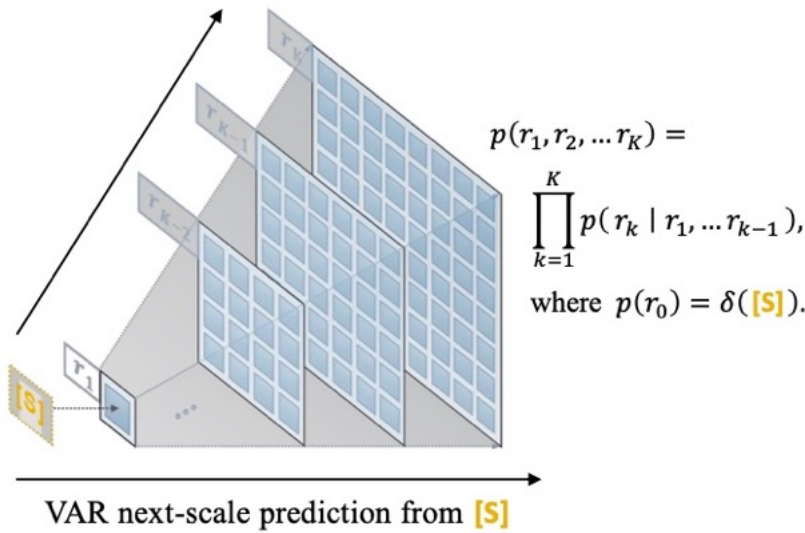
Stage 2: Training VAR transformer on tokens
([S] means a start token w/ or w/o condition information)



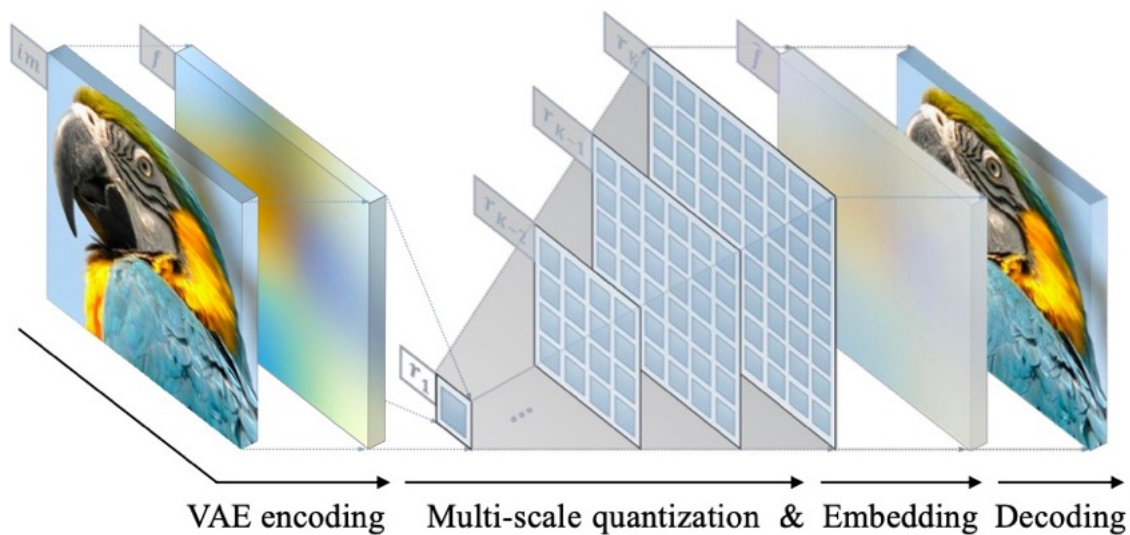
Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2’s training)



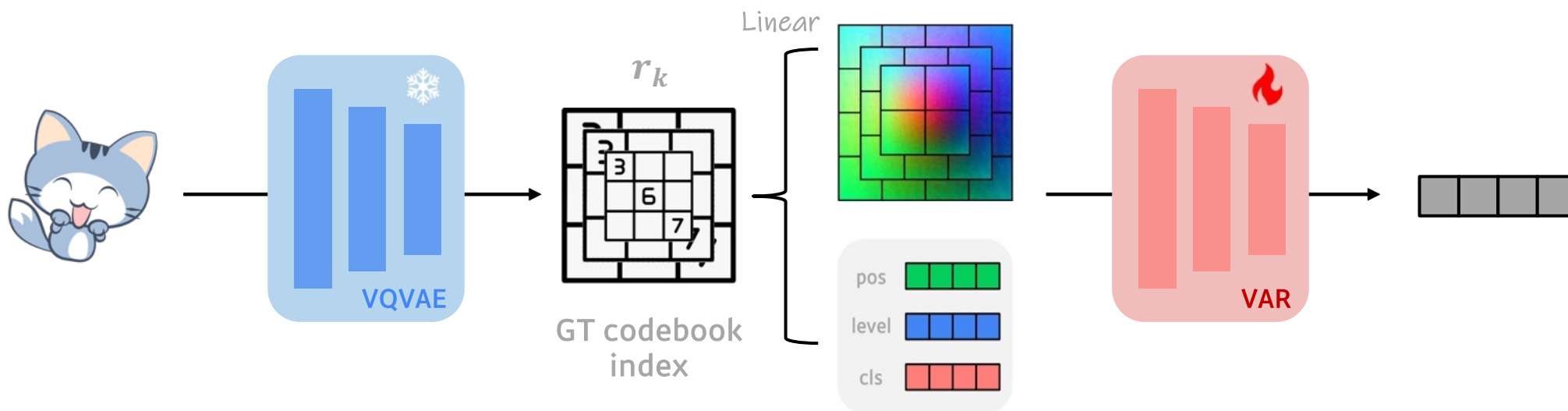
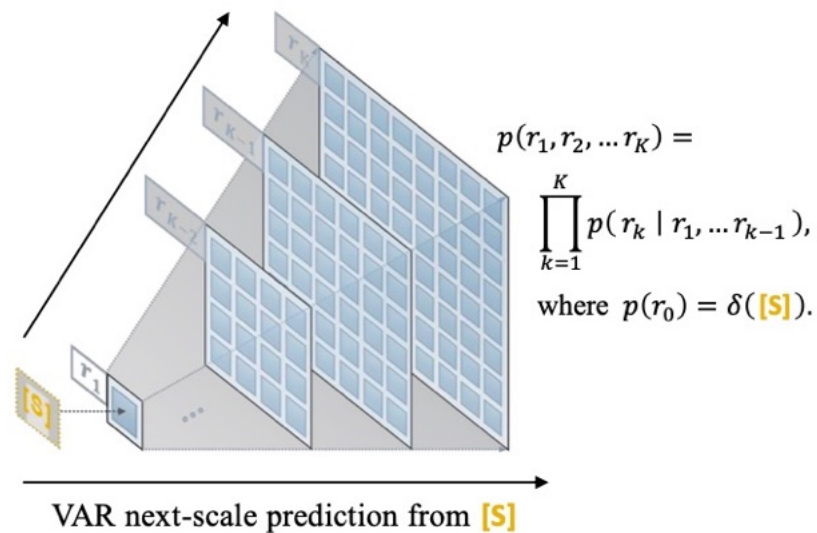
Stage 2: Training VAR transformer on tokens
([S] means a start token w/ or w/o condition information)



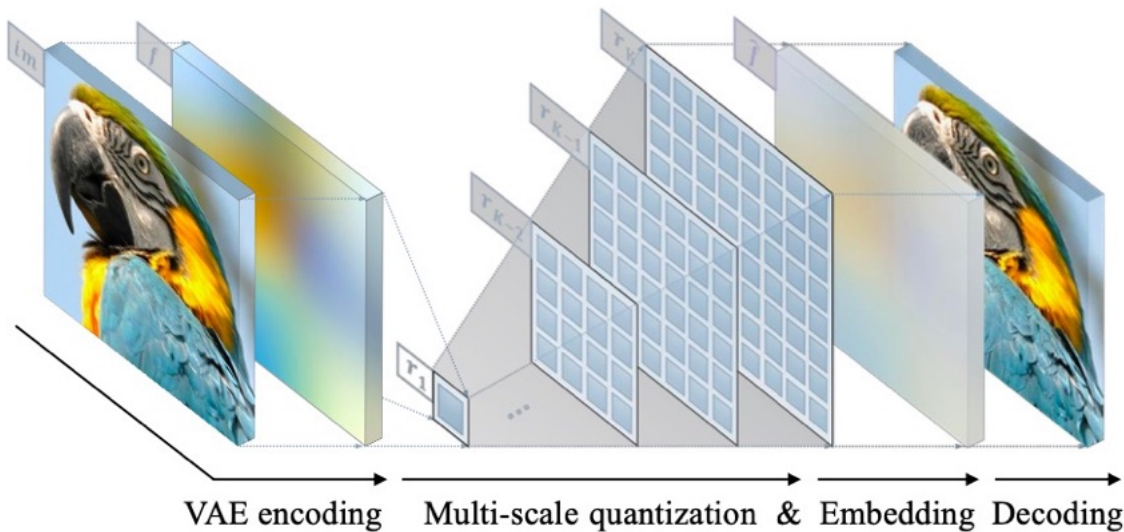
Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2's training)



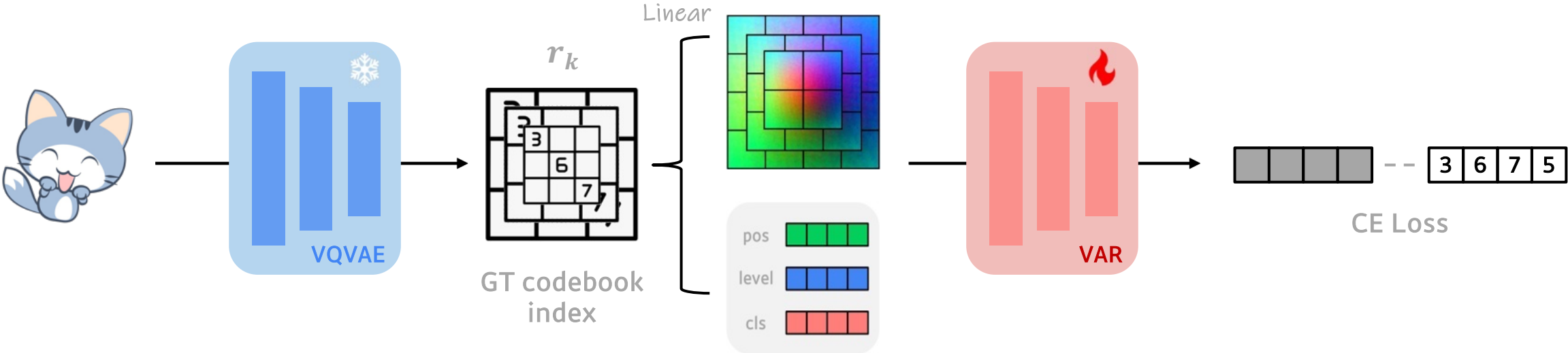
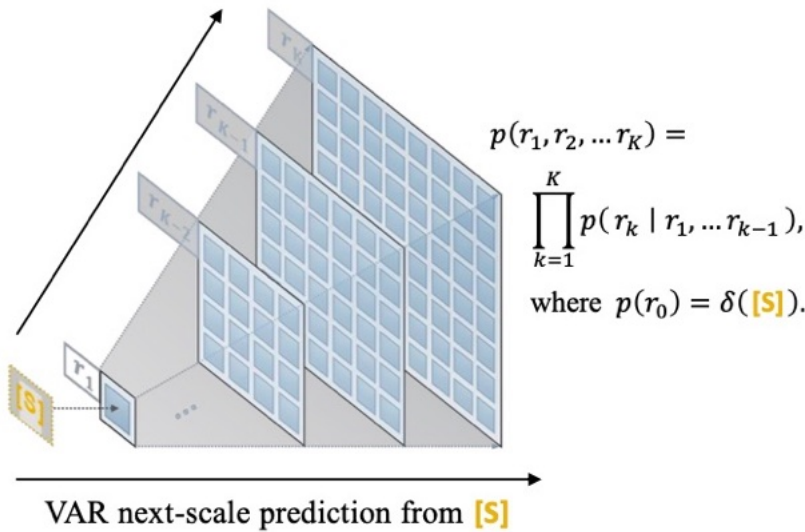
Stage 2: Training VAR transformer on tokens
([S] means a start token w/ or w/o condition information)



Stage 1: Training multi-scale VQVAE on images
(to provide the ground truth for Stage 2's training)



Stage 2: Training VAR transformer on tokens
([S] means a start token w/ or w/o condition information)



```
def var_training(img, patch_nums, class_label):
    depth = 16
    class_num = 1000 # ImageNet
    embed_dim = 1024 # depth * 64
    L = sum(pn * pn for pn in patch_nums)

    """ GT Index w/ pretrained vqvae """
    gt_idx, codebook = get_idx_GT(img, patch_nums)
    gt_idx = torch.cat(gt_idx, dim=1) # [batch_size, L]

    """ define embedding """
    # codebook
    class_codebook = nn.Embedding(class_num+1, embed_dim)
    level_codebook = nn.Embedding(len(patch_nums), embed_dim)

    # position
    pos_start_embed = torch.randn([1, 1, embed_dim]) # start token pos embed
    pos_emb = torch.randn([1, L, embed_dim])

    # level
    level_seq = [torch.full((pn * pn,), i) for i, pn in enumerate(patch_nums)]
    level_seq = torch.cat(level_seq).unsqueeze(0)

    # embedding
    level_emb = level_codebook(level_seq) + pos_emb
    class_emb = class_codebook(class_label) + pos_start_embed

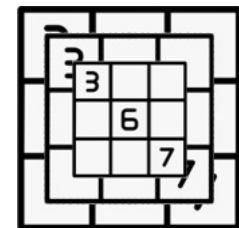
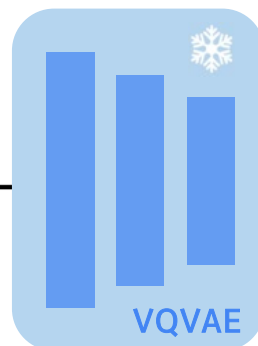
    """ Input """
    token_maps = get_token_maps(R, codebook, patch_nums) # [batch_size, L-1, codebook_dim]
    token_maps_emb = token_linear(token_maps, embed_dim)
    token_maps_emb = torch.cat([class_emb, token_maps_emb], dim=1) + level_emb

    """ Insert condition """
    for i in range(depth):
        token_maps_emb = token_block(token_maps_emb, class_emb) # SA + FFN

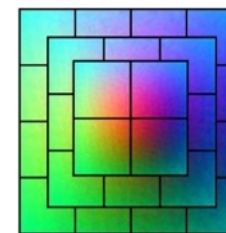
    """ Output: loss """
    # logit
    logit = get_logit(token_maps_emb, class_emb) # [bs, L, 4096]

    # loss
    loss = cross_entropy(logit, gt_idx) # [batch_size, L]
    loss = loss.sum(dim=1).mean()

    return loss
```



GT codebook
index



```
def var_training(img, patch_nums, class_label):
```

```
    depth = 16
    class_num = 1000 # ImageNet
    embed_dim = 1024 # depth * 64
    L = sum(pn * pn for pn in patch_nums)
```

```
    """ GT Index w/ pretrained vqvae """
```

```
    gt_idx, codebook = get_idx_GT(img, patch_nums)
    gt_idx = torch.cat(gt_idx, dim=1) # [batch_size, L]
```

```
    """ define embedding """
```

```
    # codebook
    class_codebook = nn.Embedding(class_num+1, embed_dim)
    level_codebook = nn.Embedding(len(patch_nums), embed_dim)
```

```
    # position
    pos_start_embed = torch.randn([1, 1, embed_dim]) # start token pos embed
    pos_emb = torch.randn([1, L, embed_dim])
```

```
    # level
    level_seq = [torch.full((pn * pn,), i) for i, pn in enumerate(patch_nums)]
    level_seq = torch.cat(level_seq).unsqueeze(0)
```

```
    # embedding
    level_emb = level_codebook(level_seq) + pos_emb
    class_emb = class_codebook(class_label) + pos_start_embed
```

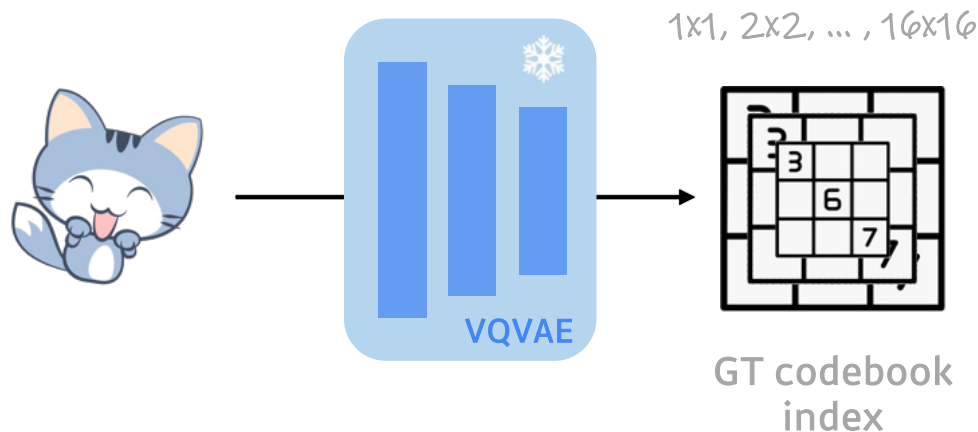
```
    """ Input """
    token_maps = get_token_maps(R, codebook, patch_nums) # [batch_size, L-1, codebook_dim]
    token_maps_emb = token_linear(token_maps, embed_dim)
    token_maps_emb = torch.cat([class_emb, token_maps_emb], dim=1) + level_emb
```

```
    """ Insert condition """
    for i in range(depth):
        token_maps_emb = token_block(token_maps_emb, class_emb) # SA + FFN
```

```
    """ Output: loss """
    # logit
    logit = get_logit(token_maps_emb, class_emb) # [bs, L, 4096]
```

```
    # loss
    loss = cross_entropy(logit, gt_idx) # [batch_size, L]
    loss = loss.sum(dim=1).mean()
```

```
    return loss
```




```
def var_training(img, patch_nums, class_label):
```

```
    depth = 16
    class_num = 1000 # ImageNet
    embed_dim = 1024 # depth * 64
    L = sum(pn * pn for pn in patch_nums)
```

```
    """ GT Index w/ pretrained vqvae """
```

```
    gt_idx, codebook = get_idx_GT(img, patch_nums)
    gt_idx = torch.cat(gt_idx, dim=1) # [batch_size, L]
```

```
    """ define embedding """
```

```
    # codebook
    class_codebook = nn.Embedding(class_num+1, embed_dim)
    level_codebook = nn.Embedding(len(patch_nums), embed_dim)
```

```
    # position
```

```
    pos_start_embed = torch.randn([1, 1, embed_dim]) # start token pos embed
    pos_emb = torch.randn([1, L, embed_dim])
```

```
    # level
```

```
    level_seq = [torch.full((pn * pn,), i) for i, pn in enumerate(patch_nums)]
    level_seq = torch.cat(level_seq).unsqueeze(0)
```

```
    # embedding
```

```
    level_emb = level_codebook(level_seq) + pos_emb
    class_emb = class_codebook(class_label) + pos_start_embed
```

```
    """ Input """
```

```
    token_maps = get_token_maps(R, codebook, patch_nums) # [batch_size, L-1, codebook_dim]
    token_maps_emb = token_linear(token_maps, embed_dim)
    token_maps_emb = torch.cat([class_emb, token_maps_emb], dim=1) + level_emb
```

```
    """ Insert condition """
```

```
    for i in range(depth):
        token_maps_emb = token_block(token_maps_emb, class_emb) # SA + FFN
```

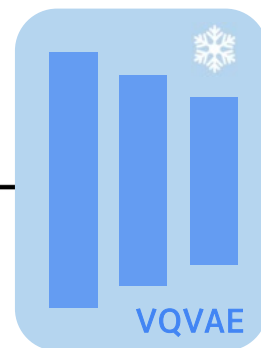
```
    """ Output: loss """
```

```
    # logit
    logit = get_logit(token_maps_emb, class_emb) # [bs, L, 4096]
```

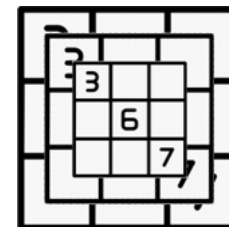
```
    # loss
```

```
    loss = cross_entropy(logit, gt_idx) # [batch_size, L]
    loss = loss.sum(dim=1).mean()
```

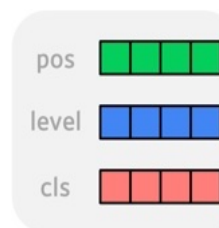
```
    return loss
```



1x1, 2x2, ..., 16x16



GT codebook
index



```
def _init_embed(init_embed, embed_dim):
    init_std = math.sqrt(1 / embed_dim / 3)
```

```
    # 클래스 임베딩 or level embedding
```

```
    embed = nn.Embedding(init_embed, embed_dim)
    nn.init.trunc_normal_(embed.weight.data, mean=0, std=init_std)
```

```
    return embed
```

```
def _init_position_embed(patch_nums, embed_dim):
```

```
    init_std = math.sqrt(1 / embed_dim / 3)
```

```
    # 첫 위치 임베딩 (for class emb)
```

```
    first_patch_size = patch_nums[0] ** 2
```

```
    pos_start_embed = torch.empty(1, first_patch_size, embed_dim) # [1, 1, 1024]
```

```
    nn.init.trunc_normal_(pos_start_embed, mean=0, std=init_std)
```

```
    pos_start_embed = nn.Parameter(pos_start_embed)
```

```
    # 전체 위치 임베딩
```

```
    pos_embed = []
```

```
    for pn in patch_nums:
```

```
        patch_size = pn ** 2
```

```
        pe = torch.empty(1, patch_size, embed_dim)
```

```
        nn.init.trunc_normal_(pe, mean=0, std=init_std)
```

```
        pos_embed.append(pe)
```

```
    pos_embed = nn.Parameter(torch.cat(pos_embed, dim=1)) # [1, total_patches, embed_dim]
```

```
    return pos_start_embed, pos_embed
```

```
def var_training(img, patch_nums, class_label):
```

```
    depth = 16
    class_num = 1000 # ImageNet
    embed_dim = 1024 # depth * 64
    L = sum(pn * pn for pn in patch_nums)
```

```
    """ GT Index w/ pretrained vqvae """
```

```
    gt_idx, codebook = get_idx_GT(img, patch_nums)
    gt_idx = torch.cat(gt_idx, dim=1) # [batch_size, L]
```

```
    """ define embedding """
```

```
    # codebook
    class_codebook = nn.Embedding(class_num+1, embed_dim)
    level_codebook = nn.Embedding(len(patch_nums), embed_dim)
```

```
    # position
    pos_start_embed = torch.randn([1, 1, embed_dim]) # start token pos embed
    pos_emb = torch.randn([1, L, embed_dim])
```

```
    # level
    level_seq = [torch.full((pn * pn,), i) for i, pn in enumerate(patch_nums)]
    level_seq = torch.cat(level_seq).unsqueeze(0)
```

```
    # embedding
    level_emb = level_codebook(level_seq) + pos_emb
    class_emb = class_codebook(class_label) + pos_start_embed
```

```
    """ Input """
```

```
    token_maps = get_token_maps(R, codebook, patch_nums) # [batch_size, L-1, codebook_dim]
    token_maps_emb = token_linear(token_maps, embed_dim)
    token_maps_emb = torch.cat([class_emb, token_maps_emb], dim=1) + level_emb
```

```
    """ Insert condition """
```

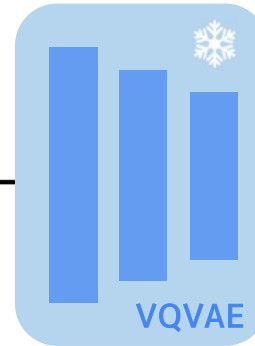
```
    for i in range(depth):
        token_maps_emb = token_block(token_maps_emb, class_emb) # SA + FFN
```

```
    """ Output: loss """
```

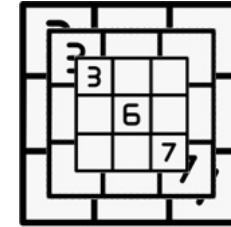
```
    # logit
    logit = get_logit(token_maps_emb, class_emb) # [bs, L, 4096]
```

```
    # loss
    loss = cross_entropy(logit, gt_idx) # [batch_size, L]
    loss = loss.sum(dim=1).mean()
```

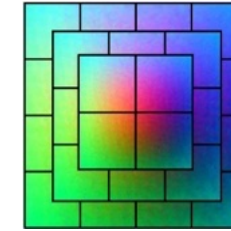
```
    return loss
```



1x1, 2x2, ..., 16x16



GT codebook
index



```
def var_training(img, patch_nums, class_label):
    depth = 16
    class_num = 1000 # ImageNet
    embed_dim = 1024 # depth * 64
    L = sum(pn * pn for pn in patch_nums)

    """ GT Index w/ pretrained vqvae """
    gt_idx, codebook = get_idx_GT(img, patch_nums)
    gt_idx = torch.cat(gt_idx, dim=1) # [batch_size, L]

    """ define embedding """
    # codebook
    class_codebook = nn.Embedding(class_num+1, embed_dim)
    level_codebook = nn.Embedding(len(patch_nums), embed_dim)

    # position
    pos_start_embed = torch.randn([1, 1, embed_dim]) # start token pos embed
    pos_emb = torch.randn([1, L, embed_dim])

    # level
    level_seq = [torch.full((pn * pn,), i) for i, pn in enumerate(patch_nums)]
    level_seq = torch.cat(level_seq).unsqueeze(0)

    # embedding
    level_emb = level_codebook(level_seq) + pos_emb
    class_emb = class_codebook(class_label) + pos_start_embed

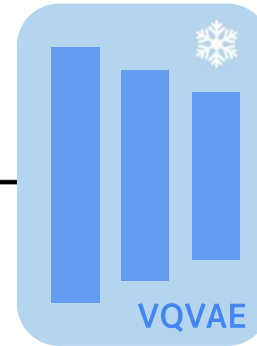
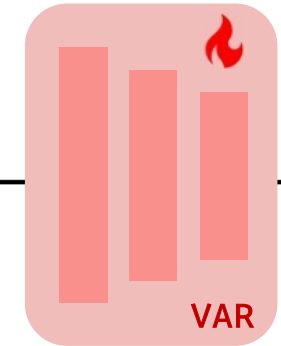
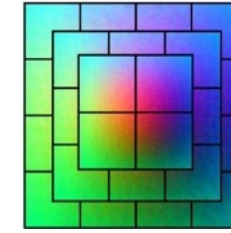
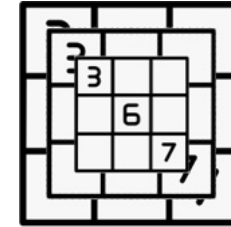
    """ Input """
    token_maps = get_token_maps(R, codebook, patch_nums) # [batch_size, L-1, codebook_dim]
    token_maps_emb = token_linear(token_maps, embed_dim)
    token_maps_emb = torch.cat([class_emb, token_maps_emb], dim=1) + level_emb

    """ Insert condition """
    for i in range(depth):
        token_maps_emb = token_block(token_maps_emb, class_emb) # SA + FFN

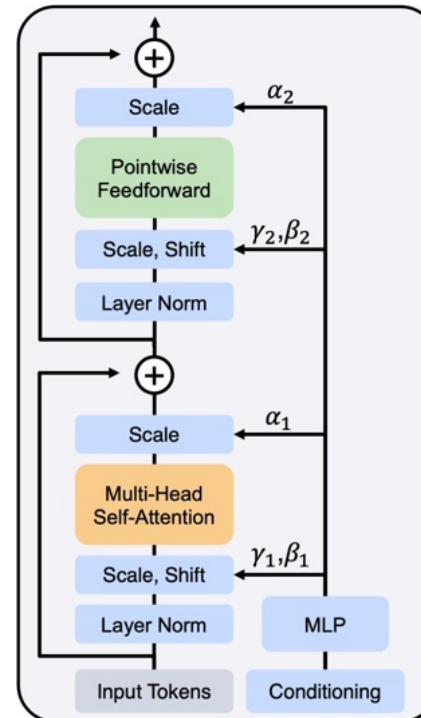
    """ Output: loss """
    # logit
    logit = get_logit(token_maps_emb, class_emb) # [bs, L, 4096]

    # loss
    loss = cross_entropy(logit, gt_idx) # [batch_size, L]
    loss = loss.sum(dim=1).mean()

    return loss
```


 $1 \times 1, 2 \times 2, \dots, 16 \times 16$


DiT: Scalable Diffusion Models with Transformers



```
def var_training(img, patch_nums, class_label):
```

```
    depth = 16
    class_num = 1000 # ImageNet
    embed_dim = 1024 # depth * 64
    L = sum(pn * pn for pn in patch_nums)
```

```
    """ GT Index w/ pretrained vqvae """
```

```
    gt_idx, codebook = get_idx_GT(img, patch_nums)
    gt_idx = torch.cat(gt_idx, dim=1) # [batch_size, L]
```

```
    """ define embedding """
```

```
    # codebook
    class_codebook = nn.Embedding(class_num+1, embed_dim)
    level_codebook = nn.Embedding(len(patch_nums), embed_dim)
```

```
    # position
```

```
    pos_start_embed = torch.randn([1, 1, embed_dim]) # start token pos embed
    pos_emb = torch.randn([1, L, embed_dim])
```

```
    # level
```

```
    level_seq = [torch.full((pn * pn,), i) for i, pn in enumerate(patch_nums)]
    level_seq = torch.cat(level_seq).unsqueeze(0)
```

```
    # embedding
```

```
    level_emb = level_codebook(level_seq) + pos_emb
    class_emb = class_codebook(class_label) + pos_start_embed
```

```
    """ Input """
```

```
    token_maps = get_token_maps(R, codebook, patch_nums) # [batch_size, L-1, codebook_dim]
    token_maps_emb = token_linear(token_maps, embed_dim)
    token_maps_emb = torch.cat([class_emb, token_maps_emb], dim=1) + level_emb
```

```
    """ Insert condition """
```

```
    for i in range(depth):
        token_maps_emb = token_block(token_maps_emb, class_emb) # SA + FFN
```

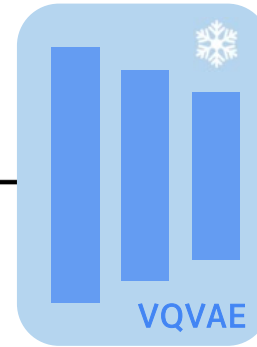
```
    """ Output: loss """
```

```
    # logit
    logit = get_logit(token_maps_emb, class_emb) # [bs, L, 4096]
```

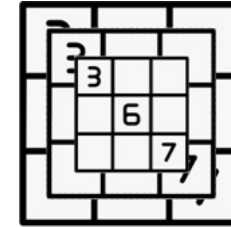
```
    # loss
```

```
    loss = cross_entropy(logit, gt_idx) # [batch_size, L]
    loss = loss.sum(dim=1).mean()
```

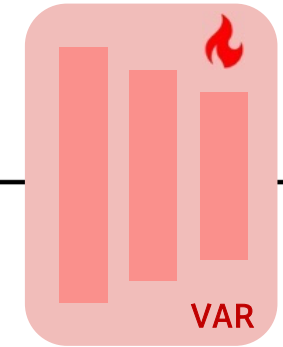
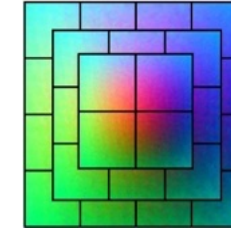
```
    return loss
```



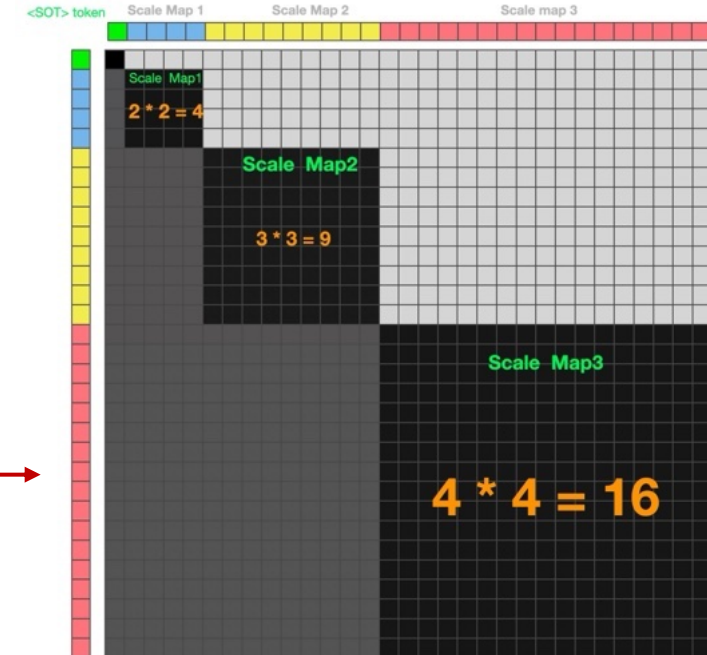
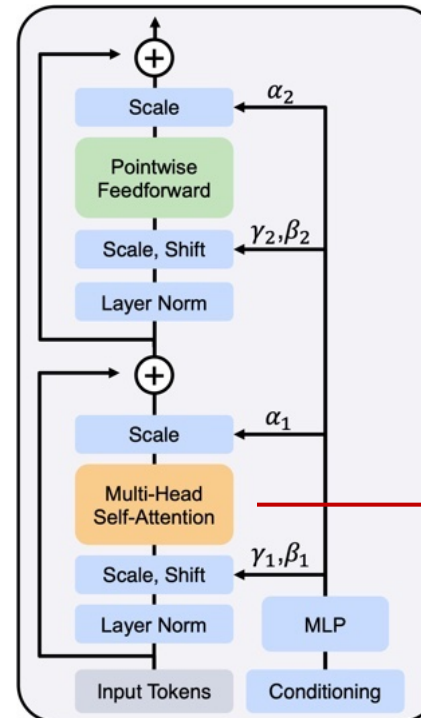
1x1, 2x2, ..., 16x16



GT codebook index



DiT: Scalable Diffusion Models with Transformers




```
def var_inference(class_label, patch_nums):
    batch_size = class_label.shape[0]
    L = sum(pn * pn for pn in patch_nums)
    embed_dim = 1024
    depth = 16

    # pretrained-vqvae
    codebook_num = 4096
    codebook_dim = 32
    vqvae_codebook = nn.Embedding(codebook_num, codebook_dim)

    # pre embedding
    class_emb = torch.randn([batch_size * 2, 1, embed_dim]) # class_embedding(class_label) + pos_start
    pos_emb = torch.randn([batch_size, L, embed_dim])
    level_emb = torch.randn([batch_size, L, embed_dim])

    """ Input """
    token_emb = class_emb + pos_emb[:, :1] + level_emb[:, :1] # [bs * 2, 1, embed_dim] -> start_token
    latent = torch.zeros([batch_size, 32, 16, 16])

    """ Insert condition """
    last_stage_index = len(patch_nums) - 1
    current_position = 0
    for stage_index, pn in enumerate(patch_nums):
        stage_ratio = stage_index / last_stage_index
        current_position += pn * pn

    for i in range(depth):
        token_emb = token_block(token_emb, class_emb)

    logit = get_logit(token_emb, class_emb)
```

```
# classifier-free guidance
cfg_scale = 5
t = cfg_scale * stage_ratio
logit = (1 + t) * logit[:batch_size] - t * logit[batch_size:]

# sampling
sampled_logit = sampling_top_k_p(logit, top_k=900, top_p=0.96, num_samples=1)[: , :, 0]

# get token embedding
token_emb = vqvae_codebook(sampled_logit)
token_emb = token_emb.transpose(1, 2).view(batch_size, codebook_dim, pn, pn)

# get next token embedding
latent, next_token_emb = get_next_autoregressive_input(stage_index, patch_nums, latent, token_emb)

if stage_index != last_stage_index:
    next_token_emb = next_token_emb.view(batch_size, codebook_dim, -1).transpose(1, 2)

    next_position = current_position + patch_nums[stage_index + 1] ** 2

    # [bs, next_patch*next_patch, embed_dim]
    next_token_map = token_linear(next_token_emb, embed_dim) + level_emb[:, current_position: next_position]

    token_emb = next_token_map.repeat(2, 1, 1)

""" Output: Generated image """
img = vqvae_decode(latent)

return img
```

```
def var_inference(class_label, patch_nums):
    batch_size = class_label.shape[0]
    L = sum(pn * pn for pn in patch_nums)
    embed_dim = 1024
    depth = 16

    # pretrained-vqvae
    codebook_num = 4096
    codebook_dim = 32
    vqvae_codebook = nn.Embedding(codebook_num, codebook_dim)

    # pre embedding
    class_emb = torch.randn([batch_size * 2, 1, embed_dim]) # class_embedding(class_label) + pos_start
    pos_emb = torch.randn([batch_size, L, embed_dim])
    level_emb = torch.randn([batch_size, L, embed_dim])

    """ Input """
    token_emb = class_emb + pos_emb[:, :1] + level_emb[:, :1] # [bs * 2, 1, embed_dim] -> start_token
    latent = torch.zeros([batch_size, 32, 16, 16])

    """ Insert condition """
    last_stage_index = len(patch_nums) - 1
    current_position = 0
    for stage_index, pn in enumerate(patch_nums):
        stage_ratio = stage_index / last_stage_index
        current_position += pn * pn

    for i in range(depth):
        token_emb = token_block(token_emb, class_emb)

    logit = get_logit(token_emb, class_emb)
```

```
# classifier-free guidance
cfg_scale = 5
t = cfg_scale * stage_ratio
logit = (1 + t) * logit[:batch_size] - t * logit[batch_size:]

# sampling
sampled_logit = sampling_top_k_p(logit, top_k=900, top_p=0.96, num_samples=1)[: , :, 0]

# get token embedding
token_emb = vqvae_codebook(sampled_logit)
token_emb = token_emb.transpose(1, 2).view(batch_size, codebook_dim, pn, pn)

# get next token embedding
latent, next_token_emb = get_next_autoregressive_input(stage_index, patch_nums, latent, token_emb)

if stage_index != last_stage_index:
    next_token_emb = next_token_emb.view(batch_size, codebook_dim, -1).transpose(1, 2)

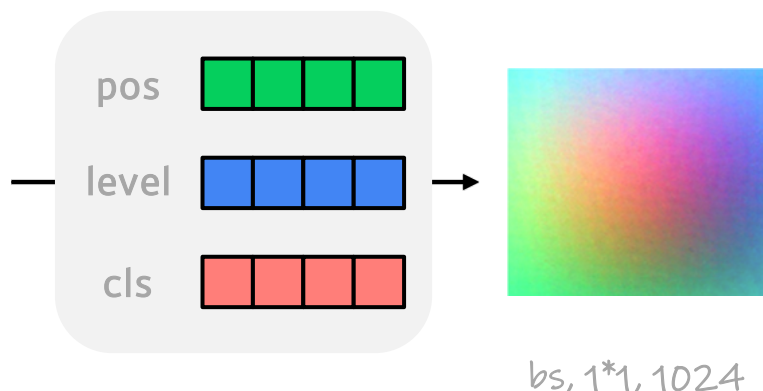
    next_position = current_position + patch_nums[stage_index + 1] ** 2

    # [bs, next_patch*next_patch, embed_dim]
    next_token_map = token_linear(next_token_emb, embed_dim) + level_emb[:, current_position: next_position]

    token_emb = next_token_map.repeat(2, 1, 1)

""" Output: Generated image """
img = vqvae_decode(latent)

return img
```




```
def var_inference(class_label, patch_nums):
    batch_size = class_label.shape[0]
    L = sum(pn * pn for pn in patch_nums)
    embed_dim = 1024
    depth = 16

    # pretrained-vqvae
    codebook_num = 4096
    codebook_dim = 32
    vqvae_codebook = nn.Embedding(codebook_num, codebook_dim)

    # pre embedding
    class_emb = torch.randn([batch_size * 2, 1, embed_dim]) # class_embedding(class_label) + pos_start
    pos_emb = torch.randn([batch_size, L, embed_dim])
    level_emb = torch.randn([batch_size, L, embed_dim])

    """ Input """
    token_emb = class_emb + pos_emb[:, :1] + level_emb[:, :1] # [bs * 2, 1, embed_dim] -> start_token
    latent = torch.zeros([batch_size, 32, 16, 16])

    """ Insert condition """
    last_stage_index = len(patch_nums) - 1
    current_position = 0
    for stage_index, pn in enumerate(patch_nums):
        stage_ratio = stage_index / last_stage_index
        current_position += pn * pn

        for i in range(depth):
            token_emb = token_block(token_emb, class_emb)

    logit = get_logit(token_emb, class_emb)
```

```
# classifier-free guidance
cfg_scale = 5
t = cfg_scale * stage_ratio
logit = (1 + t) * logit[:batch_size] - t * logit[batch_size:]

# sampling
sampled_logit = sampling_top_k_p(logit, top_k=900, top_p=0.96, num_samples=1)[: , :, 0]

# get token embedding
token_emb = vqvae_codebook(sampled_logit)
token_emb = token_emb.transpose(1, 2).view(batch_size, codebook_dim, pn, pn)

# get next token embedding
latent, next_token_emb = get_next_autoregressive_input(stage_index, patch_nums, latent, token_emb)

if stage_index != last_stage_index:
    next_token_emb = next_token_emb.view(batch_size, codebook_dim, -1).transpose(1, 2)

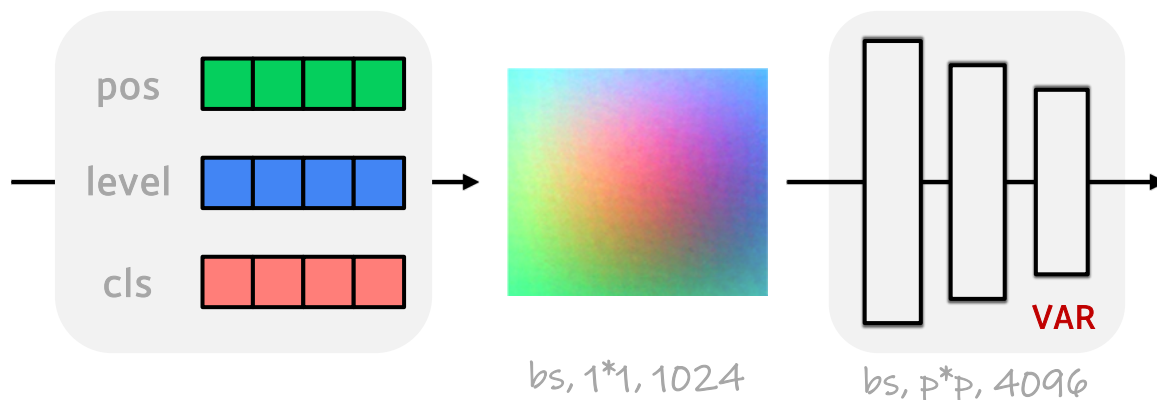
    next_position = current_position + patch_nums[stage_index + 1] ** 2

    # [bs, next_patch*next_patch, embed_dim]
    next_token_map = token_linear(next_token_emb, embed_dim) + level_emb[:, current_position: next_position]

    token_emb = next_token_map.repeat(2, 1, 1)

""" Output: Generated image """
img = vqvae_decode(latent)

return img
```



```
def var_inference(class_label, patch_nums):
    batch_size = class_label.shape[0]
    L = sum(pn * pn for pn in patch_nums)
    embed_dim = 1024
    depth = 16

    # pretrained-vqvae
    codebook_num = 4096
    codebook_dim = 32
    vqvae_codebook = nn.Embedding(codebook_num, codebook_dim)

    # pre embedding
    class_emb = torch.randn([batch_size * 2, 1, embed_dim]) # class_embedding(class_label) + pos_start
    pos_emb = torch.randn([batch_size, L, embed_dim])
    level_emb = torch.randn([batch_size, L, embed_dim])

    """ Input """
    token_emb = class_emb + pos_emb[:, :1] + level_emb[:, :1] # [bs * 2, 1, embed_dim] -> start_token
    latent = torch.zeros([batch_size, 32, 16, 16])

    """ Insert condition """
    last_stage_index = len(patch_nums) - 1
    current_position = 0
    for stage_index, pn in enumerate(patch_nums):
        stage_ratio = stage_index / last_stage_index
        current_position += pn * pn

    for i in range(depth):
        token_emb = token_block(token_emb, class_emb)

    logit = get_logit(token_emb, class_emb)
```

```
# classifier-free guidance
cfg_scale = 5
t = cfg_scale * stage_ratio
logit = (1 + t) * logit[:batch_size] - t * logit[batch_size:]

# sampling
sampled_logit = sampling_top_k_p(logit, top_k=900, top_p=0.96, num_samples=1)[: , :, 0]

# get token embedding
token_emb = vqvae_codebook(sampled_logit)
token_emb = token_emb.transpose(1, 2).view(batch_size, codebook_dim, pn, pn)

# get next token embedding
latent, next_token_emb = get_next_autoregressive_input(stage_index, patch_nums, latent, token_emb)

if stage_index != last_stage_index:
    next_token_emb = next_token_emb.view(batch_size, codebook_dim, -1).transpose(1, 2)

    next_position = current_position + patch_nums[stage_index + 1] ** 2

    # [bs, next_patch*next_patch, embed_dim]
    next_token_map = token_linear(next_token_emb, embed_dim) + level_emb[:, current_position: next_position]

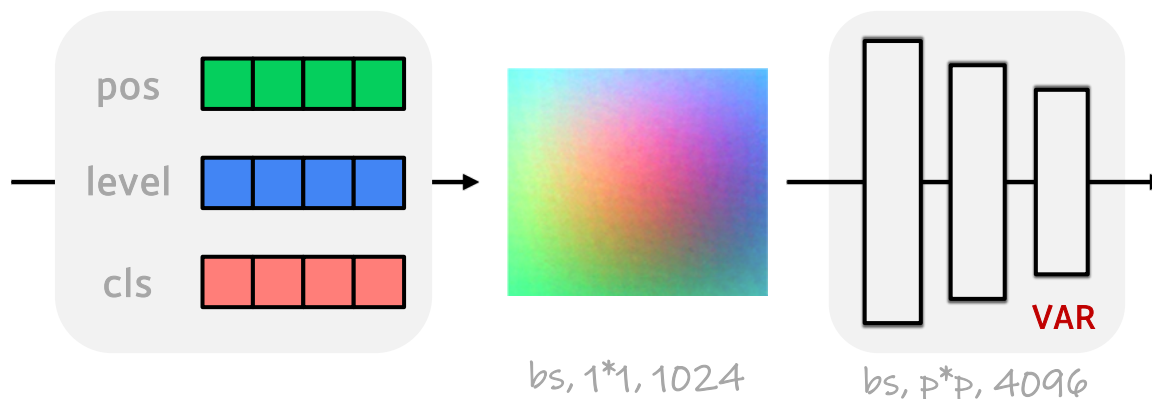
    token_emb = next_token_map.repeat(2, 1, 1)

""" Output: Generated image """
img = vqvae_decode(latent)

return img
```



class



```
def var_inference(class_label, patch_nums):
    batch_size = class_label.shape[0]
    L = sum(pn * pn for pn in patch_nums)
    embed_dim = 1024
    depth = 16

    # pretrained-vqvae
    codebook_num = 4096
    codebook_dim = 32
    vqvae_codebook = nn.Embedding(codebook_num, codebook_dim)

    # pre embedding
    class_emb = torch.randn([batch_size * 2, 1, embed_dim]) # class_embedding(class_label) + pos_start
    pos_emb = torch.randn([batch_size, L, embed_dim])
    level_emb = torch.randn([batch_size, L, embed_dim])

    """ Input """
    token_emb = class_emb + pos_emb[:, :1] + level_emb[:, :1] # [bs * 2, 1, embed_dim] -> start_token
    latent = torch.zeros([batch_size, 32, 16, 16])

    """ Insert condition """
    last_stage_index = len(patch_nums) - 1
    current_position = 0
    for stage_index, pn in enumerate(patch_nums):
        stage_ratio = stage_index / last_stage_index
        current_position += pn * pn

    for i in range(depth):
        token_emb = token_block(token_emb, class_emb)

    logit = get_logit(token_emb, class_emb)
```

```
# classifier-free guidance
cfg_scale = 5
t = cfg_scale * stage_ratio
logit = (1 + t) * logit[:batch_size] - t * logit[batch_size:]

# sampling
sampled_logit = sampling_top_k_p(logit, top_k=900, top_p=0.96, num_samples=1)[: , :, 0]

# get token embedding
token_emb = vqvae_codebook(sampled_logit)
token_emb = token_emb.transpose(1, 2).view(batch_size, codebook_dim, pn, pn)

# get next token embedding
latent, next_token_emb = get_next_autoregressive_input(stage_index, patch_nums, latent, token_emb)

if stage_index != last_stage_index:
    next_token_emb = next_token_emb.view(batch_size, codebook_dim, -1).transpose(1, 2)

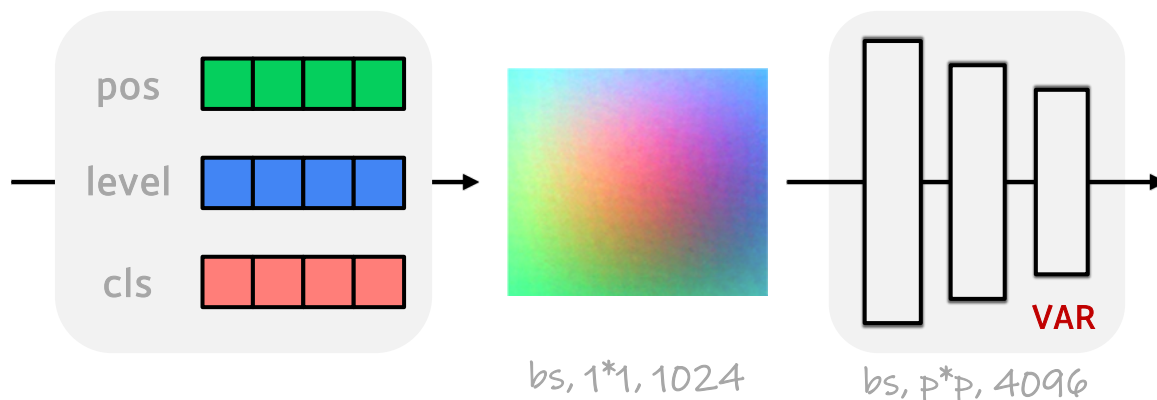
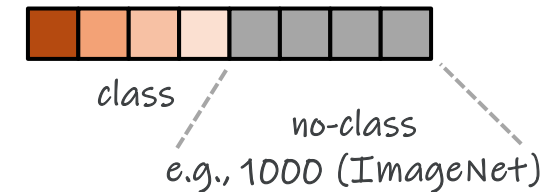
    next_position = current_position + patch_nums[stage_index + 1] ** 2

    # [bs, next_patch*next_patch, embed_dim]
    next_token_map = token_linear(next_token_emb, embed_dim) + level_emb[:, current_position: next_position]

    token_emb = next_token_map.repeat(2, 1, 1)

""" Output: Generated image """
img = vqvae_decode(latent)

return img
```



```
def var_inference(class_label, patch_nums):
    batch_size = class_label.shape[0]
    L = sum(pn * pn for pn in patch_nums)
    embed_dim = 1024
    depth = 16

    # pretrained-vqvae
    codebook_num = 4096
    codebook_dim = 32
    vqvae_codebook = nn.Embedding(codebook_num, codebook_dim)

    # pre embedding
    class_emb = torch.randn([batch_size * 2, 1, embed_dim]) # class_embedding(class_label) + pos_start
    pos_emb = torch.randn([batch_size, L, embed_dim])
    level_emb = torch.randn([batch_size, L, embed_dim])

    """ Input """
    token_emb = class_emb + pos_emb[:, :1] + level_emb[:, :1] # [bs * 2, 1, embed_dim] -> start_token
    latent = torch.zeros([batch_size, 32, 16, 16])

    """ Insert condition """
    last_stage_index = len(patch_nums) - 1
    current_position = 0
    for stage_index, pn in enumerate(patch_nums):
        stage_ratio = stage_index / last_stage_index
        current_position += pn * pn

    for i in range(depth):
        token_emb = token_block(token_emb, class_emb)

    logit = get_logit(token_emb, class_emb)
```

for diversity

```
# classifier-free guidance
cfg_scale = 5
t = cfg_scale * stage_ratio
logit = (1 + t) * logit[:batch_size] - t * logit[batch_size:]

# sampling
sampled_logit = sampling_top_k_p(logit, top_k=900, top_p=0.96, num_samples=1)[: , :, 0]

# get token embedding
token_emb = vqvae_codebook(sampled_logit)
token_emb = token_emb.transpose(1, 2).view(batch_size, codebook_dim, pn, pn)

# get next token embedding
latent, next_token_emb = get_next_autoregressive_input(stage_index, patch_nums, latent, token_emb)

if stage_index != last_stage_index:
    next_token_emb = next_token_emb.view(batch_size, codebook_dim, -1).transpose(1, 2)

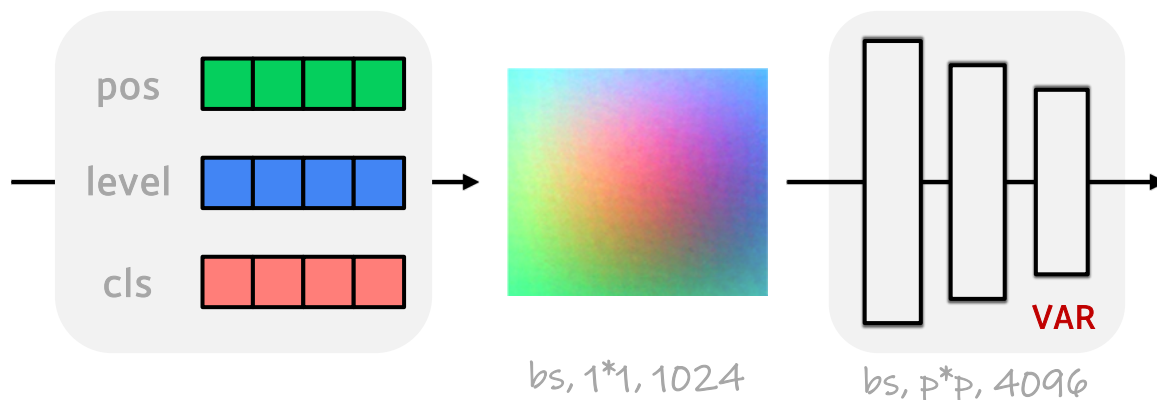
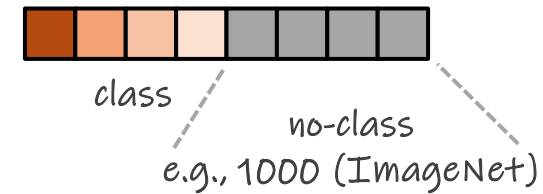
    next_position = current_position + patch_nums[stage_index + 1] ** 2

    # [bs, next_patch*next_patch, embed_dim]
    next_token_map = token_linear(next_token_emb, embed_dim) + level_emb[:, current_position: next_position]

    token_emb = next_token_map.repeat(2, 1, 1)

""" Output: Generated image """
img = vqvae_decode(latent)

return img
```




```
def var_inference(class_label, patch_nums):
    batch_size = class_label.shape[0]
    L = sum(pn * pn for pn in patch_nums)
    embed_dim = 1024
    depth = 16

    # pretrained-vqvae
    codebook_num = 4096
    codebook_dim = 32
    vqvae_codebook = nn.Embedding(codebook_num, codebook_dim)

    # pre embedding
    class_emb = torch.randn([batch_size * 2, 1, embed_dim]) # class_embedding(class_label) + pos_start
    pos_emb = torch.randn([batch_size, L, embed_dim])
    level_emb = torch.randn([batch_size, L, embed_dim])

    """ Input """
    token_emb = class_emb + pos_emb[:, :1] + level_emb[:, :1] # [bs * 2, 1, embed_dim] -> start_token
    latent = torch.zeros([batch_size, 32, 16, 16])

    """ Insert condition """
    last_stage_index = len(patch_nums) - 1
    current_position = 0
    for stage_index, pn in enumerate(patch_nums):
        stage_ratio = stage_index / last_stage_index
        current_position += pn * pn

    for i in range(depth):
        token_emb = token_block(token_emb, class_emb)

    logit = get_logit(token_emb, class_emb)
```

for diversity

```
# classifier-free guidance
cfg_scale = 5
t = cfg_scale * stage_ratio
logit = (1 + t) * logit[:batch_size] - t * logit[batch_size:]

# sampling
sampled_logit = sampling_top_k_p(logit, top_k=900, top_p=0.96, num_samples=1)[: , :, 0]

# get token embedding
token_emb = vqvae_codebook(sampled_logit)
token_emb = token_emb.transpose(1, 2).view(batch_size, codebook_dim, pn, pn)

# get next token embedding
latent, next_token_emb = get_next_autoregressive_input(stage_index, patch_nums, latent, token_emb)

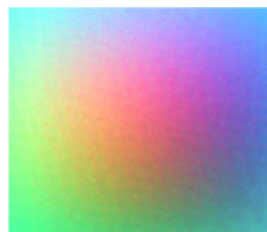
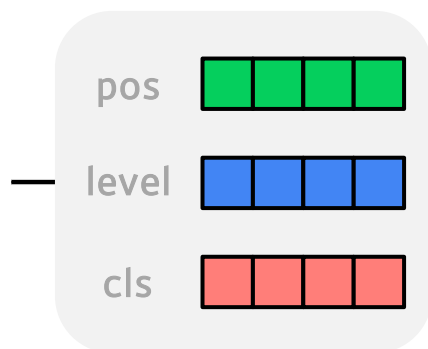
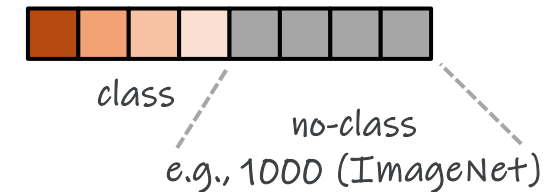
if stage_index != last_stage_index:
    next_token_emb = next_token_emb.view(batch_size, codebook_dim, -1).transpose(1, 2)

    next_position = current_position + patch_nums[stage_index + 1] ** 2

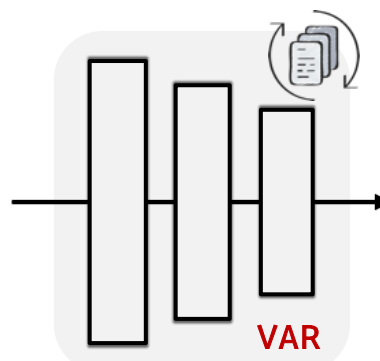
    # [bs, next_patch*next_patch, embed_dim]
    next_token_map = token_linear(next_token_emb, embed_dim) + level_emb[:, current_position: next_position]

    token_emb = next_token_map.repeat(2, 1, 1)

""" Output: Generated image """
img = vqvae_decode(latent)
```



bs, 1*1, 1024



bs, p*p, 4096



16x16x32

```
def get_next_autoregressive_input(stage_index, patch_nums, latent, token):
    # latent = f_hat
    # token = zk

    origin_size = patch_nums[-1]

    if stage_index != len(patch_nums)-1:
        token = resize(token, size=origin_size, mode='bicubic')

        h = phi_conv(token) # conv after upsample
        latent = latent + h

        next_token = resize(latent, size=patch_nums[stage_index + 1], mode='area') # 이전 확대인데 area대...

    return latent, next_token
else:
    h = phi_conv(token)
    latent = latent + h
    return latent, latent
```

1x1 -> 2x2 -> 3x3 -> ... -> 16x16

```
def var_inference(class_label, patch_nums):
    batch_size = class_label.shape[0]
    L = sum(pn * pn for pn in patch_nums)
    embed_dim = 1024
    depth = 16

    # pretrained-vqvae
    codebook_num = 4096
    codebook_dim = 32
    vqvae_codebook = nn.Embedding(codebook_num, codebook_dim)

    # pre embedding
    class_emb = torch.randn([batch_size * 2, 1, embed_dim]) # class_embedding(class_label) + pos_start
    pos_emb = torch.randn([batch_size, L, embed_dim])
    level_emb = torch.randn([batch_size, L, embed_dim])

    """ Input """
    token_emb = class_emb + pos_emb[:, :1] + level_emb[:, :1] # [bs * 2, 1, embed_dim] -> start_token
    latent = torch.zeros([batch_size, 32, 16, 16])

    """ Insert condition """
    last_stage_index = len(patch_nums) - 1
    current_position = 0
    for stage_index, pn in enumerate(patch_nums):
        stage_ratio = stage_index / last_stage_index
        current_position += pn * pn

    for i in range(depth):
        token_emb = token_block(token_emb, class_emb)

    logit = get_logit(token_emb, class_emb)

    # classifier-free guidance
    cfg_scale = 5
    t = cfg_scale * stage_ratio
    logit = (1 + t) * logit[:batch_size] - t * logit[batch_size:]

    # sampling
    sampled_logit = sampling_top_k_p(logit, top_k=900, top_p=0.96, num_samples=1)[: , :, 0]

    # get token embedding
    token_emb = vqvae_codebook(sampled_logit)
    token_emb = token_emb.transpose(1, 2).view(batch_size, codebook_dim, pn, pn)

    # get next token embedding
    latent, next_token_emb = get_next_autoregressive_input(stage_index, patch_nums, latent, token_emb)

    if stage_index != last_stage_index:
        next_token_emb = next_token_emb.view(batch_size, codebook_dim, -1).transpose(1, 2)

        next_position = current_position + patch_nums[stage_index + 1] ** 2

        # [bs, next_patch*next_patch, embed_dim]
        next_token_map = token_linear(next_token_emb, embed_dim) + level_emb[:, current_position: next_position]

        token_emb = next_token_map.repeat(2, 1, 1)

    """ Output: Generated image """
    img = vqvae_decode(latent)

    return img
```

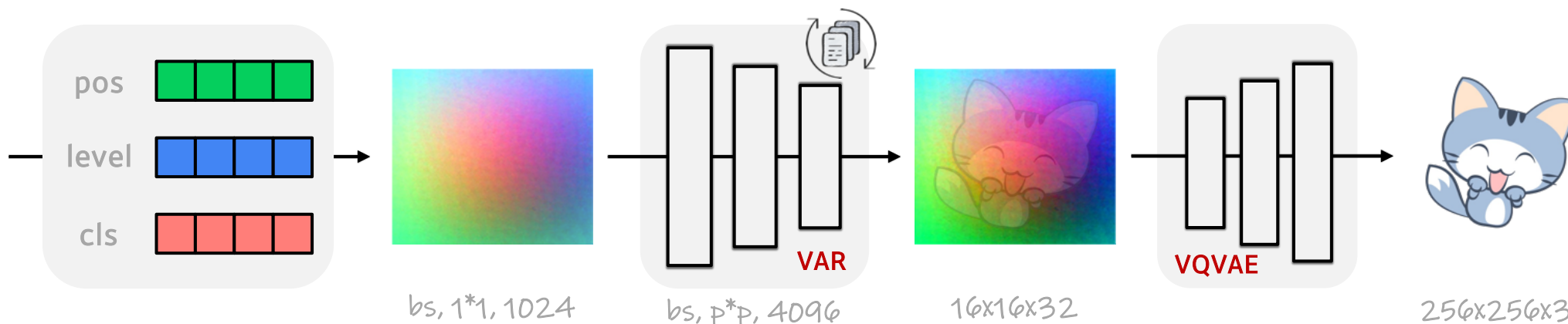


Table 1: **Generative model family comparison on class-conditional ImageNet 256×256 .** “↓” or “↑” indicate lower or higher values are better. Metrics include Fréchet inception distance (FID), inception score (IS), precision (Pre) and recall (rec). “#Step”: the number of model runs needed to generate an image. Wall-clock inference time relative to VAR is reported. Models with the suffix “-re” used rejection sampling. †: taken from MaskGIT [11].

Type	Model	FID↓	IS↑	Pre↑	Rec↑	#Para	#Step	Time
GAN	BigGAN [7]	6.95	224.5	0.89	0.38	112M	1	—
GAN	GigaGAN [29]	3.45	225.5	0.84	0.61	569M	1	—
GAN	StyleGan-XL [57]	2.30	265.1	0.78	0.53	166M	1	0.3 [57]
Diff.	ADM [16]	10.94	101.0	0.69	0.63	554M	250	168 [57]
Diff.	CDM [25]	4.88	158.7	—	—	—	8100	—
Diff.	LDM-4-G [53]	3.60	247.7	—	—	400M	250	—
Diff.	DiT-L/2 [46]	5.02	167.2	0.75	0.57	458M	250	31
Diff.	DiT-XL/2 [46]	2.27	278.2	0.83	0.57	675M	250	45
Diff.	L-DiT-3B [2]	2.10	304.4	0.82	0.60	3.0B	250	>45
Diff.	L-DiT-7B [2]	2.28	316.2	0.83	0.58	7.0B	250	>45
Mask.	MaskGIT [11]	6.18	182.1	0.80	0.51	227M	8	0.5 [11]
Mask.	MaskGIT-re [11]	4.02	355.6	—	—	227M	8	0.5 [11]
Mask.	RCG (cond.) [38]	3.49	215.5	—	—	502M	20	1.9 [38]
AR	VQVAE-2† [52]	31.11	~45	0.36	0.57	13.5B	5120	—
AR	VQGAN† [19]	18.65	80.4	0.78	0.26	227M	256	19 [11]
AR	VQGAN [19]	15.78	74.3	—	—	1.4B	256	24
AR	VQGAN-re [19]	5.20	280.3	—	—	1.4B	256	24
AR	ViTVQ [71]	4.17	175.1	—	—	1.7B	1024	>24
AR	ViTVQ-re [71]	3.04	227.4	—	—	1.7B	1024	>24
AR	RQTran. [37]	7.55	134.0	—	—	3.8B	68	21
AR	RQTran.-re [37]	3.80	323.7	—	—	3.8B	68	21
VAR	VAR-d16	3.60	257.5	0.85	0.48	310M	10	0.4
VAR	VAR-d20	2.95	306.1	0.84	0.53	600M	10	0.5
VAR	VAR-d24	2.33	320.1	0.82	0.57	1.0B	10	0.6
VAR	VAR-d30	1.97	334.7	0.81	0.61	2.0B	10	1
VAR	VAR-d30-re	1.80	356.4	0.83	0.57	2.0B	10	1
	(validation data)	1.78	236.9	0.75	0.67			

Table 2: **ImageNet 512×512 conditional generation.** †: quoted from MaskGIT [11]. “-s”: a single shared AdaLN layer is used due to resource limitation.

Type	Model	FID↓	IS↑	Time
GAN	BigGAN [7]	8.43	177.9	—
Diff.	ADM [16]	23.24	101.0	—
Diff.	DiT-XL/2 [46]	3.04	240.8	81
Mask.	MaskGIT [11]	7.32	156.0	0.5
AR	VQGAN† [19]	26.52	66.8	25
VAR	VAR-d36-s	2.63	303.2	1

Table 3: **Ablation study of VAR.** The first two rows compare GPT-2-style transformers trained with AR or VAR algorithm. Subsequent lines show the influence of VAR enhancements. “AdaLN”: adaptive layernorm. “CFG”: classifier-free guidance. “Cost”: inference cost relative to the baseline. “Δ”: reduction in FID.

	Description	Para.	Model	AdaLN	Top- <i>k</i>	CFG	Cost	FID↓	Δ
1	AR [11]	227M	AR	✗	✗	✗	1	18.65	0.00
2	AR to VAR	207M	VAR-d16	✗	✗	✗	0.013	5.22	−13.43
3	+AdaLN	310M	VAR-d16	✓	✗	✗	0.016	4.95	−13.70
4	+Top- <i>k</i>	310M	VAR-d16	✓	600	✗	0.016	4.64	−14.01
5	+CFG	310M	VAR-d16	✓	600	2.0	0.022	3.60	−15.05
6	+Scale up	2.0B	VAR-d30	✓	600	2.0	0.052	1.80	−16.85

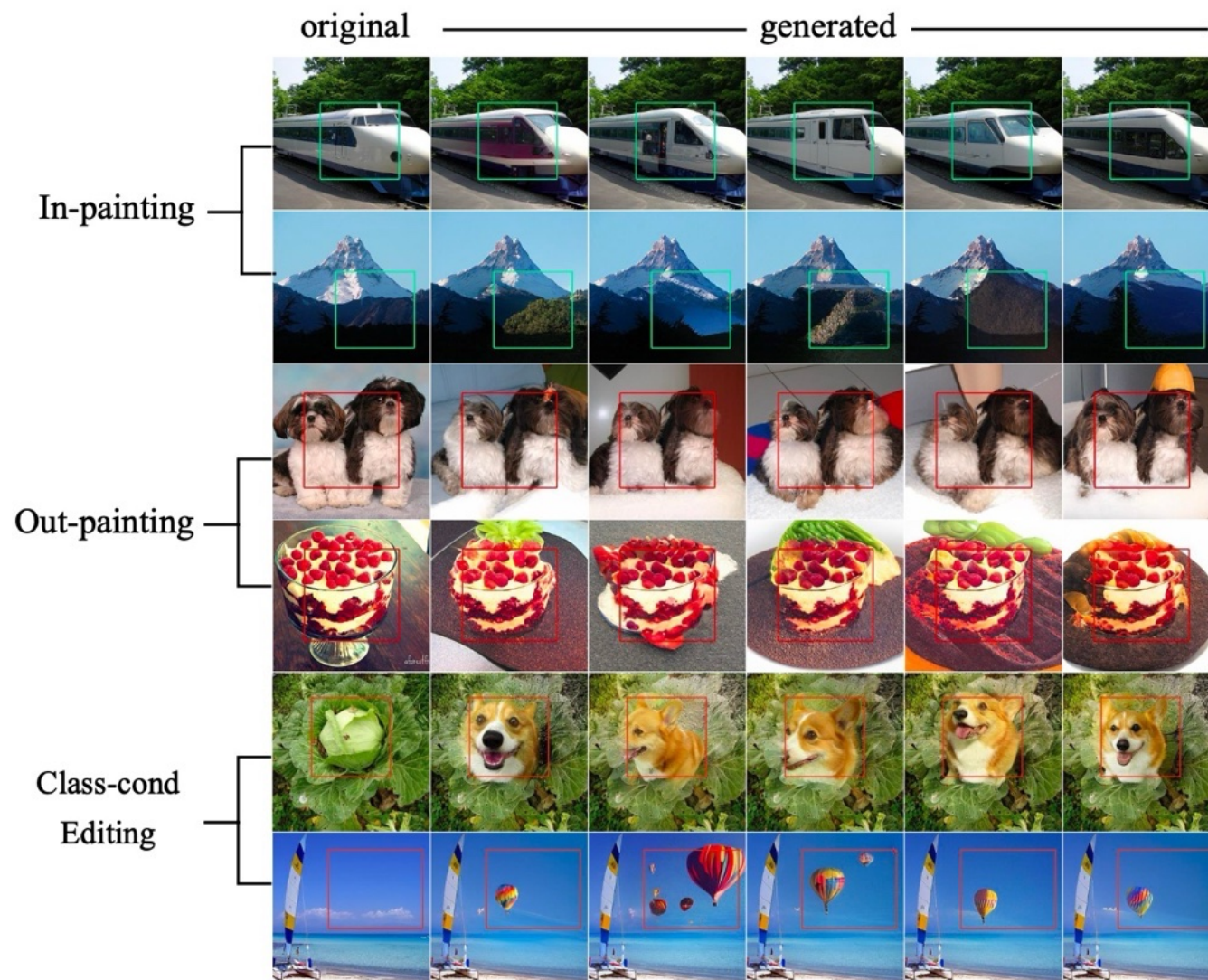


Figure 8: **Zero-shot evaluation in downstream tasks** containing in-painting, out-painting, and class-conditional editing. The results show that VAR can generalize to novel downstream tasks without special design and finetuning. Zoom in for a better view.

Infinity∞: Scaling Bitwise Autoregressive Modeling for High-Resolution Image Synthesis

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Codes and models: <https://github.com/FoundationVision/Infinity>



Figure 1: High-resolution image synthesis results from Infinity, showcasing its capabilities in precise prompt following, spatial reasoning, text rendering, and aesthetics across different styles and aspect ratios.

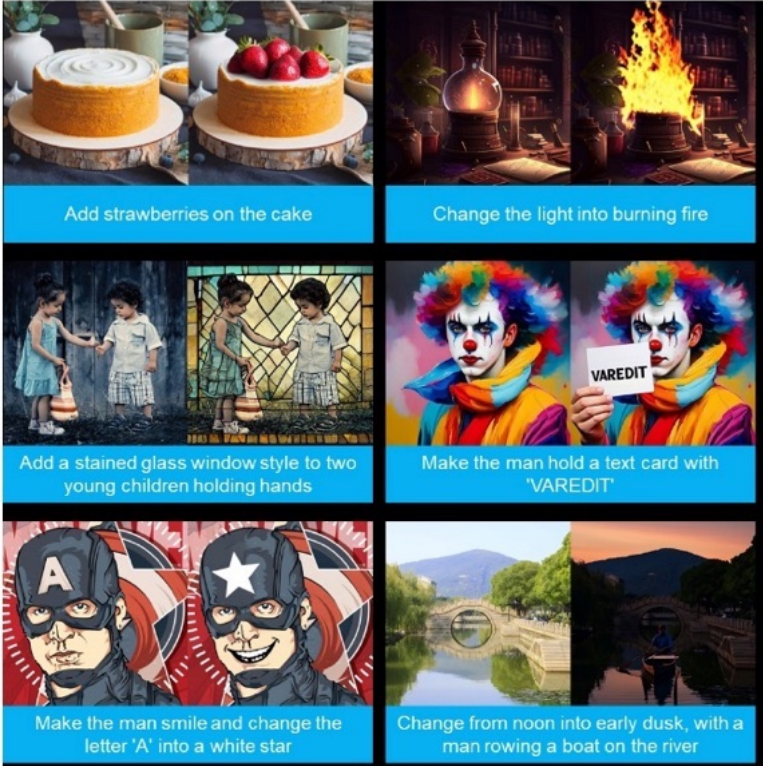
HART: EFFICIENT VISUAL GENERATION WITH HYBRID AUTOREGRESSIVE TRANSFORMER

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MIT¹, NVIDIA², Tsinghua University³
<https://hanlab.mit.edu/projects/hart>



Figure 1: HART is an early autoregressive model that can directly generate 1024x1024 images with quality comparable to diffusion models, while offering significantly improved efficiency. It achieves 4.5-7.7x higher throughput, 3.1-5.9x lower latency (measured on A100), and 6.9-13.4x lower MACs compared to state-of-the-art diffusion models. Check out our online demo and video.

VAREdit





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A stage with a spotlight and an audience. The stage is dark, and a bright spotlight shines down on the center. The audience is seated in rows, facing the stage. The text "Junho Kim (NAVER AI Lab)" is displayed in the center of the stage.

Junho Kim (NAVER AI Lab)

<https://naver-career.gitbook.io/en/positions/ai-ml/generation-research>

Thank you for your attention !